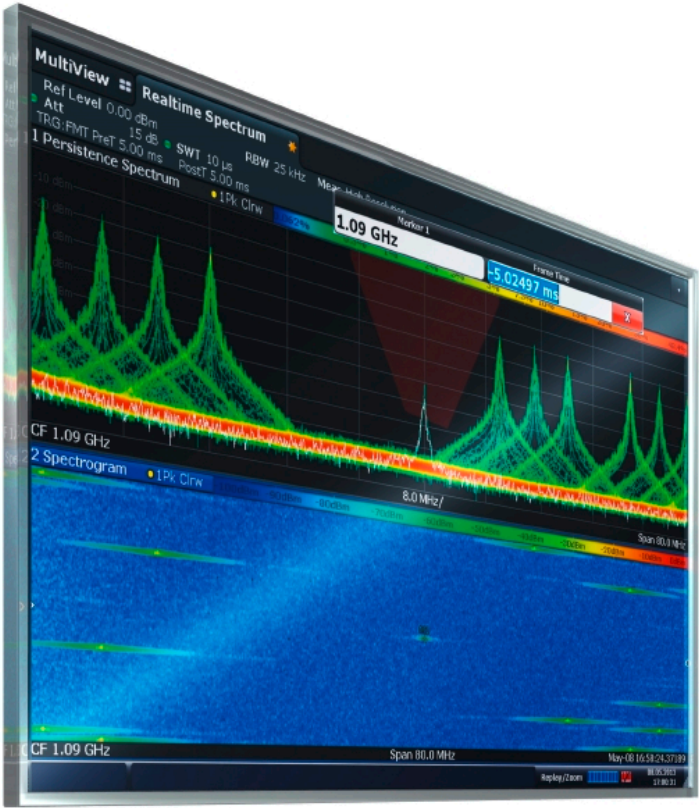


# R&S®FSW Real-Time Spectrum Application and MSRT Operating Mode User Manual



1175.6484.02 – 09

This manual applies to the following R&S®FSW models with firmware version 2.40 and higher:

- R&S®FSW8 (1312.8000K08)
- R&S®FSW13 (1312.8000K13)
- R&S®FSW26 (1312.8000K26)
- R&S®FSW43 (1312.8000K43)
- R&S®FSW50 (1312.8000K50)
- R&S®FSW67 (1312.8000K67)
- R&S®FSW85 (1312.8000K85)

The following firmware options are described:

- R&S®FSW-K160RE (1313.7766.02)
- R&S®FSW-U160R (1313.3754.06)
- R&S®FSW-B160R (1325.4850.06)
- R&S®FSW-B512R (1321.6320.04)
- R&S®FSW-U512R (1321.6320.06)

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The following abbreviations are used throughout this manual: R&S®FSW is abbreviated as R&S FSW. R&S®FSW Real-Time is abbreviated as R&S FSW Real-Time.

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# 1 Preface

## 1.1 About this Manual

This R&S FSW Real-Time User Manual provides all the information **specific to the R&S FSW Real-Time Spectrum application and MSRT operating mode**. All general instrument functions and settings common to all applications and operating modes are described in the main R&S FSW User Manual.

The main focus in this manual is on the Real-Time Spectrum measurement results and the tasks required to obtain them. The following topics are included:

- **Welcome to the R&S FSW Real-Time Spectrum application**  
Introduction to and getting familiar with the application
- **Measurements and Result Displays**  
Details on supported Real-Time Spectrum measurements and their result types
- **Real-Time Basics**  
Background information on basic terms and principles in the context of Real-Time Spectrum measurements
- **Configuration and Analysis**  
A concise description of all functions and settings available to configure and analyze Real-Time Spectrum measurements with their corresponding remote control command
- **How to Perform Measurements in the R&S FSW Real-Time Spectrum application**  
The basic procedure to perform a Real-Time Spectrum measurement with step-by-step instructions
- **Measurement Examples**  
Detailed measurement examples to guide you through typical Real-Time Spectrum measurement scenarios and allow you to try out the application immediately
- **Optimizing and Troubleshooting the Measurement**  
Hints and tips on how to handle errors and optimize the test setup
- **Remote Commands for Real-Time Spectrum Measurements**  
Remote commands required to configure and perform Real-Time Spectrum measurements in a remote environment, sorted by tasks  
(Commands required to set up the environment or to perform common tasks on the instrument are provided in the main R&S FSW User Manual)  
Programming examples demonstrate the use of many commands and can usually be executed directly for test purposes
- **List of remote commands**  
Alphabetical list of all remote commands described in the manual
- **Index**

## 1.2 Documentation Overview

The user documentation for the R&S FSW consists of the following parts:

- "Getting Started" printed manual
- Online Help system on the instrument
- User manuals and online manual for base unit and options provided on the product page
- Service manual provided on the internet for registered users
- Instrument security procedures provided on the product page
- Release notes provided on the product page
- Data sheet and brochures provided on the product page
- Application notes provided on the Rohde & Schwarz website



You find the user documentation on the R&S FSW product page mainly at:

<http://www.rohde-schwarz.com/product/FSW> > "Downloads" > "Manuals"

Additional download paths are stated directly in the following abstracts of the documentation types.

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### Getting Started

Introduces the R&S FSW and describes how to set up and start working with the product. Includes basic operations, typical measurement examples, and general information, e.g. safety instructions, etc.

### Online Help

Offers quick, context-sensitive access to the information needed for operation and programming. It contains the description for the base unit and the software options. The Online Help is embedded in the instrument's firmware; it is available using the ? icon on the toolbar of the R&S FSW.

### User Manuals and Online Manual

Separate manuals are provided for the base unit and the software options:

- **Base unit** manual  
Contains the description of the graphical user interface, an introduction to remote control, the description of all SCPI remote control commands, programming examples, and information on maintenance, instrument interfaces and error messages. Includes the contents of the **Getting Started** manual.
- **Software option** manuals  
Describe the specific functions of the option. Basic information on operating the R&S FSW is not included.

The **online manual** provides the contents of the user manuals for the base unit and all software options for immediate display on the internet.



### Service Manual

Describes the performance test for checking the rated specifications, module replacement and repair, firmware update, troubleshooting and fault elimination, and contains mechanical drawings and spare part lists.

The service manual is available for **registered** users on the global Rohde & Schwarz information system (GLORIS, <https://gloris.rohde-schwarz.com>).

### Instrument Security Procedures

Deals with security issues when working with the R&S FSW in secure areas.

### Data Sheet and Brochures

The data sheet contains the technical specifications of the R&S FSW. Brochures provide an overview of the instrument and deal with the specific characteristics, see:

<http://www.rohde-schwarz.com/product/FSW> > "Downloads" > "Brochures and Data Sheets"

### Release Notes

Describes the firmware installation, new and modified features and fixed issues according to the current firmware version. You find the latest version at:

<http://www.rohde-schwarz.com/product/FSW> > "Firmware"

### Application Notes, Application Cards, White Papers, etc.

These documents deal with special applications or background information on particular topics, see:

<http://www.rohde-schwarz.com/> > "Downloads" > "Applications".

## 1.3 Conventions Used in the Documentation

### 1.3.1 Typographical Conventions

The following text markers are used throughout this documentation:

Convention	Description
"Graphical user interface elements"	All names of graphical user interface elements on the screen, such as dialog boxes, menus, options, buttons, and softkeys are enclosed by quotation marks.
KEYS	Key names are written in capital letters.
File names, commands, program code	File names, commands, coding samples and screen output are distinguished by their font.
<i>Input</i>	Input to be entered by the user is displayed in italics.

Convention	Description
<a href="#">Links</a>	Links that you can click are displayed in blue font.
"References"	References to other parts of the documentation are enclosed by quotation marks.

### 1.3.2 Conventions for Procedure Descriptions

When describing how to operate the instrument, several alternative methods may be available to perform the same task. In this case, the procedure using the touchscreen is described. Any elements that can be activated by touching can also be clicked using an additionally connected mouse. The alternative procedure using the keys on the instrument or the on-screen keyboard is only described if it deviates from the standard operating procedures.

The term "select" may refer to any of the described methods, i.e. using a finger on the touchscreen, a mouse pointer in the display, or a key on the instrument or on a keyboard.

### 1.3.3 Notes on Screenshots

When describing the functions of the product, we use sample screenshots. These screenshots are meant to illustrate as much as possible of the provided functions and possible interdependencies between parameters.

The screenshots usually show a fully equipped product, that is: with all options installed. Thus, some functions shown in the screenshots may not be available in your particular product configuration.

## 2 Welcome to the R&S FSW Real-Time Extension

The R&S FSW real-time extension options provide both an application and an operating mode to display RF spectra in real-time and gapless, allowing for quick and simple error analysis and signal characterization.

While the R&S FSW Real-Time Spectrum application can perform basic real-time spectrum analysis on RF input data, the Multi-Standard Real-Time (MSRT) operating mode can capture data in real-time and then analyze this data in various slave applications, similar to the Multi-Standard Radio Analysis (MSRA) operating mode.



### Required real-time extension options - basic real-time vs. full real-time functionality

Depending on which options are installed on the R&S FSW, a different scope of real-time functionality is available.

The **basic real-time** functionality requires at least the following options:

- R&S FSW-K160RE (1313.7766.02) + 160 MHz or 320 MHz I/Q bandwidth extension

The **full real-time** functionality requires at least one of the following options:

- R&S FSW-B160R (1325.4850.06)
- R&S FSW-U160R (1313.3754.06)
- R&S FSW-B512R (1321.6320.04)
- R&S FSW-U512R (1321.6320.06)

In **basic real-time** mode, the R&S FSW Real-Time Spectrum application features:

- Seamless I/Q data acquisition over a bandwidth of up to 160 MHz
- Spectrum analysis in real-time with typically 66 % time overlap
- Spectrogram function for gapless spectrum display in real-time
- 100 % probability of intercept (POI) for pulses with a duration > 15  $\mu$ s
- Frequency mask trigger (FMT) to trigger the measurement by sporadic or transient events in the spectrum
- Persistence mode to visualize how frequently signals occur
- Variable resolution bandwidths and FFT windows

In addition, the **full real-time** mode features:

- Seamless I/Q data acquisition over a bandwidth of up to 160 MHz (R&S FSW-B160R/R&S FSW-U160R) or 512 MHz (R&S FSW-B512R/R&S FSW-U512R)
- Results both in frequency and time domains, for example power versus time display to analyze the length/time variance of signals
- 100 % probability of intercept (POI) for pulses with a duration > 1.87  $\mu$ s (R&S FSW-B160R/R&S FSW-U160R) or > 0.91  $\mu$ s (R&S FSW-B512R/R&S FSW-U512R)

The **Multi-Standard Real-Time (MSRT) operating mode** features:

- Real-time analysis of the same RF data in more than one slave application
- Analysis of correlated effects captured without gaps
- Configuration of data acquisition settings only required once for all active slave applications
- Overview of all results in one screen in addition to large display of individual results
- Common analysis line (time marker) across all slave applications

This user manual contains a description of the functionality specific to the R&S FSW Real-Time Spectrum application and the MSRT operating mode, including remote control operation.

Functions not discussed in this manual are the same as in Signal and Spectrum Analyzer mode and are described in the R&S FSW User Manual. The latest version is available for download at the product homepage (<http://www.rohde-schwarz.com/product/FSW.html>).

### Installation

You can find detailed installation instructions in the R&S FSW Getting Started manual or in the Release Notes.

- [Starting the R&S FSW Real-Time Spectrum application](#)..... 12
- [Starting the Multi-Standard Real-Time \(MSRT\) Operating Mode](#)..... 13
- [Understanding the Display Information](#)..... 13

## 2.1 Starting the R&S FSW Real-Time Spectrum application

The R&S FSW Real-Time Spectrum application adds real-time measurement analysis to the R&S FSW. It is only available if one of the real-time extension options are installed (see "[Required real-time extension options - basic real-time vs. full real-time functionality](#)" on page 11).

### To activate the R&S FSW Real-Time Spectrum application

1. Press the MODE key on the front panel of the R&S FSW.

A dialog box opens that contains all operating modes and applications currently available on your R&S FSW.

2. Select the "Real-Time Spectrum" item.



The R&S FSW opens a new measurement channel for the R&S FSW Real-Time Spectrum application.

The measurement is started immediately with the default settings. It can be configured in the Real-Time Spectrum "Overview".

(See [Chapter 7.1, "Configuration Overview"](#), on page 70)

## 2.2 Starting the Multi-Standard Real-Time (MSRT) Operating Mode

**Access:** MODE > "Multi-Standard Real-Time" tab.



Multi-Standard Real-Time (MSRT) is a new operating mode on the R&S FSW. It is only available if one of the real-time extension options are installed (see ["Required real-time extension options - basic real-time vs. full real-time functionality"](#) on page 11).

The R&S FSW closes all active measurement channels in the current operating mode, then opens a new measurement channel for the MSRT operating mode. For details see [Chapter 4, "Applications and Operating Modes"](#), on page 22.

The Sequencer is automatically activated in continuous mode (see [Chapter 6.8.3, "Using the Sequencer in MSRT Mode"](#), on page 67), starting a real-time data acquisition with the default settings. It can be configured in the Real-Time Spectrum "Overview" (see [Chapter 7.1, "Configuration Overview"](#), on page 70).

In addition to the "MSRT View" (the "MultiView" tab in real-time mode), an MSRT "Master" tab is displayed.

**Remote command:**

`INST:MODE RTMStandard`

## 2.3 Understanding the Display Information

### 2.3.1 R&S FSW Real-Time Spectrum application

The following figure shows a measurement diagram in the R&S FSW Real-Time Spectrum application (with R&S FSW-B160R). All different information areas are labeled. They are explained in more detail in the following sections.

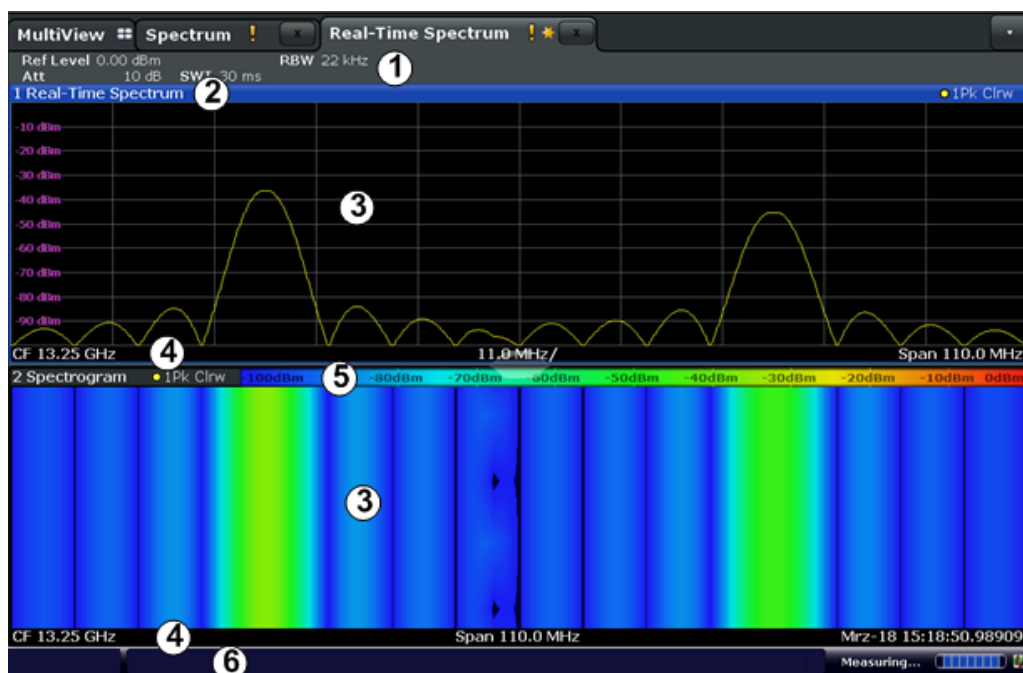


Figure 2-1: Screen elements in the REal-Time Spectrum channel (using option R&S FSW-B160R)

- 1 = Channel bar for firmware and measurement settings
- 2 = Window title bar with diagram-specific (trace) information
- 3 = Spectrum and Spectrogram displays
- 4 = Diagram footer with diagram-specific information, depending on evaluation
- 5 = Spectrogram color map legend
- 6 = Instrument status bar with error messages, progress bar and date/time display

### Channel bar information

In the R&S FSW Real-Time Spectrum application, the R&S FSW shows the following settings:

Table 2-1: Information displayed in the channel bar in the R&S FSW Real-Time Spectrum application

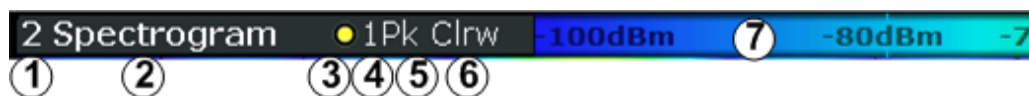
"Ref Level"	Reference level
"Att" / "m.+el.Att"	Mechanical RF attenuation / Mechanical and electronic RF attenuation
"Offset"	Reference level offset
"SWT"	Data acquisition time for single spectrogram line in frequency domain
"PVT SWT"	Data acquisition time for single PVT waterfall line in time domain
"RBW"	Resolution bandwidth
"Dwell Time"	Measurement time for "Run Single" or "Continuous Sequencer" mode if no trigger is used.
"TRG"	Trigger source
"PreTrigger"/"PostTrigger"	Data acquisition time before / after the trigger event

"Meas"	Measurement mode: High Resolution or Multi Domain (only for R&S FSW-B160R/R&S FSW-U160R)
"SGL"	The measurement is set to single sweep mode.

In addition, the channel bar also displays information on instrument settings that affect the measurement results even though this is not immediately apparent from the display of the measured values. This information is displayed only when applicable for the current measurement. For details see the R&S FSW Getting Started manual.

### Window title bar information

For each diagram, the header provides the following information:



- 1 = Window number
- 2 = Window type
- 3 = Trace color
- 4 = Trace number
- 5 = Trace detector
- 6 = Trace mode
- 7 = Color map legend

### Diagram footer information

The diagram footer (beneath the diagram) contains the following information, depending on the evaluation.

#### Spectrum displays:

- Center frequency (CF)
- Displayed frequency span per division
- Displayed frequency span

#### Spectrograms:

- Center frequency (CF)
- Displayed frequency span
- Timestamp or index of current frame

#### Time domain displays:

- Center frequency (CF)
- Displayed time span per division

### Status bar information

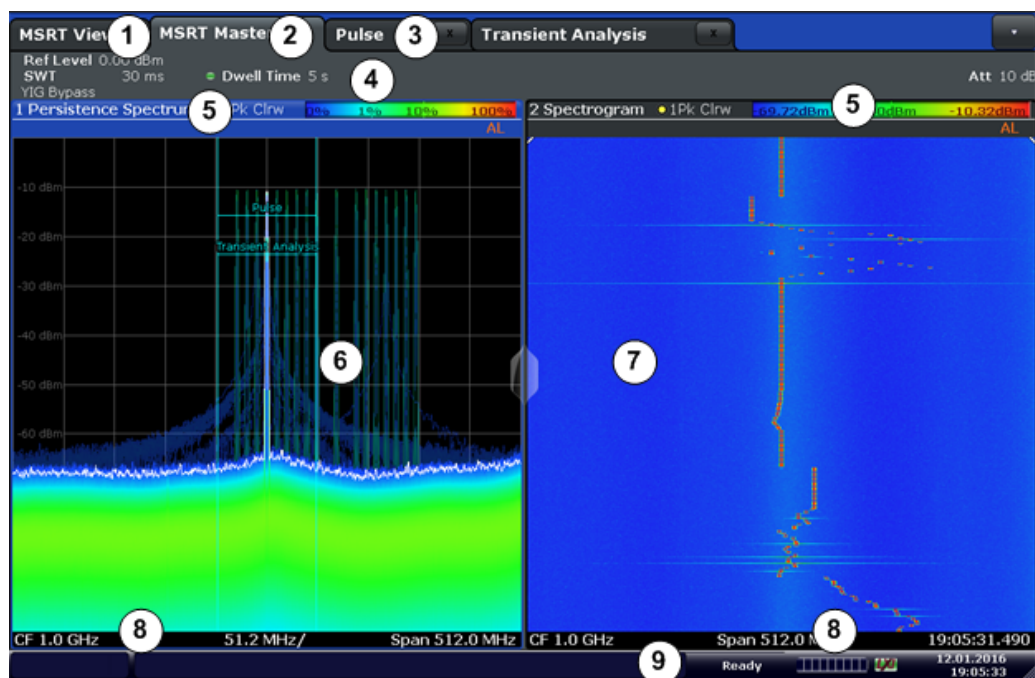
Global instrument settings, the instrument status and any irregularities are indicated in the status bar beneath the diagram. Furthermore, the progress of the current operation is displayed in the status bar.

### 2.3.2 MSRT Operating Mode

The following figure shows a screen display in MSRT operating mode. All different information areas are labeled. They are explained in more detail in the following sections.



- The blue background of the screen behind the measurement channel tabs indicates that you are in MSRT operating mode.
- The ✖ icon on the tab label indicates that the displayed trace (e.g. in a R&S FSW Real-Time Spectrum application) no longer matches the currently captured data. This may be the case, for example, if a data acquisition was performed in another application. As soon as the result display is refreshed, the icon disappears.
- The ⚠ icon indicates that an error or warning is available for that measurement channel. This is particularly useful if the MSRT View tab is displayed.
- An orange "IQ" indicates that the results displayed in the MSRT slave application(s) no longer match the data captured by the MSRT Master. The "IQ" disappears after the results in the slave application(s) are refreshed.



**Figure 2-2: Screen elements in the MSRT Master channel (using option R&S FSW-B512R)**

- 1 = MSRT View (overview of all active channels in MSRT mode)
- 2 = MSRT Master (data acquisition channel with global configuration settings)
- 3 = Measurement channel tabs for individual MSRT slave applications
- 4 = Channel bar for firmware and measurement settings of current channel
- 5 = Window title bar with diagram-specific (trace) information and analysis interval (slave applications)
- 6 = Persistence Spectrum display
- 7 = Spectrogram display
- 8 = Diagram footer with diagram-specific information, depending on evaluation
- 9 = Instrument status bar with error messages, progress bar and date/time display





This figure shows a measurement using the option R&S FSW-B512R. With the option R&S FSW-B160R the default display is slightly different, but the main screen elements are the same. The diagram area varies depending on the type of measurement channel, as described in detail in the following topics. Instead of the Persistence Spectrum (6), a Spectrum is displayed for option R&S FSW-B160R.

### Window title bar information

For each diagram, the header provides the following information:



**Figure 2-3: Window title bar information in MSRT mode**

- 1 = Window number
- 2 = Window type
- 3 = Trace color
- 4 = Trace number
- 5 = Detector
- 6 = Trace mode
- 8 = Analysis line indication

#### 2.3.2.1 MSRT View

The MSRT View is an overview of all active channels in MSRT mode, similar to the MultiView tab in Signal and Spectrum Analyzer mode. At the top of the screen the MSRT Master is displayed, i.e. the application that captures data. Beneath the MSRT Master, all active slave applications are displayed in individual windows. Each slave application has its own channel bar with the current settings as well as a button in order to switch to that slave application tab directly.

The MSRT View displays the following basic elements:

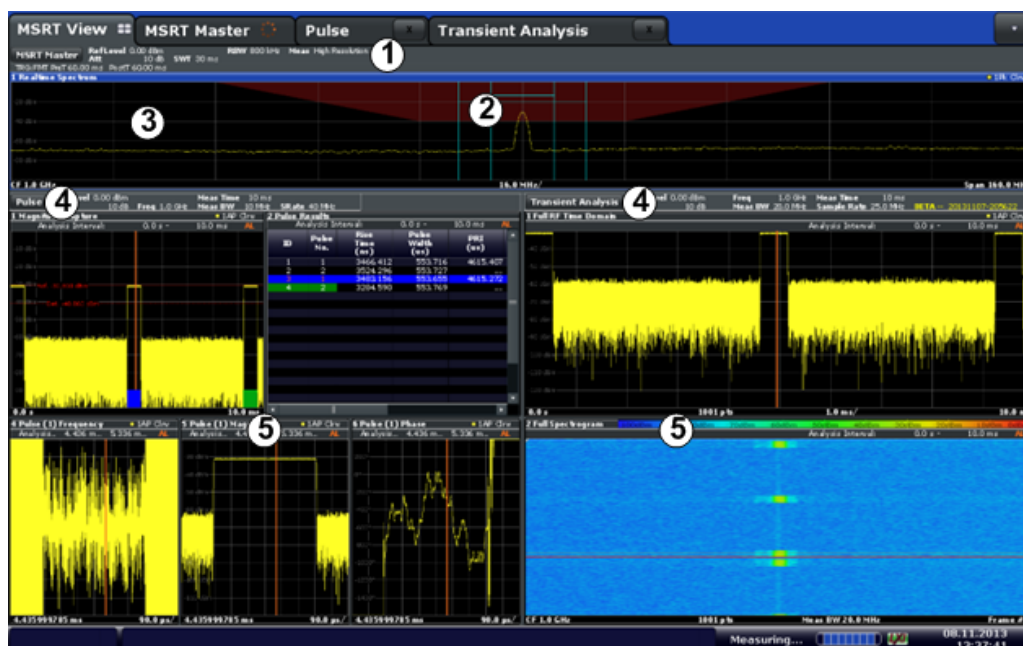


Figure 2-4: Screen elements in the MSRT View (using option R&S FSW-B160R)

- 1 = Channel information bar for the MSRT Master
- 2 = Data coverage for each active slave application
- 3 = Spectrum display for MSRT Master
- 4 = Channel information bar for slave application with button to switch to slave application tab
- 5 = Result displays for slave applications

### 2.3.2.2 MSRT Master

The MSRT Master is the only channel that captures I/Q data. It also controls global configuration settings for all slave applications. The MSRT Master channel itself is implemented as a R&S FSW Real-Time Spectrum application. The MSRT Master measurement channel cannot be deleted or replaced.

The following figure shows the screen elements specific to the MSRT Master.

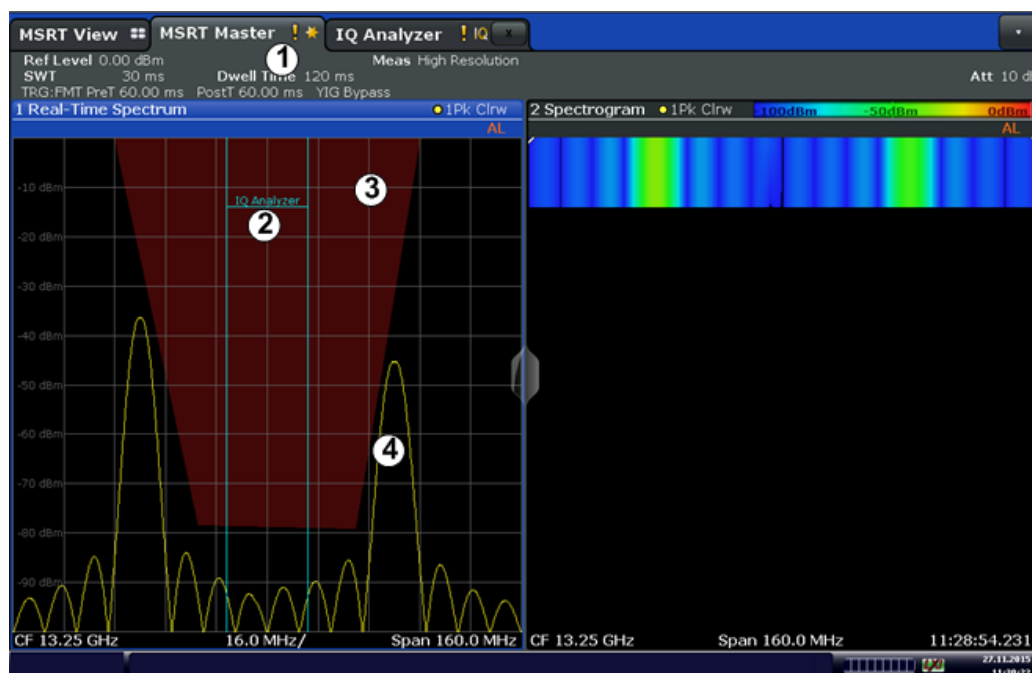


Figure 2-5: Screen elements in the MSRT Master channel (using option R&S FSW-B160R)

- 1 = Channel information bar for the MSRT Master
- 2 = Data coverage for each active slave application
- 3 = Frequency mask (trigger)
- 4 = Spectrum display for MSRT Master



This figure shows a measurement using the option R&S FSW-B160R. With the option R&S FSW-B512R the default display is slightly different, but the main screen elements are the same. Instead of the Spectrum display (4), a Persistence Spectrum is displayed in the MSRT Master for option R&S FSW-B512R.

### Data coverage for each active slave application

Each slave application obtains an extract of the data captured by the MSRT Master (see also [Chapter 6.8, "Multi-Standard Real-Time Analysis"](#), on page 62). Thus, it is of interest to know which slave application is analyzing which part of the captured data, or more precisely, which data channel. The MSRT Master display indicates the data covered by each slave application by vertical blue lines labeled with the slave application name.

#### 2.3.2.3 MSRT Slave Applications

The data captured by the MSRT Master measurement (or only parts of it) can be evaluated by various slave applications. The measurement channel for each slave application evaluates a specific extract from the capture buffer, and displays the settings and results for that slave application data. For example, in [Figure 2-6](#), the master data is evaluated in the Pulse measurement slave application and in the Transient Analysis slave application.

The following figure shows the screen elements specific to the MSRT slave application tabs.

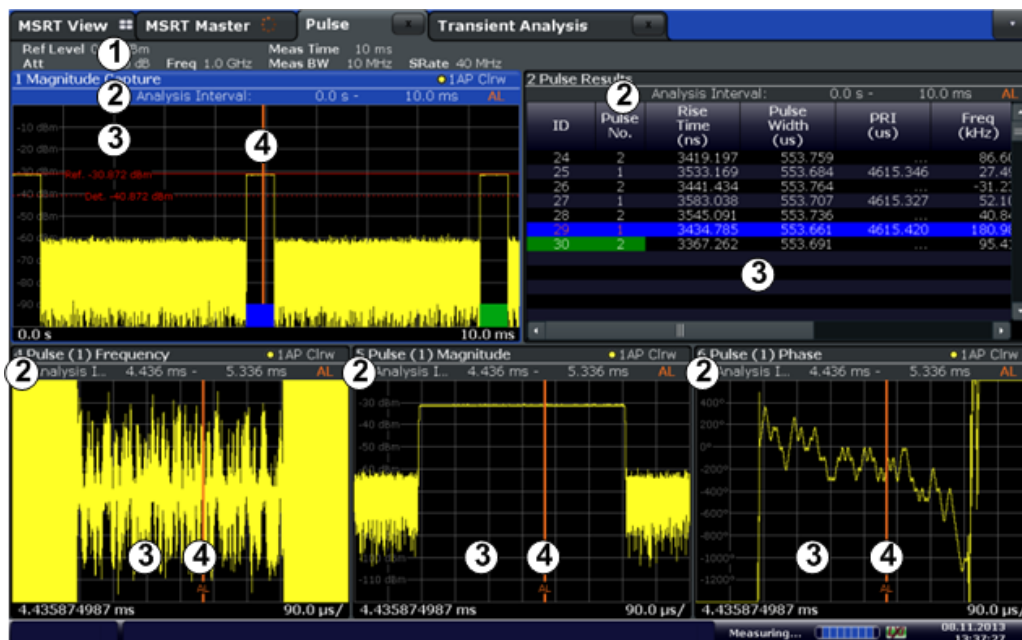


Figure 2-6: Screen elements in MSRT slave application channels

- 1 = Channel information bar for slave applications (here: Pulse measurement)
- 2 = Analysis interval for current evaluation
- 3 = Result displays for analysis intervals
- 4 = Analysis line

The display for the individual MSRT slave applications is identical to the display in Signal and Spectrum Analyzer mode except for the following differences:

- The analysis interval indicates which part of the capture buffer is being evaluated and displayed in each window.
- The acquisition time indicated in the channel bar ("Meas Time") indicates the *analyzed* measurement time, not the captured time.
- Any bandwidth or sample rate values refer to the slave application data, not to the actual data acquisition from the input signal.
- The analysis line for time-based displays is only available in MSRT mode. It represents a common time marker in all slave applications whose analysis interval includes that time (see "Analysis line" on page 65).

For details on the individual slave application displays see the corresponding User Manuals for those applications.

## 3 Typical Applications

A common challenge when developing RF applications are sporadic and transient interferences. In order to keep the time for development short, it is essential that such interferences are detected quickly and that the exact cause is determined. Possible causes may be interference from digital circuits or short-term effects from frequency hopping techniques in sending devices. Thus, a seamless data acquisition and a frequency mask trigger are required.

A further application for Real-Time Spectrum measurement is various standards working in the same frequency range, for example Bluetooth and WLAN. Frequent collisions reduce the data rates. To develop effective algorithms that elude collisions, the spectrum must be analyzed seamlessly.

Precise analysis of frequency-variant senders (hoppers) is not only indispensable for wireless data transfer, but also for radar applications or satellite communication. Administrative or regulatory authorities also depend on seamless spectrum analysis to supervise the frequency bands.

## 4 Applications and Operating Modes

The R&S FSW provides several applications for different analysis tasks and different types of signals, e.g. vector signal analysis, I/Q analysis or basic spectrum analysis. When you activate an application, a new measurement channel is created which determines the measurement settings for that application. The same application can be activated with different measurement settings by creating several channels for the same application. Each channel is displayed in a separate tab on the screen.



The maximum number of measurement channels may be limited by the available memory on the instrument.

### Independent vs. correlating measurements

With the **conventional R&S FSW Signal and Spectrum Analyzer** you can perform several different measurements almost simultaneously. However, the individual measurements are independent of each other - **each application captures and evaluates its own set of data**, regardless of what the other applications do.

In some cases it may be useful to **analyze the exact same input data using different applications**.

### Multi-Standard Real-Time mode

In **Multi-Standard Real-Time (MSRT) mode**, data acquisition is performed once as a real-time measurement by a master application, and the captured data is then evaluated by any number of slave applications. Data acquisition and general configuration settings are controlled globally, while the evaluation and display settings can be configured individually for each slave application.

Apart from providing gapless results, one of the big advantages of the real-time measurement is the availability of the frequency mask trigger. Using the Multi-Standard Real-Time mode, this trigger can be made available to various other application types as well. For example, a Real-Time measurement triggered with a frequency mask can be performed by the MSRT Master, and the results can be evaluated in the VSA slave application to detect the cause of a frequency exception.

### Multi-Standard Radio Analyzer mode

A third operating mode is available, **Multi-Standard Radio Analyzer mode**, in which data acquisition is performed once as a common I/Q measurement by a master application, and the captured data is then evaluated by any number of slave applications for different radio standards. Using the Multi-Standard Radio Analyzer, unwanted correlations between different signal components using different transmission standards can be detected. Thus, for example, an irregularity in a GSM burst can be examined closer in the R&S FSW 3G FDD BTS (W-CDMA) slave application to reveal dependencies like a change in the EVM value.

**Distinct operating modes**

Although the applications themselves are identical in all operating modes, the handling of the data between applications is not. Thus, the operating mode determines which applications are available and active. Whenever you change the operating mode, the currently active measurement channels are closed. The default operating mode is Signal and Spectrum Analyzer mode; however, the presetting can be changed.

**Remote command:**

INST:MODE RTMS, see [INSTrument:MODE](#) on page 315

**Switching between applications**

When you switch to a new application, a set of parameters is passed on from the current application to the new one:

- Center frequency and frequency offset
- Reference level and reference level offset
- Attenuation

After initial setup, the parameters for the measurement channel are stored upon exiting and restored upon re-entering the channel. Thus, you can switch between applications (tabs) quickly and easily.

## 4.1 Available Slave Applications

Not all options available for the R&S FSW are supported as slave applications in the real-time mode. The supported slave applications are listed here. Note that some of the applications are provided with the base unit, while others are available only if the corresponding firmware options are installed.

<a href="#">I/Q Analyzer</a> .....	23
<a href="#">Analog Demodulation</a> .....	23
<a href="#">Pulse Measurements</a> .....	24
<a href="#">Transient Analysis</a> .....	24
<a href="#">Vector Signal Analysis (VSA)</a> .....	24

**I/Q Analyzer**

The I/Q Analyzer slave application provides measurement and display functions for I/Q signals. Evaluation of the captured I/Q data in the frequency and time domain is also possible.

For details see the R&S FSW I/Q Analyzer User Manual.

**Remote command:**

INST:SEL IQ, see [INSTrument\[:SElect\]](#) on page 172

**Analog Demodulation**

The Analog Demodulation slave application requires an instrument equipped with the corresponding optional software (R&S FSW-K7). This slave application provides measurement functions for demodulating AM, FM, or PM signals.

For details see the R&S FSW Analog Demodulation User Manual.

Remote command:

INST:SEL ADEM, see [INSTrument\[:SElect\]](#) on page 172

### Pulse Measurements

The Pulse slave application requires an instrument equipped with the Pulse Measurements option (R&S FSW-K6). This slave application provides measurement functions for pulsed signals.

For details see the R&S FSW Pulse Measurements User Manual.

Remote command:

INST:SEL PULSE, see [INSTrument\[:SElect\]](#) on page 172

### Transient Analysis

The Transient Analysis slave application requires an instrument equipped with the Transient Analysis option (R&S FSW-K60). This slave application provides measurements and evaluations for Transient Analysis.

For details see the R&S FSW Transient Analysis User Manual.

Remote command:

INST:SEL TA, see [INSTrument\[:SElect\]](#) on page 172

### Vector Signal Analysis (VSA)

The VSA slave application requires an instrument equipped with the Vector Signal Analysis option (R&S FSW-K70). This slave application provides measurements and evaluations for single-carrier digitally modulated signals.

For details see the R&S FSW VSA User Manual.

Remote command:

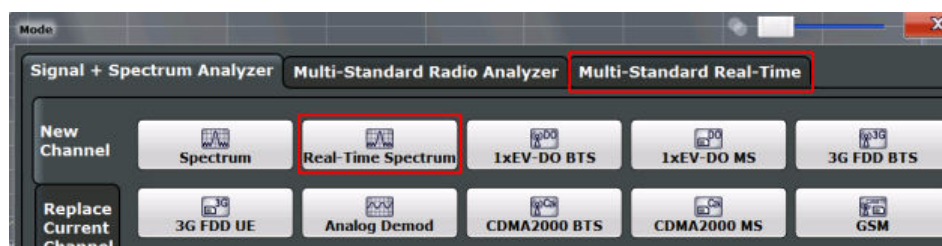
INST:SEL DDEM, see [INSTrument\[:SElect\]](#) on page 172

## 4.2 Selecting the MSRT Operating Mode and Slave Applications

**Access:** MODE

The default operating mode is Signal and Spectrum Analyzer mode, however, the pre-setting can be changed.

(See the "Instrument Setup" chapter in the R&S FSW User Manual).





Switching the operating mode.....	25
Selecting a real-time application.....	25
L New Channel.....	25
L Replace Current Channel.....	25
Closing a slave application.....	25

### Switching the operating mode

To switch the operating mode, select the corresponding tab (see [Chapter 2.2, "Starting the Multi-Standard Real-Time \(MSRT\) Operating Mode"](#), on page 13).

Remote command:

`INSTrument:MODE` on page 315

### Selecting a real-time application

To start a new slave application or replace an existing slave application, select the corresponding button in the correct tab.

Remote command:

`INSTrument[:SElect]` on page 172

### New Channel ← Selecting a real-time application

The slave application selected on this tab is started in a new channel, i.e. a new tab in the display.

Remote command:

`INSTrument:CREate[:NEW]` on page 170

`INSTrument[:SElect]` on page 172

### Replace Current Channel ← Selecting a real-time application

The slave application selected on this tab is started in the currently displayed channel, replacing the current slave application.

Remote command:

`INSTrument:CREate:REPLace` on page 171

### Closing a slave application

To close a slave application, simply close the corresponding tab by selecting the "x" next to the channel name.

Remote command:


`INSTrument:DELeTe` on page 171

## 4.3 Multiple Measurement Channels and Sequencer Function

When you activate an application, a new measurement channel is created which determines the measurement settings for that application. The same application can be activated with different measurement settings by creating several channels (tabs) for the same application.

The number of channels that can be configured at the same time depends on the available memory on the instrument.

Only one measurement can be performed at any time, namely the one in the currently active channel. However, in order to perform the configured measurements consecutively, a Sequencer function is provided.

If activated, the measurements configured in the currently active channels are performed one after the other in the order of the tabs. The currently active measurement is indicated by a  symbol in the tab label. The result displays of the individual channels are updated in the tabs (as well as the "MultiView") as the measurements are performed. Sequential operation itself is independent of the currently *displayed* tab.

For details on the Sequencer function see the R&S FSW User Manual.



### Using the Sequencer in MSRT mode

For information on using the Sequencer in MSRT mode see [Chapter 6.8.3, "Using the Sequencer in MSRT Mode"](#), on page 67.

### Specifics of using the Sequencer in Real-Time Spectrum measurements

When using the R&S FSW Real-Time Spectrum application with the Sequencer in continuous mode, I/Q data is analyzed on each iteration through the Sequencer. The duration of I/Q data acquisition is defined by the "Dwell Time" setting (see ["Dwell Time"](#) on page 107).

If a trigger is configured, the behavior of the Sequencer depends on the trigger settings.

**Table 4-1: Sequencer behavior for a Real-Time Spectrum measurement**

Sequencer mode	Trigger setting	Measurement behavior
Single sequence	No trigger (Free run)	R&S FSW Real-Time Spectrum application performs a single measurement which analyzes I/Q data. The amount of data is defined by the "Dwell Time" setting (see <a href="#">"Dwell Time"</a> on page 107).
	Trigger + "Auto Rearm"	After trigger, R&S FSW Real-Time Spectrum application performs single sweep, trigger is rearmed; subsequent applications perform single sweep
	Trigger + "Stop on trigger"	After trigger, R&S FSW Real-Time Spectrum application performs single sweep, trigger is <i>not</i> rearmed; subsequent applications perform single sweep
Continuous sequence	No trigger (Free run)	R&S FSW Real-Time Spectrum application performs a single measurement which analyzes I/Q data. The amount of data is defined by the "Dwell Time" setting (see <a href="#">"Dwell Time"</a> on page 107). Then the subsequent application performs analysis.

Sequencer mode	Trigger setting	Measurement behavior
	Trigger + "Auto Rearm"	After trigger, R&S FSW Real-Time Spectrum application performs single sweep, trigger is rearmed; subsequent applications perform sweeps as configured; sequence is repeated with next trigger
	Trigger + "Stop on trigger"	After trigger, R&S FSW Real-Time Spectrum application sweeps until trigger is received; trigger is <i>not</i> rearmed; subsequent applications perform sweeps as configured; R&S FSW Real-Time Spectrum application does not perform any more sweeps due to unarmed trigger
Channel defined sequence	No trigger (Free run)	Initial sequence as for single sequence mode.  The amount of data is defined by the "Dwell Time" setting (see "Dwell Time" on page 107). Then the subsequent application performs analysis.
	Trigger + "Auto Rearm"	Initial sequence as for single sequence mode.  After trigger, R&S FSW Real-Time Spectrum application performs single sweep, trigger is rearmed; subsequent applications perform sweeps as configured; sequence is repeated with next trigger
	Trigger + "Stop on trigger"	Initial sequence as for single sequence mode.  Subsequent applications perform sweeps as configured; R&S FSW Real-Time Spectrum application does not perform any more sweeps due to unarmed trigger

For details on Real-Time trigger settings see [Chapter 7.6, "Trigger Configuration"](#), on page 95.

## 5 Measurements and Result Displays

In order to accommodate for different requirements, different measurement types and result displays are provided for Real-Time Spectrum measurements.

### 5.1 Real-Time Spectrum Measurement Types

The R&S FSW Real-Time Spectrum application provides different measurement types to allow for Real-Time Spectrum measurements either optimized for high resolution or providing additional evaluation in the time domain.

- [High Resolution Real-Time Spectrum Measurement](#).....28
- [Multi Domain Real-Time Spectrum Measurement](#)..... 28

#### 5.1.1 High Resolution Real-Time Spectrum Measurement

High Resolution Real-Time Spectrum measurements are performed with frequency spans of up to 160 MHz, allowing for very precise results in the frequency domain.

This is the default (and only) Real-Time Spectrum measurement available in basic real-time mode (see "[Required real-time extension options - basic real-time vs. full real-time functionality](#)" on page 11).



When using the R&S FSW-B512R/R&S FSW-U512R options, an even larger bandwidth of 512 MHz is used for measurements both in the frequency and time domain, so that this special High Resolution measurement mode is not required and not available.

Additional span/RBW couplings are available for precise frequency results.

#### Result displays

For High Resolution measurements, the following result displays are available:

- [Real-Time Spectrum](#)
- [Spectrogram](#)
- [Persistence Spectrum](#)
- [Marker Table](#)

#### SCPI command:

CONF:REAL:MEAS HRES, see [CONFigure:REALtime:MEASurement](#) on page 174

#### 5.1.2 Multi Domain Real-Time Spectrum Measurement

Multi Domain Real-Time Spectrum measurements allow for results both in the frequency and time domains. These measurements are only available for full real-time

(see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

When using the R&S FSW-B160R/R&S FSW-U160R options, Multi Domain measurements are performed with a restricted bandwidth of 100 MHz.

When using the R&S FSW-B512R/R&S FSW-U512R, a bandwidth of 512 MHz is used for all measurements, both in the frequency and time domain.

### Result displays

For Multi Domain measurements, the following result displays are available:

- [Real-Time Spectrum](#)
- [Spectrogram](#)
- [Persistence Spectrum](#)
- [Power vs. Time](#)
- [PVT Waterfall](#)
- [Marker Table](#)

### SCPI command:

CONF:REAL:MEAS MDOM, see [CONFigure:REALtime:MEASurement](#) on page 174

## 5.2 Real-Time Spectrum Result Displays

The R&S FSW Real-Time Spectrum measurements not only process data in real-time, but also offer several result displays that help you analyze the data as it is displayed. The human eye has a limited capability of detecting changes – therefore the R&S FSW Real-Time Spectrum application result displays visualize the time axis, i.e. the changes of a signal over time. Display modes with information on past and present spectra at the same time allow for a quick analysis of changes for human eyes.

For Real-Time Spectrum measurements, up to 6 result displays can be displayed simultaneously in separate windows.

Note that some of the result displays are only available for the [Multi Domain Real-Time Spectrum Measurement](#), which requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

<a href="#">Real-Time Spectrum</a> .....	30
<a href="#">Spectrogram</a> .....	30
<a href="#">Persistence Spectrum</a> .....	31
<a href="#">Power vs. Time</a> .....	33
<a href="#">PVT Waterfall</a> .....	33
<a href="#">Marker Table</a> .....	34

### Real-Time Spectrum

The Real-Time Spectrum diagram displays the measured power levels for a frequency span of up to 160 MHz (for R&S FSW-B160R/R&S FSW-U160R) in High Resolution measurements, or up to 100 MHz (512 MHz for R&S FSW-B512R/R&S FSW-U512R), in Multi Domain measurements, around the selected center frequency.

The displayed data corresponds to one particular frame in the spectrogram. During a running measurement, the most recently captured frame is always displayed. During analysis, which frame is displayed depends on the selected frame in the spectrogram configuration (see ["Selecting a frame to display"](#) on page 109) or the marker position in the spectrogram (see ["Frame"](#) on page 132). The displayed frame is indicated by small white arrows on the left and right border of the spectrogram/PVT waterfall.

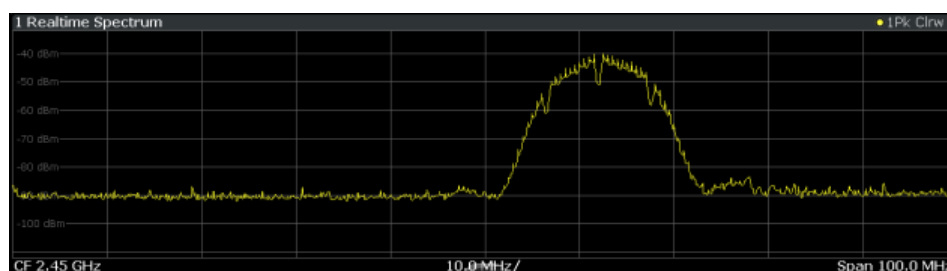


Figure 5-1: Real-Time Spectrum result display

Thus, the Real-Time Spectrum is useful to analyze the input signal measured at a specific time in more detail.

Remote command:

LAY:ADD? '1', RIGH, 'XFRequency', see [LAYout:ADD\[:WINDow\]?](#)

on page 235

### Spectrogram

The spectrogram is a way of displaying multiple consecutive spectrums over time. The power level, which is usually displayed over frequency, is displayed over frequency and time. Graphically, time and frequency represent the vertical and horizontal axes of the diagram. The color of each point of the diagram represents the power level for the corresponding frequency and time.

At the beginning of a measurement, the diagram is empty. As the measurement advances, the graph is filled line by line. Lines in the spectrogram are called frames, as each frame represents one spectrum.

As the graph fills from top to bottom, the latest spectrum is always the topmost line, whereas older frames move towards the bottom.

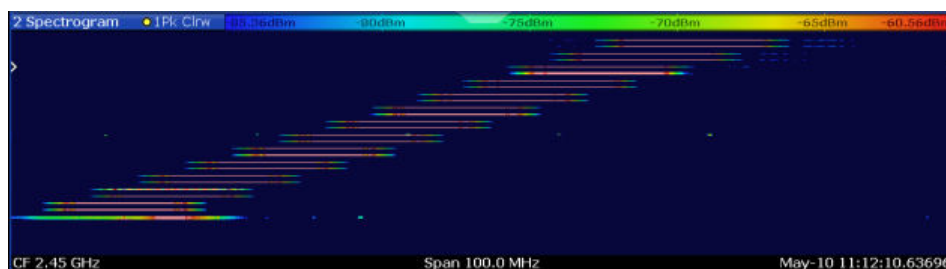


Figure 5-2: Frequency hopper exhibiting a transition with significant RF level from lowest to intermediate frequency

The currently selected frame is indicated by small white arrows on the left and right border of the spectrogram.

The spectrogram is a powerful tool to analyze time-variant spectrums. Typical applications are the transient oscillation of a VCO and the analysis of frequency hopping signals. In Figure 5-2 a frequency hopper is shown. It is clearly visible that the signal is not completely off during the first hop (lowest frequency to middle frequency), whereas no significant RF level can be observed during the second hop.

Real-Time spectrograms are highly configurable. In particular, the number of frames and the colors used to display the power levels can be defined by the user.

Spectrograms are particularly useful in combination with a spectrum display. In this case, the spectrogram provides an overview of events over time, whereas the spectrum provides details for a specific frame.

For more information on working with spectrograms see [Chapter 6.5, "Working with Spectrogram / PVT Waterfall Diagrams"](#), on page 46.

Remote command:

LAY:ADD? '1',RIGH,'XFrequency:SGRam', see [LAYout:ADD\[:WINDow\]?](#) on page 235

### Persistence Spectrum

In addition to the Real-Time Spectrum, a Persistence Spectrum is provided. This result is also referred to as a spectrumsl histogram. Both terms indicate the main features of this result display: persistence and histogram information. Persistence helps you view even very short events that the human eye could not capture otherwise. Moreover, it also allows for comparison between two events that are separated in time, but which share a time frame called *persistence granularity*. This time frame specifies the amount of time it takes for a singular event to fade completely.

### Histogram information

Histogram information is basically a counter that sums up the appearance of a certain frequency/level pair within a certain amount of time. Instead of displaying the total of a counter, the Persistence Spectrum displays the counter result normalized to the maximum achievable count, which yields a probability of appearance for each frequency/level pair.

The Persistence Spectrum is made up of a horizontal frequency axis and a vertical level axis just as a normal spectrum display. The color of each dot in the Persistence Spectrum contains the histogram information, i.e. the probability information.

A typical application for the Persistence Spectrum is the analysis of signals that vary over time. It is an especially powerful tool to give the user a first idea of a signal, before it can be analyzed in detail.

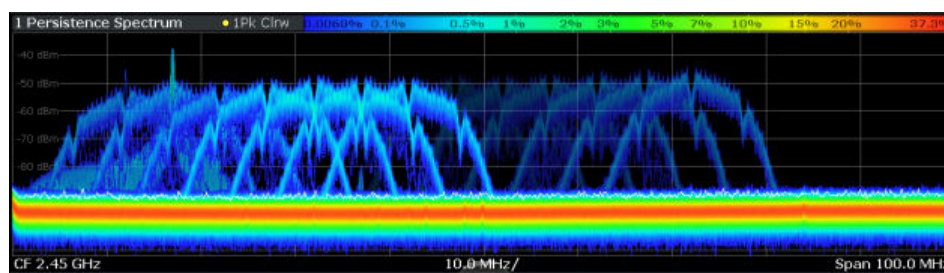
### Persistence

Using a Persistence Spectrum, fast frequency hops can be distinguished clearly from amplitude drops, whereas conventional analyzers may mislead the user. As opposed to the spectrogram display, the Persistence Spectrum offers a higher level resolution, as it does not employ color coding for the power.

**Tip:** In order to analyze the duration of an event found in the Persistence Spectrum, use the [Power vs. Time](#) display.

Another application for the Persistence Spectrum is the separation of superimposed signals if they can be distinguished in terms of probability distribution of frequency/level pairs.

The [Figure 5-3](#) shows a Persistence Spectrum of a noise-like signal resulting from a motor with brushes. A weak GSM signal is clearly visible in the center of the span. A standard spectrum analyzer cannot resolve the two different signals, as it does not display probabilities for each signal point.



*Figure 5-3: Wideband noise-like signal covering a GSM signal*

### Max Hold function

An optional Max Hold function indicates the maximum probabilities ever measured during the entire measurement for each point in the diagram. The intensity of the Max Hold display is configurable so that it can be distinguished from the current trace, but it is not time-dependant (indefinite persistence).

(See ["Mode"](#) on page 125)

### Spectrum trace

The Persistence Spectrum display also includes a standard trace in clear/write mode with a peak-to-peak detector, which corresponds to the current Real-Time Spectrum trace. This trace is displayed for reference and can be disabled using the common trace settings.

(See [Chapter 9.5, "Trace Settings"](#), on page 124)

For more information on how the histogram and persistence are evaluated see [Chapter 6.6, "Understanding Persistence"](#), on page 55.

Remote command:

LAY:ADD? '1',RIGH,'XFRequency:PSpectrum', see [LAYout:ADD\[:WINDow\]?](#) on page 235



### Power vs. Time

The Power vs. Time result display shows the power levels of a signal over a particular time period as a power vs. time diagram. The horizontal axis represents the (current sweep) time. The vertical axis shows the power levels. The sweep time for the PVT diagram is configurable, independently of the sweep time in the frequency domain.

This result display is only available for [Multi Domain Real-Time Spectrum Measurement](#) and requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

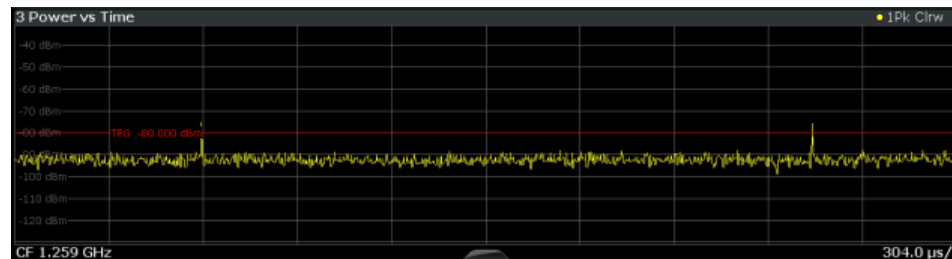


Figure 5-4: Power vs. Time result display

This result display is particularly useful in combination with a [PVT Waterfall](#) display. Thus, you can determine irregular events in the waterfall, and analyze a specific frame in detail in the Power vs. Time display.

During a running measurement, the most recently captured frame is always displayed in the PVT diagram. During analysis, which frame is displayed depends on the selected frame in the waterfall configuration (see ["Selecting a frame to display"](#) on page 109) or on the marker position in the waterfall (see ["Frame"](#) on page 132). A separate frame number can be selected for measurements in the time domain, so that the displayed frame number may differ from the Real-Time Spectrum display.

The Power vs. Time result display is also useful in combination with a [Persistence Spectrum](#) display. Thus, you can determine time information for events which are detected in the persistence spectrum, for example pulses.

Remote command:

LAY:ADD? '1', RIGH, 'XTIME', see [LAYout:ADD\[:WINDow\]?](#) on page 235

### PVT Waterfall

Similar to a spectrogram in the frequency domain, a waterfall diagram displays the measured power levels of the input signal over time for repeated measurements, thus showing the history of the measurement results.

This result display is only available for [Multi Domain Real-Time Spectrum Measurement](#) and requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

PVT waterfalls are highly configurable. In particular, the number of frames and the colors used to display the power levels can be defined by the user. A separate sweep time is available for measurements in the time domain, so that the number of displayed "frames" may differ from the spectrogram display.

As the name "waterfall" implies, this diagram is filled from top to bottom; thus, the latest frame is always the topmost line, whereas older frames move towards the bottom.

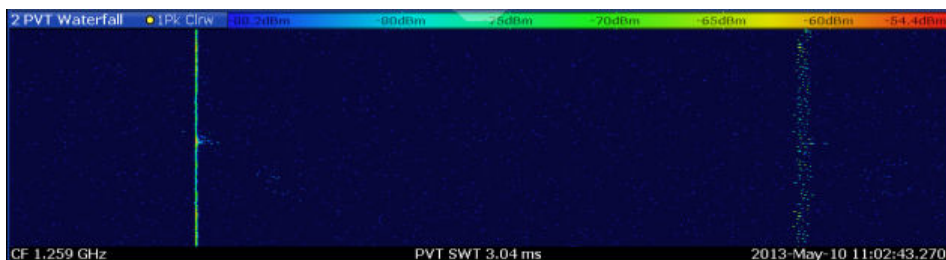


Figure 5-5: Power vs. Time Waterfall result display

To analyze a specific frame in the PVT waterfall in detail, use the [Power vs. Time](#) diagram.

Remote command:

LAY:ADD? '1',RIGH, 'XTIME:SGRam' , see [LAYout:ADD\[:WINDow\]?](#)

on page 235

### Marker Table

Displays a table with the current marker values for the active markers.

6 Marker Table					
WndType	referenc	Trace	Frame	X-Value	Y-Value
1	M1	1	0	13.25 GHz	-113.96 dBm
1	D2	M1	1	-320.0 kHz	-0.52 dB
1	D3	M1	1	320.0 kHz	-0.52 dB
1	D4	M1	1	-640.0 kHz	-2.08 dB
3	M1	1	0	13.25 GHz	-113.96 dBm
3	D2	M1	1	-320.0 kHz	-0.52 dB
3	D3	M1	1	320.0 kHz	-0.52 dB
3	D4	M1	1	-640.0 kHz	-2.08 dB

**Tip:** To navigate within long marker tables, simply scroll through the entries with your finger on the touchscreen.

Remote command:

LAY:ADD? '1',RIGH, MTAB, see [LAYout:ADD\[:WINDow\]?](#) on page 235

Results:

[CALCulate<n>:MARKer<m>:X](#) on page 266

[CALCulate<n>:MARKer<m>:Y?](#) on page 267

## 6 Real-Time Basics

Some background knowledge on basic terms and principles used in Real-Time Spectrum measurements (such as the mechanisms behind data capturing without blind times and triggering on frequency masks) is provided here for a better understanding of the required configuration settings.

- [Data Acquisition and Processing in Real-Time](#)..... 35
- [Defining the Resolution Bandwidth](#)..... 39
- [Sweep Time and Detector](#)..... 39
- [Triggering Real-Time Measurements](#)..... 40
- [Working with Spectrogram / PVT Waterfall Diagrams](#)..... 46
- [Understanding Persistence](#)..... 55
- [Digital Output](#)..... 60
- [Multi-Standard Real-Time Analysis](#)..... 62

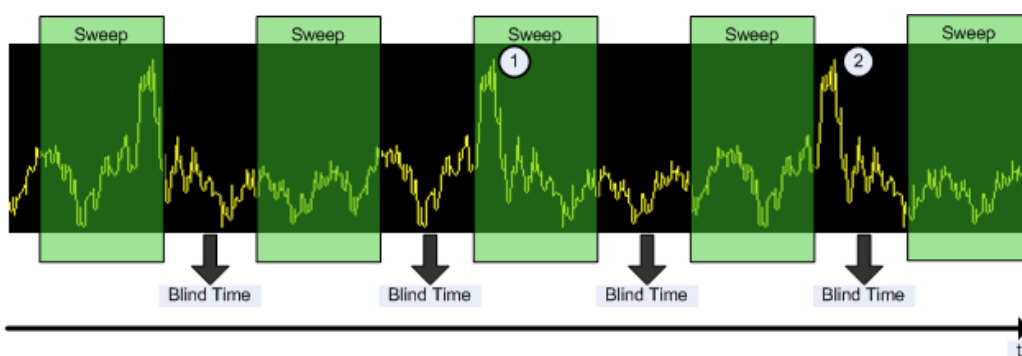
### 6.1 Data Acquisition and Processing in Real-Time

This chapter shows the way the R&S FSW Real-Time Spectrum application acquires and processes the data compared to a conventional spectrum analyzer.



For more background information see the Rohde & Schwarz White Paper "Implementation of Real-Time Spectrum Analysis" available at: <http://www.rohde-schwarz.com/appnote/1ef77>.

A conventional spectrum analyzer typically loses information after it has captured the signal ('blind time'). This is because the LO has to return to the start frequency after a sweep of the selected frequency range (LO flyback). Blind time therefore occurs after the data capture and signal processing and before the next data capture can begin.



**Figure 6-1: Conventional spectrum analyzer measurement principle**

1 = Signals are captured by the sweep

2 = Signal is missed by the sweep because of LO flyback (blind time; extended for clarity)

A real-time spectrum analyzer does not lose any information for the following reasons:

- There is no LO flyback because the LO is set to a fixed frequency in the real-time spectrum analyzer.
- It performs overlapping Fast Fourier Transformations (FFT) instead of sweeping the spectrum or performing one FFT after another.
- The R&S FSW captures data and performs FFTs at the same time instead of sequentially.

To get the results, the R&S FSW simultaneously performs several processing stages:

- Acquiring the data
- Processing the data
- Displaying the data

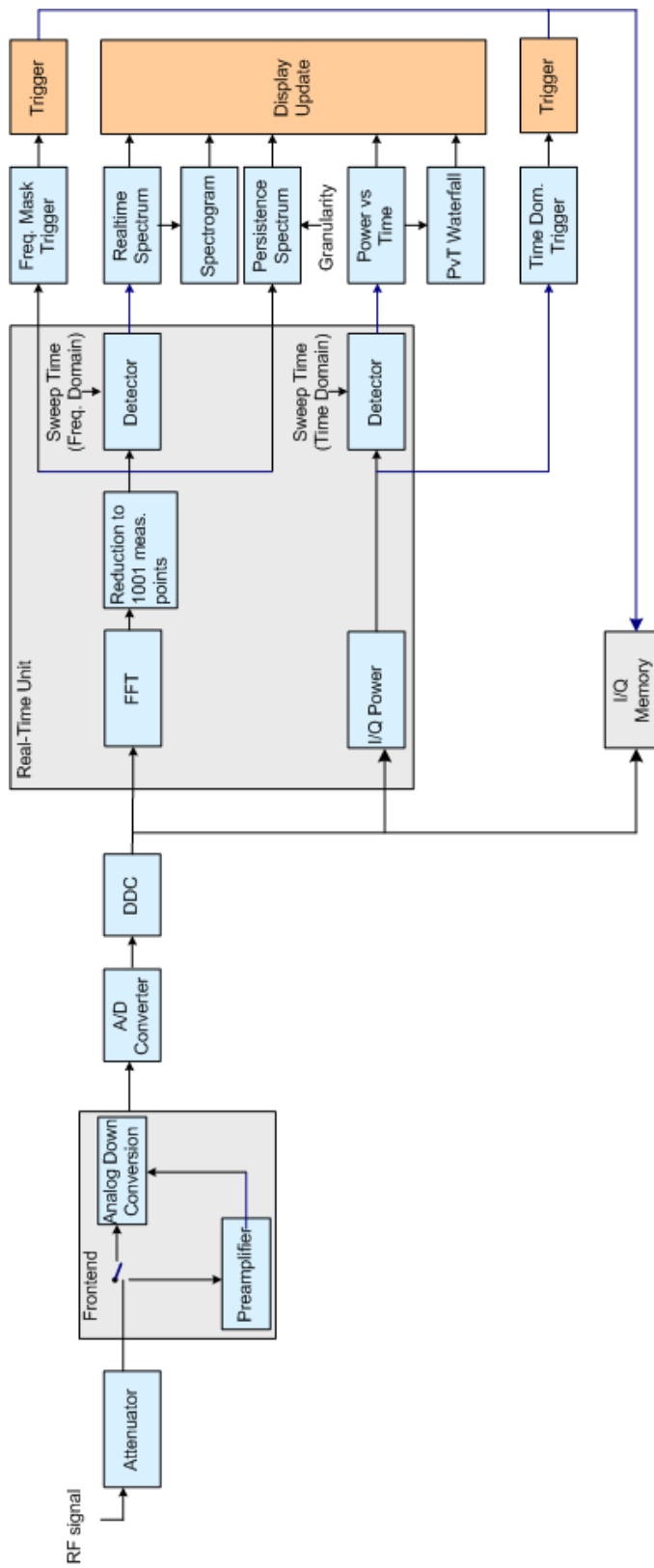


Figure 6-2: Block diagram of the R&S FSW

### Acquiring the data

The data acquisition process is the same as in a conventional spectrum analyzer. First, the R&S FSW either attenuates the signal that you have applied to the RF input to get a signal level that the R&S FSW can handle or, if you have a weak signal, pre-amplifies the signal and then down-converts the RF signal to an intermediary frequency (IF), usually in several stages.

After the down-conversion, the R&S FSW samples the signal into a digital data stream that is the basis for the Fast Fourier Transformation (FFT). The sample rate the R&S FSW uses for sampling is variable, but depends on the span you have set.

**Table 6-1: Sample rate depending on span for real-time measurements**

Span	Sample rate
≤160 MHz	1.25 * span
≤ 480 MHz *)	1.25 * span
480 MHz to 512 MHz *)	(600/512) * span
*) using R&S FSW-B512R only	

At the same time, the A/D data is down-converted and captured in the I/Q memory.

### Processing the data

The R&S FSW then splits the data stream stored in the I/Q memory into data blocks whose length is between 1024 and 16384 (32k for R&S FSW-B512R) samples each to prepare it for the FFT.

Then the R&S FSW performs the FFT on all data blocks it has acquired. The FFT processing rate of the R&S FSW is variable with a maximum of approximately 1 million FFTs per second (for R&S FSW-B512R; for details see the Real-Time option's data sheet).

The distinctive feature of a real-time analyzer is that it uses a particular amount of data more than once to get the measurement results. It takes the first data block of 1024 samples, for example, and performs the FFT on it. The second and all subsequent data blocks, however, do not start at the next sample (in the case of the second block, the 1025th), but at an earlier one. In fact, all data, except the first few samples, is processed more than once and overlapped to get the results.

#### Example:

At full span this overlap of the FFTs is typically 66 % (for R&S FSW-B160R). That means the second data block the R&S FSW performs the FFT on covers the last 66 % of the data of the first FFT with only 34 % new data. The third data block still covers 33 % of the first data block and 66 % of the second data block and so on.

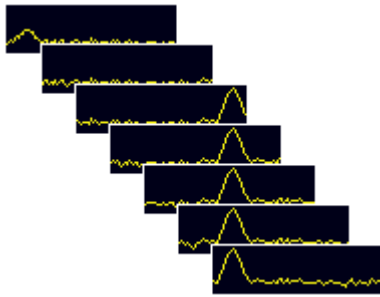


Figure 6-3: Overlapping FFTs

The percentage of the overlap depends on the sample rate and therefore on the span that you have set. With a span of 160 MHz, for example, the overlap is 66 %. If you reduce the span, the FFT calculator tries to keep the FFT processing rate and increases the overlap accordingly. Thus, the overlap can increase up to a value of 1023 overlapping samples out of 1024 samples, for example.

After the FFT is done and the spectra have been calculated, the result is a stream of spectra without information loss.

## 6.2 Defining the Resolution Bandwidth

The resolution bandwidth has an effect on how the spectrum is measured and displayed. It determines the frequency resolution of the measured spectrum. A small resolution bandwidth has several advantages. The smaller the resolution bandwidth, the better you can observe signals whose frequencies are close together and the less noise is displayed. However, a small resolution bandwidth also increases the time required to ensure that *all* possible signal distortions are detected and the level is measured accurately. This requirement is also referred to as *100% probability of intercept (POI)*.

The resolution bandwidth parameters can be defined in the bandwidth configuration, see [Chapter 7.7, "Bandwidth and Sweep Settings"](#), on page 105.

## 6.3 Sweep Time and Detector

The [Sweep Time](#) parameter determines the amount of time used to sample data for one spectrum. One spectrum is defined by all FFTs calculated and combined from the sampled data in one sweep time period. In conventional spectrum analysis, the sweep time parameter describes the amount of time needed to sweep over the selected frequency span. As the effect is the same, i.e. it takes the sweep time to complete one spectrum, the real-time parameter is also called sweep time.



### Sweep Time vs. Dwell Time

While the *sweep time* determines the amount of time used to sample data for one spectrum, the *dwell time* determines the amount of time to capture I/Q data for *multiple* spectra. This value is user-definable, but only has an effect for measurements in single sweep mode or if the Sequencer is in continuous mode. It is not considered for triggered measurements.

For details see "[Sweep Time](#)" on page 107 and "[Dwell Time](#)" on page 107.

Combining several FFTs into one spectrum during the selected sweep time offers several possibilities of weighting the FFT results: determining the maximum level is an obvious one. Other possibilities of combining several FFTs are selecting the minimum for each frequency point, determining the average result, or selecting an arbitrary FFT result to represent the entire sweep time. The FFTs are combined by detectors; a detector is available for each of the mentioned methods: Positive Peak, Negative Peak, Average, and Sample. Positive Peak is the default selection to make sure that even the shortest events can be analyzed.

Thus, the detector and sweep time parameters describe the data reduction from multiple FFTs to a single spectrum. A detector is not required for the "Persistence Spectrogram" display, which evaluates the individual FFTs (see [Chapter 6.6, "Understanding Persistence"](#), on page 55).

## 6.4 Triggering Real-Time Measurements

Real-time measurements pose some specific challenges to triggering, which require special trigger functions and options.

- [Frequency Mask Trigger](#)..... 40
- [Using Pretrigger and Posttrigger Settings](#)..... 44
- [Rearming the Trigger and Stopping on Trigger](#)..... 45

### 6.4.1 Frequency Mask Trigger

One way to analyze rare events in a given frequency range is to capture real-time data over a very long time. This method requires large amounts of fast memory. As a consequence, post-processing the bulk of stored data to find the event may be extremely time consuming.

Another way is to trigger on the event in the frequency spectrum and to acquire exactly the data of interest. This method reduces the necessary memory size dramatically, and in addition keeps the time to spot the event of interest in the acquired memory low. The question is: how can the analyzer trigger on events which show up in a certain frequency range only now and then?

#### Detecting rare events

The answer is the *Frequency Mask Trigger*. Speaking graphically, the frequency mask trigger is a mask in the frequency domain, which is checked with every calculated FFT.

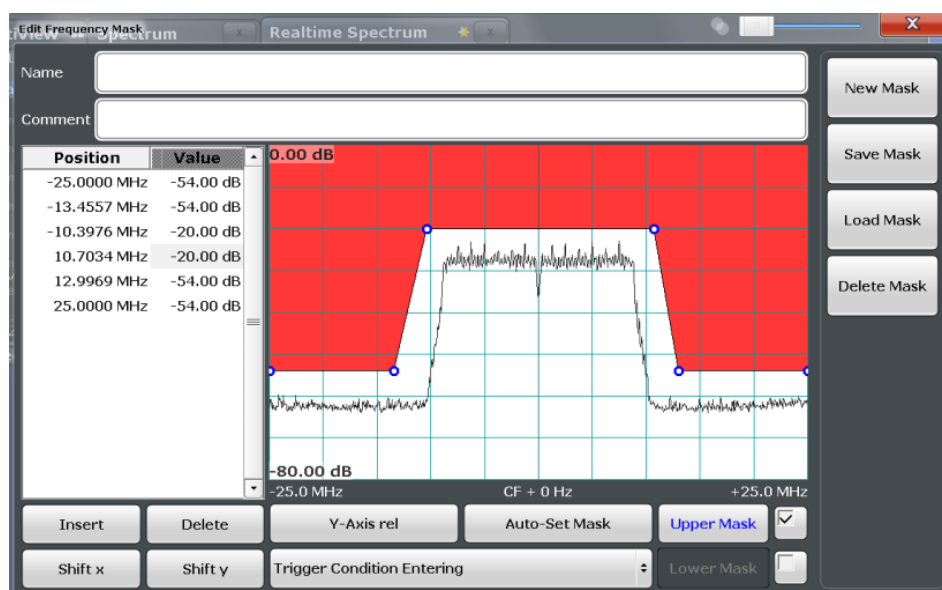


This allows for a 100% probability of intercept with full level accuracy even on short pulses.

The minimum detectable pulse length varies for basic real-time and full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)) and is specified in the data sheet.

### Mask definition

The frequency mask is configured by a list of individual trace points, defined as frequency (position) / level (value) pairs, which are connected to form a mask area. The individual mask points can also be defined simply by dragging the points to the required position on the touchscreen. The frequency mask can consist of up to 1001 points and may have an arbitrary shape.



**Figure 6-4: Frequency mask defined manually**

Alternatively, a mask can be defined automatically according to the currently measured data. In this case, the mask is configured to follow the measurement trace with a specific distance to the power levels.

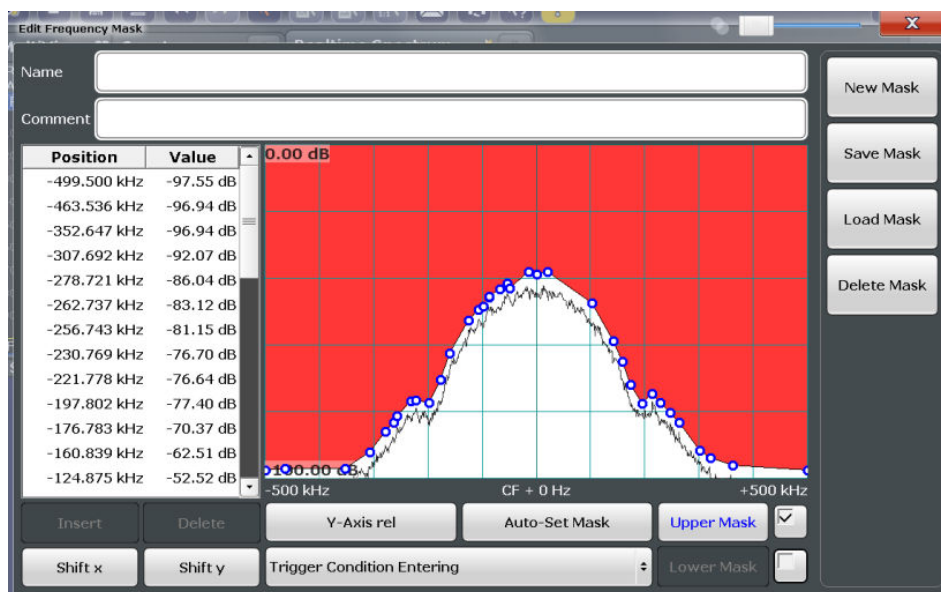


Figure 6-5: Frequency mask defined automatically according to measured data

### Upper and lower masks

By default, the defined mask is an upper mask, i.e. the mask is the area *above* the defined mask points. In addition or alternatively, a mask can be defined as a lower mask. In this case, the mask is the area *below* the defined mask points. This is useful, for example, to determine if the measured signal leaves a defined "corridor" of allowed values.

The lower limit mask is defined in the same manner as the upper limit mask. However, it must be activated explicitly and cannot be configured automatically according to the currently measured values.

### Trigger conditions

The frequency mask can be evaluated in different ways to control data acquisition, depending on whether the mask area represents the relevant or irrelevant value range.

**"Entering"**: mask area represents the relevant value range

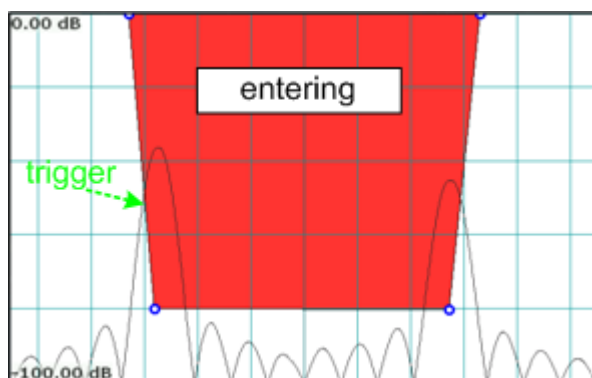


Figure 6-6: Trigger condition "entering": Data acquisition starts when the signal enters the mask area and continues until the measurement is stopped or completed

"Leaving": mask area represents the irrelevant value range

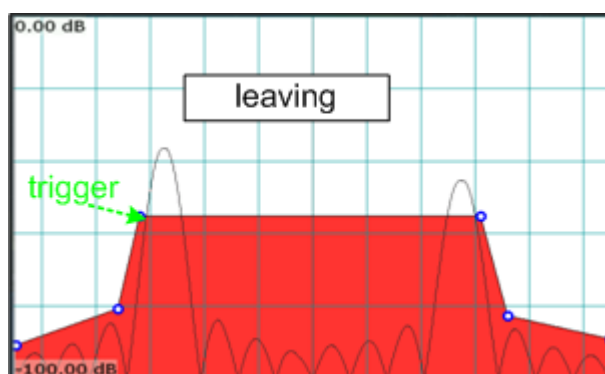


Figure 6-7: Trigger condition "leaving": Data acquisition starts when the signal leaves the mask area and continues until the measurement is stopped or completed



The selected trigger condition applies to any active limits; that means the calculated FFTs are compared to the upper or lower, or both the upper and lower limits, if activated.

### Availability

The frequency mask trigger can be selected as a trigger source for all measurements in the R&S FSW Real-Time Spectrum application. As it is evaluated in parallel to the selected result displays, there is no influence on the real-time capabilities of the R&S FSW.

A detailed description of how to define a frequency mask trigger is provided in [Chapter 11.5, "How to Work with Frequency Mask Triggers"](#), on page 158.

### Storing and loading frequency masks

As frequency masks can have a very complex structure, they can be stored for later use with other signals. The masks are stored in a file with the extension `.FMT` in the `C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask` directory. By default, the mask name is used as the file name.

### Trigger output

The frequency mask trigger is a trigger source which exceeds the capabilities of standard spectrum analyzers. To allow other instruments in a test system to make use of it, R&S FSW provides a special connector (TRIGGER OUT). This trigger pulse may be provided to a system setup as an external trigger source.

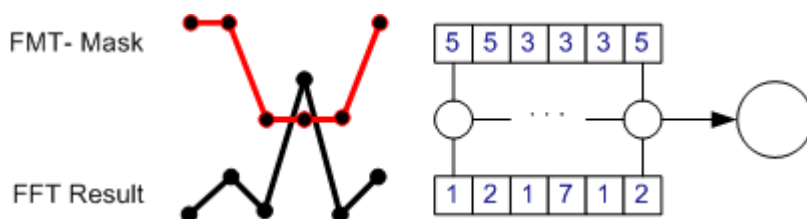
For details see [Chapter 11.6, "How to Output a Trigger Signal"](#), on page 161.

#### 6.4.1.1 Technical process

Basically the frequency mask trigger is an extended limit line check: the frequency mask is compared to every FFT spectrum calculated by the real-time hardware.

The R&S FSW performs this mask check up to 600,000 times per second according to the FFT update rate. To ensure a real-time trigger, i.e. a given reaction time, the frequency mask trigger is evaluated by the real-time hardware.

[Element-wise comparison of frequency mask with current FFT result](#) shows the element-wise comparison of a real-time FFT with a frequency mask. The FFT-result is subtracted from the frequency mask value. If one result is negative, the R&S FSW triggers.



*Figure 6-8: Element-wise comparison of frequency mask with current FFT result*

Extended limit check means that the frequency mask trigger can link a complex condition to the limit line violation, such as entering or leaving the mask.

As already mentioned, the frequency mask may contain up to 1001 points, but may also be as short as 2 points. Shorter frequency mask trigger definitions are extended to 1001 points by interpolation within the firmware. The frequency mask trigger therefore always compares 1001 FFT points to 1001 frequency mask definition points. If the mask is violated at a single point, the frequency mask trigger will trigger.

In order to get a reliable frequency mask trigger with very short events, it is preferable to set the mask limit levels lower than the expected spectral power levels.

### 6.4.2 Using Pretrigger and Posttrigger Settings

As described in [Chapter 6.3, "Sweep Time and Detector"](#), on page 39, the amount of time required to sample data for one spectrum (or one frame/line in a spectrogram) corresponds to the defined sweep time. If a trigger is used for the measurement, the displayed spectrum starts with the trigger event. However, you can define a pretrigger and posttrigger period in which data is also captured, in addition to the actual sweep time. (As the posttrigger time starts with the trigger event, it only has an effect if it is

longer than the sweep time.) This allows you to analyze the data shortly before the actual trigger event or after the regular sweep period.

The data from this "extended" sweep time (pretrigger+posttrigger) is displayed in the real-time Spectrogram / PVT Waterfall.

By default, the frame displayed in the Real-Time Spectrum / PVT results is the frame that begins with the trigger event. If a pretrigger time is defined, one or more additional frames will be available in the spectrogram/waterfall beneath the frame currently displayed in the Real-Time Spectrum / PVT diagram window, respectively. If a posttrigger time is defined, one or more additional frames will be available in the Spectrogram / PVT Waterfall above the frame currently displayed in the Real-Time Spectrum / PVT diagram window, respectively.

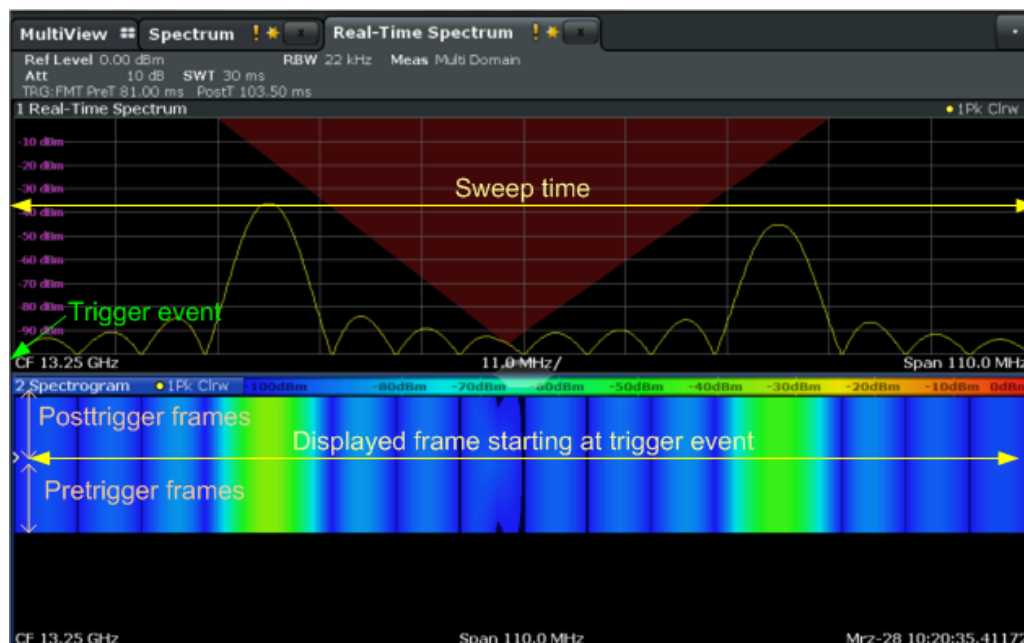


Figure 6-9: Pretrigger, currently displayed, and posttrigger frames

### 6.4.3 Rearming the Trigger and Stopping on Trigger

By default, a trigger event causes the R&S FSW to start a measurement and to immediately rearm the trigger ("Auto Rearm"). In that case, measurements are continuously triggered and measurement results may become obsolete in a very short time. The pre- and posttrigger periods for each sweep time are displayed.

However, you may be interested in the results after the first trigger event only. For this case, a "Stop on Trigger" option is provided. If active, the trigger is not rearmed after the first trigger event has occurred; thus, data acquisition stops after one measurement. The results for that measurement remain on the display, including the pretrigger and posttrigger periods. Note, however, that if the trigger event occurs before the defined pretrigger time has elapsed, the period between measurement start and the trigger event is shorter than the defined pretrigger time.

## 6.5 Working with Spectrogram / PVT Waterfall Diagrams

In Real-Time Spectrum measurements, data is captured seamlessly over a specified time. The most recently measured power levels vs. frequency can then be displayed in the Real-Time Spectrum, while the most recently measured power vs. time values can be displayed in a PVT diagram (requires full real-time, see "[Required real-time extension options - basic real-time vs. full real-time functionality](#)" on page 11). In these displays, the results from previous measurements are not included.

However, since the R&S FSW Real-Time Spectrum application stores the history of the measured data in its memory, the spectrogram display provides a record of the measured spectrum without gaps. You can then analyze the data in detail at a later time by recalling one of the spectra in the spectrogram history.

The PVT waterfall is basically the same as a spectrogram, but in the time domain. In this diagram, a history of the power vs. time levels measured over time is displayed. A particular PVT diagram can then be selected and displayed for detailed analysis. The PVT waterfall also requires full real-time.

### 6.5.1 Time Frames

The time information in the Spectrogram / PVT Waterfall is displayed vertically, along the y-axis. Each line (or trace) of the y-axis represents the data during one sweep time interval and is called a **time frame** or simply "frame". For spectrograms, as with standard spectrum traces, several measured values are combined in one sweep point using the selected detector (see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39).

Frames are sorted in chronological order, beginning with the most recently recorded frame at the top of the diagram (frame number 0). With the next sweep, the previous frame is moved further down in the diagram, until the maximum number of captured frames is reached. The display is updated continuously during the measurement, and the measured trace data is stored. Spectrogram / PVT Waterfall displays are continued even after single sweep measurements unless they are cleared manually.



#### Clearing the Spectrogram / PVT Waterfall

In order to clear the history buffer and start a new Spectrogram / PVT Waterfall, you must clear it explicitly (see [Chapter 9.3, "Spectrogram and PVT Waterfall Settings"](#), on page 120).

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The maximum number of stored frames is defined by the *history depth*, which is user-configurable (see "[History Depth](#)" on page 120).

#### Displaying individual frames

In [Chapter 6.3, "Sweep Time and Detector"](#), on page 39, the term "frame" was introduced as *one spectrum containing all FFTs calculated and combined from the sampled data in one sweep time period*. Thus, one frame/line in the spectrogram corresponds to one spectrum in the Real-Time Spectrum view.

Similarly, one frame/line in the PVT Waterfall corresponds to one power vs. time diagram for the PVT sweep time period.

The Spectrogram / PVT Waterfall diagram includes all stored frames since it was last cleared. Arrows on the left and right border of the Spectrogram / PVT Waterfall indicate the currently selected frame.

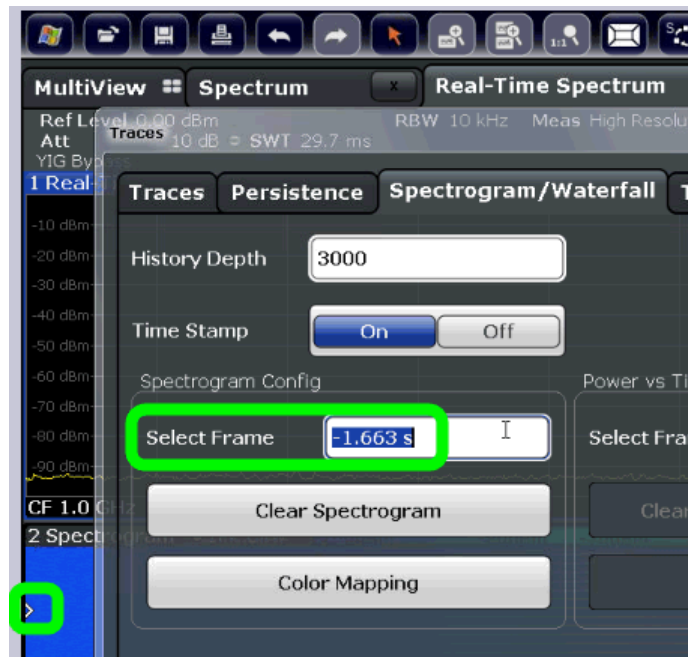


Figure 6-10: Display of a selected frame in the spectrogram

The Real-Time Spectrum / PVT diagram always displays the Real-Time Spectrum / PVT for the currently selected frame. The current frame number (or alternatively a time stamp, if activated) is indicated in the diagram footer of the Spectrogram / PVT Waterfall. The most recent frame, displayed at the top of the diagram, is frame number 0. Older frames further down in the diagram are indicated by a negative index, e.g. "-10". You can display the Real-Time Spectrum / PVT diagram of a previous frame by selecting a different frame number.



Separate frame numbers can be selected for the Real-Time Spectrum / PVT diagrams. The displayed frame may also change if a marker is set to a different frame in the Spectrogram / PVT Waterfall result display (see [Chapter 6.5.2, "Markers in the Spectrogram"](#), on page 49).



#### Displaying pretrigger and posttrigger results

By default, the frame displayed in the Real-Time Spectrum / PVT results is the frame that begins with the trigger event. In order to display *pretrigger* results, if available, select a frame in the Spectrogram / PVT Waterfall *beneath* the currently selected frame. In order to display *posttrigger* results (after the sweep time), if available, select a frame in the Spectrogram / PVT Waterfall *above* the currently selected frame.





### Scrolling through frames of a Spectrogram

The Real-Time Spectrum / PVT diagram always displays a single frame of the Spectrogram / PVT Waterfall, namely the currently selected frame. In order to scroll through the frames of the Spectrogram / PVT Waterfall as they were recorded, use the rotary knob or arrow keys to change the selected frame continuously. The index or time stamp is increased or decreased in steps of one frame.

### Time stamps vs. frame index

By default, the time information of the selected frame is provided as a time stamp in the footer of the Spectrogram / PVT Waterfall. The time stamp shows the time and date the selected frame was recorded. The length of one frame corresponds to the sweep time. To select a specific frame, you have to enter the (negative) time in seconds, relative to the frame that was recorded last. The largest (absolute) time available is the sweep time multiplied with the number of sweeps performed since the diagram was last cleared.

Alternatively to time stamps, the time information can be provided as an index. The index is also relative to the frame that was recorded last, which has the index number 0. The lowest index is a negative number that corresponds to the history depth. To select a specific frame, you have to enter the (negative) index number of the frame you want to analyze.

### Frame count vs. sweep count

The maximum number of stored frames depends on the ["History Depth"](#) on page 120.

For standard spectrum sweeps, the sweep count defines how many sweeps are analyzed to create a single trace. Thus, for a trace in "Average" mode, for example, a sweep count of 10 means that 10 sweeps are averaged to create a single trace, or frame.

The frame count, on the other hand, determines how many frames are plotted during a single sweep measurement (as opposed to a continuous sweep). For a frame count of 2, for example, 2 frames will be plotted during each single sweep. For continuous sweep mode, the frame count is irrelevant; one frame is plotted per sweep until the measurement is stopped.

If you combine the two settings, 20 sweeps will be performed for each single sweep measurement. The first 10 will be averaged to create the first frame, the next 10 will be averaged to create the second frame.

As you can see, increasing the sweep count increases the accuracy of the individual traces, while increasing the frame count increases the number of traces in the diagram.

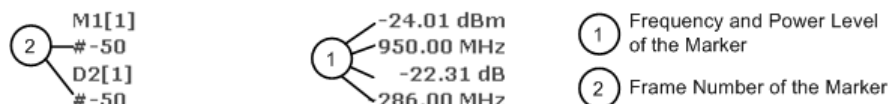
Especially for "Average" or "Min hold" and "Max hold" trace modes, the number of sweeps that are analyzed to create a single trace has an effect on the accuracy of the results. Thus, you can also define whether the results from frames in previous traces are considered in the analysis for each new trace ("Continue frame").



## 6.5.2 Markers in the Spectrogram

Markers and delta markers are shaped like diamonds in the spectrogram. They are only displayed in the spectrogram if the marker position is inside the visible area of the spectrogram. If more than two markers are active, the marker values are displayed in a separate marker table.

In the spectrum result display, the markers and their frequency and level values (1) are displayed as usual. Additionally, the frame number is displayed to indicate the position of the marker in time (2).



In the spectrogram result display, you can activate up to 16 markers or delta markers at the same time. Each marker can be assigned to a different frame. Therefore, in addition to the frequency you also define the frame number when activating a new marker. The frame to which a marker is assigned automatically becomes the currently selected frame. If no frame number is specified, the marker is positioned on the currently selected frame. (The selected frame is indicated by small white arrows on the left and right border of the diagram.)

All markers are visible that are positioned on a visible frame. Special search functions are provided for spectrogram markers (see [Chapter 9.8.3, "Marker Search Settings"](#), on page 135) to include the frame information as search criteria.

In the spectrum result display, only the markers positioned on the currently selected frame are visible. In "Continuous Sweep" mode this means that only markers positioned on frame 0 are visible. To view markers that are positioned on a frame other than frame 0 in the spectrum result display, you must stop the measurement and select the corresponding frame.

## 6.5.3 Color Maps

Spectrogram / PVT Waterfall displays assign power levels to different colors to visualize them. The legend above the Spectrogram / PVT Waterfall display describes the power levels the colors represent. Similarly, Persistence Spectrum displays assign colors to the relative numbers of occurrence (percentage) of specific power levels.

The color display is highly configurable to adapt the spectrograms to your needs. You can define:

- Which colors to use (Color scheme)
- Which value range to apply the color scheme to
- How the colors are distributed within the value range, i.e. where the focus of the visualization lies (shape of the color curve)

The individual colors are assigned to the power levels automatically by the R&S FSW.

### The Color Scheme

You can select which colors are assigned to the measured values. Four different color ranges or "schemes" are available:

- **Hot**



Uses a color range from blue to red. Blue colors indicate low levels, red colors indicate high ones.

- **Cold**



Uses a color range from red to blue. Red colors indicate low levels, blue colors indicate high ones.

The "Cold" color scheme is the inverse "Hot" color scheme.

- **Radar**



Uses a color range from black over green to light turquoise with shades of green in between. Dark colors indicate low levels, light colors indicate high ones.

- **Grayscale**



Shows the results in shades of gray. Dark gray indicates low levels, light gray indicates high ones.

### The Value Range of the Color Map

If the measured values only cover a small area in the spectrogram, you can optimize the displayed value range so it becomes easier to distinguish between values that are close together. Display only parts of interest.

### The Shape and Focus of the Color Curve

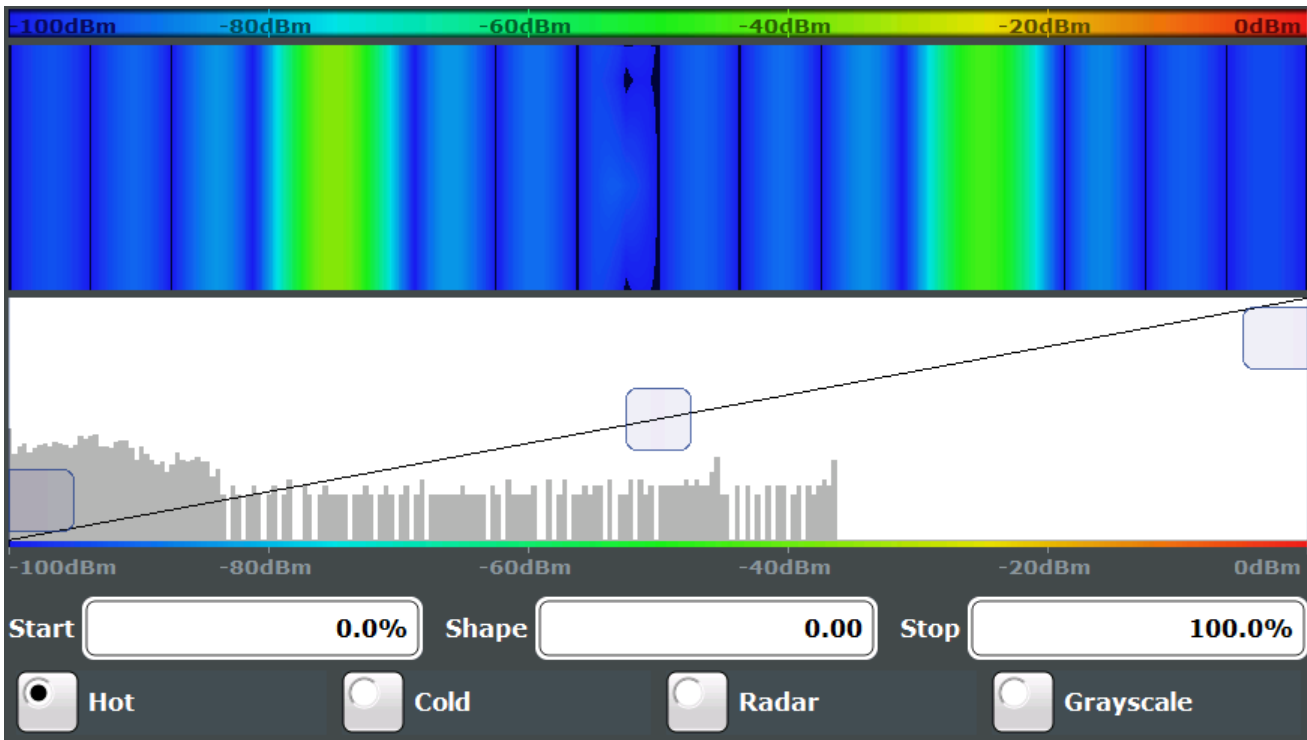
The color mapping function assigns a specified color to a specified power level in the spectrogram display. By default, colors on the color map are distributed evenly. However, to visualize a certain area of the value range in greater detail than the rest, you can set the focus of the color mapping to that area. Changing the focus is performed by changing the shape of the color curve.

The color curve is a tool to shift the focus of the color distribution on the color map. By default, the color curve is linear. If you shift the curve to the left or right, the distribution becomes non-linear. The slope of the color curve increases or decreases. One end of the color palette then covers a large range of results, while the other end distributes several colors over a relatively small result range.

You can use this feature to put the focus on a particular region in the diagram and to be able to detect small variations of the signal.

**Example:**

In the color map based on the linear color curve, the range from -100 dBm to -60 dBm is covered by blue and a few shades of green only. The range from -60 dBm to -20 dBm is covered by red, yellow and a few shades of green.



*Figure 6-11: Spectrogram with (default) linear color curve shape = 0*

The sample spectrogram is dominated by blue and green colors. After shifting the color curve to the left (negative value), more colors cover the range from -100 dBm to -60 dBm (blue, green and yellow). This range occurs more often in the example. The range from -60 dBm to -20 dBm, on the other hand, is dominated by various shades of red only.

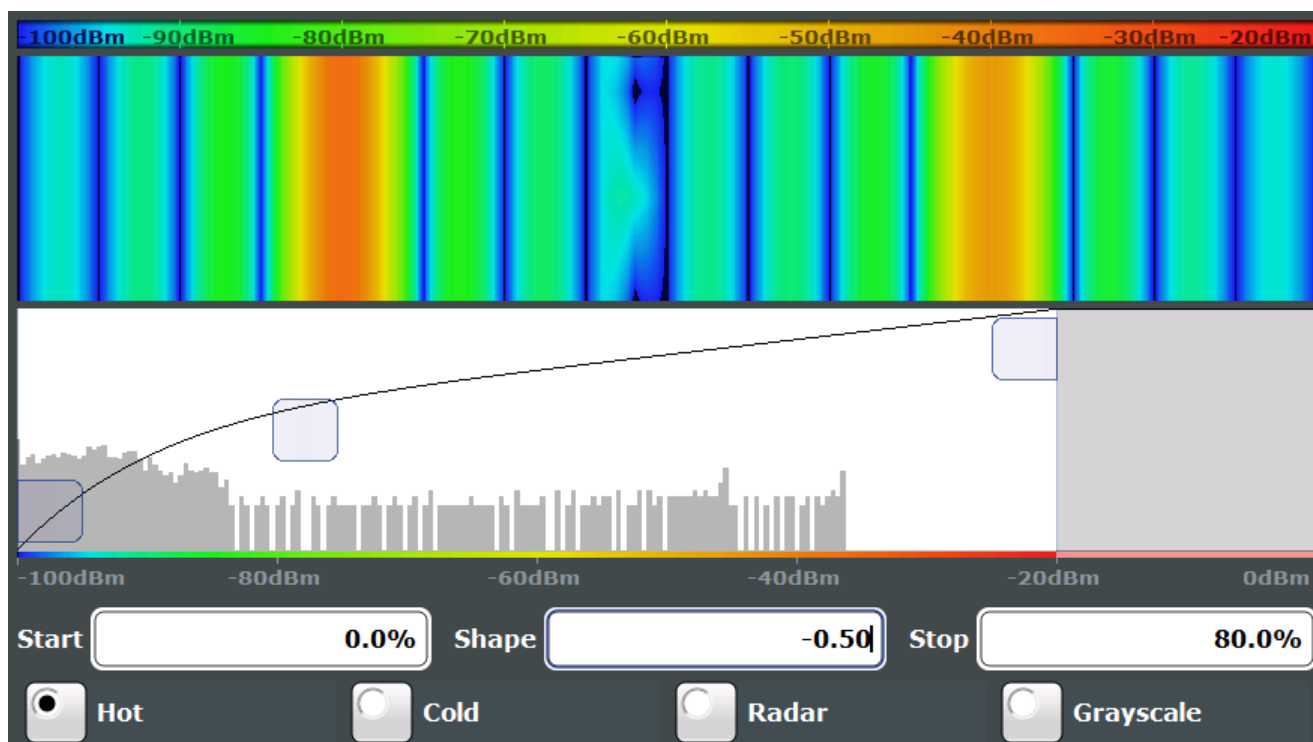


Figure 6-12: Spectrogram with non-linear color curve (shape = -0.5)

### 6.5.4 Zooming into the Spectrogram

For further and more detailed analysis of the data you have captured, a zoom function is provided for real-time spectrogram diagrams.



The graphical zoom provided for other measurements on the R&S FSW is **not available** for Real-Time Spectrum measurements.

Instead, a more powerful data zoom is provided, which allows for zooming with increased frequency resolution.

For Real-Time Spectrum measurements, the zoom is available only for the spectrogram result display, but it has effects on other result displays (see "[Effects on other result displays](#)" on page 54). The zoom is only available if a spectrogram is active and selected (blue border).

The zoom is activated using the Single Zoom (🔍) icon in the toolbar. You define the zoom area by drawing a rectangle on the touchscreen. When you draw the zoom area, its boundaries are shown as a dashed line. The R&S FSW stops the Real-Time Spectrum measurement and recalculates the displays for the area you have selected. The definition of the color map remains the same.

When a zoom is activated in the spectrogram, the sweep time and/or resolution bandwidth and span are temporarily reduced, and the selected data that was measured previously and stored in the R&S FSW memory is reprocessed and re-evaluated. This

improves the resolution of the data (while the graphical zoom available in other applications merely interpolates the data).

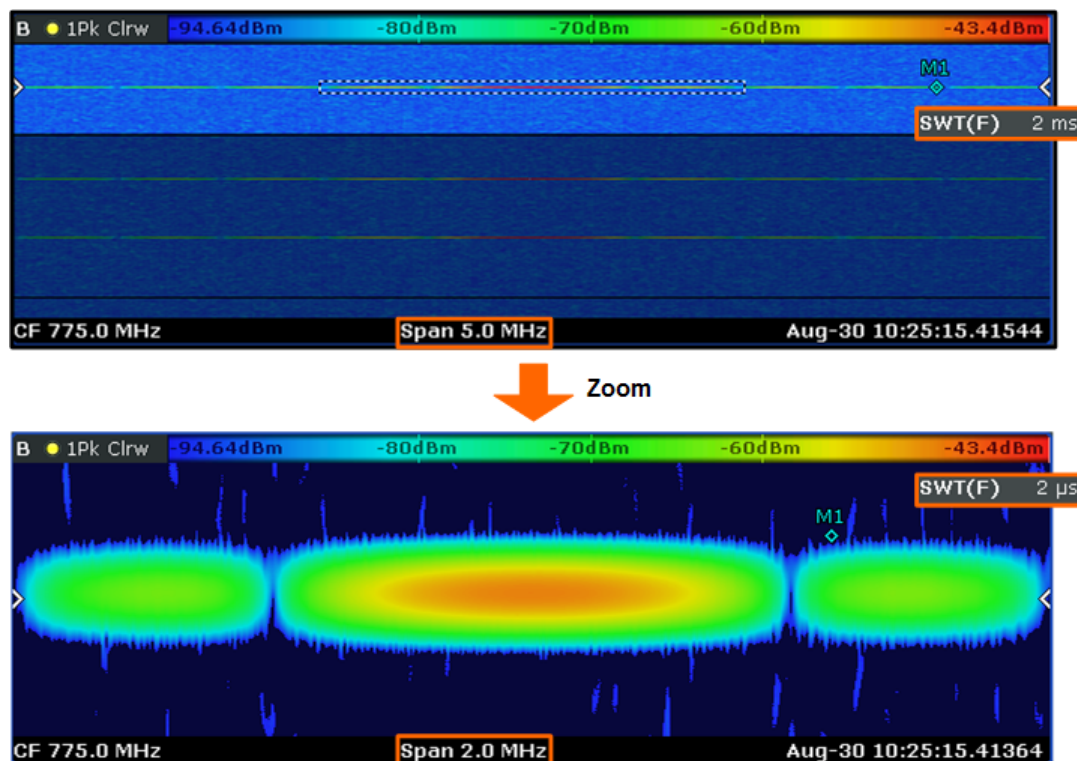


Figure 6-13: Zoomed spectrogram display with increased frequency and time resolution (due to reduced sweep time and span)

Because the zoom is based on I/Q data that has already been captured, the zoom also allows for faster sweep times (and thus spans) than those possible during live measurements.

Inside the zoom area, you can select frames as usual. The "Replay zoom" function allows you to switch between the zoomed display and the original display quickly for comparison (see "Replay Zoom" on page 147).

### Zoom restrictions

Principally, the zoom is available for all measurement situations, whether you measure continuously or in single sweep mode. However, possible zoom areas are restricted by the size of the I/Q data memory. If it is not possible to zoom into a part of the spectrogram area, the R&S FSW colors that area in a darker color when you activate the zoom function.

The zoom factor is restricted to 10% of the original span of the frequency axis.



In addition, the zoom is also restricted by the originally defined bandwidth or span. Zooming into areas that are outside this bandwidth is not possible.

Note also that zoom availability depends on the trigger mode. Zooming while the measurement is running is possible only in "Free Run" mode. For all other trigger modes, you have to wait until the measurement is paused.

#### Effects on other result displays

Zooming also has an effect on the Real-Time Spectrum and the power vs. time result displays. All other result displays are unaffected.

- The R&S FSW updates the frequency range of the Real-Time Spectrum according to the zoomed (new) spectrogram span. The range has an effect on the start, stop and center frequency as well as the span.  
The Real-Time Spectrum updates the shown spectrum to the currently selected spectrogram frame.
- The R&S FSW updates the time range of the power vs. time result display according to the new height (sweep time) of the spectrogram.  
Note that it is not possible to change the sweep time or the trigger offset for the power vs. time diagram while the zoom is active.

Updates in the result displays only take effect if they are active when the spectrogram data is being recalculated.

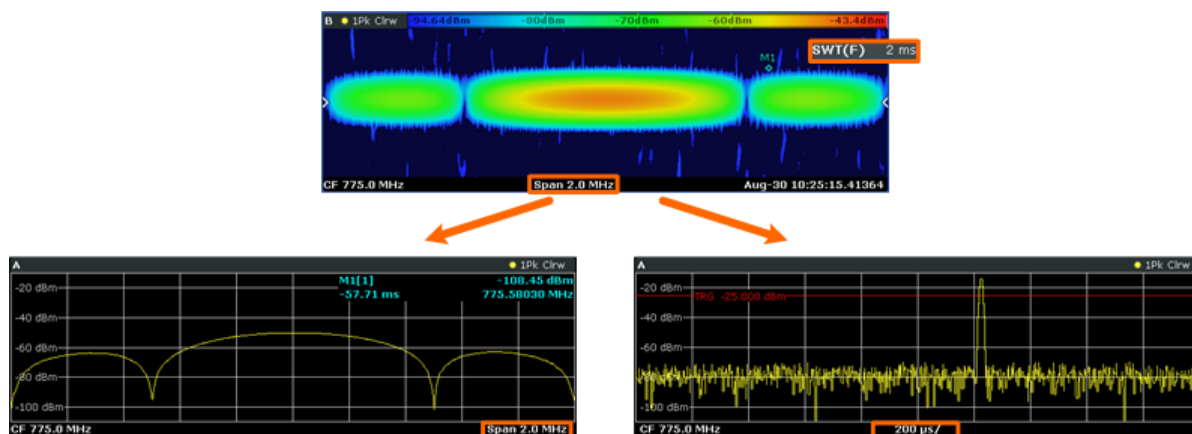


Figure 6-14: Effects of the Spectrogram zoom function on the Real-Time Spectrum / PVT displays

## 6.6 Understanding Persistence

Persistence describes the duration that past histogram traces remain visible in the display before fading away.

### Historical term

The term persistence has its origins in cathode ray tube devices (CRTs). It describes the time period one point on the display stays illuminated after it has been lit by the cathode ray. The higher the persistence, the longer you could observe the illuminated point on the display.

### Moving density

In the Persistence Spectrum result display, the persistence results from the moving 'density' (like a moving average) over a certain number of traces. The number of traces that are considered to calculate the density depends on the user-definable persistence duration. The longer the persistence, the more traces are part of the calculation and the deeper the history of displayed information gets. A spectral event that has occurred a single time is visible for up to 8 seconds. As densities get smaller at coordinates with signal parts that are not constantly there, the trace color changes. The rate of the color change is high with a low persistence and low with a high persistence.

### Detecting changes over time

Note that a signal with constant frequency and level characteristics does not show the effects of persistence on the trace. As soon as the power or frequency of a signal change slightly, however, the effect of persistence becomes visible through color changes or changes in the shape of the trace.

You can remove persistence by setting its duration to 0 seconds.

**Persistence Granularity**

The amount of data that the R&S FSW uses to draw a single frame in the persistence spectrum is variable. By default, the data that was captured in 100 ms is used to calculate a frame. The time period in which data is captured and the mentioned density is calculated is referred to as the *persistence granularity*. The higher the granulation, i.e. the longer the data capturing time, the more data is included in each calculation.

A single histogram frame is calculated during the persistence granularity time. An initially empty matrix with 600 by 1001 elements, representing 600 discrete power levels and 1001 discrete frequency steps, is provided at the beginning of each histogram frame. After each newly calculated FFT, the matrix is updated according to the occurrence of each frequency/level pair. Every time the persistence granularity interval is completed, the matrix is reset to zero for each element and a new histogram frame is started.

**Example: Calculating an individual persistence frame**

Figure 6-15 demonstrates this process with a 6 by 8 elements matrix and a ratio of 2 for FFT time to granularity. Thus, two FFTs are calculated for each frame. Both FFTs contain the same signal and varying noise neighboring the signal. The FFTs are converted into a matrix of frequency/level pairs. The two matrices are summed up into the result matrix. The result matrix determines the color of the result trace in the histogram. In this example, red corresponds to a high count or probability, whereas the noise band is displayed in blue for a lower probability.

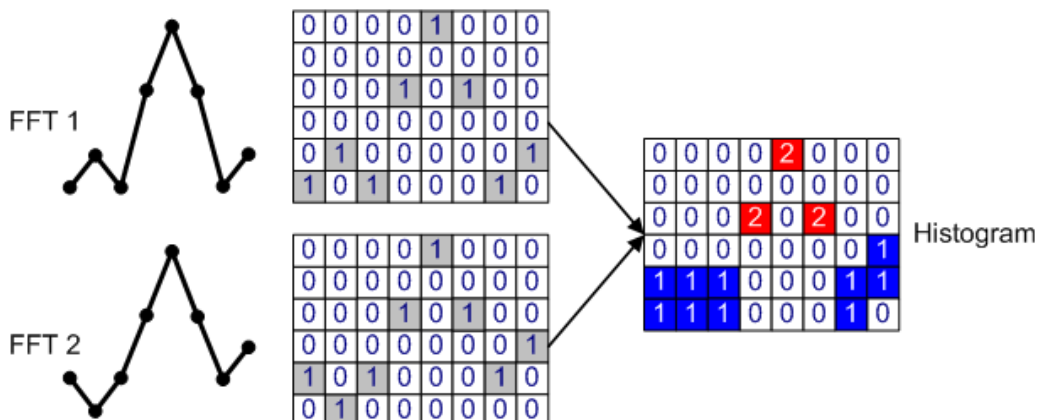


Figure 6-15: Schematic illustration of histogram calculation (dot style)



**Persistence Spectrum and detectors**

The Persistence Spectrum display calculates persistence and histogram information directly from the FFT results. There is no need to use detectors for data reduction as in the spectrogram, since the histogram algorithm already reduces data to a rate that can easily be displayed. For persistence spectrum results, the detector setting affects only the Max Hold values that can be plotted on top of the persistence spectrum (see [Chapter 6.6.1, "Analyzing Maximum Density - Max Hold Function"](#), on page 59).



**Matrix style**

The individual traces in the persistence spectrum can be displayed using vectors or dots.

The FFT matrices in [Figure 6-15](#) contain only a single value per frequency column. This is the level value returned by the FFT. The example shows a matrix in dot style, i.e. the matrices are filled with dots only. Note that the resulting diagram may contain "holes" where signal levels for neighboring probabilities differ strongly.

In contrast, for vector style matrices, each element in the matrix with the value "1" is analyzed; if the neighboring frequency also has the value 1, regardless at which power level, the two frequency points are connected by additional (interpolated) value 1 elements. Thus, possible "holes" in the diagram are filled by interpolated values, resulting in a continuous trace. This is useful to detect discrete values with a high probability they may otherwise be overlooked. On the other hand, noise may be assigned a higher probability due to the interpolation values, increasing the displayed noise level (visible as more blue fields in the resulting histogram matrix in [Figure 6-17](#)).

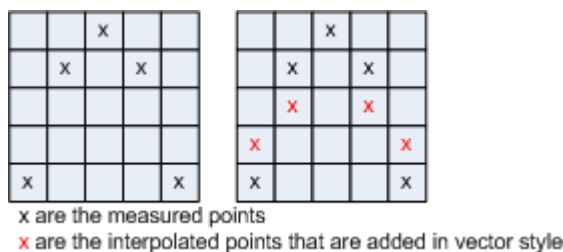


Figure 6-16: Dotted-style matrix vs. vector-style matrix

**Example: Histogram for vector-style matrix**

[Figure 6-17](#) shows the vector-style representation for exactly the same example that was used in [Figure 6-15](#) for dot style. To derive the vector-style matrices from the dot-style matrices, additional "1" elements are inserted to connect the "1" in column 4 to the neighboring "1" in columns 3 and 5.

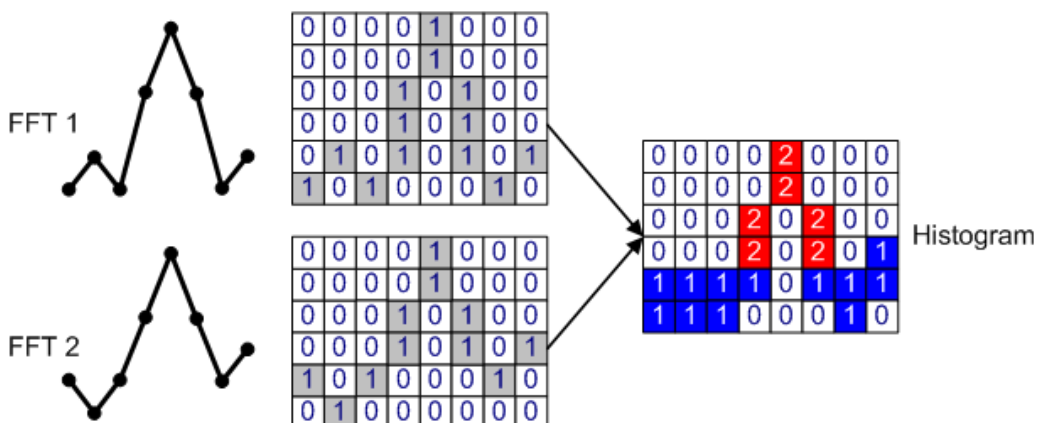


Figure 6-17: Histogram calculation using vector style

The additional "1" elements result in increased probability levels when changing from dot to vector mode. The increase is especially visible in areas with noise-like signals, that is, large level fluctuations.



### Color mapping for different matrix styles

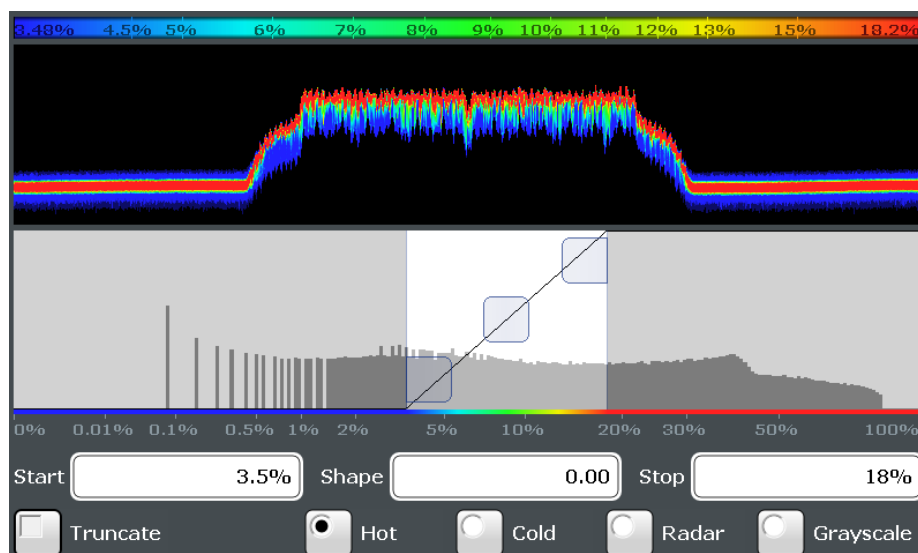
Color mapping for the persistence spectrum is identical to color mapping for the spectrogram or waterfall diagrams. The truncating function is especially useful to display only spectral components of a certain probability (see below).

Usually, you must adjust the color mapping value range after changing the persistence style from vector to dot or vice versa, as the resulting probabilities may vary significantly as explained above.

For details on color mapping see [Chapter 6.5.3, "Color Maps"](#), on page 49.

### Truncating the persistence spectrum

By default, results outside the defined value range of the color map are displayed in the colors for the minimum or maximum values in the range.



**Figure 6-18: Default persistence spectrum coloring without truncating**

Usually you restrict the value range displayed by the color map because only specific values are of interest. In that case, you can hide (or *truncate*) the results of the persistence spectrum outside the value range of the color map. This makes the display of the remaining - relevant - results clearer (see [Figure 6-19](#)), and allows you to eliminate the effects of noise, for example.

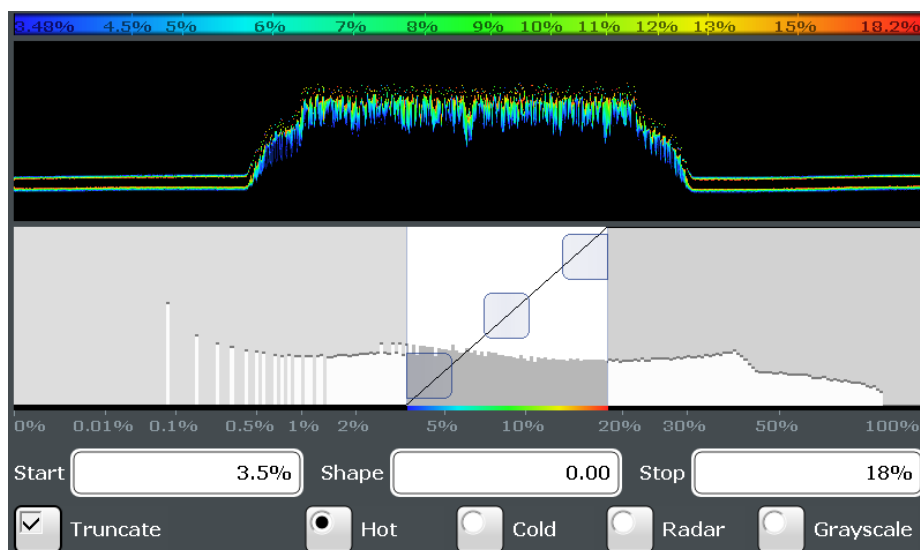


Figure 6-19: Persistence spectrum with truncated coloring

### 6.6.1 Analyzing Maximum Density - Max Hold Function

During analysis of a time-variant signal, level variations are usually of great interest; in particular, the ratio between the current signal and the maximum measured signal. The currently measured Real-Time Spectrum is displayed as a standard trace in clear/write mode with a peak detector in the Persistence Spectrum diagram.

An optional *Max Hold* function indicates the maximum probabilities ever measured during the entire measurement for each point in the diagram. It allows for a worst-case estimation of signal-to-noise-ratios (SNR), when talking about noise or interferers. For useful signals, it allows for an estimation of amplitude variation. The Persistence Spectrum display can display the Max Hold values on top of the persistence spectrum diagram. As mentioned above, the persistence colors fade out by reducing their intensity over time. The Max Hold values, on the other hand, are assigned a time-independent intensity value to allow you to distinguish the Max Hold values and the current persistence spectrum.

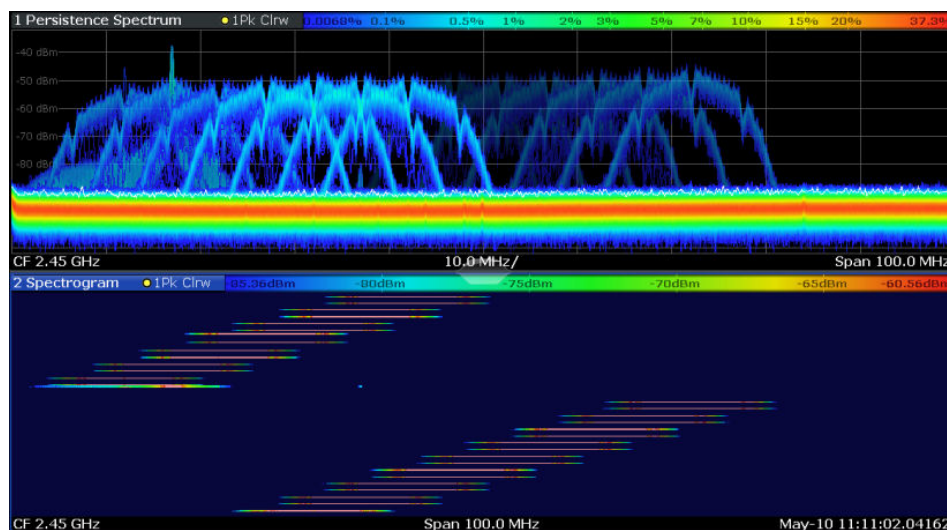


Figure 6-20: Persistence Spectrum with Max Hold trace and Spectrogram display

### Changing the color intensity

By default, the Max Hold values are displayed. You can disable the function explicitly, or hide the values by reducing the color intensity to its minimum. The maximum intensity corresponds to one of the current Persistence Spectrum displays. Stored Max Hold values are cleared automatically after each new setting, and can be reset manually by the user.

For details on all settings concerning the Max Hold function and the Persistence Spectrum display in general see [Chapter 9.2, "Persistence Spectrum Settings"](#), on page 117.

## 6.7 Digital Output

If the optional Digital Baseband Interface (R&S FSW-B17) is available, the R&S FSW Real-Time Spectrum application can provide the captured I/Q data to the Digital Baseband Output Interface of the R&S FSW.



The only data source that can be used for digital baseband output is RF input. If the Real-Time option R&S FSW-B512R is used, digital output is only available for a span up to 160 MHz.

It is recommended that you use the R&S®SMU-Z6 (1415.0201.02) cable to connect other devices to the Digital Baseband Interface of the R&S FSW.

### Sample rate

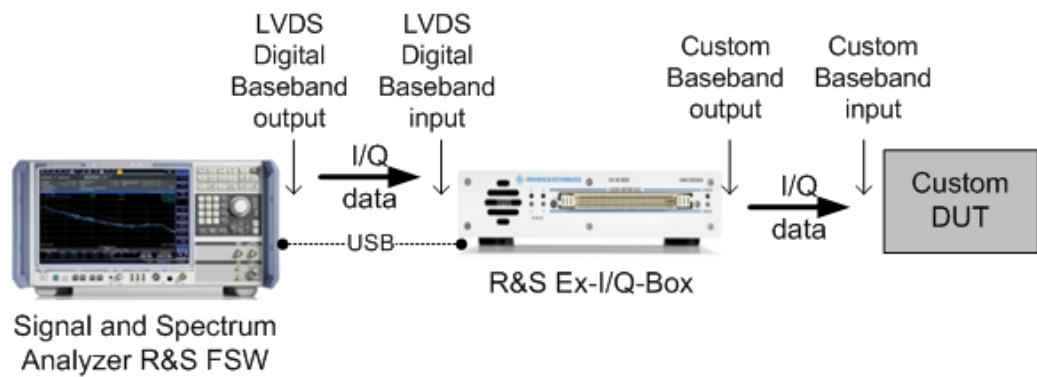
The **sample rate** at the digital output depends on the current measurement span in the R&S FSW Real-Time Spectrum application (sample rate = 1.25 \* span). A maximum sample rate of 200 MHz is allowed for digital output.

The current sample rate is displayed in the Digital I/Q "Output" dialog box (read-only) when the digital output is enabled (see ["Output Settings Information"](#) on page 87).

For digital output, the full scale level corresponds to the defined reference level (the reference level offset and transducer are not taken into account).

### Typical application of digital I/Q output

A typical application is to output digital I/Q data to a device with a user-specific interface using an R&S EX-IQ-BOX (see the ["R&S®EX-IQ-BOX - External Signal Interface Module Manual"](#)).



**Figure 6-21: Setup for digital I/Q data output to a device with a user-specific interface using an R&S EX-IQ-BOX**



### R&S EX-IQ-BOX and R&S DigIConf

The R&S EX-IQ-BOX is a configurable interface module that converts signal properties and the transmission protocol of the R&S instruments into user-defined or standardized signal formats and vice versa.

The latest R&S EX-IQ-BOX (model 1409.5505K04) provides the configuration software R&S DigIConf which can be installed directly on the R&S FSW. The software R&S DigIConf (Digital Interface Configurator for the R&S EX-IQ-BOX, version 2.10 or higher) controls the protocol, data and clock settings of the R&S EX-IQ-BOX independently from the connected R&S instrument. Besides basic functions of the user-defined protocols, this software utility supports the settings for standardized protocols, as e.g. CPRI, OBSAI or DigRF. **Note that R&S DigIConf requires a USB connection (not LAN!) to the R&S FSW in addition to the R&S Digital Baseband Interface connection.**

Remote control is possible and very simple. Remote commands for the R&S DigIConf software always begin with `SOURCE:EBOX`. Such commands are passed on from the R&S FSW to the R&S EX-IQ-BOX automatically via the USB connection.

A setup file is included in the delivery of the R&S EX-IQ-BOX and consists of an installation wizard, the executable program and all necessary program and data files. The latest software versions can be downloaded free of charge from the R&S website: [www.rohde-schwarz.com/en/products/test\\_and\\_measurement/signal\\_generation/EX-IQ-Box](http://www.rohde-schwarz.com/en/products/test_and_measurement/signal_generation/EX-IQ-Box). Simply execute the setup file and follow the instructions in the installation wizard.

For details on installation and operation of the R&S DigIConf software, see the "R&S®EX-IQ-BOX Digital Interface Module R&S®DigIConf Software Operating Manual".

## 6.8 Multi-Standard Real-Time Analysis

### Application data

The **Multi-Standard Real-Time (MSRT) mode** combines the advantages of the Multi-Standard Radio Analysis (MSRA) mode with its correlated measurements and the gapless results and frequency mask triggering provided by Real-Time Spectrum measurements. In the MSRT operating mode, data acquisition is performed once as a Real-Time Spectrum measurement by a master application, and the captured data is then evaluated by any number of slave applications.

In MSRT mode, the slave applications receive data for analysis from the capture buffer, if necessary resampled. The slave applications can define their own center frequency, sample rate and record length for their **slave application data**, which is an **extract of the capture buffer data**. The slave applications may not request more sample points than the captured data contains, or samples from a frequency outside the range of the capture buffer, for example.

The MSRT Master determines how long data is captured; as with all Real-Time Spectrum measurements, a pretrigger time and posttrigger time are defined, during which

data is captured. For free-run measurements, the defined dwell time determines the amount of I/Q data to capture. This data is then available for all MSRT slave applications.

Obviously, it is of interest to know which slave application, or more precisely: which data channel is analyzing which part of the captured data and how each data channel is correlated (in time) to others. The MSRT Master display indicates the data covered by each slave application by vertical blue lines labeled with the slave application name.

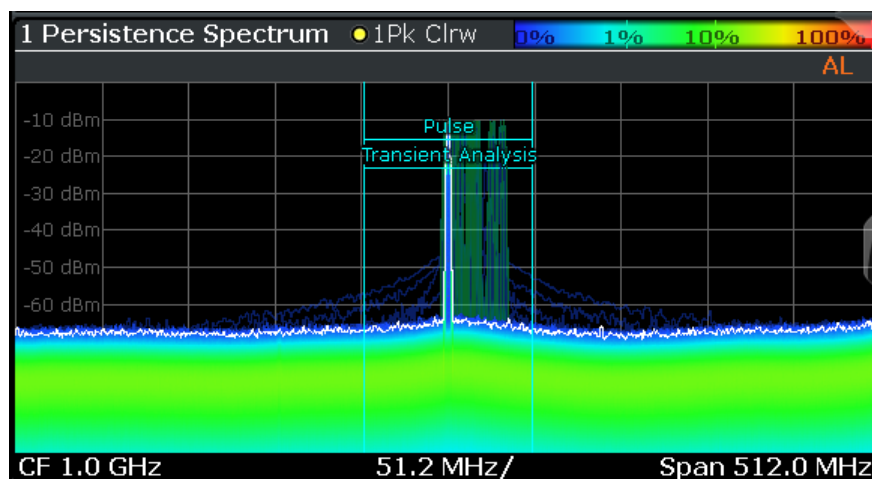


Figure 6-22: MSRT Master indicating covered bandwidth for 2 slave applications

### Analysis interval

Each slave application receives an extract of the data from the capture buffer. However, the individual evaluation methods of the slave application need not analyze the complete data range. Some slave applications allow you to select a specific part of the data for analysis, e.g. an individual pulse, or to use an offline trigger that defines an additional offset to the capture buffer. The data range that is actually analyzed is referred to as the **analysis interval**.

The analysis interval is indicated in the window title bar for each evaluation, and can be queried via remote control (see [Chapter 12.11.2, "Analyzing Real-Time Measurements in MSRT Mode"](#), on page 315).



For slave applications that do not allow you to restrict the evaluation range (e.g. I/Q Analyzer, Analog Demodulation), the analysis interval is identical to the slave application data extract.

### Trigger offset vs. capture offset

The beginning of the capture buffer is defined by the trigger event and the trigger offset. The trigger source is defined by the MSRT Master, which means that all channels use the same trigger. However, each slave application might need a different trigger offset or a different number of pretrigger samples. Instead of a trigger offset, the slave applications define a **capture offset**. The capture offset is defined as an **offset to the**



**trigger event**, or for untriggered measurements, as an offset to the beginning of the capture buffer.

Thus, the beginning of the slave application data extract is calculated as:

$$[\text{time of trigger event}] + [\text{capture offset}]$$

Note that in MSRT mode the trigger offset value may be negative (thus starting before the trigger event), as well as the capture offset. A negative capture offset means the slave application data starts in the pretrigger time. The capture offset in the MSRT slave applications must be configured such that the resulting data range lies within the MSRT Master's pretrigger+posttrigger time.

(This definition differs to the MSRA mode, where the capture offset is always defined as an offset to the beginning of the capture buffer, and therefore is always positive.)

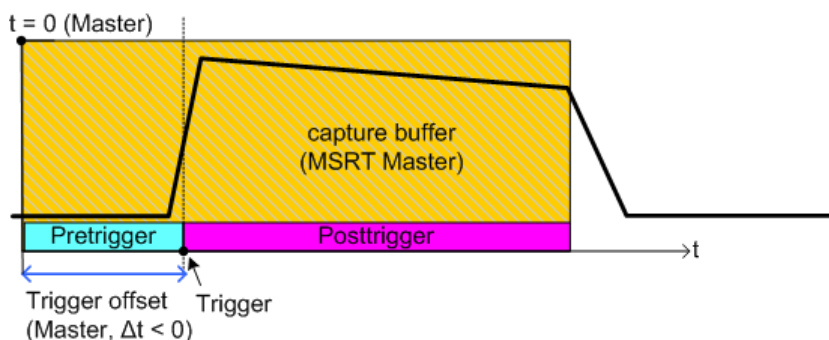


Figure 6-23: Trigger offset and capture buffer for MSRT Master

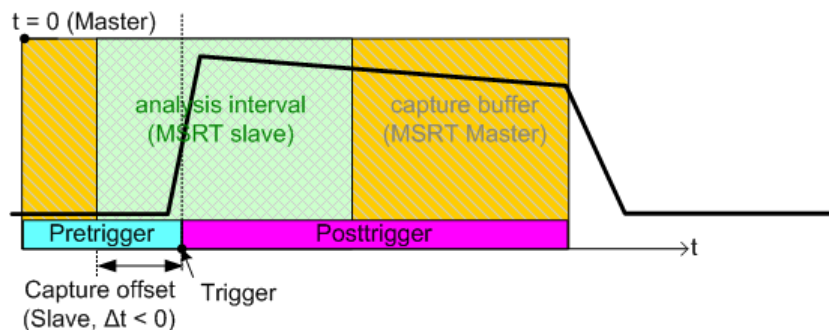


Figure 6-24: Capture offset (negative) and capture buffer for MSRT slave



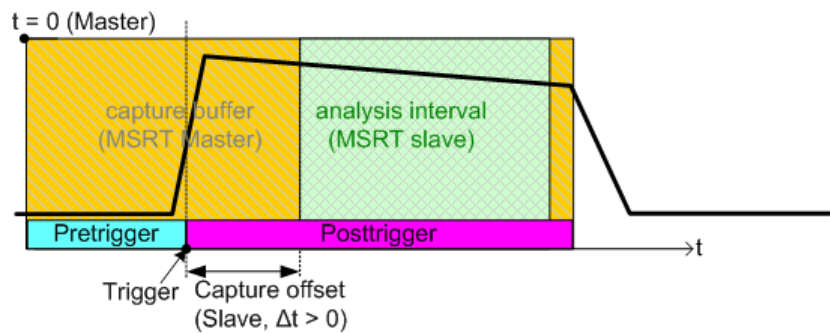


Figure 6-25: Capture offset (positive) and capture buffer for MSRT slave

### Analysis line

In MSRT mode, an analysis line is provided as a common time marker for all MSRT slave applications. It can be positioned in any MSRT slave application or the MSRT Master and is then adjusted in all other slave applications. Thus, you can easily analyze the results at a specific time in the measurement in all slave applications and determine correlations.

If the marked point in time is contained in the analysis interval of the slave application, the line is indicated in all time-based result displays, such as time, symbol, or bit diagrams. By default, the analysis line is displayed, however, it can be hidden from view manually (see "Show Line" on page 148). In all result displays, the "AL" label in the window title bar indicates whether the analysis line lies within the analysis interval or not:

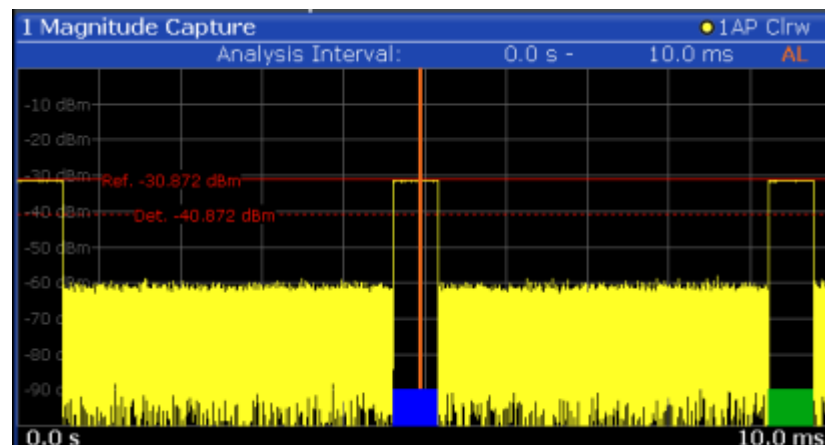


Figure 6-26: Analysis line in MSRT slave application

- **orange "AL"**: the line lies within the interval
- **white "AL"**: the line lies within the interval, but is not displayed (hidden)
- **no "AL"**: the line lies outside the interval
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- [Data Acquisition](#).....66
- [Using the Sequencer in MSRT Mode](#).....67
- [Restrictions for Slave Applications](#).....68

## 6.8.1 Configuration

### Master parameters

In MSRT mode, only the MSRT Master performs a data acquisition. Thus, all parameters that determine how the data is captured from the RF input can only be configured in the MSRT Master tab. In all slave application tabs, these settings are deactivated (or have a different meaning).

Typical master parameters include:

- Span and dwell time
- Trigger settings (pretrigger, posttrigger)
- Center frequency
- Reference level
- External reference
- Impedance, preamplification, attenuation

### Channel-specific parameters

Each slave application, however, can define all parameters concerning analysis individually.

Typical channel-specific parameters include:

- Center frequency, span and number of trace points for the slave application data extract
- Capture offset for slave capture buffer
- Evaluation methods
- Range and scaling
- Trace mode
- Marker positions

### Conflicting parameters

Master and slave-channel-specific parameters can be configured independently of one another, in any order that is convenient to you. However, there are dependencies between the parameters, as the slave applications can only evaluate data that has been captured by the MSRT Master previously. Thus, configuring parameters is not restricted, but you are informed about the violation of possible restrictions by error messages in the status bar of the slave applications where necessary.

## 6.8.2 Data Acquisition

As mentioned before, only the MSRT Master performs a data acquisition. Thus, the MSRT Master defines the center frequency, span and dwell time (or post- and pretrigger times) of the captured I/Q data. It also defines the trigger event, thus all slave applications have the same trigger. However, an offset from the trigger can be defined by the individual slave applications (see "[Trigger offset vs. capture offset](#)" on page 63).

### Performing sweeps

When you switch to MSRT mode, the Sequencer is automatically activated in continuous mode (see [Chapter 6.8.3, "Using the Sequencer in MSRT Mode"](#), on page 67).

Alternatively, you can perform measurements manually. You can start a single or continuous sweep from any slave application, which updates the data in the capture buffer and the results in the current slave application. The results in the other slave applications, however, remain unchanged. You must refresh them manually, either individually or all at once, using the **"Refresh"** function (see [Refresh \( MSRT only\)/ "Refresh All"](#) on page 115).

Note that in **continuous sweep mode**, sweeping is aborted when you switch to a different slave application. You can then continue sweeping from there. This is necessary in order to evaluate the same data in different slave applications without overwriting the data in the Master's capture buffer.

In **single sweep mode**, only one measurement is performed (for the duration of the [Dwell Time](#)); a sweep count is not available - neither for the MSRT Master, nor for the slave applications. However, depending on the slave application, a statistics count may be available for statistics based on a single data acquisition. Trace averaging is performed as usual if sweep count = 0, the current trace is averaged with the previously stored averaged trace.

### Data availability

The slave applications can only receive data that is available in the Master's capture buffer. As soon as data has been stored to the capture buffer successfully, a status bit (#9) in the `STAT:OPER` register is set (see [Chapter 12.9, "Querying the Status Registers"](#), on page 308). If the required slave application data is not available, an error message is displayed. Details on restrictions are described in [Chapter 6.8.4, "Restrictions for Slave Applications"](#), on page 68.

## 6.8.3 Using the Sequencer in MSRT Mode

When you switch to MSRT mode, the Sequencer is automatically activated in continuous mode. In continuous mode, I/Q data is captured by the MSRT Master and analyzed by each slave application on each iteration through the Sequencer.

For free-run measurements, the amount of I/Q data captured by the Master is defined by the [Dwell Time](#) setting. Evaluation in the other slave applications starts after the data acquisition by the Master is completed.

It is also possible to use triggers in MSRT mode. If a trigger is configured, the behavior of the Sequencer depends on the trigger settings. For triggered measurements, the amount of I/Q data captured by the Master equals the pretrigger + posttrigger times. For details on real-time trigger settings see [Chapter 7.6, "Trigger Configuration"](#), on page 95.

Table 6-2: Sequencer modes and trigger settings in MSRT operating mode

Sequencer mode	Trigger setting	Measurement behavior
Single sequence	No trigger (Free run)	Master performs a single measurement, subsequently slave applications perform single evaluation; as a slave, the R&S FSW Real-Time Spectrum application updates the result displays according to the data defined by the <a href="#">Dwell Time</a>
	Trigger + "Auto Rearm"	After trigger, master performs single sweep, subsequently slave applications perform single evaluation; trigger is rearmed
	Trigger + "Stop on trigger"	After trigger, master performs single sweep; subsequently slave applications perform single evaluation; trigger is <i>not</i> rearmed
Continuous sequence	No trigger (Free run)	Master performs a single measurement, subsequently slave applications perform single evaluation; as a slave, the R&S FSW Real-Time Spectrum application updates the result displays according to the data defined by the <a href="#">Dwell Time</a> . Then Master performs next measurement and the sequence is repeated.
	Trigger + "Auto Rearm"	After trigger, master performs single sweep; subsequently slave applications perform single evaluation; trigger is rearmed; sequence is repeated with next trigger
	Trigger + "Stop on trigger"	Master performs continuous sweep until trigger occurs; subsequently slave applications perform single evaluation; trigger is <i>not</i> rearmed



### Deactivated Sequencer

If the Sequencer is deactivated, note the following behavior in the MSRT mode:

- If continuous sweep is active (default) and you switch to a different slave application, continuous sweep is aborted. This is necessary in order to evaluate the same data in different slave applications without overwriting the data in the capture buffer. Continuous sweep can be started again as usual.
- Only the slave application that is currently displayed when a measurement is performed is updated automatically. A "Refresh" function is available to update the display in one or all other slave applications (see [Chapter 8.4, "Performing a Measurement in MSRT Mode"](#), on page 114).

For details on the Sequencer function see the R&S FSW User Manual.

## 6.8.4 Restrictions for Slave Applications

For the greater part, the MSRT slave applications are identical to Signal and Spectrum operating mode; however, the correlation between slave applications and the MSRT Master require some restrictions. Principally, you are not restricted in setting parame-

ters. If any contradictions occur between the configured capture settings and the analysis settings, error messages are displayed in the status bar of the slave application and an icon (❗) is displayed next to the channel label. It does not matter in which order you configure the settings - you will not be prevented from doing so.

In particular, the following restrictions apply to slave applications in MSRT mode:

- **Data acquisition:** parameters related to data acquisition can only be configured by the MSRT Master
- **Slave application data:** only data contained in the Master's capture buffer can be analyzed by the slave application; this implies the following restrictions:
  - **Center frequency:** must lie within the captured data bandwidth
  - **Measurement time/ dwell time:** must be smaller than or equal to the Master's capture buffer (dwell time/ pretrigger+posttrigger time)
  - **Capture offset:** must be smaller than dwell time or pretrigger and posttrigger time of the MSRT Master
  - **Trace averaging:** only for sweep count = 0
- **AUTO SET functions:** in slave applications, only the frequency can be adjusted automatically; all other adjustment functions require a new data acquisition



General restrictions concerning sample rates and maximum usable I/Q bandwidths for I/Q data also apply in MSRT mode; see the R&S FSW I/Q Analyzer User Manual for details.

---

# 7 Configuring the Real-Time Spectrum Application

**Access:** MODE > "Real-Time Spectrum"

Real-Time Spectrum measurements on standard RF input require a special application on the R&S FSW.

When you activate a measurement channel for the R&S FSW Real-Time Spectrum application, a Real-Time Spectrum measurement for the input signal is started automatically with the default configuration. The "Real-Time Config" menu is displayed and provides access to the most important configuration functions.

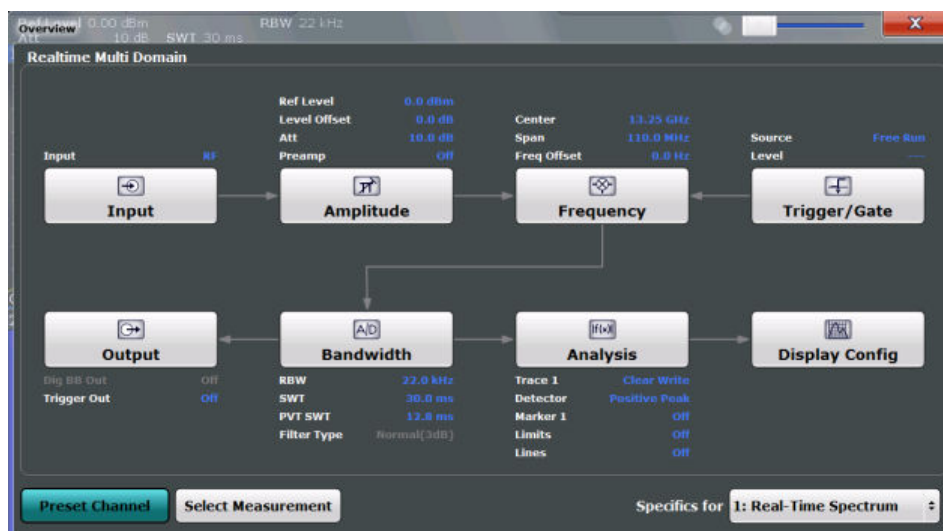
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## 7.1 Configuration Overview



**Access:** all menus

Throughout the measurement channel configuration, an overview of the most important currently defined settings is provided in the "Overview" dialog box.



In addition to the main measurement settings, the "Overview" provides quick access to the main settings dialog boxes. The individual configuration steps are displayed in the order of the data flow. Thus, you can easily configure an entire measurement channel

from input over processing to output and analysis by stepping through the dialog boxes as indicated in the "Overview".



### Multiple access paths to functionality

The easiest way to configure a measurement channel is via the "Overview" dialog box. In this documentation, only the most convenient method of accessing the dialog boxes is indicated - usually via the "Overview" dialog box.

In particular, the "Overview" dialog box provides quick access to the following configuration dialog boxes (listed in the recommended order of processing):

1. "Select Measurement"  
See ["Select Measurement"](#) on page 72
2. Input  
See [Chapter 7.2.1, "Input Source Settings"](#), on page 72
3. Amplitude  
See [Chapter 7.4, "Amplitude Settings"](#), on page 90
4. Frequency  
See [Chapter 7.3, "Frequency and Span Settings"](#), on page 88
5. (Optionally:) Trigger  
See [Chapter 7.6, "Trigger Configuration"](#), on page 95
6. Bandwidth  
See [Chapter 7.7, "Bandwidth and Sweep Settings"](#), on page 105
7. (Optionally:) Outputs  
See [Chapter 7.2.2, "Output Settings"](#), on page 84
8. Analysis  
See [Chapter 9, "Analysis"](#), on page 117
9. Display Configuration  
See [Chapter 9.1, "Display Configuration"](#), on page 117

### To configure settings

- ▶ Select any button in the "Overview" to open the corresponding dialog box. Select a setting in the channel bar (at the top of the measurement channel tab) to change a specific setting.

For step-by-step instructions on configuring Real-Time Spectrum measurements, see [Chapter 11, "How to Perform Real-Time Spectrum Measurements"](#), on page 152.

### Preset Channel

Select the "Preset Channel" button in the lower lefthand corner of the "Overview" to restore all measurement settings **in the current channel** to their default values.

Note that the PRESET key restores the entire instrument to its default values and thus closes **all measurement channels** on the R&S FSW (except for the default Spectrum application channel)!

Remote command:

`SYSTem:PRESet:CHANnel[:EXECute]` on page 173

### Select Measurement

Selects a different measurement type to be performed.

See [Chapter 5.1, "Real-Time Spectrum Measurement Types"](#), on page 28.

Remote command:

`CONFigure:REALtime:MEASurement` on page 174

### Specifics for

The measurement channel may contain several windows for different results. Thus, the settings indicated in the "Overview" and configured in the dialog boxes vary depending on the selected window.

Select an active window from the "Specifics for" selection list that is displayed in the "Overview" and in all window-specific configuration dialog boxes.

The "Overview" and dialog boxes are updated to indicate the settings for the selected window.

## 7.2 Input and Output Settings

- [Input Source Settings](#).....72
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### 7.2.1 Input Source Settings

**Access:** "Overview" > "Input/Frontend" > "Input Source"

The input source determines which data the R&S FSW will analyze.

The default input source for the R&S FSW is "Radio Frequency", i.e. the signal at the RF INPUT connector of the R&S FSW. If no additional options are installed, this is the only available input source.

- [Radio Frequency Input](#).....72
- [External Mixer Settings](#).....75

#### 7.2.1.1 Radio Frequency Input

**Access:** "Overview" > "Input/Frontend" > "Input Source" > "Radio Frequency"





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 High-Pass Filter 1...3 GHz..... 74  
 YIG-Preselector..... 74  
 Input Connector..... 75

**Radio Frequency State**

Activates input from the RF INPUT connector.

Remote command:

[INPut:SElect](#) on page 178

**Input Coupling**

The RF input of the R&S FSW can be coupled by alternating current (AC) or direct current (DC).

AC coupling blocks any DC voltage from the input signal. This is the default setting to prevent damage to the instrument. Very low frequencies in the input signal may be distorted.

However, some specifications require DC coupling. In this case, you must protect the instrument from damaging DC input voltages manually. For details, refer to the data sheet.

Remote command:

[INPut:COUpling](#) on page 176

**Impedance**

For some measurements, the reference impedance for the measured levels of the R&S FSW can be set to 50 Ω or 75 Ω.

Select 75  $\Omega$  if the 50  $\Omega$  input impedance is transformed to a higher impedance using a 75  $\Omega$  adapter of the RAZ type. (That corresponds to 25 $\Omega$  in series to the input impedance of the instrument.) The correction value in this case is 1.76 dB = 10 log (75 $\Omega$ /50 $\Omega$ ).

Remote command:

`INPut:IMPedance` on page 177

### Direct Path

Enables or disables the use of the direct path for small frequencies.

In spectrum analyzers, passive analog mixers are used for the first conversion of the input signal. In such mixers, the LO signal is coupled into the IF path due to its limited isolation. The coupled LO signal becomes visible at the RF frequency 0 Hz. This effect is referred to as LO feedthrough.

To avoid the LO feedthrough the spectrum analyzer provides an alternative signal path to the A/D converter, referred to as the *direct path*. By default, the direct path is selected automatically for RF frequencies close to zero. However, this behavior can be deactivated. If "Direct Path" is set to "Off", the spectrum analyzer always uses the analog mixer path.

"Auto" (Default) The direct path is used automatically for frequencies close to zero.

"Off" The analog mixer path is always used.

Remote command:

`INPut:DPATH` on page 176

### High-Pass Filter 1...3 GHz

Activates an additional internal high-pass filter for RF input signals from 1 GHz to 3 GHz. This filter is used to remove the harmonics of the analyzer to measure the harmonics for a DUT, for example.

This function requires an additional hardware option.

(Note: for RF input signals outside the specified range, the high-pass filter has no effect. For signals with a frequency of approximately 4 GHz upwards, the harmonics are suppressed sufficiently by the YIG-preselector, if available.)

Remote command:

`INPut:FILTer:HPASs[:STATe]` on page 177

### YIG-Preselector

Activates or deactivates the YIG-preselector, if available on the R&S FSW.

Note that the YIG-preselector is active only on frequencies greater than 8 GHz. Therefore, switching the YIG-preselector on or off has no effect if the frequency is below that value.

Remote command:

`INPut:FILTer:YIG[:STATe]` on page 177

**Input Connector**

Determines whether the RF input data is taken from the RF INPUT connector (default) or the optional BASEBAND INPUT I connector. This setting is only available if the optional Analog Baseband Interface is installed and active for input. It is not available for the R&S FSW67 or R&S FSW85.

For more information on the Analog Baseband Interface (R&S FSW-B71), see the R&S FSW I/Q Analyzer and I/Q Input User Manual.

Remote command:

[INPut:CONNector](#) on page 175

**7.2.1.2 External Mixer Settings**

**Access:** INPUT/OUTPUT > "External Mixer Config"

If installed, the optional external mixer can be configured from the R&S FSW Real-Time Spectrum application.

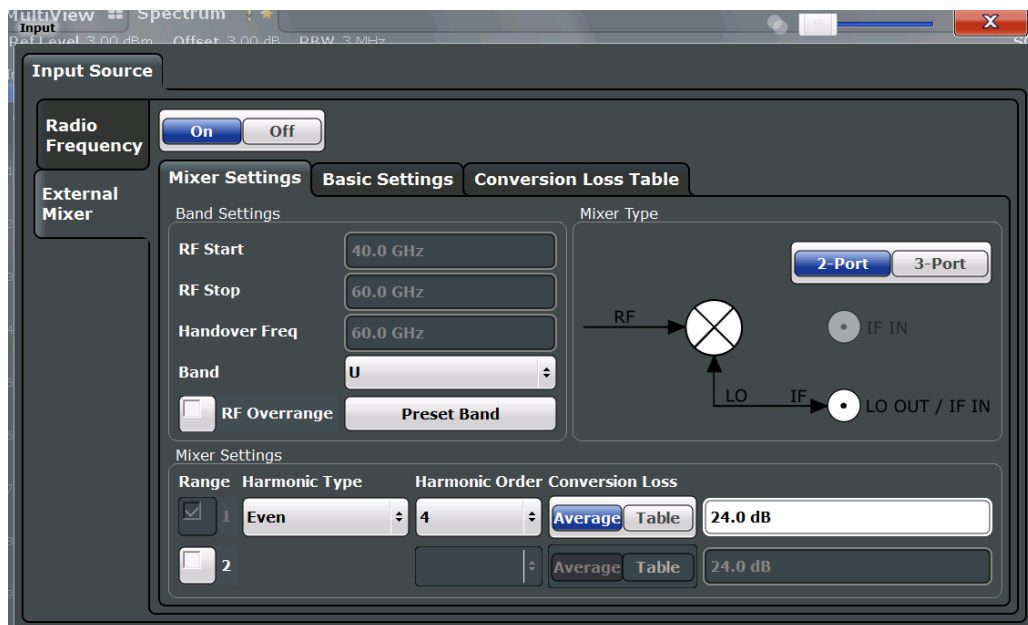
Note that external mixers are not supported in MSRT mode.

For details on using external mixers, see the R&S FSW User Manual.

- [Mixer Settings](#)..... 75
- [Basic Settings](#)..... 78
- [Managing Conversion Loss Tables](#).....79
- [Creating and Editing Conversion Loss Tables](#)..... 81

**Mixer Settings**

**Access:** INPUT/OUTPUT > "External Mixer Config" > "Mixer Settings"



- [External Mixer State](#)..... 76
- [RF Start / RF Stop](#)..... 76
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L Range 1/2.....	77
L Harmonic Type.....	78
L Harmonic Order.....	78
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### External Mixer State

Activates or deactivates the external mixer for input. If activated, "ExtMix" is indicated in the channel bar of the application, together with the used band (see "Band" on page 76).

Remote command:

[SENSe:]MIXer[:STATe] on page 180

### RF Start / RF Stop

Displays the start and stop frequency of the selected band (read-only).

The frequency range for the user-defined band is defined via the harmonics configuration (see "Range 1/2" on page 77).

For details on available frequency ranges, see [table 12-3 on page 182](#).

Remote command:

[SENSe:]MIXer:FREQuency:START? on page 181

[SENSe:]MIXer:FREQuency:STOP? on page 182

### Handover Freq.

If due to the LO frequency the conversion of the input signal is not possible using one harmonic, the band must be split. An adjacent, partially overlapping frequency range can be defined using different harmonics (see "Mixer Settings (Harmonics Configuration)" on page 77). In this case, the sweep begins using the harmonic defined for the first range. At the specified "handover frequency" in the overlapping range, it switches to the harmonic for the second range.

The handover frequency can be selected freely within the overlapping frequency range.

Remote command:

[SENSe:]MIXer:FREQuency:HANDOver on page 181

### Band

Defines the waveguide frequency band or user-defined frequency band to be used by the mixer.

The start and stop frequencies of the selected band are displayed in the "RF Start" and "RF Stop" fields.

For a definition of the frequency range for the pre-defined bands, see [table 12-3 on page 182](#).

The mixer settings for the user-defined band can be selected freely. The frequency range for the user-defined band is defined via the harmonics configuration (see "Range 1/2" on page 77).

Remote command:

[SENSe:]MIXer:HARMonic:BAND[:VALue] on page 182

### RF Overrange

In some cases, the harmonics defined for a specific band allow for an even larger frequency range than the band requires. By default, the pre-defined range is used. However, you can take advantage of the extended frequency range by overriding the defined "RF Start" and "RF Stop" frequencies by the maximum values.

If "RF Overrange" is enabled, the frequency range is not restricted by the band limits ("RF Start" and "RF Stop"). In this case, the full frequency range that can be reached using the selected harmonics is used.

Remote command:

[SENSe:]MIXer:RFOVerrange[:STATe] on page 185

### Preset Band

Restores the presettings for the selected band.

**Note:** changes to the band and mixer settings are maintained even after using the PRESET function. This function allows you to restore the original band settings.

Remote command:

[SENSe:]MIXer:HARMonic:BAND:PRESet on page 182

### Mixer Type

The External Mixer option supports the following external mixer types:

"2 Port"            LO and IF data use the same port  
"3 Port"            LO and IF data use separate ports

Remote command:

[SENSe:]MIXer:PORTs on page 185

### Mixer Settings (Harmonics Configuration)

The harmonics configuration determines the frequency range for user-defined bands (see "Band" on page 76).

### Range 1/2 ← Mixer Settings (Harmonics Configuration)

Enables the use of one or two frequency ranges, where the second range is based on another harmonic frequency of the mixer to cover the band's frequency range.

For each range, you can define which harmonic to use and how the [Conversion loss](#) is handled.

Remote command:

[SENSe:]MIXer:HARMonic:HIGH:STATe on page 183

**Harmonic Type ← Mixer Settings (Harmonics Configuration)**

Defines if only even, only odd, or even and odd harmonics can be used for conversion. Depending on this selection, the order of harmonic to be used for conversion changes (see "Harmonic Order" on page 78). Which harmonics are supported depends on the mixer type.

Remote command:

[SENSe:]MIXer:HARMonic:TYPE on page 183

**Harmonic Order ← Mixer Settings (Harmonics Configuration)**

Defines which order of the harmonic of the LO frequencies is used to cover the frequency range.

By default, the lowest order of the specified harmonic type is selected that allows conversion of input signals in the whole band. If due to the LO frequency the conversion is not possible using one harmonic, the band is split.

For the "USER" band, you define the order of harmonic yourself. The order of harmonic can be between 2 and 61, the lowest usable frequency being 26.5 GHz.

Remote command:

[SENSe:]MIXer:HARMonic[:LOW] on page 184

[SENSe:]MIXer:HARMonic:HIGH[:VALue] on page 183

**Conversion loss ← Mixer Settings (Harmonics Configuration)**

Defines how the conversion loss is handled. The following methods are available:

- |           |  |
|-----------|--|
| "Average" | Defines the average conversion loss for the entire frequency range in dB.  |
| "Table"   | Defines the conversion loss via the table selected from the list. Pre-defined conversion loss tables are often provided with the external mixer and can be imported to the R&S FSW. Alternatively, you can define your own conversion loss tables. Imported tables are checked for compatibility with the current settings before being assigned. Conversion loss tables are configured and managed in the <a href="#">Conversion Loss Table</a> tab.<br>For details on importing tables, see "Import Table" on page 81. |

Remote command:

Average for range 1:

[SENSe:]MIXer:LOSS[:LOW] on page 185

Table for range 1:

[SENSe:]MIXer:LOSS:TABLE[:LOW] on page 184

Average for range 2:

[SENSe:]MIXer:LOSS:HIGH on page 184

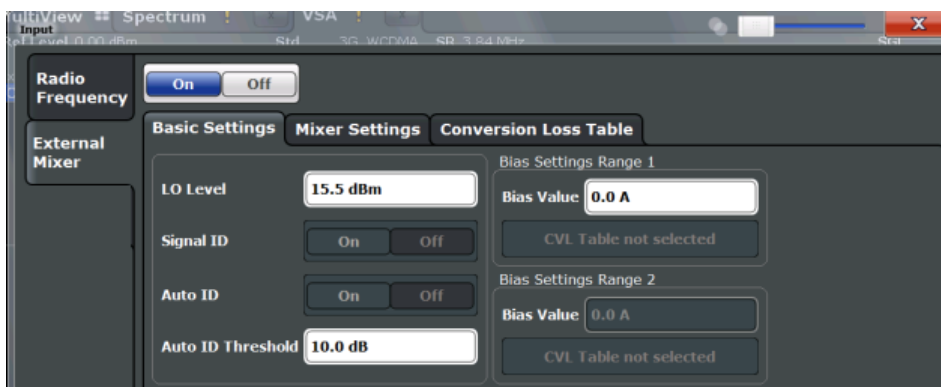
Table for range 2:

[SENSe:]MIXer:LOSS:TABLE:HIGH on page 184

**Basic Settings**

**Access:** INPUT/OUTPUT > "External Mixer Config" > "Basic Settings"

The basic settings concern general use of an external mixer. They are only available if the [External Mixer State](#) is "On".



LO Level.....79  
 Signal ID / Auto ID / Auto ID Threshold.....79  
 Bias Settings.....79  
     L Write to <CVL table name>.....79

**LO Level**

Defines the LO level of the external mixer's LO port. Possible values are from 13.0 dBm to 17.0 dBm in 0.1 dB steps. Default value is 15.5 dB.

Remote command:

[SENSe:]MIXer:LOPower on page 180

**Signal ID / Auto ID / Auto ID Threshold**

Not available for the R&S FSW Real-Time Spectrum application.

**Bias Settings**

Define the bias current for each range, which is required to set the mixer to its optimum operating point. It corresponds to the short-circuit current. The bias current can range from -10 mA to 10 mA. The actual bias current is lower because of the forward voltage of the mixer diode(s).

**Tip:** The trace in the currently active result display (if applicable) is adapted to the settings immediately so you can check the results.

To store the bias setting in the currently selected conversion loss table, select the [Write to <CVL table name>](#) button.

Remote command:

[SENSe:]MIXer:BIAS[:LOW] on page 180

[SENSe:]MIXer:BIAS:HIGH on page 180

**Write to <CVL table name> ← Bias Settings**

Stores the bias setting in the currently selected "Conversion loss table" for the range (see [Managing Conversion Loss Tables](#) on page 79). If no conversion loss table is selected yet, this function is not available ("CVL Table not selected").

Remote command:

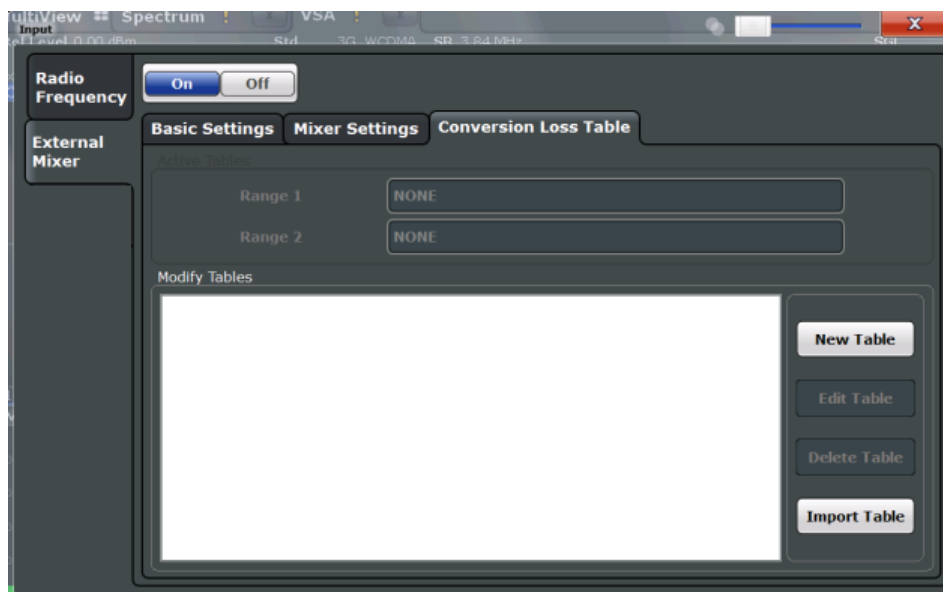
[SENSe:]CORRection:CVL:BIAS on page 186

**Managing Conversion Loss Tables**

**Access:** INPUT/OUTPUT > "External Mixer Config" > "Conversion Loss Table"

In this tab, you configure and manage conversion loss tables. Conversion loss tables consist of value pairs that describe the correction values for conversion loss at certain frequencies. The correction values for frequencies between the reference points are obtained via interpolation.

The currently selected table for each range is displayed at the top of the dialog box. All conversion loss tables found in the instrument's C:\R\_S\INSTR\USER\cvl\ directory are listed in the "Modify Tables" list.



[New Table](#)..... 80

[Edit Table](#)..... 80

[Delete Table](#)..... 80

[Import Table](#)..... 81

**New Table**

Opens the "Edit Conversion loss table" dialog box to configure a new conversion loss table. For details on table configuration, see "[Creating and Editing Conversion Loss Tables](#)" on page 81.

Remote command:

[\[SENSe:\]CORRection:CVL:SElect](#) on page 189

**Edit Table**

Opens the "Edit Conversion loss table" dialog box to edit the selected conversion loss table. For details on table configuration, see "[Creating and Editing Conversion Loss Tables](#)" on page 81.

Remote command:

[\[SENSe:\]CORRection:CVL:SElect](#) on page 189

**Delete Table**

Deletes the currently selected conversion loss table after you confirm the action.

Remote command:

[\[SENSe:\]CORRection:CVL:CLEAr](#) on page 187



**Import Table**

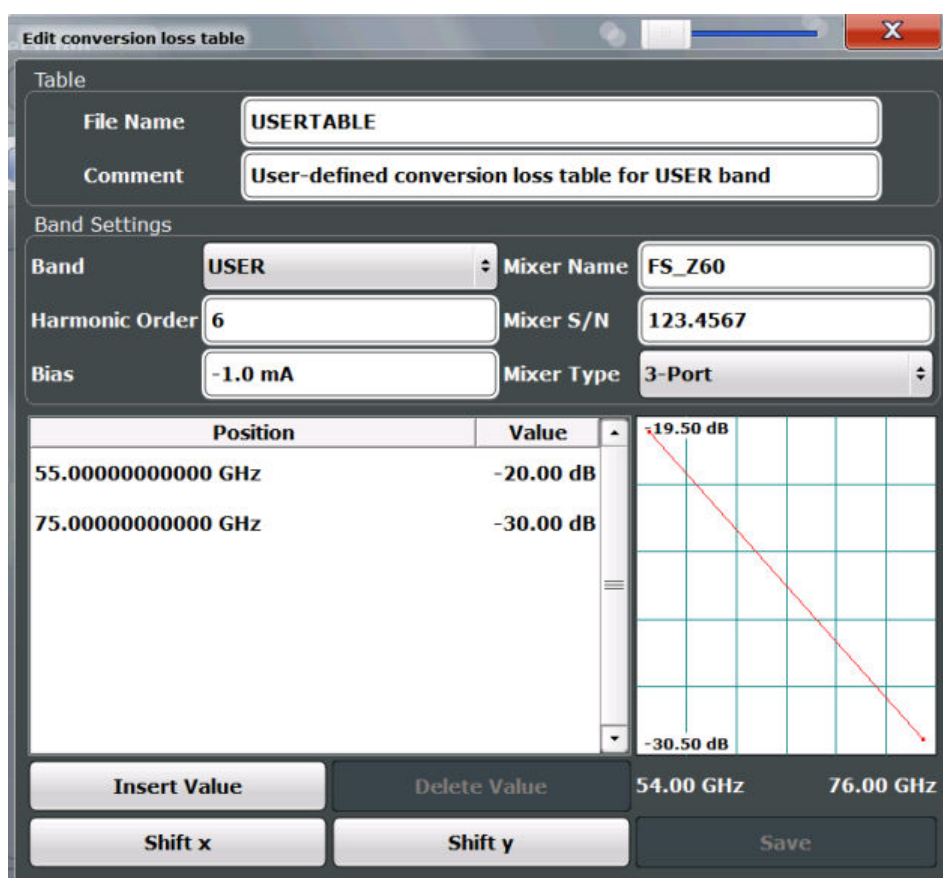
Imports a stored conversion loss table from any directory and copies it to the instrument's C:\R\_S\INSTR\USER\cv1\ directory. It can then be assigned for use for a specific frequency range (see "Conversion loss" on page 78).

**Creating and Editing Conversion Loss Tables**

**Access:** INPUT/OUTPUT > "External Mixer Config" > "Conversion Loss Table" > "New Table" / "Edit Table"

Conversion loss tables can be newly defined and edited.

A preview pane displays the current configuration of the conversion loss function as described by the position/value entries.



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Comment.....82

Band.....82

Harmonic Order.....82

Bias.....82

Mixer Name.....82

Mixer S/N.....83

Mixer Type.....83

Position/Value.....83

Insert Value.....83

Delete Value.....	83
Shift x.....	83
Shift y.....	84
Save.....	84

### File Name

Defines the name under which the table is stored in the C:\R\_S\INSTR\USER\cv1\ directory on the instrument. The name of the table is identical with the name of the file (without extension) in which the table is stored. This setting is mandatory. The .ACL extension is automatically appended during storage.

Remote command:

[SENSe:]CORRection:CVL:SElect on page 189

### Comment

An optional comment that describes the conversion loss table. The comment is user-definable.

Remote command:

[SENSe:]CORRection:CVL:COMMeNt on page 187

### Band

The waveguide or user-defined band to which the table applies. This setting is checked against the current mixer setting before the table can be assigned to the range.

For a definition of the frequency range for the pre-defined bands, see [table 12-3 on page 182](#).

Remote command:

[SENSe:]CORRection:CVL:BAND on page 186

### Harmonic Order

The harmonic order of the range to which the table applies. This setting is checked against the current mixer setting before the table can be assigned to the range.

Remote command:

[SENSe:]CORRection:CVL:HARMonic on page 188

### Bias

The bias current which is required to set the mixer to its optimum operating point. It corresponds to the short-circuit current. The bias current can range from -10 mA to 10 mA. The actual bias current is lower because of the forward voltage of the mixer diode(s).

**Tip:** You can also define the bias interactively while a preview of the trace with the changed setting is displayed, see "[Bias Settings](#)" on page 79.

Remote command:

[SENSe:]CORRection:CVL:BIAS on page 186

### Mixer Name

Specifies the name of the external mixer to which the table applies. This setting is checked against the current mixer setting before the table can be assigned to the range.

Remote command:

[\[SENSe:\]CORRection:CVL:MIXer](#) on page 188

### Mixer S/N

Specifies the serial number of the external mixer to which the table applies.

The specified number is checked against the currently connected mixer number before the table can be assigned to the range.

Remote command:

[\[SENSe:\]CORRection:CVL:SNUMber](#) on page 189

### Mixer Type

Specifies whether the external mixer to which the table applies is a two-port or three-port type. This setting is checked against the current mixer setting before the table can be assigned to the range.

Remote command:

[\[SENSe:\]CORRection:CVL:PORTs](#) on page 189

### Position/Value

Each position/value pair defines the conversion loss value in dB for a specific frequency. The reference values must be entered in order of increasing frequencies. A maximum of 50 reference values can be entered. To enter a new value pair, select an empty space in the "Position/Value" table, or select the [Insert Value](#) button.

Correction values for frequencies between the reference values are interpolated. Linear interpolation is performed if the table contains only two values. If it contains more than two reference values, spline interpolation is carried out. Outside the frequency range covered by the table, the conversion loss is assumed to be the same as that for the first and last reference value.

The current configuration of the conversion loss function as described by the position/value entries is displayed in the preview pane to the right of the table.

Remote command:

[\[SENSe:\]CORRection:CVL:DATA](#) on page 188

### Insert Value

Inserts a new position/value entry in the table.

If the table is empty, a new entry at 0 Hz is inserted.

If entries already exist, a new entry is inserted above the selected entry. The position of the new entry is selected such that it divides the span to the previous entry in half.

### Delete Value

Deletes the currently selected position/value entry.

### Shift x

Shifts all positions in the table by a specific value. The value can be entered in the edit dialog box. The conversion loss function in the preview pane is shifted along the x-axis.

**Shift y**

Shifts all conversion loss values by a specific value. The value can be entered in the edit dialog box. The conversion loss function in the preview pane is shifted along the y-axis.

**Save**

The conversion loss table is stored under the specified file name in the C:\R\_S\INSTR\USER\cv1\ directory of the instrument.

**7.2.2 Output Settings**

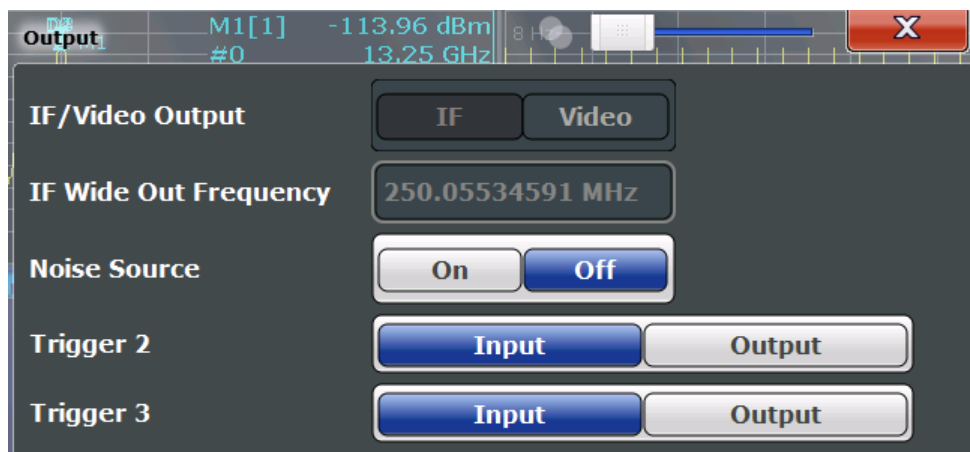
**Access:** INPUT/OUTPUT > "Output"

The R&S FSW can provide output to special connectors for other devices.

For details on connectors, refer to the R&S FSW Getting Started manual, "Front / Rear Panel View" chapters.



How to provide trigger signals as output is described in detail in the R&S FSW User Manual.



Noise Source.....84

Trigger 2/3.....85

    L Output Type.....85

        L Level.....85

        L Pulse Length.....86

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**Noise Source**

This command turns the 28 V supply of the BNC connector labeled NOISE SOURCE CONTROL on the R&S FSW on and off.

External noise sources are useful when you are measuring power levels that fall below the noise floor of the R&S FSW itself, for example when measuring the noise level of a DUT.

Remote command:

[DIAGnostic:SERVice:NSource](#) on page 192

### Trigger 2/3

Defines the usage of the variable TRIGGER INPUT/OUTPUT connectors, where:

"Trigger 2": TRIGGER INPUT/OUTPUT connector on the front panel

"Trigger 3": TRIGGER 3 INPUT/ OUTPUT connector on the rear panel

(Trigger 1 is INPUT only.)

**Note:** Providing trigger signals as output is described in detail in the R&S FSW User Manual.

"Input"            The signal at the connector is used as an external trigger source by the R&S FSW. Trigger input parameters are available in the "Trigger" dialog box.

"Output"           The R&S FSW sends a trigger signal to the output connector to be used by connected devices. Further trigger parameters are available for the connector.

Remote command:

[OUTPut:TRIGger<port>:DIRection](#) on page 218

### Output Type ← Trigger 2/3

Type of signal to be sent to the output

"Device Trig- (Default) Sends a trigger when the R&S FSW triggers.  
gered"

"Trigger        Sends a (high level) trigger when the R&S FSW is in "Ready for trig-  
Armed"        ger" state.  
This state is indicated by a status bit in the `STATUS:OPERation` register (bit 5), as well as by a low-level signal at the AUX port (pin 9).

"User Defined" Sends a trigger when you select the "Send Trigger" button.  
In this case, further parameters are available for the output signal.

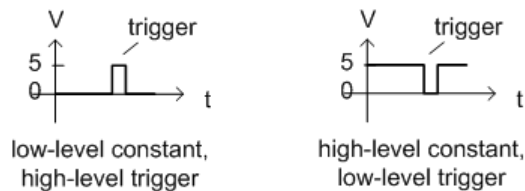
Remote command:

[OUTPut:TRIGger<port>:OTYPe](#) on page 218

### Level ← Output Type ← Trigger 2/3

Defines whether a high (1) or low (0) constant signal is sent to the trigger output connector.

The trigger pulse level is always opposite to the constant signal level defined here. For example, for "Level = High", a constant high signal is output to the connector until you select the [Send Trigger](#) function. Then, a low pulse is provided.



Remote command:

`OUTPut:TRIGger<port>:LEVel` on page 218

### **Pulse Length** ← **Output Type** ← **Trigger 2/3**

Defines the duration of the pulse (pulse width) sent as a trigger to the output connector.

Remote command:

`OUTPut:TRIGger<port>:PULSe:LENGth` on page 219

### **Send Trigger** ← **Output Type** ← **Trigger 2/3**

Sends a user-defined trigger to the output connector immediately.

Note that the trigger pulse level is always opposite to the constant signal level defined by the output [Level](#) setting. For example, for "Level = High", a constant high signal is output to the connector until you select the "Send Trigger" function. Then, a low pulse is sent.

Which pulse level will be sent is indicated by a graphic on the button.

Remote command:

`OUTPut:TRIGger<port>:PULSe:IMMediate` on page 219

## 7.2.3 Digital I/Q Output Settings

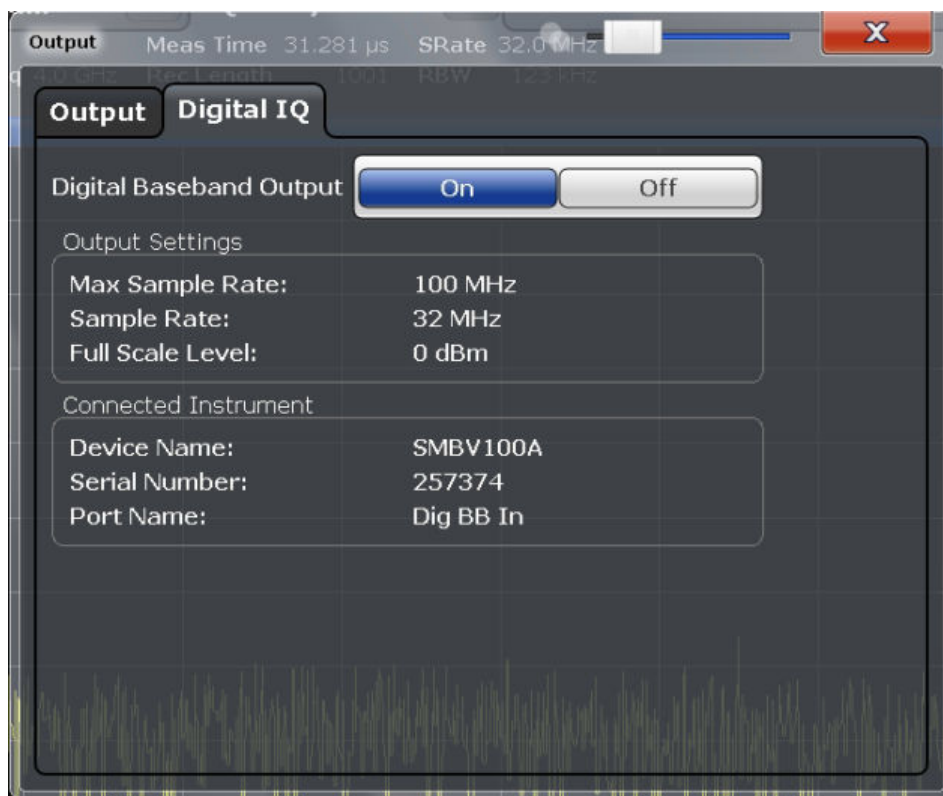
**Access:** "Overview" > "Output" > "Digital I/Q" tab

The optional Digital Baseband Interface allows you to output I/Q data from any R&S FSW application that processes I/Q data to an external device.

These settings are only available if the Digital Baseband Interface option is installed on the R&S FSW.



Digital I/Q output is available with bandwidth extension option R&S FSW-B500/ -B512, but not with R&S FSW-B512R (Real-Time).



[Digital Baseband Output](#)..... 87  
[Output Settings Information](#)..... 87  
[Connected Instrument](#)..... 88  
[DigIConf](#)..... 88

**Digital Baseband Output**

Enables or disables a digital output stream to the optional Digital Baseband Interface, if available.

**Note:** If digital baseband output is active, the sample rate is restricted to 200 MHz (max. 160 MHz bandwidth).

The only data source that can be used for digital baseband output is RF input.

Remote command:

[OUTPut:DIQ](#) on page 178

**Output Settings Information**

Displays information on the settings for output via the optional Digital Baseband Interface.

The following information is displayed:

- Maximum sample rate that can be used to transfer data via the Digital Baseband Interface (i.e. the maximum input sample rate that can be processed by the connected instrument)
- Sample rate currently used to transfer data via the Digital Baseband Interface
- Level and unit that corresponds to an I/Q sample with the magnitude "1"

Remote command:

`OUTPut:DIQ:CDEvice?` on page 178

#### Connected Instrument

Displays information on the instrument connected to the optional Digital Baseband Interface, if available.

If an instrument is connected, the following information is displayed:

- Name and serial number of the instrument connected to the Digital Baseband Interface
- Used port

Remote command:

`OUTPut:DIQ:CDEvice?` on page 178

#### DigIConf

Starts the optional R&S DigIConf application. This function is available in the In-/Output menu, but only if the optional software is installed.

**Note that R&S DigIConf requires a USB connection (not LAN!) from the R&S FSW to the R&S EX-IQ-BOX in addition to the Digital Baseband Interface connection. R&S DigIConf version 2.20.360.86 Build 170 or higher is required.**

To return to the R&S FSW application, press any key. The R&S FSW application is displayed with the "Input/Output" menu, regardless of which key was pressed.

For details on the R&S DigIConf application, see the "R&S®EX-IQ-BOX Digital Interface Module R&S®DigIConf Software Operating Manual".

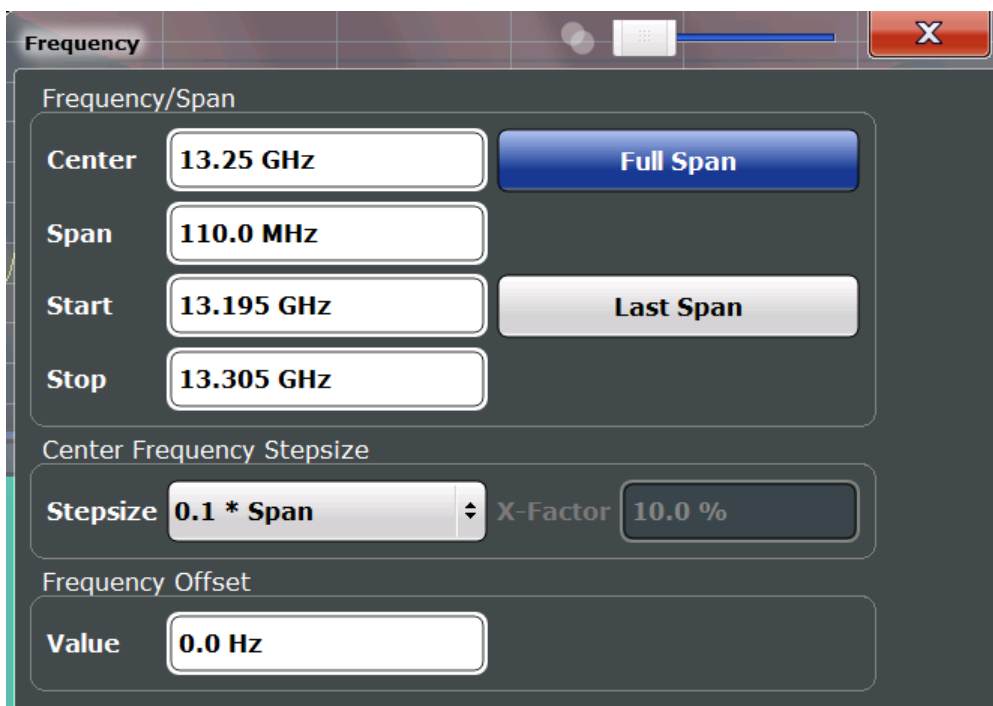
**Note:** If you close the R&S DigIConf window using the "Close" icon, the window is minimized, not closed.

If you select the "File > Exit" menu item in the R&S DigIConf window, the application is closed. Note that in this case the settings are lost and the EX-IQ-BOX functionality is no longer available until you restart the application using the "DigIConf" softkey in the R&S FSW once again.

## 7.3 Frequency and Span Settings

**Access:** "Overview" > "Frequency"





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Span.....	89
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Last Span.....	89
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**Center frequency**

Defines the center frequency of the signal in Hertz.

Remote command:

[SENSe:] FREQuency:CENTer on page 199

**Span**

Defines the frequency span. The center frequency is kept constant. The allowed range depends on the installed real-time option and is specified in the data sheet.

Remote command:

[SENSe:] FREQuency:SPAN on page 201

**Start / Stop**

Defines the start and stop frequencies.

Remote command:

[SENSe:] FREQuency:START on page 202

[SENSe:] FREQuency:STOP on page 202

**Last Span**

Sets the span to the previous value. With this function you can switch between an overview measurement and a detailed measurement quickly.

Remote command:

[SENSe:] FREQuency: SPAN on page 201

### Center Frequency Step Size

Defines the step size by which the center frequency is increased or decreased using the arrow keys.

When you use the rotary knob the center frequency changes in steps of only 1/10 of the span.

The step size can be coupled to another value or it can be manually set to a fixed value.

"X * Span"	Sets the step size for the center frequency to a defined factor of the span. The "X-Factor" defines the percentage of the span. Values between 1 % and 100 % in steps of 1 % are allowed. The default setting is 10 %.
"= Center"	Sets the step size to the value of the center frequency. The used value is indicated in the "Value" field.
"= Marker"	This setting is only available if a marker is active. Sets the step size to the value of the current marker and removes the coupling of the step size to span. The used value is indicated in the "Value" field.
"Manual"	Defines a fixed step size for the center frequency. Enter the step size in the "Value" field.

Remote command:

[SENSe:] FREQuency: CENTer: STEP on page 200

### Frequency Offset

Shifts the displayed frequency range along the x-axis by the defined offset.

This parameter has no effect on the instrument's hardware, or on the captured data or on data processing. It is simply a manipulation of the final results in which absolute frequency values are displayed. Thus, the x-axis of a spectrum display is shifted by a constant offset if it shows absolute frequencies, but not if it shows frequencies relative to the signal's center frequency.

A frequency offset can be used to correct the display of a signal that is slightly distorted by the measurement setup, for example.

The allowed values range from -100 GHz to 100 GHz. The default setting is 0 Hz.

**Note:** In MSRT mode, this function is only available for the MSRT Master.

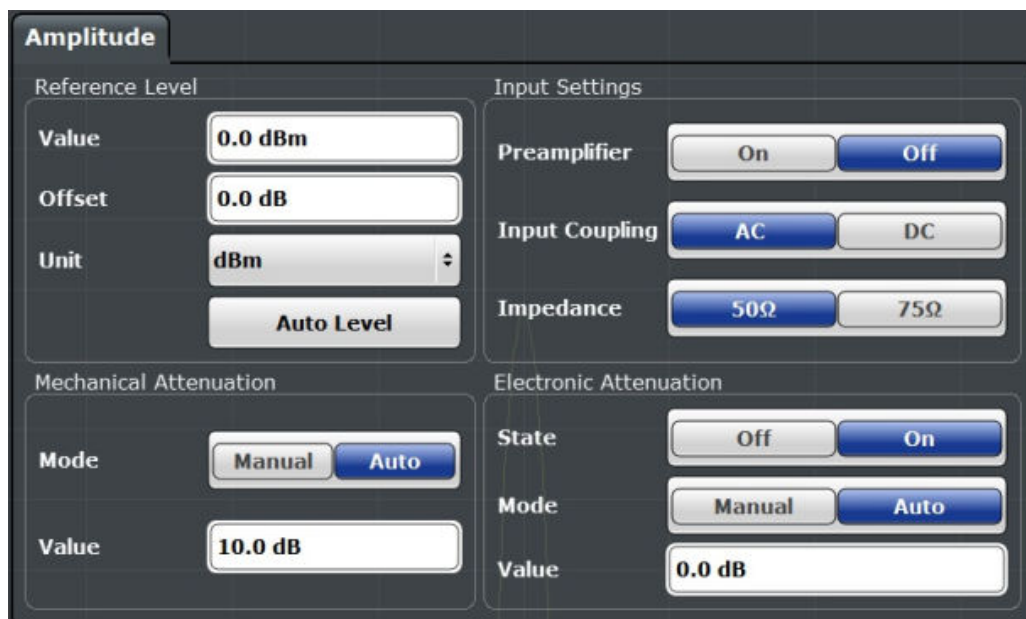
Remote command:

[SENSe:] FREQuency: OFFSet on page 201

## 7.4 Amplitude Settings

**Access:** "Overview" > "Input/Frontend" > "Amplitude"

Amplitude settings determine how the R&S FSW must process or display the expected input power levels.



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- └ Unit..... 92
- └ Setting the Reference Level Automatically (Auto Level)..... 92

RF Attenuation..... 92

- └ Attenuation Mode / Value..... 92

Using Electronic Attenuation..... 93

Input Settings..... 93

- └ Preamplifier..... 93

**Reference Level**

Defines the expected maximum input signal level. Signal levels above this value may not be measured correctly, which is indicated by the "IF OVLD" status display.

The reference level can also be used to scale power diagrams; the reference level is then used as the maximum on the y-axis.

Since the hardware of the R&S FSW is adapted according to this value, it is recommended that you set the reference level close above the expected maximum signal level. Thus you ensure an optimum measurement (no compression, good signal-to-noise ratio).

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RLEVEL` on page 193

**Shifting the Display (Offset) ← Reference Level**

Defines an arithmetic level offset. This offset is added to the measured level. In some result displays, the scaling of the y-axis is changed accordingly.

Define an offset if the signal is attenuated or amplified before it is fed into the R&S FSW so the application shows correct power results. All displayed power level results are shifted by this value.

The setting range is  $\pm 200$  dB in 0.01 dB steps.

Note, however, that the *internal* reference level (used to adjust the hardware settings to the expected signal) ignores any "Reference Level Offset". Thus, it is important to keep in mind the actual power level the R&S FSW must handle. Do not rely on the displayed reference level (internal reference level = displayed reference level - offset).

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RLEVel:OFFSet` on page 194

#### Unit ← Reference Level

The R&S FSW measures the signal voltage at the RF input.

The following units are available and directly convertible:

- dBm
- dBmV
- dB $\mu$ V

Remote command:

`CALCulate<n>:UNIT:POWer` on page 193

#### Setting the Reference Level Automatically (Auto Level) ← Reference Level

Automatically determines a reference level which ensures that no overload occurs at the R&S FSW for the current input data. At the same time, the internal attenuators and the preamplifier (for analog baseband input: the full scale level) are adjusted so the signal-to-noise ratio is optimized, while signal compression and clipping are minimized.

To determine the required reference level, a level measurement is performed on the R&S FSW.

If necessary, you can optimize the reference level further. Decrease the attenuation level manually to the lowest possible value before an overload occurs, then decrease the reference level in the same way.

Remote command:

`[SENSe:]ADJust:LEVel` on page 233

#### RF Attenuation

Defines the attenuation applied to the RF input of the R&S FSW.

#### Attenuation Mode / Value ← RF Attenuation

The RF attenuation can be set automatically as a function of the selected reference level (Auto mode). This ensures that no overload occurs at the RF INPUT connector for the current reference level. It is the default setting.

By default and when no (optional) [electronic attenuation](#) is available, mechanical attenuation is applied.

In "Manual" mode, you can set the RF attenuation in 1 dB steps (down to 0 dB). Other entries are rounded to the next integer value. The range is specified in the data sheet. If the defined reference level cannot be set for the defined RF attenuation, the reference level is adjusted accordingly and the warning "Limit reached" is displayed.

**NOTICE!** Risk of hardware damage due to high power levels. When decreasing the attenuation manually, ensure that the power level does not exceed the maximum level allowed at the RF input, as an overload may lead to hardware damage.

Remote command:

`INPut:ATTenuation` on page 194

`INPut:ATTenuation:AUTO` on page 195

### Using Electronic Attenuation

If the (optional) Electronic Attenuation hardware is installed on the R&S FSW, you can also activate an electronic attenuator.

In "Auto" mode, the settings are defined automatically; in "Manual" mode, you can define the mechanical and electronic attenuation separately.

**Note:** Electronic attenuation is not available for stop frequencies (or center frequencies in zero span) > 13.6 GHz.

In "Auto" mode, RF attenuation is provided by the electronic attenuator as much as possible to reduce the amount of mechanical switching required. Mechanical attenuation may provide a better signal-to-noise ratio, however.

When you switch off electronic attenuation, the RF attenuation is automatically set to the same mode (auto/manual) as the electronic attenuation was set to. Thus, the RF attenuation can be set to automatic mode, and the full attenuation is provided by the mechanical attenuator, if possible.

Both the electronic and the mechanical attenuation can be varied in 1 dB steps. Other entries are rounded to the next lower integer value.

For the R&S FSW85, the mechanical attenuation can be varied only in 10 dB steps.

If the defined reference level cannot be set for the given attenuation, the reference level is adjusted accordingly and the warning "Limit reached" is displayed in the status bar.

Remote command:

`INPut:EATT:STATe` on page 196

`INPut:EATT:AUTO` on page 195

`INPut:EATT` on page 195

### Input Settings

Some input settings affect the measured amplitude of the signal, as well.

The parameters "Input Coupling" and "Impedance" are identical to those in the "Input" settings.

### Preamplicifier ← Input Settings

If the (optional) Preamplicifier hardware is installed, a preamplicifier can be activated for the RF input signal.

You can use a preamplicifier to analyze signals from DUTs with low output power.

For R&S FSW26 or higher models, the input signal is amplified by 30 dB if the preamplicifier is activated.

For R&S FSW8 or 13 models, the following settings are available:

"Off"                      Deactivates the preamplicifier.

"15 dB"            The RF input signal is amplified by about 15 dB.

"30 dB"            The RF input signal is amplified by about 30 dB.

Remote command:

`INPut:GAIN:STATe` on page 196

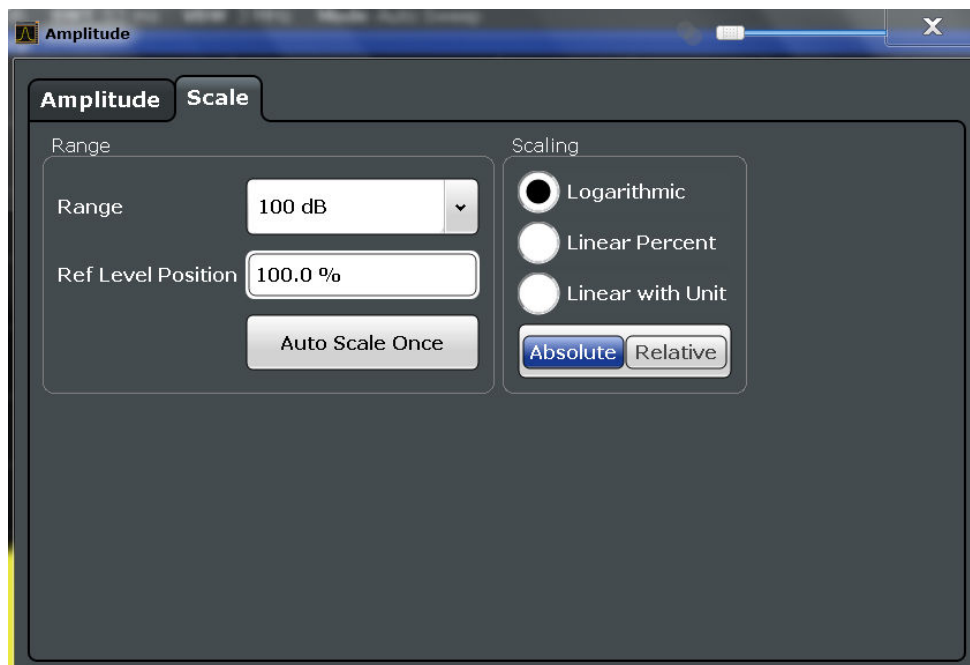
`INPut:GAIN[:VALue]` on page 196

## 7.5 Scaling the Y-Axis

The individual scaling settings that affect the vertical axis are described here.

**Access:** "Overview" > "Amplitude" > "Scale" tab

**Or:** AMPT > "Scale Config"



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### Range

Defines the displayed y-axis range in dB.

The default value is 100 dB.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALE]` on page 197

**Ref Level Position**

Defines the reference level position, i.e. the position of the maximum AD converter value on the level axis in %, where 0 % corresponds to the lower and 100 % to the upper limit of the diagram.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RPOSition` on page 198

**Auto Scale Once**

Automatically determines the optimal range and reference level position to be displayed for the current measurement settings.

The display is only set once; it is not adapted further if the measurement settings are changed again.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:AUTO ONCE` on page 197

**Scaling**

Defines the scaling method for the y-axis.

"Logarithmic"	Logarithmic scaling (only available for logarithmic units - dB..., and A, V, Watt)
"Linear Unit"	Linear scaling in the unit of the measured signal
"Linear Percent"	Linear scaling in percentages from 0 to 100
"Absolute"	The labeling of the level lines refers to the absolute value of the reference level (not available for "Linear Percent")
"Relative"	The scaling is in dB, relative to the reference level (only available for logarithmic units - dB...). The upper line of the grid (reference level) is always at 0 dB.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:Y:SPACing` on page 199

`DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:MODE` on page 197

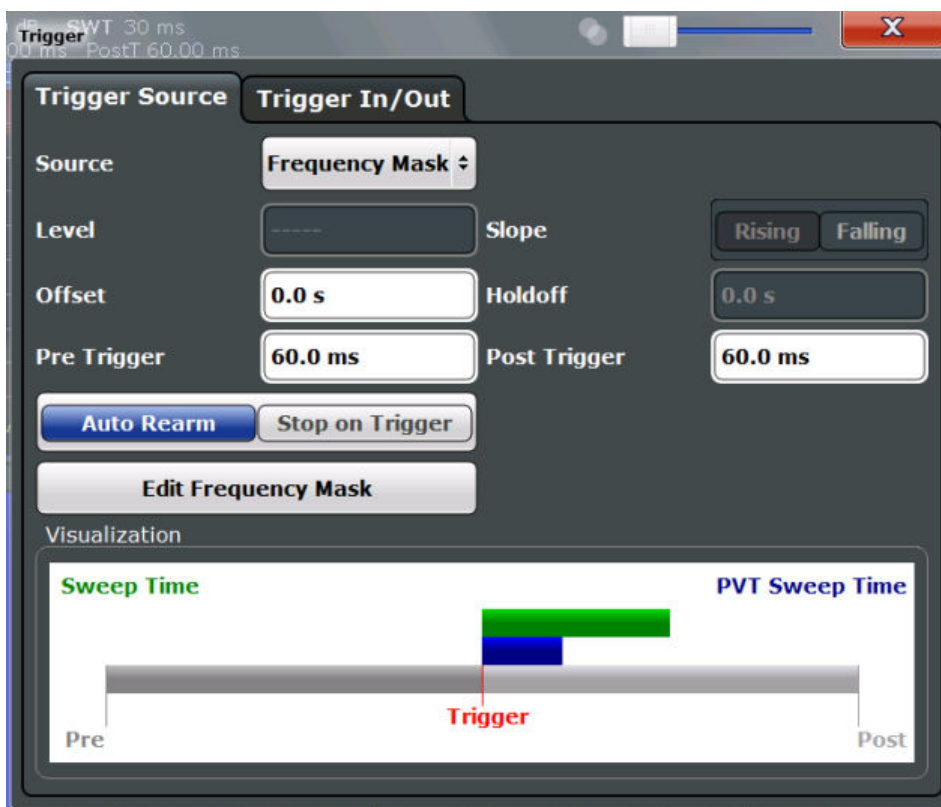
## 7.6 Trigger Configuration

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- [Frequency Mask Trigger Configuration](#).....99
- [Trigger Input/Output](#)..... 102

### 7.6.1 Trigger Source Settings

**Access:** "Overview" > "Trigger"

Trigger settings determine when the input signal is measured.



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**Trigger Source**

Defines the trigger source. If a trigger source other than "Free Run" is set, "TRG" is displayed in the channel bar and the trigger source is indicated.

Remote command:

TRIGger [:SEQuence] :SOURce on page 210

**Free Run ← Trigger Source**

No trigger source is considered. Data acquisition is started manually or automatically and continues until stopped explicitly.

Remote command:

TRIG:SOUR IMM, see TRIGger [:SEQuence] :SOURce on page 210



**External Trigger 1/2/3 ← Trigger Source**

Data acquisition starts when the TTL signal fed into the specified input connector meets or exceeds the specified trigger level.

(See ["Trigger Level"](#) on page 97).

**Note:** The "External Trigger 1" softkey automatically selects the trigger signal from the TRIGGER 1 INPUT connector on the front panel.

For details, see the "Instrument Tour" chapter in the R&S FSW Getting Started manual.

"External Trigger 1"

Trigger signal from the TRIGGER 1 INPUT connector.

"External Trigger 2"

Trigger signal from the TRIGGER 2 INPUT / OUTPUT connector.

"External Trigger 3"

Trigger signal from the TRIGGER 3 INPUT/ OUTPUT connector on the rear panel.

Remote command:

TRIG:SOUR EXT, TRIG:SOUR EXT2

TRIG:SOUR EXT3

See [TRIGger\[:SEquence\]:SOURce](#) on page 210

**Frequency Mask ← Trigger Source**

Triggers when the measured signal violates the user-defined frequency mask.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40.

Remote command:

TRIG:SOUR MASK, see [TRIGger\[:SEquence\]:SOURce](#) on page 210

**Time Domain ← Trigger Source**

Triggers measurements if the signal exceeds a particular power level in the time domain.

Remote command:

TRIG:SEQ:SOUR TDTR, see [TRIGger\[:SEquence\]:SOURce](#) on page 210

[TRIGger\[:SEquence\]:TDTRigger:LEVel](#) on page 211

**Trigger Level**

Defines the trigger level for the specified trigger source.

For details on supported trigger levels, see the data sheet.

Remote command:

[TRIGger\[:SEquence\]:LEVel\[:EXternal<port>\]](#) on page 208

[TRIGger\[:SEquence\]:TDTRigger:LEVel](#) on page 211

**Trigger Offset**

Defines the time offset between the trigger event and the start of the measurement.

Offset > 0:	Start of the measurement is delayed
Offset < 0:	Measurement starts earlier (pretrigger)

Remote command:

[TRIGger\[:SEquence\]:HOLDoff\[:TIME\]](#) on page 208

### Slope

For all trigger sources except frequency mask, you can define whether triggering occurs when the signal rises to the trigger level or falls down to it.

Remote command:

[TRIGger\[:SEquence\]:SLOPe](#) on page 209

### Pretrigger capture time

Defines a time period *before* the actual trigger event in which data is also captured, in addition to the posttrigger time.

In this case, one or more additional frames will be available in the spectrogram/waterfall *beneath* the frame displayed in the Real-Time Spectrum or PVT diagram window by default.

Remote command:

[TRIGger\[:SEquence\]:PRETrigger\[:TIME\]](#) on page 209

### Posttrigger capture time

Defines a time period *after* the actual trigger event in which data is captured.

Posttrigger data after the sweep time are displayed as additional frames in the spectrogram/ PVT waterfall *above* the frame displayed in the Real-Time Spectrum or PVT diagram window by default.

Remote command:

[TRIGger\[:SEquence\]:POSTtrigger\[:TIME\]](#) on page 208

### Trigger mode (Auto Rearm/ Stop on Trigger)

By default, a trigger event causes the R&S FSW to start a measurement and to immediately rearm the trigger ("Auto Rearm"). In that case, measurements are continuously triggered and measurement results may become obsolete in a very short time. The pre- and posttrigger periods for each sweep time are displayed.

If "Stop on Trigger" is active, the trigger is not rearmed after the first trigger event has occurred; thus, the measurement stops after one sweep. The measurement results for that sweep remain on the display, including the pretrigger and posttrigger periods.

Note, however, that if the trigger event occurs before the defined pretrigger time has elapsed, the period between measurement start and the trigger event is shorter than the defined pretrigger time.

Remote command:

[TRIGger\[:SEquence\]:MODE](#) on page 207

### Edit Frequency Mask

Opens the "Edit Frequency Mask" dialog, only available if the "Frequency Mask" trigger source is selected.

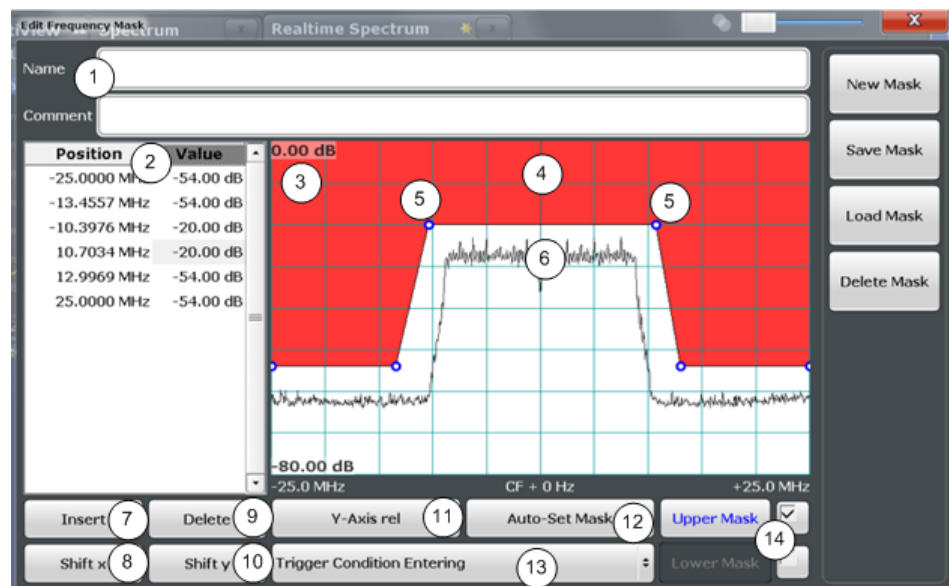
For details see [Chapter 7.6.2, "Frequency Mask Trigger Configuration"](#), on page 99.

## 7.6.2 Frequency Mask Trigger Configuration

**Access:** TRIG > "Edit Frequency Mask"

The Frequency Mask Trigger (FMT) is a mask in the frequency domain, which is checked with every calculated FFT. When a specific condition concerning this mask occurs during the measurement of the input signal, data capturing is triggered.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40.



**Figure 7-1: Edit Frequency Mask dialog box**

- 1 = Name and description of the frequency mask
- 2 = Mask point table: list of position/value pairs defining mask coordinates
- 3 = Preview pane
- 4 = Frequency mask preview: the area the frequency mask currently covers is red
- 5 = Frequency mask mask points: define the shape of the frequency mask
- 6 = Preview of the current measurement trace; type and shape depend on currently selected measurement
- 7 = Insert: inserts a new mask point
- 8 = Shift X: shifts the complete frequency mask horizontally
- 9 = Delete: deletes an existing mask points
- 10 = Shift Y: shifts the complete frequency mask vertically
- 11 = Y-Axis Rel/Abs: switches between relative (dB) and absolute (dBm) amplitude values
- 12 = Auto Set Mask: creates a frequency mask automatically
- 13 = Trigger Condition selection: sets the trigger condition
- 14 = Upper Line/Lower Line: activates/deactivates the upper and lower frequency mask lines

### 7.6.2.1 Frequency Mask Management

**Access:** TRIG > "Edit Frequency Mask"

As frequency masks can have a very complex structure, they can be stored for later use with other signals. The masks are stored in a file with the extension `.FMT` in the `C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask` directory. By default, the mask name is used as the file name; however, it can be edited.

**New Mask**

Clears the current mask configuration to define a new frequency mask.

Remote command:

`CALCulate<n>:MASK:NAME` on page 214

**Save Mask**

Opens a file selection dialog box to save the current frequency mask configuration in a file.

By default, the mask name is used as the file name; however, it can be edited.

The mask is stored in a file with the extension `.FMT` in the

`C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask` directory.

Remote command:

Path selection:

`CALCulate<n>:MASK:CDIRectory` on page 211

Define mask name:

`CALCulate<n>:MASK:NAME` on page 214

**Load Mask**

Opens a file selection dialog box to restore a saved frequency mask.

The dialog box contains all frequency masks with the extension `.FMT` in the

`C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask` directory.

Select the required mask and confirm the selection with the "Load" button.

Remote command:

Path selection:

`CALCulate<n>:MASK:CDIRectory` on page 211

Load mask:

`CALCulate<n>:MASK:NAME` on page 214

**Delete Mask**

Opens a file selection dialog box to delete a previously saved frequency mask.

If confirmed, the file is deleted.

Remote command:

`CALCulate<n>:MASK:DELeTe` on page 212

### 7.6.2.2 Frequency Mask Definition

**Access:** TRIG > "Edit Frequency Mask"

The "Edit Frequency Mask" dialog box provides a basic structure of an upper frequency mask in the live preview window.

**Name**

Defines the name of the frequency mask. This name is used as the default file name for storage.

Remote command:

`CALCulate<n>:MASK:NAME` on page 214

### Comment

An optional description of the frequency mask.

Remote command:

`CALCulate<n>:MASK:COMMeNT` on page 212

### Mask points

Each mask is defined by a minimum of 2 and a maximum of 1001 mask points. Each mask point is defined by its position (x-axis) and value (y-value). Mask points must be defined in ascending order and have unique positions.

Remote command:

`CALCulate<n>:MASK:UPPer[:DATA]` on page 217

`CALCulate<n>:MASK:LOWer[:DATA]` on page 214

### Inserting points

Inserts a mask point in the frequency mask above the selected one in the "Position/Value" list and the preview pane.

Remote command:

Redefine the list of data points:

`CALCulate<n>:MASK:UPPer[:DATA]` on page 217

`CALCulate<n>:MASK:LOWer[:DATA]` on page 214

### Deleting points

Deletes the selected mask point in the "Position/Value" list and the preview pane.

Remote command:

Redefine the list of data points:

`CALCulate<n>:MASK:UPPer[:DATA]` on page 217

`CALCulate<n>:MASK:LOWer[:DATA]` on page 214

### Shifting the mask position horizontally ( Shift x )

Shifts the x-value (position) of each mask point horizontally by the defined shift width.

Remote command:

`CALCulate<n>:MASK:UPPer:SHIFt:X` on page 216

`CALCulate<n>:MASK:LOWer:SHIFt:X` on page 212

### Shifting the mask vertically ( Shift y )

Shifts the y-value of each mask point vertically by the defined shift height

Remote command:

`CALCulate<n>:MASK:UPPer:SHIFt:Y` on page 216

`CALCulate<n>:MASK:LOWer:SHIFt:Y` on page 213

### Changing the y-axis scaling ( Y-Axis rel /abs)

Switches between absolute scaling (in dBm) or relative scaling (in dB) for the mask (y-)values.

Remote command:

`CALCulate<n>:MASK:MODE` on page 214

#### Defining a mask automatically ( Auto-Set Mask )

Defines a mask automatically according to the currently measured data. The mask is configured to follow the measurement trace with a specific distance to the power levels.

Remote command:

`CALCulate<n>:MASK:UPPer:AUTO` on page 215

#### Setting the trigger condition

Defines how the frequency mask is evaluated to control data acquisition.

For details see ["Trigger conditions"](#) on page 42.

- |            |   |
|------------|---|
| "Entering" | Activates the trigger as soon as the signal enters the frequency mask. To arm the trigger, the signal initially has to be outside the frequency mask. |
| "Leaving"  | Activates the trigger as soon as the signal leaves the frequency mask. To arm the trigger, the signal initially has to be inside the frequency mask.  |

Remote command:

`TRIGger[:SEquence]:MASK:CONDition` on page 217

#### Activating/deactivating upper and lower masks

By default, the defined mask is activated as an upper mask, i.e. the mask is the area *above* the defined mask points. In addition or alternatively, a lower mask can be activated. In a lower mask, the mask is the area *below* the defined mask points.

The lower mask is defined in the same manner as the upper mask. However, it must be activated explicitly and cannot be configured automatically according to the currently measured values ("Auto-Set Mask").

Both upper and lower masks can be activated at the same time, in order to define a "corridor" of allowed values.

For details see ["Upper and lower masks"](#) on page 42

Remote command:

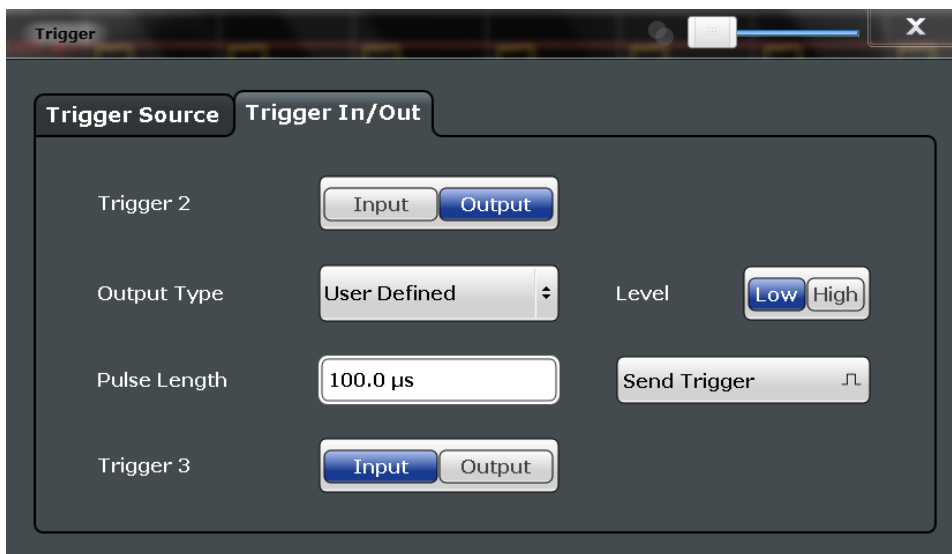
`CALCulate<n>:MASK:LOWer:STATe` on page 213

`CALCulate<n>:MASK:UPPer:STATe` on page 216

### 7.6.3 Trigger Input/Output

**Access:** TRIG > "Trigger Config" > "Trigger In/Out" tab

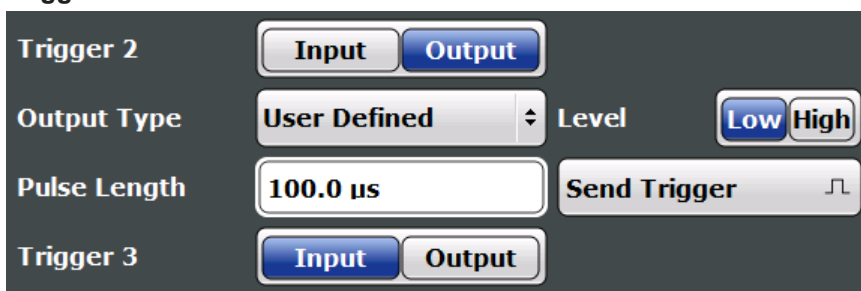
Signals at one of the TRIGGER INPUT/OUTPUT connectors on the R&S FSW can be configured for use as external triggers.



Trigger 2/3..... 103

- └─ Output Type..... 104
  - └─ Level..... 104
  - └─ Pulse Length..... 104
  - └─ Send Trigger..... 104

**Trigger 2/3**



Defines the usage of the variable TRIGGER INPUT/OUTPUT connectors, where:

"Trigger 2": TRIGGER INPUT/OUTPUT connector on the front panel

"Trigger 3": TRIGGER 3 INPUT/ OUTPUT connector on the rear panel

(Trigger 1 is INPUT only.)

**Note:** Providing trigger signals as output is described in detail in the R&S FSW User Manual.

"Input"            The signal at the connector is used as an external trigger source by the R&S FSW. Trigger input parameters are available in the "Trigger" dialog box.

"Output"           The R&S FSW sends a trigger signal to the output connector to be used by connected devices. Further trigger parameters are available for the connector.

Remote command:

`OUTPut:TRIGger<port>:DIRection` on page 218

**Output Type ← Trigger 2/3**

Type of signal to be sent to the output

- "Device Triggered" (Default) Sends a trigger when the R&S FSW triggers.
- "Trigger Armed" Sends a (high level) trigger when the R&S FSW is in "Ready for trigger" state. This state is indicated by a status bit in the `STATUS:OPERation` register (bit 5), as well as by a low-level signal at the AUX port (pin 9).
- "User Defined" Sends a trigger when you select the "Send Trigger" button. In this case, further parameters are available for the output signal.

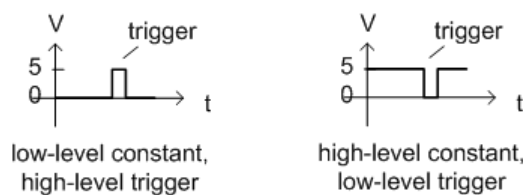
Remote command:

`OUTPut:TRIGger<port>:OTYPe` on page 218

**Level ← Output Type ← Trigger 2/3**

Defines whether a high (1) or low (0) constant signal is sent to the trigger output connector.

The trigger pulse level is always opposite to the constant signal level defined here. For example, for "Level = High", a constant high signal is output to the connector until you select the [Send Trigger](#) function. Then, a low pulse is provided.



Remote command:

`OUTPut:TRIGger<port>:LEVel` on page 218

**Pulse Length ← Output Type ← Trigger 2/3**

Defines the duration of the pulse (pulse width) sent as a trigger to the output connector.

Remote command:

`OUTPut:TRIGger<port>:PULSe:LENGth` on page 219

**Send Trigger ← Output Type ← Trigger 2/3**

Sends a user-defined trigger to the output connector immediately.

Note that the trigger pulse level is always opposite to the constant signal level defined by the output [Level](#) setting. For example, for "Level = High", a constant high signal is output to the connector until you select the "Send Trigger" function. Then, a low pulse is sent.

Which pulse level will be sent is indicated by a graphic on the button.

Remote command:

`OUTPut:TRIGger<port>:PULSe:IMMediate` on page 219



## 7.7 Bandwidth and Sweep Settings

Access: "Overview" > "Bandwidth"

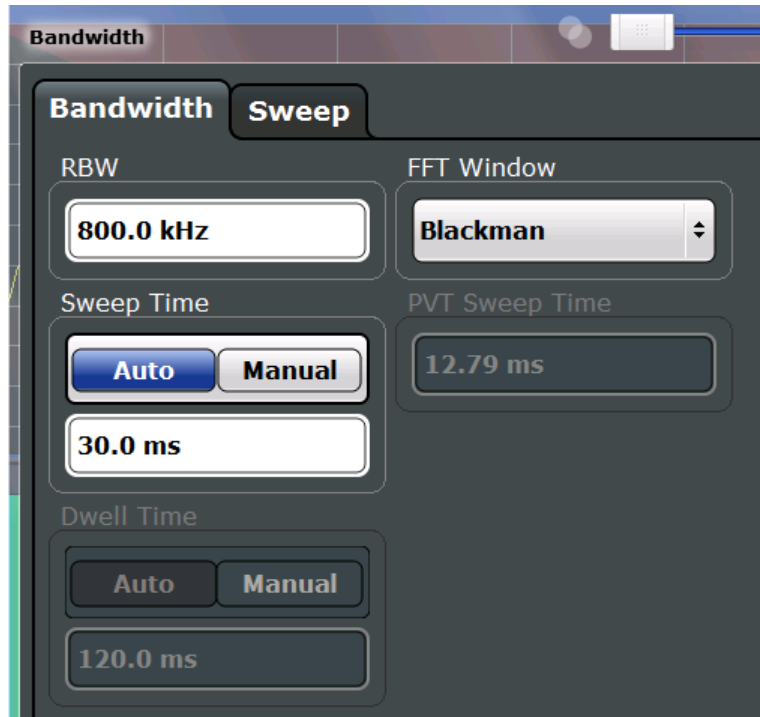


Figure 7-2: Bandwidth dialog box for High Resolution measurement

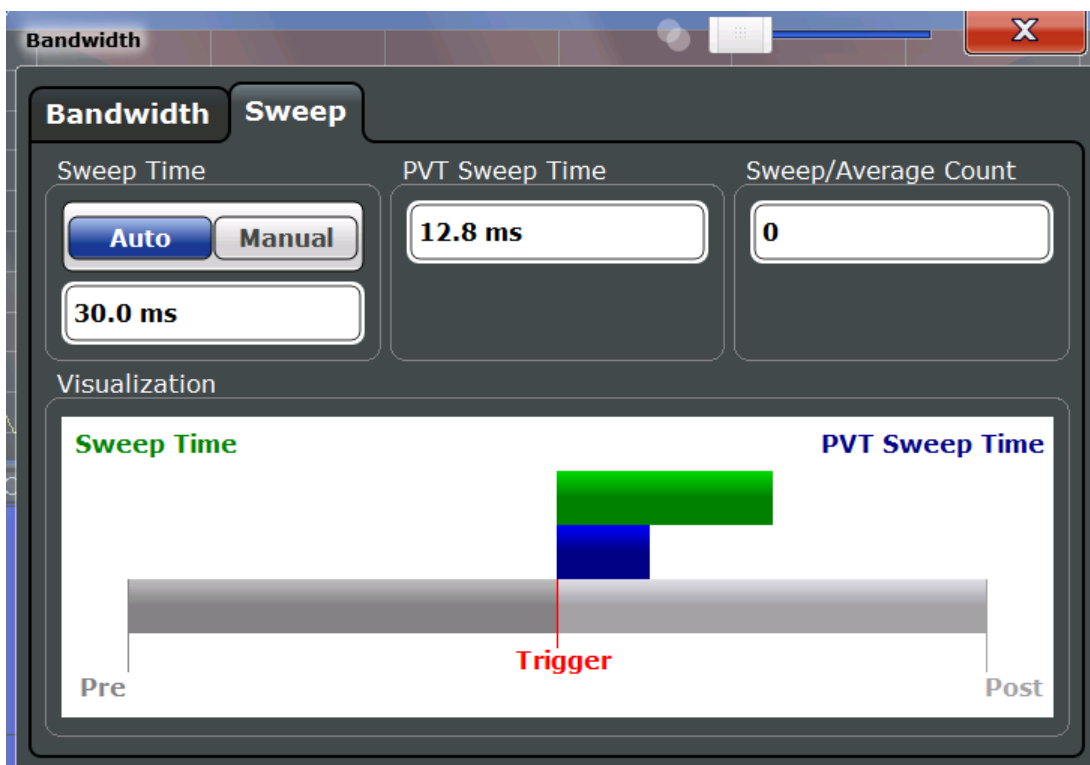


Figure 7-3: Sweep dialog box for Multi-Domain measurement

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FFT Window..... 107

Sweep Time..... 107

PVT Sweep Time..... 107

Dwell Time..... 107

Continuous Sweep/RUN CONT..... 108

Single Sweep/ RUN SINGLE..... 108

Selecting a frame to display..... 109

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**RBW**

Defines the resolution bandwidth. The available resolution bandwidths are specified in the data sheet. Numeric input is always rounded to the nearest possible bandwidth according to the available Span/RBW coupling ratios.

Which coupling ratios are available depends on the selected [FFT Window](#) and the measurement type (see [Chapter 5.1, "Real-Time Spectrum Measurement Types"](#), on page 28).

The RBW can be defined independently of the selected span.

For more information see [Chapter 6.2, "Defining the Resolution Bandwidth"](#), on page 39.

Remote command:

`[SENSe:]BANDwidth[:RESolution]` on page 203

`[SENSe:]BANDwidth[:RESolution]:RATio` on page 203

### FFT Window

In the R&S FSW Real-Time Spectrum application you can select one of several FFT window types. The window type is coupled to the resolution bandwidth.

The following window types are available:

- Blackman
- Flattop
- Gaussian
- Rectangle
- Hanning
- Hamming
- Kaiser

Remote command:

[SENSe:] SWEep:FFT:WINDow:TYPE on page 205

### Sweep Time

Determines the amount of time used to sample data for one spectrum. The sweep time can be defined automatically or manually.

The allowed sweep times depend on the device model; refer to the data sheet.

For more information see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

"Auto"	The sweep time is coupled to the span and resolution bandwidth (RBW). If the span or resolution bandwidth is changed, the sweep time is automatically adjusted.
"Manual"	Define the sweep time manually. Allowed values depend on the coupling ratio of span to RBW. For details refer to the data sheet. Numeric input is always rounded to the nearest possible sweep time.

Remote command:

[SENSe:] SWEep:TIME:AUTO on page 207

[SENSe:] SWEep:TIME on page 206

### PVT Sweep Time

Determines the amount of time used to sample data for one power vs. time diagram. Note that the [Sweep Time](#) setting for results in the frequency domain and the PVT sweep time values are independent and may be different.

This setting is only available for [Multi Domain Real-Time Spectrum Measurement](#), which requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

Remote command:

[SENSe:] SWEep:TIME on page 206

### Dwell Time

Determines the amount of time used to sample a continuous stream of I/Q data. The stream is displayed as multiple rows in the spectrogram or waterfall diagrams (as opposed to the [Sweep Time](#), which defines the time to capture a *single* row in the diagrams). Dwell time is never applied for triggered measurements. It is only applied in single sweep mode or when the Sequencer is in continuous mode.

The dwell time can be defined automatically or manually.

For more information see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

- "Auto"            The dwell time is set to the maximum of:
- ["Sweep Time"](#) on page 107
  - ["PVT Sweep Time"](#) on page 107
  - 30 ms
- "Manual"         Define the dwell time manually. Values between 30 ms and 1 hour (3600 s) are allowed.

Remote command:

[\[SENSe:\] SWEep:DTIME:AUTO](#) on page 205

[\[SENSe:\] SWEep:DTIME](#) on page 204

### Continuous Sweep/RUN CONT

After triggering, starts the measurement and repeats it continuously until stopped. This is the default setting.

While the measurement is running, the "Continuous Sweep" softkey and the RUN CONT key are highlighted. The running measurement can be aborted by selecting the highlighted softkey or key again. The results are not deleted until a new measurement is started.

**Note:** Sequencer. If the Sequencer is active in MSRT mode, the "Continuous Sweep" function does not start data capturing. It merely affects trace averaging over multiple sequences. In this case, trace averaging is performed.

Furthermore, the RUN CONT key controls the Sequencer, not individual sweeps. RUN CONT starts the Sequencer in continuous mode.

Remote command:

[INITiate<n>:CONTInuous](#) on page 242

### Single Sweep/ RUN SINGLE

RUN SINGLE initiates a single measurement. If no trigger is used, data is captured for the defined [Dwell Time](#), resulting in one or more spectrogram frames. Otherwise, the measurement starts after triggering and the measurement time is defined by the post- and pretrigger times. The result may be more than one frame.

While the measurement is running, the "Single Sweep" softkey and the RUN SINGLE key are highlighted. The running measurement can be aborted by selecting the highlighted softkey or key again.

**Note:** Sequencer. If the Sequencer is active in MSRT mode, the "Single Sweep" function does not start data capturing. It merely affects trace averaging over multiple sequences. In this case, no trace averaging is performed.

Furthermore, the RUN SINGLE key controls the Sequencer, not individual sweeps. RUN SINGLE starts the Sequencer in single mode.

If the Sequencer is off, only the evaluation for the currently displayed measurement channel is updated.

Remote command:

[INITiate<n>\[:IMMEDIATE\]](#) on page 243

### Selecting a frame to display

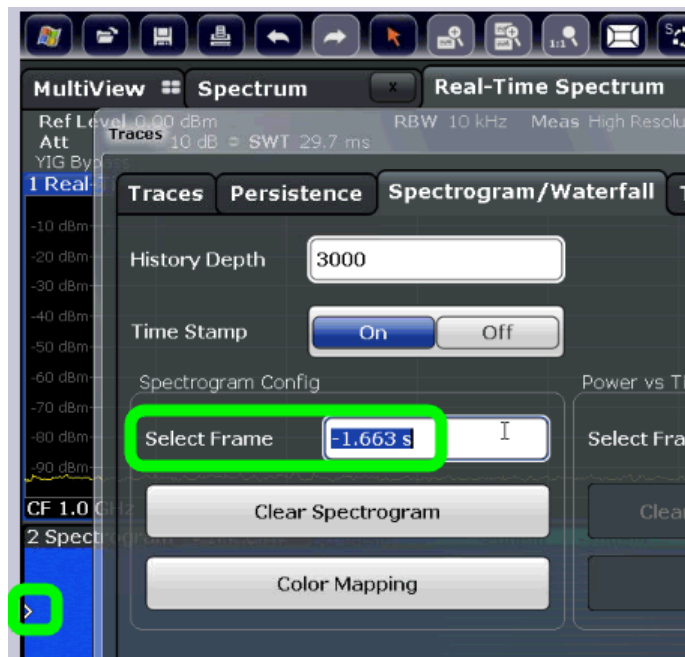
Selects a specific frame, loads the corresponding trace from the memory, and displays it in the Real-Time Spectrum or Power vs. Time window. Different frames can be displayed in the Real-Time Spectrum and Power vs. Time windows.

This function is only available in single sweep mode or if the sweep is stopped.

The most recent frame is number 0, all previous frames have a negative number.

Note that activating a marker or changing the position of the active marker automatically selects the frame that belongs to that marker.

The selected frame is indicated by small white arrows on the left and right border of the spectrogram/PVT waterfall.



For more information see [Chapter 6.5.1, "Time Frames"](#), on page 46.

Remote command:

`CALCulate<n>:SGRam|SPECTrogram:FRAME:SElect` on page 220

### Sweep Count

Defines the number of measurements to be performed in the single sweep mode. Values from 0 to 200000 are allowed. If the values 0 or 1 are set, one measurement is performed. The sweep count is applied to all the traces in all Real-Time Spectrum and Persistence Spectrum diagrams.

If the trace configurations "Average", "Max Hold" or "Min Hold" are set, this value also determines the number of averaging or maximum search procedures.

In continuous sweep mode, if sweep count = 0 (default), averaging is performed over 10 sweeps. For sweep count = 1, no averaging, Max Hold or Min Hold operations are performed.

Remote command:

`[SENSe:]SWEep:COUNT` on page 203

**Clear Spectrogram**

Resets the spectrogram result display and clears the history buffer.

This function is only available if a spectrogram is selected.

Remote command:

`CALCulate<n>:SGRam|SPECTrogram:CLEar[:IMMEDIATE]` on page 220

## 7.8 Adjusting Settings Automatically

**Access:** AUTO SET

Some settings can be adjusted by the R&S FSW automatically according to the current measurement settings. In order to do so, a measurement is performed. The duration of this measurement can be defined automatically or manually.



### MSRT operating modes

In MSRT operating mode, settings related to data acquisition can only be adjusted automatically for the MSRT Master, not the applications.



### Adjusting settings automatically during triggered measurements

When you select an auto adjust function a measurement is performed to determine the optimal settings. If you select an auto adjust function for a triggered measurement, you are asked how the R&S FSW should behave:

- (default:) The measurement for adjustment waits for the next trigger
- The measurement for adjustment is performed without waiting for a trigger.  
The trigger source is temporarily set to "Free Run". After the measurement is completed, the original trigger source is restored.

**Remote command:**

`[SENSe:]ADJust:CONFigure:TRIG` on page 232

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### Adjusting all Determinable Settings Automatically (Auto All)

Activates all automatic adjustment functions for the current measurement settings.

This includes:

- [Auto Frequency](#)
- [Auto Level](#)

**Note:** MSRT operating modes. In MSRT operating mode, this function is only available for the MSRT Master, not the applications.

Remote command:

`[SENSe:]ADJust:ALL` on page 230

### Adjusting the Center Frequency Automatically (Auto Freq)

The R&S FSW adjusts the center frequency automatically.

The optimum center frequency is the frequency with the highest S/N ratio in the frequency span. As this function uses the signal counter, it is intended for use with sinusoidal signals.

Remote command:

`[SENSe:]ADJust:FREQuency` on page 231

### Setting the Reference Level Automatically (Auto Level)

Automatically determines a reference level which ensures that no overload occurs at the R&S FSW for the current input data. At the same time, the internal attenuators and the preamplifier (for analog baseband input: the full scale level) are adjusted so the signal-to-noise ratio is optimized, while signal compression and clipping are minimized.

To determine the required reference level, a level measurement is performed on the R&S FSW.

If necessary, you can optimize the reference level further. Decrease the attenuation level manually to the lowest possible value before an overload occurs, then decrease the reference level in the same way.

Remote command:

`[SENSe:]ADJust:LEVel` on page 233

### Resetting the Automatic Measurement Time (Meastime Auto)

Resets the measurement duration for automatic settings to the default value.

Remote command:

`[SENSe:]ADJust:CONFigure:DURation:MODE` on page 231

### Changing the Automatic Measurement Time (Meastime Manual)

This function allows you to change the measurement duration for automatic setting adjustments. Enter the value in seconds.

Remote command:

`[SENSe:]ADJust:CONFigure:DURation:MODE` on page 231

`[SENSe:]ADJust:CONFigure:DURation` on page 231

### Upper Level Hysteresis

When the reference level is adjusted automatically using the [Auto Level](#) function, the internal attenuators and the preamplifier are also adjusted. To avoid frequent adaptation due to small changes in the input signal, you can define a hysteresis. This setting defines a lower threshold the signal must fall below (compared to the last measurement) before the reference level is adapted automatically.

Remote command:

`[SENSe:]ADJust:CONFigure:HYSTeresis:UPPer` on page 232

**Lower Level Hysteresis**

When the reference level is adjusted automatically using the [Auto Level](#) function, the internal attenuators and the preamplifier are also adjusted. To avoid frequent adaptation due to small changes in the input signal, you can define a hysteresis. This setting defines a lower threshold the signal must fall below (compared to the last measurement) before the reference level is adapted automatically.

Remote command:

`[SENSe:]ADJust:CONFigure:HYSTeresis:LOWer` on page 232



## 8 Configuring and Performing Measurements in MSRT Mode

MSRT is a special operating mode on the R&S FSW, which you activate using the MODE key on the front panel.

When you switch the operating mode of the R&S FSW to MSRT mode the first time, the Sequencer is automatically activated in continuous mode (see [Chapter 8.4, "Performing a Measurement in MSRT Mode"](#), on page 114), starting a continuous Real-Time Spectrum sweep with the default settings. The "Real-Time Config" menu is displayed, providing access to the most important configuration functions.

- [Configuring the MSRT Master](#)..... 113
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- [Data Acquisition](#)..... 114
- [Performing a Measurement in MSRT Mode](#)..... 114

### 8.1 Configuring the MSRT Master

The MSRT Master is the only channel that captures data in MSRT mode. It also controls global configuration settings for all slave applications. Thus, all settings that refer to data acquisition can only be configured in the MSRT Master tab. These settings are deactivated in the configuration overviews and dialog boxes for all slave application channels. All other settings, e.g. concerning the evaluated data range, the display configuration or analysis, can be configured individually for each slave application and the Master.

In principle, the MSRT Master is configured just like as a Real-Time Spectrum application in Signal and Spectrum Analyzer mode (see [Chapter 7, "Configuring the Real-Time Spectrum Application"](#), on page 70).



#### Restrictions

Note that although some restrictions apply to parameters that affect both the MSRT Master and slave applications (see [Chapter 6.8.4, "Restrictions for Slave Applications"](#), on page 68), it does not matter in which order you configure them. If any contradictions occur between the captured data and the data to be evaluated, error messages are displayed in the status bar of the slave application and an icon (✖ or !) is displayed next to the channel label. However, you will not be prevented from configuring contradictory settings.

### 8.2 Trigger Settings

Trigger settings determine when the input signal is measured. These settings are only available for the MSRT Master.

Trigger settings can be configured via the TRIG key or in the "Trigger" dialog box, which is displayed when you select the "Trigger" button in the "Overview". See [Chapter 7.6, "Trigger Configuration"](#), on page 95.

### Capture Offset

This setting is only available for slave applications in **MSRT operating mode**. It has a similar effect as the trigger offset in other measurements: it defines the time offset between the capture buffer start and the start of the extracted slave application data.

In MSRT mode, the offset can be negative if a pretrigger time is defined.

For more information, see ["Trigger offset vs. capture offset"](#) on page 63.

For details on the MSRT operating mode, see the R&S FSW Real-Time Spectrum Application and MSRT Operating Mode User Manual.

Remote command:

MSRT mode:

[SENSe:]RTMS:CAPTure:OFFSet on page 317

## 8.3 Data Acquisition

The data acquisition settings define which parts of the input signal are captured for further evaluation in the MSRT slave applications.



Configuring data acquisition is only possible for the MSRT Master channel. In MSRT slave application channels, these settings define the analysis interval (see ["Trigger offset vs. capture offset"](#) on page 63). Be sure to select the correct measurement channel before changing these settings.

---

Data acquisition settings can be configured in the "Bandwidth" dialog box, which is displayed when you select the "Bandwidth" button in the "Overview". See [Chapter 7.7, "Bandwidth and Sweep Settings"](#), on page 105.

## 8.4 Performing a Measurement in MSRT Mode

When you switch the operating mode of the R&S FSW to MSRT mode the first time, the Sequencer is automatically activated in continuous mode (see [Chapter 8.4, "Performing a Measurement in MSRT Mode"](#), on page 114), starting a continuous Real-Time Spectrum sweep with the default settings.



The Sequencer behavior depends strongly on the trigger settings in MSRT mode (see [Chapter 6.8.3, "Using the Sequencer in MSRT Mode"](#), on page 67).

---

For details on the Sequencer function see the R&S FSW User Manual.

### Manual measurement

To control the MSRT measurement manually, stop the Sequencer and switch between the Master and the slave application tabs manually. Perform either a single sweep (using the [Single Sweep/ RUN SINGLE](#) function), or a continuous sweep (using the [Continuous Sweep/RUN CONT](#) function). The continuous sweep is stopped when you switch tabs.

If the Sequencer is deactivated, only the slave application that is currently displayed when a measurement is performed is updated automatically. The other slave applications must be updated manually using the "Refresh" functions (in the "Sequencer" menu or "Sweep" menu, see [Chapter 7.7, "Bandwidth and Sweep Settings"](#), on page 105).



The "Sequencer" menu is available from the toolbar.

### Sequencer State

Activates or deactivates the Sequencer. If activated, sequential operation according to the selected Sequencer mode is started immediately.

Remote command:

[SYSTem:SEQuencer](#) on page 245

[INITiate<n>:SEQuencer:IMMediate](#) on page 243

[INITiate<n>:SEQuencer:ABORt](#) on page 243

### Sequencer Mode

Defines how often which measurements are performed. The currently selected mode softkey is highlighted blue. During an active Sequencer process, the selected mode softkey is highlighted orange.

#### "Single Sequence"

Each measurement is performed once, until all measurements in all active channels have been performed.

#### "Continuous Sequence"

The measurements in each active channel are performed one after the other, repeatedly, in the same order, until sequential operation is stopped.

This is the default Sequencer mode.

In MSRT mode, the behavior of a continuous sequence depends on the trigger setting, see [Chapter 6.8.3, "Using the Sequencer in MSRT Mode"](#), on page 67.

Remote command:

[INITiate<n>:SEQuencer:MODE](#) on page 244

### Refresh All

This function is only available if the Sequencer is deactivated, no sweep is currently running, and only in MSRT mode.

The data in the capture buffer is re-evaluated by all active slave applications, for example after a new sweep was performed while the Sequencer was off.

**Note:** To update only the displays in the currently active slave application, use the "Refresh" function in the "Sweep" menu for that slave application (see "[Refresh \( MSRT only\)](#)" on page 116).

For details on the MSRT operating mode, see the R&S FSW Real-Time Spectrum Application and MSRT Operating Mode User Manual.

Remote command:

`INITiate<n>:SEQuencer:REFResh[:ALL]` on page 245

#### **Refresh ( MSRT only)**

This function is only available if the Sequencer is deactivated and only for **MSRT slave applications**.

The data in the capture buffer is re-evaluated by the currently active slave application only. The results for any other slave applications remain unchanged.

This is useful, for example, after evaluation changes have been made or if a new sweep was performed from another slave application; in this case, only that slave application is updated automatically after data acquisition.

**Note:** To update all active slave applications at once, use the "Refresh all" function in the "Sequencer" menu.

Remote command:

`INITiate<n>:REFResh` on page 317

## 9 Analysis

**Access:** "Overview" > "Analysis"

Specific result configuration for persistence and spectrogram or waterfall displays, as well as general result analysis settings concerning the trace, markers, windows etc. can be configured.

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- [Spectrogram and PVT Waterfall Settings](#)..... 120
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### 9.1 Display Configuration



**Access:** MEAS

**Or:** "Overview" > "Display Config"

The captured signal can be displayed using various evaluation methods. All evaluation methods available for the Real-Time Spectrum application are displayed in the evaluation bar in SmartGrid mode.

Up to 6 evaluation methods can be displayed simultaneously in separate windows. The real-Time evaluation methods are described in [Chapter 5, "Measurements and Result Displays"](#), on page 28.



For details on working with the SmartGrid see the R&S FSW Getting Started manual.

### 9.2 Persistence Spectrum Settings

**Access:** "Overview" > "Analysis" > "Persistence" tab

**Or:** MEAS CONFIG > "Persistence Config"

The persistence spectrum is highly configurable. You can change the colors with which the densities are visualized, the persistence of the data, and the style of the displayed results.

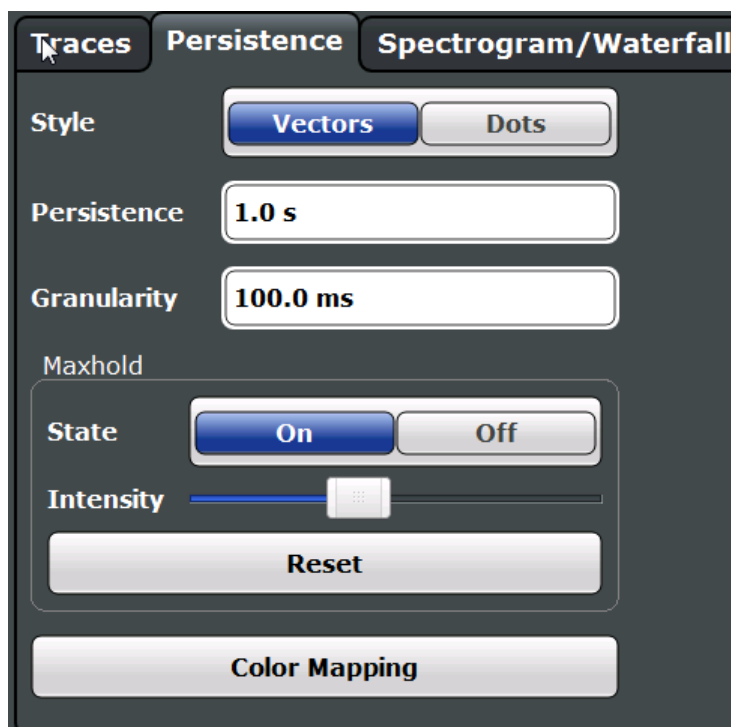


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**Diagram Style**

The persistence spectrum can be displayed using vectors or dots.

For details see "Matrix style" on page 57.

- "Vectors"      Using vectors, the individual points - and thus the densities - are interpolated. The result is a persistence spectrum that contains no gaps between coordinates. Each point of the histogram is connected to the neighboring ones.
- "Dots"         Using dots, only those coordinates are displayed for which data has actually been measured. The result is a histogram made up out of individual points.

Remote command:

DISPlay:WINDow: [SUBWindow:]TRACe:SYMBol on page 225

**Persistence**

Persistence defines the duration that shadows of past histogram traces remain visible in the display before fading away.

The number of traces that are considered when calculating the density depends on this persistence length.

For low persistence values, the density colors change quickly in the persistence spectrogram.

For high persistence values, the colors change slowly.

A value of 0 seconds deactivates persistence.

For details see [Chapter 6.6, "Understanding Persistence"](#), on page 55.

Remote command:

`DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence:DURation` on page 224

### Granularity

Defines the amount of data that the R&S FSW uses to draw a single frame in the persistence spectrum. By default, the moving density of the data that was captured in 100 ms is displayed for each frame.

For details see ["Persistence Granularity"](#) on page 56.

Remote command:

`DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence:GRANularity`  
on page 225

### Configuring the Max Hold Function

The Max Hold function remembers and shows the maximum densities that have been measured at each point in the diagram.

If activated, the maximum values from all past sweeps are indicated in the persistence spectrum, together with the measured values from the current sweep.

**Note:** Setting the [Intensity](#) to 0 has the same effect as deactivating the Max Hold function.

For details see [Chapter 6.6.1, "Analyzing Maximum Density - Max Hold Function"](#), on page 59.

Remote command:

`DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold[:STATe]` on page 224

### Intensity ← Configuring the Max Hold Function

The maximum values (that is, the Max Hold trace) are displayed in the defined intensity. The higher the intensity, the brighter the maximum values are displayed. With maximum intensity, the maximum values are displayed just as bright as the currently measured values.

**Note:** Setting the intensity to 0 has the same effect as deactivating the Max Hold function.

To change the intensity, move the slider to the left (weaker) or right (stronger).

Note that while the intensity of the Max Hold trace may differ to the currently measured trace, the color *mapping* is the same for both traces.

Remote command:

`DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold:INTensity` on page 223

### Resetting the Max Hold Function ← Configuring the Max Hold Function

The previous results of the Max Hold function are cleared and the function starts determining new maximum values.

Remote command:

[DISPlay:WINDow: \[SUBWindow:\] TRACe:MAXHold:RESet](#) on page 223

**Color Mapping**

Opens the "Color Map" dialog.

For details see [Chapter 9.4, "Color Map Settings"](#), on page 122.

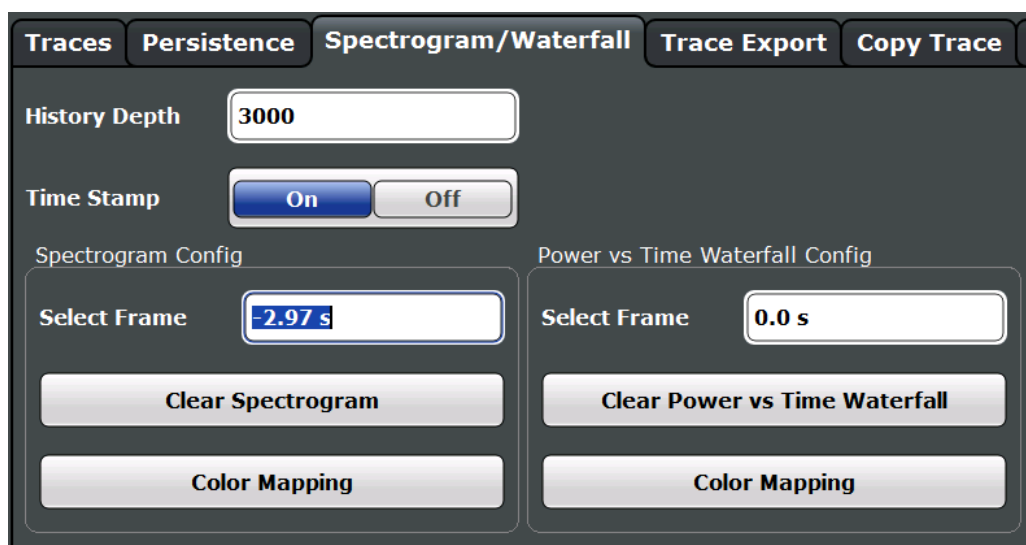
### 9.3 Spectrogram and PVT Waterfall Settings

**Access:** "Overview" > "Analysis" > "Spectrogram/Waterfall" tab

**Or:** MEAS CONFIG > "Spectrogram/Waterfall Config"

The individual settings available for spectrogram and waterfall displays are described here. For settings on color mapping, see [Chapter 9.4, "Color Map Settings"](#), on page 122.

PVT Waterfall settings are only available for [Multi Domain Real-Time Spectrum Measurement](#) and require full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).



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**History Depth**

Sets the number of frames that the R&S FSW stores in its memory. The maximum history depth is 100.000 frames.

If the memory is full, the R&S FSW deletes the oldest frames stored in the memory and replaces them with the new data.



Remote command:

`CALCulate<n>:SGRam|SPECTrogram:HDEPth` on page 221

### Time Stamp

Activates and deactivates the time stamp. If activated (default), the time stamp shows the system time while the measurement is running. In single sweep mode or if the sweep is stopped, the time stamp shows the time and date at the end of the sweep.

Individual frames are referred to by their time difference to the end of the sweep.

If deactivated, individual frames are referred to by their frame number in the spectrogram and waterfall diagrams.

For details see "[Time stamps vs. frame index](#)" on page 48.

Remote command:

`CALCulate<n>:SGRam|SPECTrogram:TSTamp[:STATE]` on page 222

`CALCulate<n>:SGRam|SPECTrogram:TSTamp:DATA?` on page 221

### Selecting a frame to display

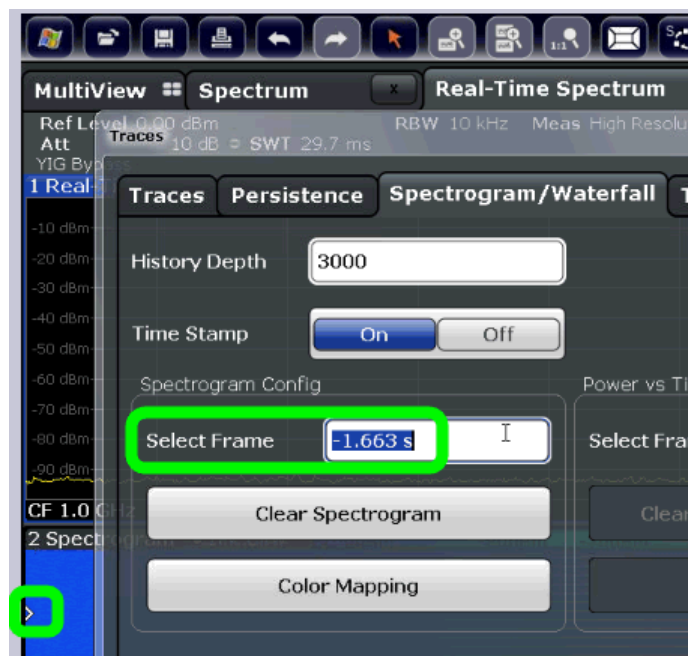
Selects a specific frame, loads the corresponding trace from the memory, and displays it in the Real-Time Spectrum or Power vs. Time window. Different frames can be displayed in the Real-Time Spectrum and Power vs. Time windows.

This function is only available in single sweep mode or if the sweep is stopped.

The most recent frame is number 0, all previous frames have a negative number.

Note that activating a marker or changing the position of the active marker automatically selects the frame that belongs to that marker.

The selected frame is indicated by small white arrows on the left and right border of the spectrogram/PVT waterfall.



For more information see [Chapter 6.5.1, "Time Frames"](#), on page 46.

Remote command:

[CALCulate<n>:SGRam|SPECTrogram:FRAMe:SElect](#) on page 220

#### **Clear Spectrogram**

Resets the spectrogram result display and clears the history buffer.

This function is only available if a spectrogram is selected.

Remote command:

[CALCulate<n>:SGRam|SPECTrogram:CLEar\[:IMMediate\]](#) on page 220

#### **Clear Power vs. Time Waterfall**

Resets the Power vs. Time Waterfall result display and clears the history buffer.

Remote command:

[CALCulate<n>:SGRam|SPECTrogram:CLEar\[:IMMediate\]](#) on page 220

#### **Color Mapping**

Opens the "Color Map" dialog.

For details see [Chapter 9.4, "Color Map Settings"](#), on page 122.

## **9.4 Color Map Settings**

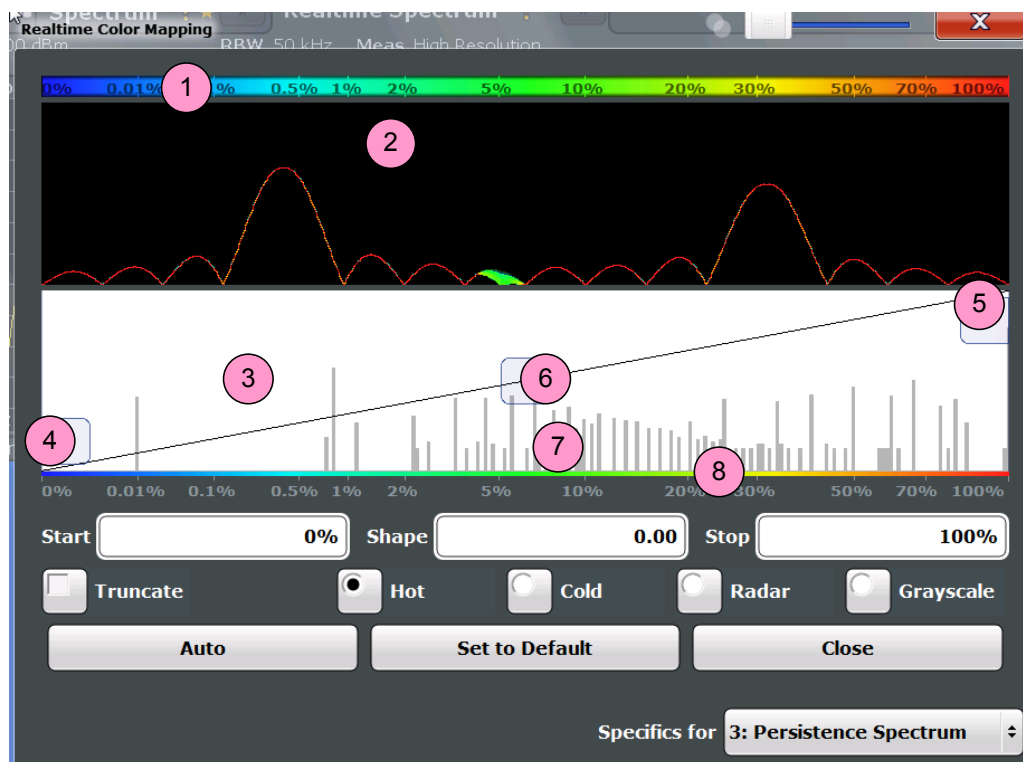
**Access:** MEAS CONFIG > "Color Mapping"

The settings for color maps are available for spectrograms, persistence spectra, and waterfall displays.

For more information on color maps see [Chapter 6.5.3, "Color Maps"](#), on page 49.

For details on changing color map settings see [Chapter 11.4, "How to Configure the Color Mapping"](#), on page 156.

In addition to the available color settings, the dialog box displays the current color map and provides a preview of the display with the current settings.



**Figure 9-1: Color Mapping dialog box**

- 1 = Color map: shows the current color distribution
- 2 = Preview pane: shows a preview of the diagram with any changes that you make to the color scheme
- 3 = Color curve pane: graphical representation of all settings available to customize the color scheme
- 4/5 = Color range start and stop sliders: define the range of the color map or amplitudes for the spectrogram
- 6 = Color curve slider: adjusts the focus of the color curve
- 7 = Histogram: shows the distribution of measured values
- 8 = Scale of the horizontal axis (value range)

### Start / Stop

Defines the lower and upper boundaries of the value range of the diagram.

Remote command:

[DISPlay\[:WINDow<n>\]:SPECTrogram:COLor:LOWer](#) on page 229

[DISPlay\[:WINDow<n>\]:SPECTrogram:COLor:UPPer](#) on page 229

[DISPlay:WINDow:PSpectrum:COLor:LOWer](#) on page 226

[DISPlay:WINDow:PSpectrum:COLor:UPPer](#) on page 227

### Shape

Defines the shape and focus of the color curve for the spectrogram result display.

"-1 to <0" More colors are distributed among the lower values

"0" Colors are distributed linearly among the values

">0 to 1" More colors are distributed among the higher values

Remote command:

[DISPlay\[:WINDow<n>\]:SPECTrogram:COLor:SHApe](#) on page 229

[DISPlay:WINDow:PSpectrum:COLor:SHApe](#) on page 226

**Truncate**

This command is available for Persistence Spectrum only.

By default, results that are smaller than the start value of the color map range are displayed in the color for the minimum value. Results that are larger than the stop value of the color map range are displayed in the color for the maximum value.

If the "Truncate" function is activated, the results of the persistence spectrum outside the value range of the color map are truncated, that is, not displayed.

Remote command:

[DISPlay:WINDow:PSpectrum:COLor:TRUNcate](#) on page 227

**Hot/Cold/Radar/Grayscale**

Sets the color scheme for the spectrogram.

Remote command:

[DISPlay\[:WINDow<n>\]:SPECTrogram:COLor\[:STYLE\]](#) on page 228

[DISPlay:WINDow:PSpectrum:COLor\[:STYLE\]](#) on page 227

**Auto**

Defines the color range automatically according to the existing measured values for optimized display.

**Set to Default**

Sets the color map to the default settings.

Remote command:

[DISPlay\[:WINDow<n>\]:SPECTrogram:COLor:DEFault](#) on page 228

[DISPlay:WINDow:PSpectrum:COLor:DEFault](#) on page 226

## 9.5 Trace Settings

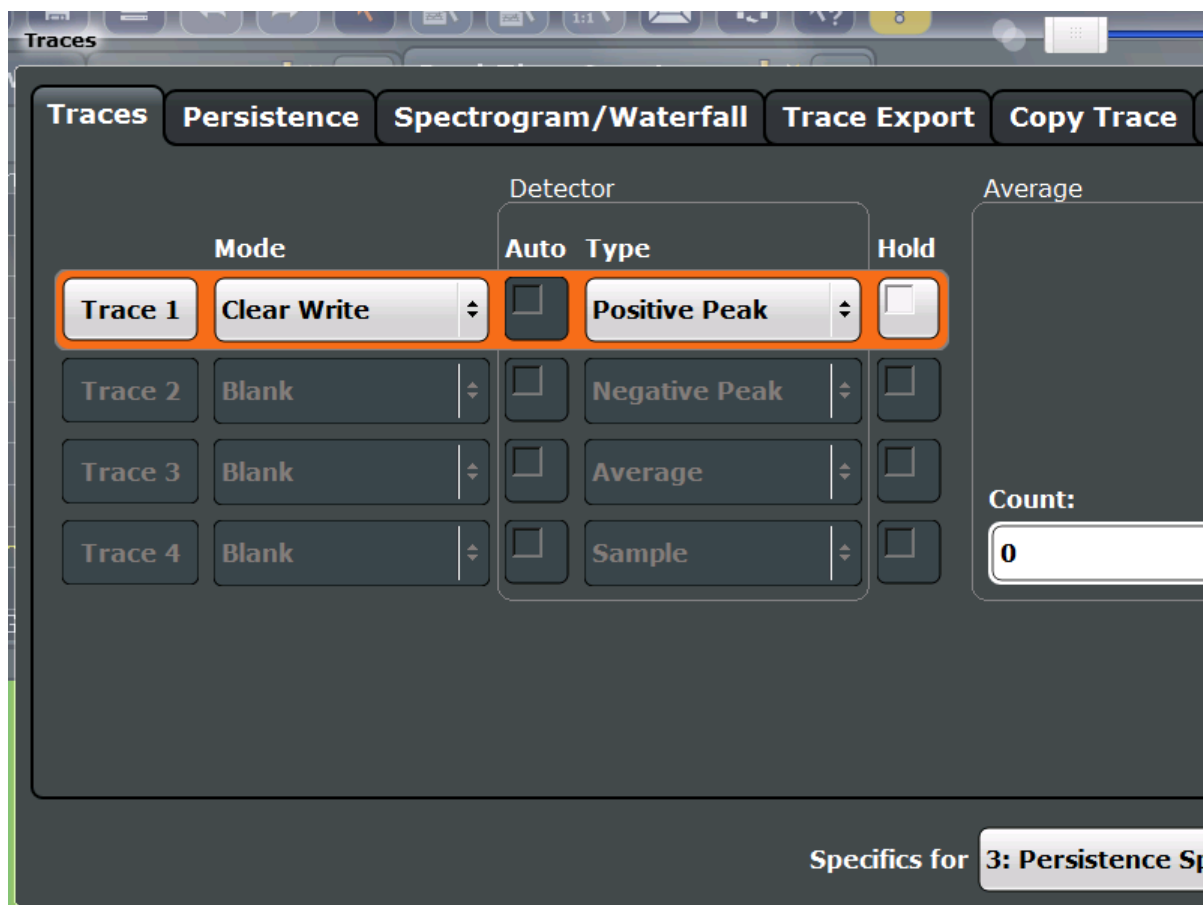
**Access:** "Overview" > "Analysis" > "Traces" tab

The trace settings determine how the measured data is analyzed and displayed in the window. Depending on the result display, between 1 and 4 traces may be displayed.



Trace data can also be exported to an ASCII file for further analysis. For details see [Chapter 9.6, "Trace / Data Export Configuration"](#), on page 127.

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**Trace 1/Trace 2/Trace 3/Trace 4**

Selects the corresponding trace for configuration. The currently selected trace is highlighted orange.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>[:STATe]` on page 261

Selected via numeric suffix of `TRACe<t>` commands

**Mode**

Defines the update mode for subsequent traces.

"Clear Write" Overwrite mode: the trace is overwritten by each sweep. This is the default setting.

"Max Hold" The maximum value is determined over several sweeps and displayed. The R&S FSW saves the sweep result in the trace memory only if the new value is greater than the previous one.

- "Min Hold" The minimum value is determined over several sweeps and displayed. The R&S FSW saves the sweep result in the trace memory only if the new value is greater than the previous one.
- "View" The current contents of the trace memory are frozen and displayed.
- "Blank" Removes the selected trace from the display.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:MODE` on page 260

### Detector

Defines the trace detector to be used for trace analysis.

Detectors perform a data reduction from the swept values to the displayed trace points. The detector type determines which of the samples are displayed for each trace point.

**Note:** The detector activated for the specific trace is indicated in the corresponding trace information in the window title bar by an abbreviation.

The trace detector can analyze the measured data using various methods:

- "Positive Peak" Determines the largest of all positive peak values from the levels measured at the individual x-values which are displayed in one trace point
- "Negative Peak" Determines the smallest of all negative peak values from the levels measured at the individual x-values which are displayed in one trace point
- "Average" Calculates the linear average of all samples contained in a sweep point.  
To this effect, R&S FSW uses the linear voltage after envelope detection. The sampled linear values are summed up and the sum is divided by the number of samples (= linear average value). Each sweep point thus corresponds to the average of the measured values summed up in the sweep point.  
The average detector supplies the average value of the signal irrespective of the waveform (CW carrier, modulated carrier, white noise or impulsive signal).
- "Sample" Selects the last measured value of the levels measured at the individual x-values which are displayed in one trace point; all other measured values for the x-axis range are ignored

Remote command:

`[SENSe:] [WINDow:] DETector<t>[:FUNction]` on page 262

### Hold

If activated, traces in "Min Hold", "Max Hold" and "Average" mode are not reset after specific parameter changes have been made.

Normally, the measurement is started again after parameter changes, before the measurement results are analyzed (e.g. using a marker). In all cases that require a new measurement after parameter changes, the trace is reset automatically to avoid false results (e.g. with span changes). For applications that require no reset after parameter changes, the automatic reset can be switched off.

The default setting is off.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>:MODE:HCONtinuous` on page 260

### Average Count

Determines the number of averaging or maximum search procedures if the trace modes "Average", "Max Hold" or "Min Hold" are set.

In continuous measurement mode, if sweep count = 0 (default), averaging is performed over 10 measurements. For sweep count = 1, no averaging, Max Hold or Min Hold operations are performed.

Remote command:

`[SENSe:]AVERage<n>:COUNT` on page 261

### Trace 1/Trace 2/Trace 3/Trace 4 (Softkeys)

Displays the "Traces" settings and focuses the "Mode" list for the selected trace.

Remote command:

`DISPlay[:WINDow<n>]:TRACe<t>[:STATe]` on page 261

### Copy Trace

**Access:** "Overview" > "Analysis" > "Traces" > "Copy Trace"

Or: TRACE > "Copy Trace"

Copies trace data to another trace.

The first group of buttons (labeled "Trace 1" to "Trace 4") selects the source trace. The second group of buttons (labeled "Copy to Trace 1" to "Copy to Trace 4") selects the destination.

Remote command:

`TRACe<n>:COPY` on page 262

## 9.6 Trace / Data Export Configuration



**Access:** "Save" > "Export" > "(Trace) Export Config"

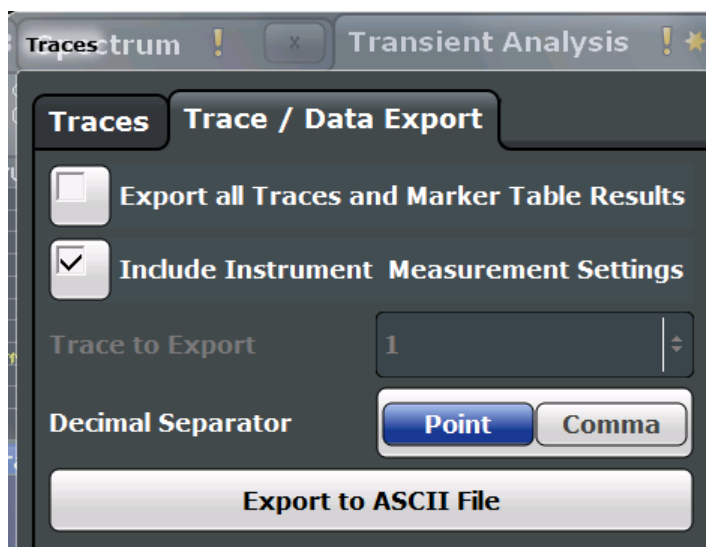
Or: "Overview" > "Analysis" > "Trace Export"

Or: TRACE > "Trace Config" > "Trace/Data Export"



The standard data management functions (e.g. saving or loading instrument settings) that are available for all R&S FSW applications are not described here.

See the R&S FSW User Manual for a description of the standard functions.



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#### **Export all Traces and all Table Results**

Selects all displayed traces and result tables (e.g. Result Summary, marker table etc.) in the current application for export to an ASCII file.

Alternatively, you can select one specific trace only for export (see [Trace to Export](#)).

The results are output in the same order as they are displayed on the screen: window by window, trace by trace, and table row by table row.

Remote command:

[FORMat:DEXPort:TRACes](#) on page 253

#### **Include Instrument Measurement Settings**

Includes additional instrument and measurement settings in the header of the export file for result data.

Remote command:

[FORMat:DEXPort:HEADer](#) on page 253

#### **Trace to Export**

Defines an individual trace that will be exported to a file.

This setting is not available if [Export all Traces and all Table Results](#) is selected.

#### **Decimal Separator**

Defines the decimal separator for floating-point numerals for the data export files. Evaluation programs require different separators in different languages.

Remote command:

[FORMat:DEXPort:DSEParator](#) on page 253



**Export Trace to ASCII File**

Opens a file selection dialog box and saves the selected trace in ASCII format (.dat) to the specified file and directory.

The results are output in the same order as they are displayed on the screen: window by window, trace by trace, and table row by table row.

If the spectrogram display is selected when you perform this function, the entire histogram buffer with all frames is exported to a file. The data for a particular frame begins with information about the frame number and the time that frame was recorded. For large history buffers the export operation may take some time.

**Note:** Secure user mode.

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

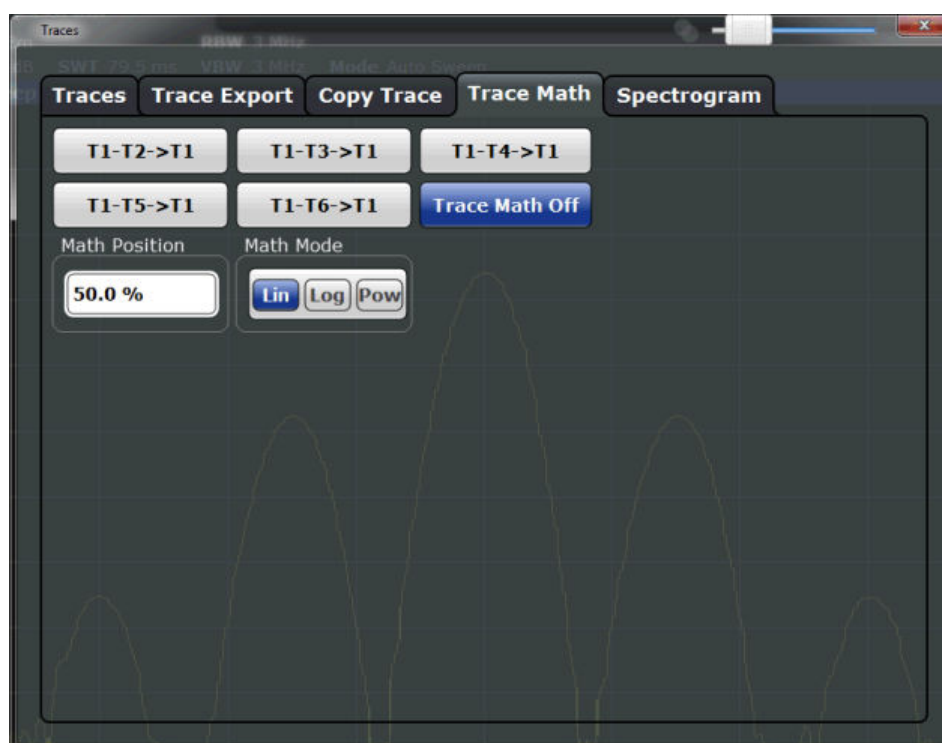
For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&S FSW User Manual.

Remote command:

[MMEMemory:STORE<n>:TRACe](#) on page 252

## 9.7 Trace Math

**Access:** TRACE > "Trace Math"



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Trace Math Position.....	130
Trace Math Mode.....	130

### Trace Math Function

Defines which trace is subtracted from trace 1. The result is displayed in trace 1 and refers to the zero point defined with the [Trace Math Position](#) setting. The following subtractions can be performed:

"T1-T2 -> T1"	Subtracts trace 2 from trace 1.
"T1-T3 -> T1"	Subtracts trace 3 from trace 1
"T1-T4 -> T1"	Subtracts trace 4 from trace 1

To switch off the trace math, use the [Trace Math Off](#) button.

Remote command:

[CALCulate<n>:MATH\[:EXpression\] \[:DEFine\]](#) on page 263

[CALCulate<n>:MATH:STATe](#) on page 264

### Trace Math Off

Deactivates any previously selected trace math functions.

Remote command:

[CALC:MATH:STAT OFF](#), see [CALCulate<n>:MATH:STATe](#) on page 264

### Trace Math Position

Defines the zero point on the y-axis of the resulting trace in % of the diagram height. The range of values extends from -100 % to +200 %.

Remote command:

[CALCulate<n>:MATH:POSition](#) on page 264

### Trace Math Mode

Defines the mode for the trace math calculations.

- |       |   |
|-------|---|
| "Lin" | <p>Activates linear subtraction, which means that the power level values are converted into linear units prior to subtraction. After the subtraction, the data is converted back into its original unit.</p> <p>This setting takes effect if the grid is set to a linear scale. In this case, subtraction is done in two ways (depending on the set unit):</p> <ul style="list-style-type: none"> <li>• The unit is set to either W or dBm: the data is converted into W prior to subtraction, i.e. averaging is done in W.</li> <li>• The unit is set to either V, A, dBmV, dBμV, dBμA or dBpW: the data is converted into V prior to subtraction, i.e. subtraction is done in V.</li> </ul> |
| "Log" | <p>Activates logarithmic subtraction.</p> <p>This subtraction method only takes effect if the grid is set to a logarithmic scale, i.e. the unit of the data is dBm. In this case the values are subtracted in dBm. Otherwise (i.e. with linear scaling) the behavior is the same as with linear subtraction.</p>  |

"Power" Activates linear power subtraction.  
 The power level values are converted into unit Watt prior to subtraction. After the subtraction, the data is converted back into its original unit.  
 Unlike the linear mode, the subtraction is always done in W.

Remote command:  
[CALCulate<n>:MATH:MODE](#) on page 263

## 9.8 Marker Settings

Access: "Overview" > "Analysis" > "Marker" tab

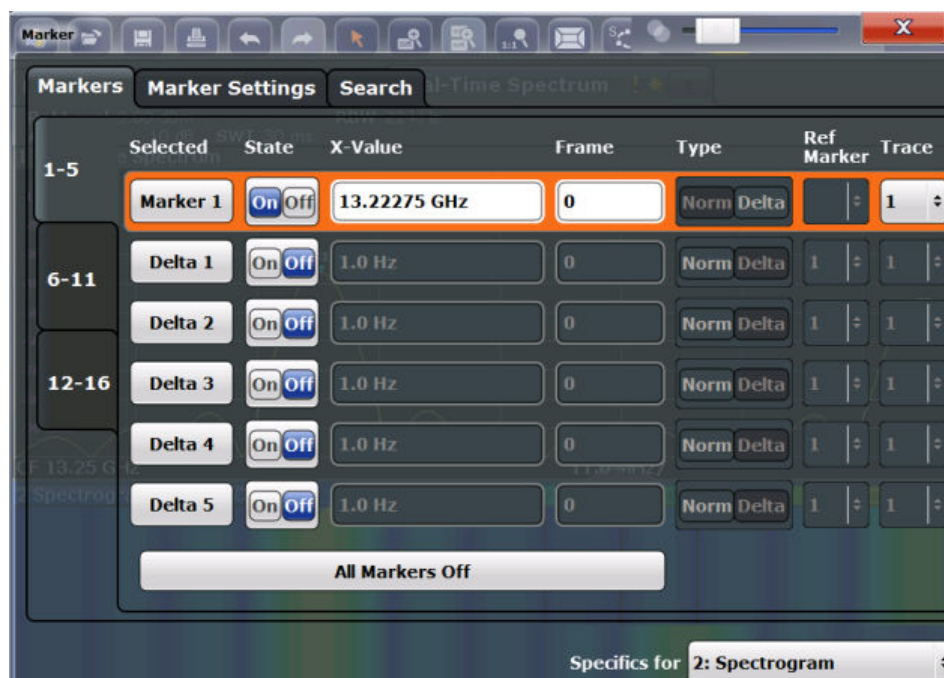
- [Individual Marker Setup](#)..... 131
- [General Marker Settings](#)..... 134
- [Marker Search Settings](#)..... 135
- [Positioning Functions](#)..... 139

### 9.8.1 Individual Marker Setup

Access: "Overview" > "Analysis" > "Marker" tab > "Markers" tab

Or: MKR > "Marker Config"

Up to 17 markers or delta markers can be activated for each window simultaneously.



The markers are distributed among 3 tabs for a better overview. By default, the first marker is defined as a normal marker, whereas all others are defined as delta markers

with reference to the first marker. All markers are assigned to trace 1, but only the first marker is active.

Selected Marker.....	132
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### Selected Marker

Marker name. The marker which is currently selected for editing is highlighted orange.

Remote command:

Marker selected via suffix <m> in remote commands.

### Marker State

Activates or deactivates the marker in the diagram.

Remote command:

[CALCulate<n>:MARKer<m>\[:STATe\]](#) on page 266

[CALCulate<n>:DELTAmarker<m>\[:STATe\]](#) on page 269

### Marker Position (X-value)

Defines the position (x-value) of the marker in the diagram. For normal markers, the absolute position is indicated. For delta markers, the position relative to the reference marker is provided.

Remote command:

[CALCulate<n>:MARKer<m>:X](#) on page 266

[CALCulate<n>:DELTAmarker<m>:X](#) on page 270

### Marker Level (Y-value)

Defines the level (y-value) of the marker in the Persistence Spectrum diagram.

Remote command:

[CALCulate<n>:MARKer<m>:Y?](#) on page 267

[CALCulate<n>:DELTAmarker<m>:Y?](#) on page 270

### Frame

Spectrogram frame number the marker is assigned to. The most recently swept frame is number 0, all previous frames have negative numbers.

The selected frame is indicated by small white arrows on the left and right border of the spectrogram/PVT waterfall.

Remote command:

[CALCulate<n>:MARKer<m>:SPECTrogram:FRAME](#) on page 282

### Marker Type

Toggles the marker type.

The type for marker 1 is always "Normal", the type for delta marker 1 is always "Delta". These types cannot be changed.

**Note:** If normal marker 1 is the active marker, switching the "Mkr Type" activates an additional delta marker 1. For any other marker, switching the marker type does not activate an additional marker, it only switches the type of the selected marker.

"Normal"            A normal marker indicates the absolute value at the defined position in the diagram.

"Delta"            A delta marker defines the value of the marker relative to the specified reference marker (marker 1 by default).

Remote command:

[CALCulate<n>:MARKer<m>\[:STATe\]](#) on page 266

[CALCulate<n>:DELTAmarker<m>\[:STATe\]](#) on page 269

### Reference Marker

Defines a marker as the reference marker which is used to determine relative analysis results (delta marker values).

If the reference marker is deactivated, the delta marker referring to it is also deactivated.

Remote command:

[CALCulate<n>:DELTAmarker<m>:MREF](#) on page 268

### Assigning the Marker to a Trace

The "Trace" setting assigns the selected marker to an active trace. The trace determines which value the marker shows at the marker position. If the marker was previously assigned to a different trace, the marker remains on the previous frequency or time, but indicates the value of the new trace.

**Note:** Markers in the persistence spectrum. In the persistence spectrum result display, you can place each marker either on the **current** persistence trace or the **Max Hold** trace, if it is active.

If a trace is turned off, the assigned markers and marker functions are also deactivated.

Remote command:

[CALCulate<n>:MARKer<m>:TRACe](#) on page 266

### Select Marker

The "Select Marker" function opens a dialog box to select and activate or deactivate one or more markers quickly.



Remote command:

[CALCulate<n>:MARKer<m>\[:STATe\]](#) on page 266

[CALCulate<n>:DELTAmarker<m>\[:STATe\]](#) on page 269

#### All Markers Off

Deactivates all markers in one step.

Remote command:

[CALCulate<n>:MARKer<m>:AOFF](#) on page 265

## 9.8.2 General Marker Settings

**Access:** "Overview" > "Analysis" > "Marker" tab > "Marker Settings" tab

**Or:** MKR > "Marker Config" > "Marker Settings" tab

Some general marker settings allow you to influence the marker behavior for all markers.



Marker Table Display..... 135  
 Marker Stepsize..... 135

**Marker Table Display**

Defines how the marker information is displayed.

- "On"                 Displays the marker information in a table in a separate area beneath the diagram.
- "Off"                Displays the marker information within the diagram area. No separate marker table is displayed.
- "Auto"               (Default) Up to two markers are displayed in the diagram area. If more markers are active, the marker table is displayed automatically.

Remote command:

[DISPlay:MTABLE](#) on page 271

**Marker Stepsize**

Defines the size of the steps that the marker position is moved using the rotary knob.

- "Standard"           The marker position is moved in steps of (Span/1000), which corresponds approximately to the number of pixels for the default display of 1001 measurement points. This setting is most suitable to move the marker over a larger distance.
- "Sweep Points"       The marker position is moved from one sweep point to the next. This setting is required for a very precise positioning if more sweep points are collected than the number of pixels that can be displayed on the screen. It is the default mode.

Remote command:

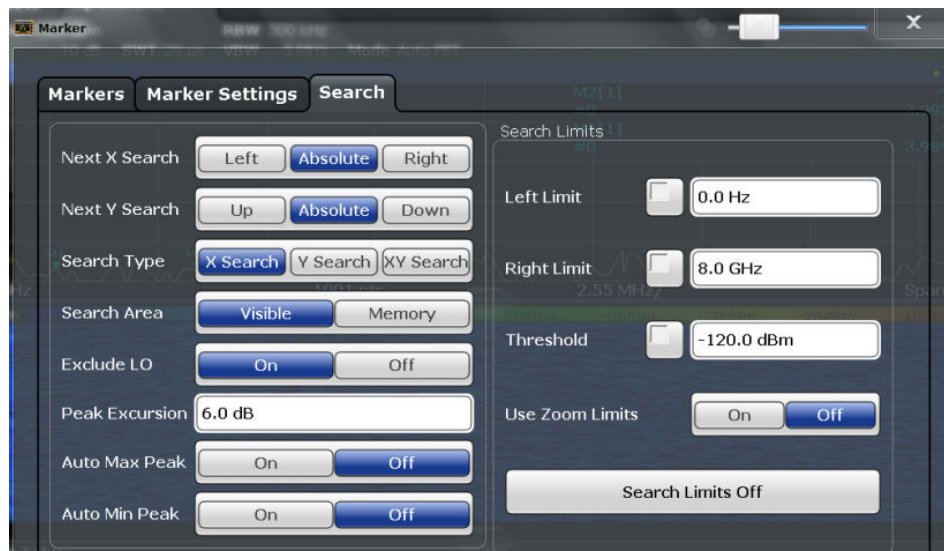
[CALCulate<n>:MARKer<m>:X:SSIZE](#) on page 271

**9.8.3 Marker Search Settings**

**Access:** "Overview" > "Analysis" > "Marker" tab > "Search" tab

**Or:** MKR -> > "Search Config"

Spectrograms show not only the current sweep results, but also the sweep history. Thus, when searching for peaks, you must define the search settings within a single time frame (x-direction) and within several time frames (y-direction).



Search Mode for Next Peak in X Direction..... 136

Search Mode for Next Peak in Y Direction..... 137

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Search Limits..... 138

    L Search Limits (Left / Right)..... 139

    L Search Threshold..... 139

    L Deactivating All Search Limits..... 139

**Search Mode for Next Peak in X Direction**

Selects the search mode for the next peak search within the currently selected frame.

- "Left"                 Determines the next maximum/minimum to the left of the current peak.
- "Absolute"            Determines the next maximum/minimum to either side of the current peak.
- "Right"                Determines the next maximum/minimum to the right of the current peak.

Remote command:

- CALCulate<n>:MARKer<m>:MAXimum:LEFT on page 276
- CALCulate<n>:MARKer<m>:MAXimum:NEXT on page 277
- CALCulate<n>:MARKer<m>:MAXimum:RIGHT on page 277
- CALCulate<n>:MARKer<m>:MINimum:LEFT on page 277
- CALCulate<n>:MARKer<m>:MINimum:NEXT on page 278
- CALCulate<n>:MARKer<m>:MINimum:RIGHT on page 278



**Search Mode for Next Peak in Y Direction**

Selects the search mode for the next peak search within all frames at the current marker position.

This setting is only available for spectrogram displays.

"Up"	Determines the next maximum/minimum above the current peak (in more recent frames).
"Absolute"	Determines the next maximum/minimum above or below the current peak (in all frames).
"Down"	Determines the next maximum/minimum below the current peak (in older frames).

Remote command:

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:ABOVE](#) on page 283

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:ABOVE](#)  
on page 289

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:BELOW](#) on page 284

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:BELOW](#)  
on page 289

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:NEXT](#) on page 284

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:NEXT](#) on page 289

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:ABOVE](#) on page 285

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum:ABOVE](#)  
on page 290

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:BELOW](#) on page 285

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum:BELOW](#)  
on page 290

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:NEXT](#) on page 285

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum:NEXT](#) on page 291

**Marker Search Type**

Defines the type of search to be performed in the spectrogram.

"X-Search"	Searches only within the currently selected frame.
"Y-Search"	Searches within all frames but only at the current marker position.
"XY-Search"	Searches in all frames at all positions.

Remote command:

[CALCulate<n>:MARKer<m>:SPECTrogram:XY:MAXimum\[:PEAK\]](#) on page 283

[CALCulate<n>:DELTamarker<m>:SPECTrogram:XY:MAXimum\[:PEAK\]](#)  
on page 288

[CALCulate<n>:MARKer<m>:SPECTrogram:XY:MINimum\[:PEAK\]](#) on page 283

[CALCulate<n>:DELTamarker<m>:SPECTrogram:XY:MINimum\[:PEAK\]](#)  
on page 288

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum\[:PEAK\]](#) on page 284

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum\[:PEAK\]](#)  
on page 290

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum\[:PEAK\]](#) on page 286

[CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum\[:PEAK\]](#)  
on page 291

[CALCulate<n>:MARKer<m>:MAXimum\[:PEAK\]](#) on page 277

[CALCulate<n>:DELTamarker<m>:MAXimum\[:PEAK\]](#) on page 279

[CALCulate<n>:MARKer<m>:MINimum\[:PEAK\]](#) on page 278

[CALCulate<n>:DELTamarker<m>:MINimum\[:PEAK\]](#) on page 280

### Marker Search Area

Defines which frames the search is performed in.

This setting is only available for spectrogram displays.

"Visible" Only the visible frames are searched.

"Memory" All frames stored in the memory are searched.

Remote command:

[CALCulate<n>:MARKer<m>:SPECTrogram:SARea](#) on page 283

[CALCulate<n>:DELTamarker<m>:SPECTrogram:SARea](#) on page 288

### Exclude LO

If activated, restricts the frequency range for the marker search functions.

"ON" The minimum frequency included in the peak search range is  $\geq 5 \times$  resolution bandwidth (RBW).  
Due to the interference by the first local oscillator to the first intermediate frequency at the input mixer, the LO is represented as a signal at 0 Hz. To avoid the peak marker jumping to the LO signal at 0 Hz, this frequency is excluded from the peak search.

"OFF" No restriction to the search range. The frequency 0 Hz is included in the marker search functions.

Remote command:

[CALCulate<n>:MARKer<m>:LOEXclude](#) on page 272

### Peak Excursion

Defines the minimum level value by which a signal must rise or fall so that it is identified as a maximum or a minimum by the search functions.

Remote command:

[CALCulate<n>:MARKer<m>:PEXCursion](#) on page 273

### Auto Max / Min Peak Search

If activated, a maximum or minimum peak search is performed automatically for marker 1 after each measurement.

For spectrogram displays, define which frame the peak is to be searched in.

Remote command:

[CALCulate<n>:MARKer<m>:MAXimum:AUTO](#) on page 272

[CALCulate<n>:MARKer<m>:MINimum:AUTO](#) on page 272

### Search Limits

The search results can be restricted by limiting the search area or adding search conditions.

**Search Limits (Left / Right) ← Search Limits**

If activated, limit lines are defined and displayed for the search. Only results within the limited search range are considered.

Remote command:

[CALCulate<n>:MARKer<m>:X:SLIMits\[:STATe\]](#) on page 273

[CALCulate<n>:MARKer<m>:X:SLIMits:LEFT](#) on page 274

[CALCulate<n>:MARKer<m>:X:SLIMits:RIGHT](#) on page 274

**Search Threshold ← Search Limits**

Defines an absolute threshold as an additional condition for the peak search. Only peaks that exceed the threshold are detected.

Remote command:

[CALCulate<n>:THReshold](#) on page 275

**Deactivating All Search Limits ← Search Limits**

Deactivates the search range limits.

Remote command:

[CALCulate<n>:MARKer<m>:X:SLIMits\[:STATe\]](#) on page 273

[CALCulate<n>:THReshold:STATe](#) on page 275

**9.8.4 Positioning Functions**

**Access:** MKR ->

The following functions set the currently selected marker to the result of a peak search or set other characteristic values to the current marker value.

<a href="#">Peak Search</a> .....	139
<a href="#">Search Next Peak</a> .....	139
<a href="#">Search Minimum</a> .....	140
<a href="#">Search Next Minimum</a> .....	140
<a href="#">Center Frequency = Marker Frequency</a> .....	140
<a href="#">Reference Level = Marker Level</a> .....	140
<a href="#">Marker to Trigger</a> .....	140

**Peak Search**

Sets the selected marker/delta marker to the maximum of the trace. If no marker is active, marker 1 is activated.

Remote command:

[CALCulate<n>:MARKer<m>:MAXimum\[:PEAK\]](#) on page 277

[CALCulate<n>:DELTamarker<m>:MAXimum\[:PEAK\]](#) on page 279

**Search Next Peak**

Sets the selected marker/delta marker to the next (lower) maximum of the assigned trace. If no marker is active, marker 1 is activated.

Remote command:

[CALCulate<n>:MARKer<m>:MAXimum:NEXT](#) on page 277

[CALCulate<n>:MARKer<m>:MAXimum:RIGHT](#) on page 277

[CALCulate<n>:MARKer<m>:MAXimum:LEFT](#) on page 276

[CALCulate<n>:DELTamarker<m>:MAXimum:NEXT](#) on page 279

[CALCulate<n>:DELTamarker<m>:MAXimum:RIGHT](#) on page 280

[CALCulate<n>:DELTamarker<m>:MAXimum:LEFT](#) on page 279

### Search Minimum

Sets the selected marker/delta marker to the minimum of the trace. If no marker is active, marker 1 is activated.

Remote command:

[CALCulate<n>:MARKer<m>:MINimum\[:PEAK\]](#) on page 278

[CALCulate<n>:DELTamarker<m>:MINimum\[:PEAK\]](#) on page 280

### Search Next Minimum

Sets the selected marker/delta marker to the next (higher) minimum of the selected trace. If no marker is active, marker 1 is activated.

Remote command:

[CALCulate<n>:MARKer<m>:MINimum:NEXT](#) on page 278

[CALCulate<n>:MARKer<m>:MINimum:LEFT](#) on page 277

[CALCulate<n>:MARKer<m>:MINimum:RIGHT](#) on page 278

[CALCulate<n>:DELTamarker<m>:MINimum:NEXT](#) on page 280

[CALCulate<n>:DELTamarker<m>:MINimum:LEFT](#) on page 280

[CALCulate<n>:DELTamarker<m>:MINimum:RIGHT](#) on page 281

### Center Frequency = Marker Frequency

Sets the center frequency to the selected marker or delta marker frequency. A peak can thus be set as center frequency, for example to analyze it in detail with a smaller span.

This function is not available for zero span measurements.

Remote command:

[CALCulate<n>:MARKer<m>:FUNCTION:CENTer](#) on page 276

### Reference Level = Marker Level

Sets the reference level to the selected marker level.

Remote command:

[CALCulate<n>:MARKer<m>:FUNCTION:REFerence](#) on page 193

### Marker to Trigger

Sets the marker directly on the most recent trigger event.

This function is only available for spectrograms, and only if a trigger event already occurred.

Remote command:

[CALCulate<n>:MARKer<m>:SPECTrogram:Y:TRIGger](#) on page 286

## 9.9 Limit Line Settings and Functions

**Access:** "Overview" > "Analysis" > "Lines"

or: LINES > "Line Config"

Up to 8 limit lines can be displayed simultaneously in the R&S FSW. Many more can be stored on the instrument.



### Stored limit line settings

When storing and recalling limit line settings, consider the information provided in the Data Management chapter of the R&S FSW User Manual.

- [Limit Line Management](#)..... 141
- [Limit Line Details](#)..... 144

### 9.9.1 Limit Line Management

**Access:** "Overview" > "Analysis" > "Lines" > "Limit Lines"

or: LINES > "Line Config" > "Limit Lines"



For the limit line overview, the R&S FSW searches for all stored limit lines with the file extension `.LIN` in the `limits` subfolder of the main installation folder. The overview allows you to determine which limit lines are available and can be used for the current measurement.

For details on settings for individual lines see [Chapter 9.9.2, "Limit Line Details"](#), on page 144.

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**Name**

The name of the stored limit line.

**Unit**

The unit in which the y-values of the data points of the limit line are defined.

**Compatibility**

Indicates whether the limit line definition is compatible with the current measurement settings.

**Visibility**

Displays or hides the limit line in the diagram. Up to 8 limit lines can be visible at the same time. Inactive limit lines can also be displayed in the diagram.

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:STATe](#) on page 296

[CALCulate<n>:LIMit<k>:UPPer:STATe](#) on page 300

[CALCulate<n>:LIMit<k>:ACTive?](#) on page 301

**Traces to be Checked**

Defines which traces are automatically checked for conformance with the limit lines. As soon as a trace to be checked is defined, the assigned limit line is active. One limit line can be activated for several traces simultaneously. If any of the "Traces to be Checked" violate any of the active limit lines, a message is indicated in the diagram.

Remote command:

[CALCulate<n>:LIMit<k>:TRACe<t>:CHECK](#) on page 302

**Comment**

An optional description of the limit line.

**Included Lines in Overview (View Filter)**

Defines which of the stored lines are included in the overview.

- "Show compatible" Only compatible lines  
Whether a line is compatible or not is indicated in the [Compatibility](#) setting.
- "Show all" All stored limit lines with the file extension `.LIN` in the `limits` subfolder of the main installation folder (if not restricted by "Show lines for all modes" setting).

#### **Show lines for all modes ← Included Lines in Overview (View Filter)**

If activated (default), limit lines from all applications are displayed. Otherwise, only lines that were created in the Spectrum application are displayed.

Note that limit lines from some applications may include additional properties that are lost when the limit lines are edited in the Spectrum application. In this case a warning is displayed when you try to store the limit line.

#### **X-Offset**

Shifts a limit line that has been specified for relative frequencies or times (x-axis) horizontally.

This setting does not have any effect on limit lines that are defined by absolute values for the x-axis.

Remote command:

[CALCulate<n>:LIMit<k>:CONTrol:OFFSet](#) on page 293

#### **Y-Offset**

Shifts a limit line that has relative values for the y-axis (levels or linear units such as volt) vertically.

This setting does not have any effect on limit lines that are defined by absolute values for the y-axis.

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:OFFSet](#) on page 295

[CALCulate<n>:LIMit<k>:UPPer:OFFSet](#) on page 299

#### **Create New Line**

Creates a new limit line.

#### **Edit Line**

Edit an existing limit line configuration.

#### **Copy Line**

Copy the selected limit line configuration to create a new line.

Remote command:

[CALCulate<n>:LIMit<k>:COPY](#) on page 301

#### **Delete Line**

Delete the selected limit line configuration.

Remote command:

[CALCulate<n>:LIMit<k>:DELete](#) on page 302

**Disable All Lines**

Disable all limit lines in one step.

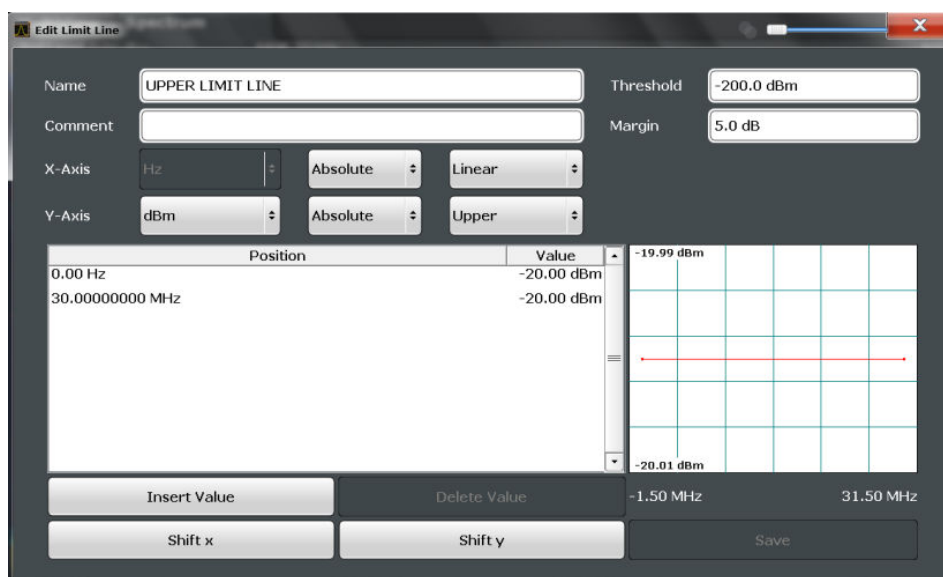
Remote command:

CALCulate<n>:LIMit<k>:STATe on page 302

**9.9.2 Limit Line Details**

**Access:** "Overview" > "Analysis" > "Lines" > "Limit Lines" > "New" / "Edit" / "Copy To"

**or:** LINES > "Line Config" > "Limit Lines" > "New" / "Edit" / "Copy To"



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Delete Value..... 146

Shift x..... 146

Shift y..... 146

Save..... 146

**Name**

Defines the limit line name. All names must be compatible with Windows conventions for file names. The limit line data is stored under this name (with a .LIN extension).

Remote command:

CALCulate<n>:LIMit<k>:NAME on page 297



**Comment**

Defines an optional comment for the limit line. The text may contain up to 40 characters.

Remote command:

[CALCulate<n>:LIMit<k>:COMMent](#) on page 292

**Threshold**

Defines an absolute threshold value (only for relative scaling of the y-axis).

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:THReshold](#) on page 297

[CALCulate<n>:LIMit<k>:UPPer:THReshold](#) on page 300

**Margin**

Defines a margin for the limit line. The default setting is 0 dB (i.e. no margin).

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:MARGin](#) on page 295

[CALCulate<n>:LIMit<k>:UPPer:MARGin](#) on page 298

**X-Axis**

Describes the horizontal axis on which the data points of the limit line are defined. Includes the following settings:

- Domain:
  - "Hz": for frequency domain
  - "s": for time domain
- Scaling mode: absolute or relative (Hz/s/%) values  
For relative values, the frequencies are referred to the currently set center frequency. In the zero span mode, the left boundary of the diagram is used as the reference.
- Scaling: linear or logarithmic

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:SPACing](#) on page 296

[CALCulate<n>:LIMit<k>:UPPer:SPACing](#) on page 300

[CALCulate<n>:LIMit<k>:LOWer:MODE](#) on page 295

[CALCulate<n>:LIMit<k>:UPPer:MODE](#) on page 298

[CALCulate<n>:LIMit<k>:CONTrol:DOMain](#) on page 293

**Y-Axis**

Describes the vertical axis on which the data points of the limit line are defined. Includes the following settings:

- Level unit
- Scaling mode: absolute or relative (dB/%) values  
Relative limit values refer to the reference level.
- Limit type: upper or lower limit; values must stay above the lower limit and below the upper limit to pass the limit check

Remote command:

[CALCulate<n>:LIMit<k>:UNIT](#) on page 297

[CALCulate<n>:LIMit<k>:LOWer:SPACing](#) on page 296

[CALCulate<n>:LIMit<k>:UPPer:SPACing](#) on page 300

### Data points

Each limit line is defined by a minimum of 2 and a maximum of 200 data points. Each data point is defined by its position (x-axis) and value (y-value). Data points must be defined in ascending order. The same position can have two different values.

Remote command:

[CALCulate<n>:LIMit<k>:CONTrol\[:DATA\]](#) on page 292

[CALCulate<n>:LIMit<k>:LOWer\[:DATA\]](#) on page 294

[CALCulate<n>:LIMit<k>:UPPer\[:DATA\]](#) on page 298

### Insert Value

Inserts a data point in the limit line above the selected one in the "Edit Limit Line" dialog box.

### Delete Value

Deletes the selected data point in the "Edit Limit Line" dialog box.

### Shift x

Shifts the x-value of each data point horizontally by the defined shift width (as opposed to an additive offset defined for the entire limit line, see "[X-Offset](#)" on page 143).

Remote command:

[CALCulate<n>:LIMit<k>:CONTrol:SHIFt](#) on page 294

### Shift y

Shifts the y-value of each data point vertically by the defined shift width (as opposed to an additive offset defined for the entire limit line, see "[Y-Offset](#)" on page 143).

Remote command:

[CALCulate<n>:LIMit<k>:LOWer:SHIFt](#) on page 296

[CALCulate<n>:LIMit<k>:UPPer:SHIFt](#) on page 299

### Save

Saves the currently edited limit line under the name defined in the "Name" field.

## 9.10 Zoom Functions

**Access:** The zoom functions are only available from the toolbar.

For details on the zoom functions see [Chapter 6.5.4, "Zooming into the Spectrogram"](#), on page 52.

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👉 Deactivating Zoom (Selection mode).....	147
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### Single Zoom



Define the zoom area by drawing a rectangle on the touchscreen. When you draw the zoom area, its boundaries are shown as a dashed line. The R&S FSW stops the Real-Time measurement and recalculates the displays for the area you have selected. The definition of the color map remains the same.

**Note:** In Real-Time measurements, this function is only available for an active spectrogram.

The graphical zoom provided for other measurements on the R&S FSW is **not available** for Real-Time measurements.

For details and restrictions see [Chapter 6.5.4, "Zooming into the Spectrogram"](#), on page 52.

Remote command:

`DISPlay[:WINDow<n>]:ZOOM:STATe` on page 307

`DISPlay[:WINDow<n>]:ZOOM:AREA` on page 306

### Restore Original Display



Restores the original display, that is, the originally calculated displays for the entire capture buffer, and closes all zoom windows.

Remote command:

`DISPlay[:WINDow<n>]:ZOOM:STATe` on page 307

### 👉 Deactivating Zoom (Selection mode)

Deactivates any zoom mode.

Tapping the screen no longer invokes a zoom, but selects an object.

Remote command:

`DISPlay[:WINDow<n>]:ZOOM:STATe` on page 307

### Replay Zoom

Switches between the zoomed displays and the original displays quickly for comparison.

If enabled, the zoomed displays are shown, that is, the recalculated displays for the selected zoom area.

If disabled, the original display is restored, that is, the originally calculated displays for the entire capture buffer.

This function is only available after a measurement has been performed.

For details see [Chapter 6.5.4, "Zooming into the Spectrogram"](#), on page 52.

## 9.11 Analysis in MSRT Slave Applications

The data that was captured by the MSRT Master can be analyzed in various different slave applications.

The analysis settings and functions available in MSRT mode are those described for the individual slave applications. The MSRT Master is in effect a Real-Time Spectrum application and has the same analysis functions and settings.

### Slave application data extract and analysis interval

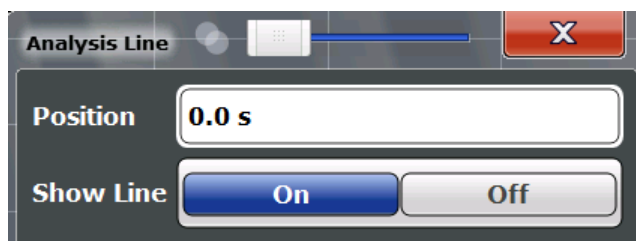
The settings required to configure the slave application data extract or analysis intervals vary depending on the application type. See the corresponding application manuals for details.

In addition, a **Capture Offset** is available to define the slave application data extract or analysis interval (see [Chapter 8.2, "Trigger Settings"](#), on page 113).

### Analysis line settings



To hide or show and position the analysis line, a dialog box is available. To display the "Analysis Line" dialog box, tap the "AL" icon in the toolbar (only available in MSRT mode). The current position of the analysis line is indicated on the icon.



Position.....	148
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#### Position

Defines the position of the analysis line in the time domain. The position must lie within the measurement time of the multistandard measurement.

Remote command:

[CALCulate<n>:RTMS:ALINe\[:VALue\]](#) on page 316

#### Show Line

Hides or displays the analysis line in the time-based windows. By default, the line is displayed.

**Note:** even if the analysis line display is off, the indication whether or not the currently defined line position lies within the analysis interval of the active slave application remains in the window title bars.

Remote command:

[CALCulate<n>:RTMS:ALINe:SHOW](#) on page 316

## 10 I/Q Data Export

Baseband signals mostly occur as so-called complex baseband signals, i.e. a signal representation that consists of two channels; the in phase (I) and the quadrature (Q) channel. Such signals are referred to as I/Q signals. I/Q signals are useful because the specific RF or IF frequencies are not needed. The complete modulation information and even distortion that originates from the RF, IF or baseband domains can be analyzed in the I/Q baseband.

Exporting I/Q signals is useful for example to capture and save I/Q signals with a signal analyzer to analyze them with another R&S FSW application or an external software tool (for example the R&S VSE software) later.



I/Q data cannot be imported in the R&S FSW Real-Time Spectrum application or in MSRT mode.


As opposed to storing trace data, which may be averaged or restricted to peak values, I/Q data is exported as it was captured, without further processing. The data is stored as complex values in 32-bit floating-point format.

Data from multiple channels (in MSRT mode) cannot be exported at the same time. The I/Q data is stored in a format with the file extension `.iq.tar`.

For a detailed description see the R&S FSW I/Q Analyzer and I/Q Input User Manual.

- [Export Functions](#)..... 149
- [How to Export I/Q Data](#)..... 150

### 10.1 Export Functions

The export functions are available in the "Save/Recall" menu which is displayed when you select the  "Save" icon in the toolbar.

Some functions for particular data types are (also) available via softkeys or dialog boxes in the corresponding menus, e.g. trace data.



For a description of the other functions in the "Save/Recall" menu see the R&S FSW User Manual.

- [Trace Export Configuration](#)..... 149
- [I/Q Export](#)..... 150

#### Trace Export Configuration

Opens the "Traces" dialog box to configure the trace and data export settings.

See [Chapter 9.6, "Trace / Data Export Configuration"](#), on page 127.

### I/Q Export

Opens a file selection dialog box to define an export file name to which the I/Q data is stored. This function is only available in single sweep mode.

For details, see the description in the R&S FSW I/Q Analyzer User Manual ("Importing and Exporting I/Q Data").

**Note:** Storing large amounts of I/Q data (several Gigabytes) can exceed the available (internal) storage space on the R&S FSW. In this case, it can be necessary to use an external storage medium.

**Note:** Secure user mode.

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&S FSW User Manual.


Remote command:

[MMEMory:STORe<n>:IQ:STATe](#) on page 258

[MMEMory:STORe<n>:IQ:COMMeNt](#) on page 258

## 10.2 How to Export I/Q Data

### Capturing and exporting I/Q data

1. Configure the data acquisition.
2. Press the RUN SINGLE key to perform a single sweep measurement.
3. Select the  "Save" icon in the toolbar.
4. Select "Export > I/Q Export".
5. In the file selection dialog box, select a storage location and enter a file name.
6. Select "Save".

The captured data is stored to a file with the extension `.iq.tar`.

The length of the captured data is equal to the defined "Sweep Time" on page 107 or "PVT Sweep Time" on page 107, whichever is larger.

### Previewing the I/Q data in a web browser

The `iq-tar` file format allows you to preview the I/Q data in a web browser.

1. Use an archive tool (e.g. WinZip® or PowerArchiver®) to unpack the `iq-tar` file into a folder.
2. Locate the folder using Windows Explorer.

3. Open your web browser.
4. Drag the I/Q parameter XML file, e.g. `example.xml`, into your web browser.

**xzy.xml (of .iq.tar file)**

Description	
Saved by	FSV IQ Analyzer
Comment	Here is a comment
Date & Time	2011-03-03 14:33:05
Sample rate	6.5 MHz
Number of samples	65000
Duration of signal	10 ms
Data format	complex, float32
Data filename	xzy.complex.1ch.float32
Scaling factor	1 V

**Channel 1**

Comment	Channel 1 of 1
<b>Power vs time</b> y-axis: 10 dB /div x-axis: 1 ms /div	
<b>Spectrum</b> y-axis: 20 dB /div x-axis: 500 kHz /div	

E-mail: [info@rohde-schwarz.com](mailto:info@rohde-schwarz.com)  
 Internet: <http://www.rohde-schwarz.com>  
 Fileformat version: 1

# 11 How to Perform Real-Time Spectrum Measurements

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## 11.1 How to Perform a Basic Real-Time Spectrum Measurement

The following step-by-step instructions demonstrate how to perform a basic Real-Time Spectrum measurement with the R&S FSW Real-Time Spectrum application.

1. Press the MODE key on the front panel and select the "Real-Time Spectrum" application.
2. Press the RUN CONT key to stop the default continuous measurement.
3. Select the "Overview" softkey to display the "Overview" for a Real-Time Spectrum measurement.
4. Select the "Amplitude" button to define the required reference level and configure the attenuation, if necessary.
5. Select the "Frequency" button to define the center frequency of the measurement.
6. Optionally, select the "Trigger" button to use an external trigger or to configure a frequency mask trigger for the measurement. For details on using a frequency mask trigger see [Chapter 11.5, "How to Work with Frequency Mask Triggers"](#), on page 158.  
To capture and analyze I/Q data for a specific time around a trigger event, define a pretrigger and posttrigger time in the "Trigger" settings.
7. Select the "Bandwidth" button to configure the FFT parameters.
  - "RBW": Define the resolution bandwidth in Hz
  - "FFT Window": Select the window function depending on the required characteristics
  - "Sweep Time": Define how long data is to be captured for one line in the spectrogram
  - "Dwell Time": configure how long data is captured in a single sweep or a single measurement in continuous Sequencer mode. This determines how many lines in the spectrogram are measured.



8. Select the "Analysis" button and then the "Spectrogram/Waterfall" tab to configure the spectrogram.
  - "History Depth": number of lines (frames) to be stored in the spectrogram (possibly for several consecutive measurements).
  - Optionally, deactivate the "Time Stamp" option to refer to the individual lines (frames) using an index number instead of the time they were captured.
  - Optionally, select "Color Mapping" to change the colors with which the power levels are represented in the spectrogram. For details see [Chapter 11.4, "How to Configure the Color Mapping"](#), on page 156.
  - Select "Clear Spectrogram" to start a new spectrogram display.
9. Press RUN SINGLE to start a sweep with the defined settings.

When the sweep is finished, the Spectrogram displays all captured lines captured during the dwell time, and the Real-Time Spectrum displays the spectrum that starts with the trigger event (or the most recently captured spectrum for free-run measurements).
10. Scroll through the individual frames of the Spectrogram:
  - a) Tap the Spectrogram window.
  - b) Press the SWEEP key.
  - c) Select the "Select Frame" softkey and change the index number (negative numbers from 0 downwards).

The Real-Time Spectrum displays the stored spectrum for the selected frame.
11. Optionally, export the trace data of the spectrogram to a file.
  - a) Select the "Analysis" button in the "Overview".
  - b) In the "Traces" tab of the "Analysis" dialog box, switch to the "Trace Export" tab.
  - c) From the "Specifics for" list, select the spectrogram display.
  - d) Select "Export Trace to ASCII File".
  - e) Define a file name and storage location and select "OK".

## 11.2 How to Obtain Time Domain Results in Real-Time

The following step-by-step instructions demonstrate how to perform a full Real-Time Spectrum measurement and obtain results in the time domain with the R&S FSW Real-Time Spectrum application. Note that this measurement requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

1. Press the MODE key on the front panel and select the "Real-Time Spectrum" application.
2. Press the RUN CONT key to stop the default continuous measurement.
3. Select the "Overview" softkey to display the "Overview" for a Real-Time Spectrum measurement.

4. Select the "Select Measurement " button and select the "Multi Domain" measurement, which provides time domain results in addition to spectrum results. When using the R&S FSW-B512R/R&S FSW-U512R options, the Multi Domain measurement is performed by default. In this case, the "Select Measurement " function is not required or available.
5. Select the "Amplitude" button to define the required reference level and configure the attenuation, if necessary.
6. Optionally, select the "Trigger" button to use an external trigger, a time domain trigger, or a frequency mask trigger for the measurement. For details on using a frequency mask trigger see [Chapter 11.5, "How to Work with Frequency Mask Triggers"](#), on page 158.  
To capture and analyze I/Q data for a specific time around a trigger event, define a pretrigger and posttrigger time in the "Trigger" settings.  
If a trigger is used, enable the "Stop on Trigger" option to perform a single measurement.
7. Select the "Bandwidth" button to configure the FFT parameters.
  - "RBW": Define the resolution bandwidth in Hz
  - "FFT window": Select the window function depending on the required characteristics
  - "PVT Sweep time": Define how long data is to be captured for one Power vs. Time display
8. Select the "Analysis" button and then the "Spectrogram/Waterfall" tab to configure the waterfall diagram.
  - History depth: number of frames to be stored in the waterfall (possibly for several consecutive measurements).
  - Optionally, deactivate the time stamp option to refer to the individual frames using an index number instead of the time they were captured.
  - Optionally, select "Color Mapping" (in the "Power vs. Time Waterfall Config" area) to change the colors with which the power levels are represented in the waterfall. For details see [Chapter 11.4, "How to Configure the Color Mapping"](#), on page 156.
  - Select "Clear Power vs. Time Waterfall" to start a new waterfall diagram.
9. Press RUN SINGLE to start a sweep with the defined settings.  
When the sweep is finished, the "PVT Waterfall" diagram displays the captured frames, and the "PVT" diagram displays the results that start with the trigger event (or the most recently measured values for free-run measurements).
10. Scroll through the individual frames of the waterfall:
  - a) Tap the "PVT Waterfall" window.
  - b) Press the SWEEP key.
  - c) Select the "Select Frame" softkey and change the index number (negative numbers from 0 downwards).

The "PVT" window displays the stored diagram for the selected frame.

11. Optionally, export the trace data of the PVT diagram or PVT waterfall to a file.
  - a) Select the "Analysis" button in the "Overview".
  - b) In the "Traces" tab of the "Analysis" dialog box, switch to the "Trace Export" tab.
  - c) From the "Specifics for" list, select the "PVT" or "PVT Waterfall" window
  - d) Select "Export Trace to ASCII File".
  - e) Define a file name and storage location and select "OK".

## 11.3 How to Analyze Persistency in Real-Time Spectrum Measurements

The following step-by-step instructions demonstrate how to analyze persistency in the R&S FSW Real-Time Spectrum application.

1. Configure the R&S FSW Real-Time Spectrum application to perform a Real-Time Spectrum measurement as described in [Chapter 11.1, "How to Perform a Basic Real-Time Spectrum Measurement"](#), on page 152.
2. Select the "Display Config" softkey and add a "Persistence Spectrum" window to the display.
3. Press ESC to exit the display configuration.
4. Select the "Persistence Config" softkey to configure the persistency.
  - "Persistence": Define how long each measured value is considered in the density calculation.
  - "Granularity": Define the time frame used to calculate a single frame in the "Persistence Spectrum".
  - Optionally, select "Dots" style to display only true values without interpolated data.
  - Optionally, select "Color Mapping" to change the colors with which the density is represented in the "Persistence Spectrum". For details see [Chapter 11.4, "How to Configure the Color Mapping"](#), on page 156.
  - Optionally, deactivate or change the intensity of the "Max Hold" trace that shows only the maximum density for all frequencies.  
Select "Reset" to start a new "Max Hold" trace.
5. Press RUN SINGLE to start a sweep with the defined persistency settings.

When the sweep is finished, the "Persistence Spectrum" displays the density of all measured values, and the Real-Time Spectrum displays the spectrum that starts with the trigger event (or the most recently captured spectrum for free-run measurements).

Now you can analyze the colors in the "Persistence Spectrum", which indicate the probability of a particular level in the spectrum.

## 11.4 How to Configure the Color Mapping

The color display is highly configurable to adapt the spectrogram to your needs.



Color mapping is very similar for Spectrogram and Persistence Spectrum result displays. The following description describes the Spectrogram color mapping, but applies to Persistence Spectrum displays, as well. The only difference is that the colors represent power values (in dBm) for Spectrograms, while they represent the percentage of specific level occurrence over the entire measurement duration in the Persistence Spectrum.

The settings for color mapping are defined in the "Color Mapping" dialog box. To display this dialog box, do one of the following:

- Select the color map in the window title bar of the Spectrogram result display.
- Select the "Color Mapping" softkey in the "Real-Time Config" menu.

### To select a color scheme

You can select which colors are assigned to the measured values.

- ▶ In the "Color Mapping" dialog box, select the option for the color scheme to be used.

### Editing the value range of the color map

The distribution of the measured values is displayed as a histogram in the "Color Mapping" dialog box. To cover the entire measurement value range, make sure the first and last bar of the histogram are included.

To ignore noise in a spectrogram, for example, exclude the lower power levels from the histogram.



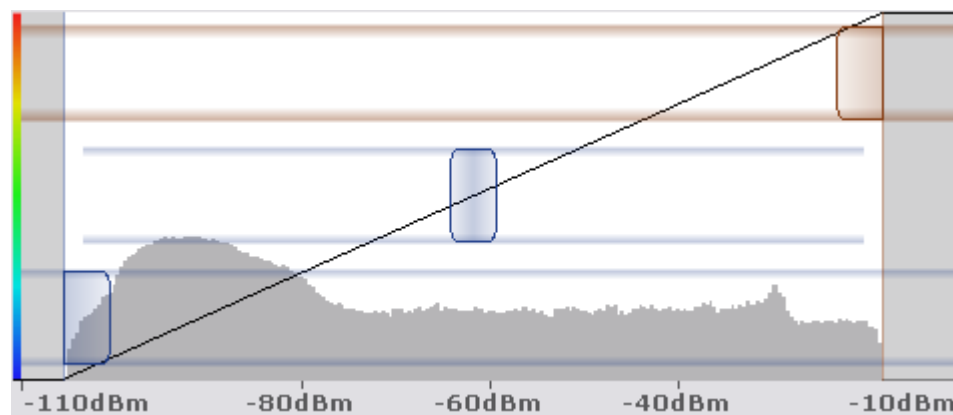
The value range of the color map must cover at least 10% of the value range on the horizontal axis of the diagram, that means, the difference between the start and stop values must be at least 10%.

The value range of the color map can be set numerically or graphically.

### To set the value range graphically using the color range sliders

1. Select and drag the bottom color curve slider (indicated by a gray box at the left of the color curve pane) to the lowest value you want to include in the color mapping.

2. Select and drag the top color curve slider (indicated by a gray box at the right of the color curve pane) to the highest value you want to include in the color mapping.



#### To set the value range of the color map numerically

1. In the "Start" field, enter the percentage from the left border of the histogram that marks the beginning of the value range.
2. In the "Stop" field, enter the percentage from the right border of the histogram that marks the end of the value range.

#### Example:

The color map starts at -110 dBm and ends at -10 dBm (that is: a range of 100 dB). In order to suppress the noise, you only want the color map to start at -90 dBm. Thus, you enter *10%* in the "Start" field. The R&S FSW shifts the start point 10% to the right, to -90 dBm.



#### Adjusting the reference level and level range

Since the color map is configured using percentages of the total value range, changing the reference level and level range of the measurement (and thus the power value range) also affects the color mapping in the spectrogram.



#### Truncating persistence spectrum results

By default, results that are smaller than the start value of the color map range are displayed in the color for the minimum value. Results that are larger than the stop value of the color map range are displayed in the color for the maximum value.

In order to hide results outside the value range of the color map, use the "Truncate" function (see ["Truncate"](#) on page 124).

#### Editing the shape of the color curve

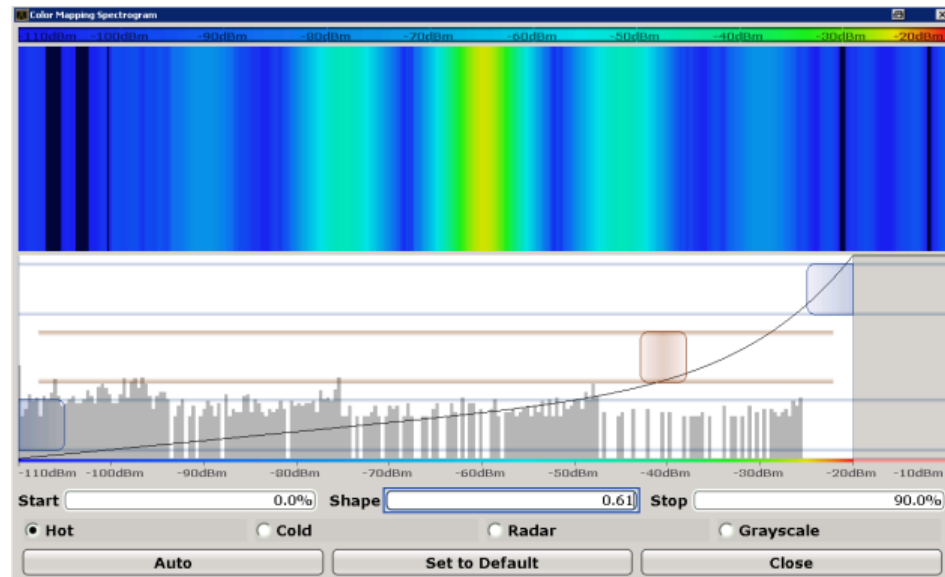
The color curve is a tool to shift the focus of the color distribution on the color map. By default, the color curve is linear, i.e. the colors on the color map are distributed evenly. If you shift the curve to the left or right, the distribution becomes non-linear. The slope of the color curve increases or decreases. One end of the color palette then covers a

large number of results, while the other end distributes several colors over a relatively small result range.

The color curve shape can be set numerically or graphically.

#### To set the color curve shape graphically using the slider

- ▶ Select and drag the color curve shape slider (indicated by a gray box in the middle of the color curve) to the left or right. The area beneath the slider is focused, i.e. more colors are distributed there.



#### To set the color curve shape numerically

- ▶ In the "Shape" field, enter a value to change the shape of the curve:
  - A negative value (-1 to <0) focuses the lower values
  - 0 defines a linear distribution
  - A positive value (>0 to 1) focuses the higher values

## 11.5 How to Work with Frequency Mask Triggers

The Frequency Mask Trigger (FMT) is a mask in the frequency domain, which is checked with every calculated FFT. When a specific condition concerning this mask occurs during the measurement of the input signal, I/Q data capturing is triggered.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40

### 11.5.1 How to Create a New Frequency Mask

The frequency mask is configured by a set of individual trace points which are connected to form a mask area. The frequency mask may have any shape, defined by up to 1001 points.

There are several ways to create a new mask:

- Automatically, according to the currently measured values
- Graphically, by adding and moving mask points on the touchscreen
- Numerically, by defining the x- and y-values of the mask points

You can combine the methods. For example, first you sketch the mask quickly on the touchscreen, and then modify the point coordinates with precise values. Or you create an upper mask automatically and then add a lower mask manually.

#### To create a mask automatically

1. Press the MEAS CONFIG key, then select the "Edit Frequency Mask" softkey.  
A default (upper) mask is displayed in the preview area of the "Edit Frequency Mask" dialog box.
2. Select "Auto-Set Mask".  
A mask in close proximity to the currently measured data is created.
3. If necessary, modify the mask or add a lower mask as described in ["To create a mask manually"](#) on page 159.

#### To create a mask manually

1. Press the MEAS CONFIG key, then select the "Edit Frequency Mask" softkey.  
A default (upper) mask with 4 points is displayed in the preview area of the "Edit Frequency Mask" dialog box.
2. If the mask you want to create is very different to the default mask, select "Delete Mask".
3. To define a lower mask, select the "Lower Mask" option.  
A default lower mask with 4 points is displayed in the preview area of the "Edit Frequency Mask" dialog box.
4. If only a lower mask is required, deselect the "Upper Mask" option.
5. For each mask, tap the corner points of the mask in the preview area and drag them to the required destination, or enter the position and value of each mask point in the list of coordinates to the left of the preview area.
6. If necessary, insert additional mask points to design a more complex shape:
  - a) Tap an existing mask point in the preview area or in the list of coordinates before which you want to insert a new point.

- b) Select the "Insert" button.  
An additional point is inserted in the mask in the preview area and in the list of coordinates.
  - c) Drag the new point to the required destination, or define its coordinates.
7. To shift the entire mask (upper and lower) vertically or horizontally, for example to consider a frequency or reference level offset in the input signal, select the "Shift x" or "Shift y" button.
  8. Repeat these steps until the required mask shape is displayed.  
For upper masks, the display region above the defined mask points is defined as the frequency mask and filled with red color. For lower masks, the display region below the mask points is defined as the frequency mask and also filled in red.
  9. Define how the frequency mask is to be evaluated, depending on whether the mask area represents the relevant or irrelevant value range. See "[Trigger conditions](#)" on page 42 for detailed descriptions of the possible conditions.
  10. Optionally, store the frequency mask configuration for later use:
    - a) Provide a name and, optionally, a comment for the mask.
    - b) Select "Save Mask".
    - c) In the file selection dialog box, select the storage location for the file (default: `C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask`).  
By default, the mask name is used as the file name; however, it can be edited.
    - d) Select "Save".

The mask is stored in a file with the extension `.FMT` in the selected directory.

### 11.5.2 How to Use a Frequency Mask Trigger

1. Press the TRIG key, then select the "Frequency Mask" softkey to use a mask as the trigger source.
2. Press the MEAS CONFIG key, then select the "Edit Frequency Mask" softkey.
3. Define which frequency mask is to be used as a trigger source:
  - Create a new mask as defined in [Chapter 11.5.1, "How to Create a New Frequency Mask"](#), on page 159.

Or:

  - a) Select "Load Mask" to select a stored frequency mask.
  - b) In the file selection dialog box, select the storage location of the file (default: `C:\Program Files (x86)\Rohde-Schwarz\FSW\<version>\freqmask`) with the extension `.FMT`.



- c) If necessary, modify the mask as described in ["To create a mask manually"](#) on page 159.

The next Real-Time Spectrum measurement will be triggered when the specified event concerning the frequency mask occurs.

## 11.6 How to Output a Trigger Signal

Using the variable TRIGGER 2 INPUT / OUTPUT connector of the R&S FSW, the internal trigger signal can be output for use by other connected devices. For details on the connectors see the R&S FSW "Getting Started" manual.

### To output a trigger to a connected device

1. In the "Trigger In/Out" tab of the "Trigger and Gate" dialog box, set the trigger to be used to "Output".  
(Note: Trigger 2 is output to the front panel connector, Trigger 3 is output to the rear panel connector.)
2. Define whether the trigger signal is to be output automatically ("Output Type" = "Device triggered" or "Trigger Armed") or whether you want to start output manually ("Output Type" = "User-defined").
3. For manual output: Specify the constant signal level and the length of the trigger pulse to be output. Note that the level of the trigger pulse is opposite to the constant output "Level" setting (compare the graphic on the "Send Trigger" button).
4. Connect a device that will receive the trigger signal to the configured TRIGGER 2 INPUT / OUTPUT connector.
5. Start a measurement and wait for an internal trigger, or select the "Send Trigger" button.

The configured trigger is output to the connector.

## 11.7 How to Perform Measurements in MSRT Mode

The following step-by-step instructions demonstrate how to perform a measurement in MSRT mode.

### How to capture data in MSRT mode

1. Press the MODE key on the front panel and select the "Multi-Standard Real-Time" operating mode.  
Confirm the message.
2. Select the "Overview" softkey to display the "Overview" for a Real-Time Spectrum measurement.

3. Select the "Amplitude" button to define the required reference level and configure the attenuation, if necessary.
4. Select the "Frequency" button to define the frequency range to be measured (maximum 160 MHz).

Configure at least one of the following parameter combinations:

- Center frequency and span
- Start and stop frequency

5. Select the "Trigger" button to use an external trigger or to configure a frequency mask trigger for the measurement. For details on using a frequency mask trigger see [Chapter 11.5, "How to Work with Frequency Mask Triggers"](#), on page 158. Define a pretrigger and posttrigger time in the "Trigger" settings. Enable the "Stop on Trigger" option to perform a single measurement.
6. Select the "Bandwidth" button to configure the FFT parameters.
  - "RBW": Define the resolution bandwidth in Hz
  - "FFT window": Select the window function depending on the required characteristics
  - "Sweep time": Define how long data is to be captured for one line in the spectrogram
  - "Dwell time": configure how long data is captured in a single sweep or a single measurement in continuous Sequencer mode. This determines how many sweep time intervals are captured for the spectrogram.
7. If necessary, select the "Display Config" button and add other result displays. Arrange them to suit your preferences.
8. Press ESC to exit the display configuration.

After the trigger event occurs, a single measurement is performed and you can analyze the captured I/Q data in various MSRT slave applications at the same time.

#### How to analyze the captured data in MSRT slave applications

1. Press the MODE key on the front panel and select an MSRT slave application.
2. Select the "Overview" softkey to display the "Overview" for the MSRT slave application.
3. Define the slave application data extract, that is: the range of the capture buffer you want to analyze in this slave application. The exact settings depend on the type of application; usually, they are the same settings used to define data acquisition in the application in Signal and Spectrum Analyzer mode. Additionally, a [Capture Offset](#) is available (see also ["Application data"](#) on page 62).
4. Select the "Frequency" button and define the center frequency for the analysis interval.

5. Select the "Display Config" button and add other displays to analyze the data in the configured interval.  
Arrange them to suit your preferences.
6. Press ESC to exit the display configuration.  
Repeat these steps for any other slave applications.

#### How to perform analysis of the correlated data

1. Perform a single data acquisition measurement as described in ["How to capture data in MSRT mode"](#) on page 161.
2. Activate measurement channels for the MSRT slave applications you require as described in ["How to analyze the captured data in MSRT slave applications"](#) on page 162.
3. Select the MSRT View to get an overview of the captured data and all configured slave applications.  
Define the individual data ranges that you want to analyze in the different slave applications. The exact settings depend on the type of application; usually, they are the same settings used to define data acquisition in the application in Signal and Spectrum Analyzer mode. Additionally, a [Capture Offset](#) is available (see also ["Application data"](#) on page 62).  
The analysis line indicates a common time in all time-based result displays for easy comparison.

## 12 Remote Commands to Perform Real-Time Measurements

The following commands are specific to performing measurements in the Real-Time Spectrum application in a remote environment.

It is assumed that the R&S FSW has already been set up for remote control in a network as described in the R&S FSW User Manual.



Note that basic tasks that are also performed in the base unit in the same way are not described here. For a description of such tasks, see the R&S FSW User Manual.

In particular, this includes:

- Managing Settings and Results, i.e. storing and loading settings and result data
- Basic instrument configuration, e.g. checking the system configuration, customizing the screen layout, or configuring networks and remote operation
- Using the common status registers

The following tasks specific to Real-Time measurements are described here:

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• <a href="#">Common Suffixes</a> .....	169
• <a href="#">Activating the Real-Time Spectrum Application</a> .....	169
• <a href="#">Selecting the Measurement Type</a> .....	174
• <a href="#">Configuring Real-Time Measurements</a> .....	174
• <a href="#">Capturing Data and Performing Sweeps</a> .....	241
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• <a href="#">Querying the Status Registers</a> .....	308
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### 12.1 Introduction

Commands are program messages that a controller (e.g. a PC) sends to the instrument or software. They operate its functions ('setting commands' or 'events') and request information ('query commands'). Some commands can only be used in one way, others work in two ways (setting and query). If not indicated otherwise, the commands can be used for settings and queries.

The syntax of a SCPI command consists of a header and, in most cases, one or more parameters. To use a command as a query, you have to append a question mark after the last header element, even if the command contains a parameter.

A header contains one or more keywords, separated by a colon. Header and parameters are separated by a "white space" (ASCII code 0 to 9, 11 to 32 decimal, e.g. blank).

If there is more than one parameter for a command, these are separated by a comma from one another.

Only the most important characteristics that you need to know when working with SCPI commands are described here. For a more complete description, refer to the User Manual of the R&S FSW.



#### Remote command examples

Note that some remote command examples mentioned in this general introduction may not be supported by this particular application.

### 12.1.1 Conventions used in Descriptions

Note the following conventions used in the remote command descriptions:

- **Command usage**  
If not specified otherwise, commands can be used both for setting and for querying parameters.  
If a command can be used for setting or querying only, or if it initiates an event, the usage is stated explicitly.
- **Parameter usage**  
If not specified otherwise, a parameter can be used to set a value and it is the result of a query.  
Parameters required only for setting are indicated as **Setting parameters**.  
Parameters required only to refine a query are indicated as **Query parameters**.  
Parameters that are only returned as the result of a query are indicated as **Return values**.
- **Conformity**  
Commands that are taken from the SCPI standard are indicated as **SCPI confirmed**. All commands used by the R&S FSW follow the SCPI syntax rules.
- **Asynchronous commands**  
A command which does not automatically finish executing before the next command starts executing (overlapping command) is indicated as an **Asynchronous command**.
- **Reset values (\*RST)**  
Default parameter values that are used directly after resetting the instrument (\*RST command) are indicated as **\*RST** values, if available.
- **Default unit**  
This is the unit used for numeric values if no other unit is provided with the parameter.
- **Manual operation**  
If the result of a remote command can also be achieved in manual operation, a link to the description is inserted.

### 12.1.2 Long and Short Form

The keywords have a long and a short form. You can use either the long or the short form, but no other abbreviations of the keywords.

The short form is emphasized in upper case letters. Note however, that this emphasis only serves the purpose to distinguish the short from the long form in the manual. For the instrument, the case does not matter.

**Example:**

`SENSe:FREQuency:CENTer` is the same as `SENS:FREQ:CENT`.

### 12.1.3 Numeric Suffixes

Some keywords have a numeric suffix if the command can be applied to multiple instances of an object. In that case, the suffix selects a particular instance (e.g. a measurement window).

Numeric suffixes are indicated by angular brackets (<n>) next to the keyword.

If you don't quote a suffix for keywords that support one, a 1 is assumed.

**Example:**

`DISPlay[:WINDow<1...4>]:ZOOM:STATe` enables the zoom in a particular measurement window, selected by the suffix at `WINDow`.

`DISPlay:WINDow4:ZOOM:STATe ON` refers to window 4.

### 12.1.4 Optional Keywords

Some keywords are optional and are only part of the syntax because of SCPI compliance. You can include them in the header or not.

Note that if an optional keyword has a numeric suffix and you need to use the suffix, you have to include the optional keyword. Otherwise, the suffix of the missing keyword is assumed to be the value 1.

Optional keywords are emphasized with square brackets.

**Example:**

Without a numeric suffix in the optional keyword:

`[SENSe:]FREQuency:CENTer` is the same as `FREQuency:CENTer`

With a numeric suffix in the optional keyword:

`DISPlay[:WINDow<1...4>]:ZOOM:STATe`

`DISPlay:ZOOM:STATe ON` enables the zoom in window 1 (no suffix).

`DISPlay:WINDow4:ZOOM:STATe ON` enables the zoom in window 4.

### 12.1.5 Alternative Keywords

A vertical stroke indicates alternatives for a specific keyword. You can use both keywords to the same effect.

**Example:**

```
[SENSe:]BANDwidth|BWIDth[:RESolution]
```

In the short form without optional keywords, `BAND 1MHZ` would have the same effect as `BWID 1MHZ`.

### 12.1.6 SCPI Parameters

Many commands feature one or more parameters.

If a command supports more than one parameter, these are separated by a comma.

**Example:**

```
LAYout:ADD:WINDow Spectrum,LEFT,MTABLE
```

Parameters may have different forms of values.

- [Numeric Values](#)..... 167
- [Boolean](#)..... 168
- [Character Data](#)..... 168
- [Character Strings](#)..... 169
- [Block Data](#)..... 169

#### 12.1.6.1 Numeric Values

Numeric values can be entered in any form, i.e. with sign, decimal point or exponent. In case of physical quantities, you can also add the unit. If the unit is missing, the command uses the basic unit.

**Example:**

with unit: `SENSe:FREQuency:CENTer 1GHZ`

without unit: `SENSe:FREQuency:CENTer 1E9` would also set a frequency of 1 GHz.

Values exceeding the resolution of the instrument are rounded up or down.

If the number you have entered is not supported (e.g. in case of discrete steps), the command returns an error.

Instead of a number, you can also set numeric values with a text parameter in special cases.

- `MIN/MAX`  
Defines the minimum or maximum numeric value that is supported.
- `DEF`  
Defines the default value.

- UP/DOWN  
Increases or decreases the numeric value by one step. The step size depends on the setting. In some cases you can customize the step size with a corresponding command.

#### Querying numeric values

When you query numeric values, the system returns a number. In case of physical quantities, it applies the basic unit (e.g. Hz in case of frequencies). The number of digits after the decimal point depends on the type of numeric value.

#### Example:

Setting: `SENSe:FREQuency:CENTer 1GHZ`

Query: `SENSe:FREQuency:CENTer?` would return `1E9`

In some cases, numeric values may be returned as text.

- INF/NINF  
Infinity or negative infinity. Represents the numeric values 9.9E37 or -9.9E37.
- NAN  
Not a number. Represents the numeric value 9.91E37. NAN is returned in case of errors.

#### 12.1.6.2 Boolean

Boolean parameters represent two states. The "ON" state (logically true) is represented by "ON" or a numeric value 1. The "OFF" state (logically untrue) is represented by "OFF" or the numeric value 0.

#### Querying boolean parameters

When you query boolean parameters, the system returns either the value 1 ("ON") or the value 0 ("OFF").

#### Example:

Setting: `DISPlay:WINDow:ZOOM:STATe ON`

Query: `DISPlay:WINDow:ZOOM:STATe?` would return `1`

#### 12.1.6.3 Character Data

Character data follows the syntactic rules of keywords. You can enter text using a short or a long form. For more information see [Chapter 12.1.2, "Long and Short Form"](#), on page 166.

#### Querying text parameters

When you query text parameters, the system returns its short form.



**Example:**

Setting: `SENSe:BANDwidth:RESolution:TYPE NORMal`

Query: `SENSe:BANDwidth:RESolution:TYPE?` would return `NORM`

**12.1.6.4 Character Strings**

Strings are alphanumeric characters. They have to be in straight quotation marks. You can use a single quotation mark ( ' ) or a double quotation mark ( " ).

**Example:**

`INSTRument:DELeTe 'Spectrum'`

**12.1.6.5 Block Data**

Block data is a format which is suitable for the transmission of large amounts of data.

The ASCII character # introduces the data block. The next number indicates how many of the following digits describe the length of the data block. In the example the 4 following digits indicate the length to be 5168 bytes. The data bytes follow. During the transmission of these data bytes all end or other control signs are ignored until all bytes are transmitted. #0 specifies a data block of indefinite length. The use of the indefinite format requires an `NL^END` message to terminate the data block. This format is useful when the length of the transmission is not known or if speed or other considerations prevent segmentation of the data into blocks of definite length.

**12.2 Common Suffixes**

In the R&S FSW Real-Time Spectrum application, the following common suffixes are used in remote commands:

**Table 12-1: Common suffixes used in remote commands in the R&S FSW Real-Time Spectrum application**

Suffix	Value range	Description
<m>	1 to 16	Marker
<n>	1 to 6	Window (in the currently selected measurement channel)
<t>	1 to 4	Trace
<k>	not applicable	Limit line

**12.3 Activating the Real-Time Spectrum Application**

Real-Time measurements require a special application. A measurement is started immediately with the default settings.

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INSTrument:CREate:REPLace.....	171
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INSTrument:REName.....	172
INSTrument[:SELeCt].....	172
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---

### INSTrument:CREate:DUPLicate

This command duplicates the currently selected measurement channel, i.e. creates a new measurement channel of the same type and with the identical measurement settings. The name of the new channel is the same as the copied channel, extended by a consecutive number (e.g. "IQAnalyzer" -> "IQAnalyzer2").

The channel to be duplicated must be selected first using the `INST:SEL` command.

This command is not available if the MSRT Master channel is selected.

**Example:**

```
INST:SEL 'IQAnalyzer'
```

```
INST:CRE:DUPL
```

Duplicates the channel named 'IQAnalyzer' and creates a new measurement channel named 'IQAnalyzer2'.

**Usage:** Event

---

### INSTrument:CREate[:NEW] <ChannelType>, <ChannelName>

This command adds an additional measurement channel.

The number of measurement channels you can configure at the same time depends on available memory.

**Parameters:**

<ChannelType> Channel type of the new channel.  
For a list of available channel types see [INSTrument:LIST?](#) on page 171.

<ChannelName> String containing the name of the channel. The channel name is displayed as the tab label for the measurement channel.  
Note: If the specified name for a new channel already exists, the default name, extended by a sequential number, is used for the new channel (see [INSTrument:LIST?](#) on page 171).

**Example:**

```
INST:CRE IQ, 'IQAnalyzer2'
```

Adds an additional I/Q Analyzer channel named "IQAnalyzer2".

**Manual operation:** See ["New Channel"](#) on page 25

**INSTRument:CREate:REPLace** <ChannelName1>,<ChannelType>,<ChannelName2>

This command replaces a measurement channel with another one.

**Setting parameters:**

- <ChannelName1> String containing the name of the measurement channel you want to replace.
- <ChannelType> Channel type of the new channel.  
For a list of available channel types see [INSTRument:LIST?](#) on page 171.
- <ChannelName2> String containing the name of the new channel.  
Note: If the specified name for a new channel already exists, the default name, extended by a sequential number, is used for the new channel (see [INSTRument:LIST?](#) on page 171).

**Example:** `INST:CRE:REPL 'IQAnalyzer2',IQ,'IQAnalyzer'`  
Replaces the channel named 'IQAnalyzer2' by a new measurement channel of type 'IQ Analyzer' named 'IQAnalyzer'.

**Usage:** Setting only

**Manual operation:** See "[Replace Current Channel](#)" on page 25

**INSTRument:DELeTe** <ChannelName>

This command deletes a measurement channel.

If you delete the last measurement channel, the default "Spectrum" channel is activated.

**Parameters:**

- <ChannelName> String containing the name of the channel you want to delete.  
A measurement channel must exist in order to be able delete it.

**Example:** `INST:DEL 'IQAnalyzer4'`  
Deletes the channel with the name 'IQAnalyzer4'.

**Usage:** Event

**Manual operation:** See "[Closing a slave application](#)" on page 25

**INSTRument:LIST?**

This command queries all active measurement channels. This is useful in order to obtain the names of the existing measurement channels, which are required in order to replace or delete the channels.

**Return values:**

- <ChannelType>,  
<ChannelName> For each channel, the command returns the channel type and channel name (see tables below).  
Tip: to change the channel name, use the [INSTRument:REName](#) command.

**Example:** `INST:LIST?`  
 Result for 3 measurement channels:  
 'ADEM', 'Analog Demod', 'IQ', 'IQ  
 Analyzer', 'IQ', 'IQ Analyzer2'

**Usage:** Query only

*Table 12-2: Available measurement channel types and default channel names in MSRT mode*

Slave application	<ChannelType> Parameter	Default Channel Name*)
Analog Demodulation (R&S FSW-K7)	ADEM	Analog Demod
I/Q Analyzer	IQ	IQ Analyzer
Pulse (R&S FSW-K6)	PULSE	Pulse
Real-Time Spectrum	RTIM	Real-Time Spectrum
Transient Analysis (R&S FSW-K60)	TA	Transient Analysis
VSA (R&S FSW-K70)	DDEM	VSA

Note: the default channel name is also listed in the table. If the specified name for a new channel already exists, the default name, extended by a sequential number, is used for the new channel.

---

**INSTrument:REName** <ChannelName1>, <ChannelName2>

This command renames a measurement channel.

**Parameters:**

<ChannelName1> String containing the name of the channel you want to rename.

<ChannelName2> String containing the new channel name.  
 Note that you cannot assign an existing channel name to a new channel; this will cause an error.

**Example:** `INST:REN 'IQAnalyzer2', 'IQAnalyzer3'`  
 Renames the channel with the name 'IQAnalyzer2' to 'IQAnalyzer3'.

**Usage:** Setting only

---

**INSTrument[:SElect]** <ChannelType>

Selects the application (channel type) for the current channel.

See also `INSTrument:CREate[:NEW]` on page 170.

For a list of available channel types see [Table 12-2](#).

**Parameters:**

<ChannelType> **RTIM**  
 Real-Time Spectrum application  
 (not MSRT operating mode! See `INSTrument:MODE`  
 on page 315)

- Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.
- Usage:** SCPI confirmed
- Manual operation:** See ["I/Q Analyzer"](#) on page 23  
 See ["Analog Demodulation"](#) on page 23  
 See ["Pulse Measurements"](#) on page 24  
 See ["Transient Analysis"](#) on page 24  
 See ["Vector Signal Analysis \(VSA\)"](#) on page 24  
 See ["Selecting a real-time application"](#) on page 25  
 See ["New Channel"](#) on page 25

---

### SYSTem:PRESet:COMPAtible <OpMode>

This command defines the operating mode that is activated when you switch on the R&S FSW or press the PRESET key.

**Parameters:**

<OpMode>

**SANalyzer**

(Default:) Defines Signal and Spectrum Analyzer operating mode as the presetting.

**MSRA**

Defines Multi-Standard Radio Analysis (MSRA) as the preset default operating mode.

**RTSM**

Defines Multi-Standard Real-Time (MSRT) as the preset default operating mode.

**Usage:** Event

---

### SYSTem:PRESet:CHANnel[:EXECute]

This command restores the default instrument settings in the current channel.

Use `INST:SEL` to select the channel.

**Example:**

```
INST:SEL 'Spectrum2'
```

Selects the channel for "Spectrum2".

```
SYST:PRESet:CHAN:EXEC
```

Restores the factory default settings to the "Spectrum2" channel.

**Usage:** Event

**Manual operation:** See ["Preset Channel"](#) on page 71

## 12.4 Selecting the Measurement Type

The R&S FSW Real-Time Spectrum application provides different measurement types to allow for Real-Time Spectrum measurements either optimized for high resolution or providing additional evaluation in the time domain.

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### CONFigure:REALtime:MEASurement <MeasType>

In order to accommodate for different requirements, different measurement types are provided for Real-Time Spectrum measurements.

For R&S FSW-B512R/R&S FSW-U512R, the R&S FSW Real-Time Spectrum application always performs a [Chapter 5.1.2, "Multi Domain Real-Time Spectrum Measurement"](#), on page 28. In this case, this command is not available.

#### Parameters:

<MeasType>

#### HRESolution

High Resolution Real-Time measurements are performed with frequency spans of up to 160 MHz, allowing for very precise results in the frequency domain.

Additional Span/RBW couplings are available for precise frequency results.

Time domain evaluation is not available.

#### MDOmain

Multi Domain Real-Time measurements allow for results both in the frequency and time domains, however with spans up to 100 MHz only.

These measurements are only available for full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

\*RST: HRESolution

#### Example:

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["Select Measurement"](#) on page 72

## 12.5 Configuring Real-Time Measurements

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## 12.5.1 Configuring Input/Output Settings

The following commands are required to define input and output settings. Any settings related to data acquisition or data output are only available for the Real-Time Spectrum Application or the MSRT Master.

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- [Configuring Digital I/Q Output](#)..... 178
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### 12.5.1.1 RF Input

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---

#### **INPut:ATTenuation:PROTection:RESet**

This command resets the attenuator and reconnects the RF input with the input mixer after an overload condition occurred and the protection mechanism intervened. The error status bit (bit 3 in the `STAT:QUES:POW` status register) and the `INPUT OVLD` message in the status bar are cleared.

The command works only if the overload condition has been eliminated first.

**Usage:**                      Event

---

#### **INPut:CONNector <ConnType>**

Determines whether the RF input data is taken from the RF input connector or the optional Analog Baseband I connector. This command is only available if the Analog Baseband interface (R&S FSW-B71) is installed and active for input. It is not available for the R&S FSW67 or R&S FSW85.

For more information on the Analog Baseband Interface (R&S FSW-B71) see the R&S FSW I/Q Analyzer and I/Q Input User Manual.

**Parameters:**

<ConnType>           **RF**  
RF input connector

**AIQI**  
Analog Baseband I connector

\*RST:           RF

**Example:**

INP:CONN:AIQI  
Selects input from the analog baseband I connector.

**Usage:**           SCPI confirmed

**Manual operation:** See "[Input Connector](#)" on page 75

**INPut:COUPling** <CouplingType>

This command selects the coupling type of the RF input.

**Parameters:**

<CouplingType>       **AC**  
AC coupling

**DC**  
DC coupling

\*RST:           AC

**Example:**

INP:COUP DC

**Usage:**           SCPI confirmed

**Manual operation:** See "[Input Coupling](#)" on page 73

**INPut:DPATH** <State>

Enables or disables the use of the direct path for frequencies close to 0 Hz.

**Parameters:**

<State>               **AUTO | 1**  
(Default) the direct path is used automatically for frequencies close to 0 Hz.

**OFF | 0**  
The analog mixer path is always used.

\*RST:           1

**Example:**

INP:DPAT OFF

**Usage:**           SCPI confirmed

**Manual operation:** See "[Direct Path](#)" on page 74



**INPut:FILTer:HPASs[:STATe]** <State>

Activates an additional internal high-pass filter for RF input signals from 1 GHz to 3 GHz. This filter is used to remove the harmonics of the R&S FSW in order to measure the harmonics for a DUT, for example.

This function requires an additional high-pass filter hardware option.

(Note: for RF input signals outside the specified range, the high-pass filter has no effect. For signals with a frequency of approximately 4 GHz upwards, the harmonics are suppressed sufficiently by the YIG-preselector, if available.)

**Parameters:**

<State> ON | OFF  
\*RST: OFF

**Example:** INP:FILT:HPAS ON  
Turns on the filter.

**Usage:** SCPI confirmed

**Manual operation:** See "[High-Pass Filter 1...3 GHz](#)" on page 74

**INPut:FILTer:YIG[:STATe]** <State>

This command turns the YIG-preselector on and off.

Note the special conditions and restrictions for the YIG-preselector described in "[YIG-Preselector](#)" on page 74.

**Parameters:**

<State> ON | OFF | 0 | 1  
\*RST: 1 (0 for I/Q Analyzer, GSM, VSA, Pulse, Amplifier, Transient Analysis, DOCSIS and MC Group Delay measurements)

**Example:** INP:FILT:YIG OFF  
Deactivates the YIG-preselector.

**Manual operation:** See "[YIG-Preselector](#)" on page 74

**INPut:IMPedance** <Impedance>

This command selects the nominal input impedance of the RF input. In some applications, only 50  $\Omega$  are supported.

75  $\Omega$  should be selected if the 50  $\Omega$  input impedance is transformed to a higher impedance using a matching pad of the RAZ type (= 25  $\Omega$  in series to the input impedance of the instrument). The power loss correction value in this case is 1.76 dB = 10 log (75 $\Omega$ /50 $\Omega$ ).

**Parameters:**

<Impedance> 50 | 75  
\*RST: 50  $\Omega$

**Example:** INP:IMP 75  
**Usage:** SCPI confirmed  
**Manual operation:** See "[Impedance](#)" on page 73

**INPut:SElect** <Source>

This command selects the signal source for measurements, i.e. it defines which connector is used to input data to the R&S FSW.

**Parameters:**

<Source>                    **RF**  
 Radio Frequency ("RF INPUT" connector)  
 \*RST:                    RF

**Manual operation:** See "[Radio Frequency State](#)" on page 73

**12.5.1.2 Configuring Digital I/Q Output**

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**OUTPut:DIQ** <State>

This command turns continuous output of I/Q data to the optional Digital Baseband Interface on and off.

Using the digital input and digital output simultaneously is not possible.

If digital baseband output is active, the sample rate is restricted to 100 MHz (200 MHz if enhanced mode is possible; max. 160 MHz bandwidth).

**Parameters:**

<State>                    ON | OFF  
 \*RST:                    OFF

**Example:** OUTP:DIQ ON

**Manual operation:** See "[Digital Baseband Output](#)" on page 87

**OUTPut:DIQ:CDEvice?**

This command queries the current configuration and the status of the digital I/Q data output to the optional Digital Baseband Interface.

**Return values:**

<ConnState>                Defines whether a device is connected or not.  
**0**  
 No device is connected.  
**1**  
 A device is connected.

<DeviceName>	Device ID of the connected device
<SerialNumber>	Serial number of the connected device
<PortName>	Port name used by the connected device
<NotUsed>	to be ignored
<MaxTransferRate>	Maximum data transfer rate of the connected device in Hz
<ConnProtState>	State of the connection protocol which is used to identify the connected device. <b>Not Started</b> <b>Has to be Started</b> <b>Started</b> <b>Passed</b> <b>Failed</b> <b>Done</b>
<PRBSTestState>	State of the PRBS test. <b>Not Started</b> <b>Has to be Started</b> <b>Started</b> <b>Passed</b> <b>Failed</b> <b>Done</b>
<NotUsed>	to be ignored
<Placeholder>	for future use; currently "0"
<b>Example:</b>	OUTP:DIQ:CDEV? Result: 1,SMW200A,101190,CODER 1 IN, 0,200000000,Passed,Done,0,0
<b>Usage:</b>	Query only
<b>Manual operation:</b>	See "Output Settings Information" on page 87 See "Connected Instrument" on page 88

### 12.5.1.3 Using External Mixers

The commands required to work with external mixers in a remote environment are described here. Note that these commands require the R&S FSW-B21 option to be installed and an external mixer to be connected to the front panel of the R&S FSW.

In MSRT mode, external mixers are not supported.

- [Basic Settings](#)..... 180
- [Mixer Settings](#)..... 181
- [Conversion Loss Table Settings](#)..... 185
- [Programming Example: Working with an External Mixer](#)..... 190

## Basic Settings

The basic settings concern general usage of an external mixer.

[SENSe:]MIXer[:STATe].....	180
[SENSe:]MIXer:BIAS:HIGH.....	180
[SENSe:]MIXer:BIAS[:LOW].....	180
[SENSe:]MIXer:LOPower.....	180

### [SENSe:]MIXer[:STATe] <State>

Activates or deactivates the use of a connected external mixer as input for the measurement. This command is only available if the optional External Mixer is installed and an external mixer is connected.

#### Parameters:

<State>                    ON | OFF  
                              \*RST:        OFF

**Example:**                MIX ON

**Manual operation:**    See "External Mixer State" on page 76

### [SENSe:]MIXer:BIAS:HIGH <BiasSetting>

This command defines the bias current for the high (second) range.

This command is only available if the external mixer is active (see [SENSe:]MIXer[:STATe] on page 180).

#### Parameters:

<BiasSetting>            \*RST:        0.0 A  
                              Default unit: A

**Manual operation:**    See "Bias Settings" on page 79

### [SENSe:]MIXer:BIAS[:LOW] <BiasSetting>

This command defines the bias current for the low (first) range.

This command is only available if the external mixer is active (see [SENSe:]MIXer[:STATe] on page 180).

#### Parameters:

<BiasSetting>            \*RST:        0.0 A  
                              Default unit: A

**Manual operation:**    See "Bias Settings" on page 79

### [SENSe:]MIXer:LOPower <Level>

This command specifies the LO level of the external mixer's LO port.

**Parameters:**

<Level> numeric value  
 Range: 13.0 dBm to 17.0 dBm  
 Increment: 0.1 dB  
 \*RST: 15.5 dBm

**Example:** MIX:LOP 16.0dBm

**Manual operation:** See "[LO Level](#)" on page 79

**Mixer Settings**

The following commands are required to configure the band and specific mixer settings.

[SENSe:]MIXer:FREQuency:HANdOver.....	181
[SENSe:]MIXer:FREQuency:STARt?.....	181
[SENSe:]MIXer:FREQuency:STOP?.....	182
[SENSe:]MIXer:HARMonic:BAND:PRESet.....	182
[SENSe:]MIXer:HARMonic:BAND[:VALue].....	182
[SENSe:]MIXer:HARMonic:HIGH:STATe.....	183
[SENSe:]MIXer:HARMonic:HIGH[:VALue].....	183
[SENSe:]MIXer:HARMonic:TYPE.....	183
[SENSe:]MIXer:HARMonic:LOW].....	184
[SENSe:]MIXer:LOSS:HIGH.....	184
[SENSe:]MIXer:LOSS:TABLE:HIGH.....	184
[SENSe:]MIXer:LOSS:TABLE[:LOW].....	184
[SENSe:]MIXer:LOSS[:LOW].....	185
[SENSe:]MIXer:PORTs.....	185
[SENSe:]MIXer:RFOVerrange[:STATe].....	185

**[SENSe:]MIXer:FREQuency:HANdOver <Frequency>**

This command defines the frequency at which the mixer switches from one range to the next (if two different ranges are selected). The handover frequency for each band can be selected freely within the overlapping frequency range.

This command is only available if the external mixer is active (see [\[SENSe:\]MIXer\[:STATe\]](#) on page 180).

**Parameters:**

<Frequency> numeric value

**Example:**

```
MIX ON
Activates the external mixer.
MIX:FREQ:HAND 78.0299GHz
Sets the handover frequency to 78.0299 GHz.
```

**Manual operation:** See "[Handover Freq.](#)" on page 76

**[SENSe:]MIXer:FREQuency:STARt?**

This command queries the frequency at which the external mixer band starts.

**Example:** `MIX:FREQ:STAR?`  
Queries the start frequency of the band.

**Usage:** Query only

**Manual operation:** See "[RF Start / RF Stop](#)" on page 76

**[SENSe:]MIXer:FREQuency:STOP?**

This command queries the frequency at which the external mixer band stops.

**Example:** `MIX:FREQ:STOP?`  
Queries the stop frequency of the band.

**Usage:** Query only

**Manual operation:** See "[RF Start / RF Stop](#)" on page 76

**[SENSe:]MIXer:HARMonic:BAND:PRESet**

This command restores the preset frequency ranges for the selected standard waveguide band.

**Note:** Changes to the band and mixer settings are maintained even after using the PRESET function. Use this command to restore the predefined band ranges.

**Example:** `MIX:HARM:BAND:PRESet`  
Presets the selected waveguide band.

**Usage:** Event

**Manual operation:** See "[Preset Band](#)" on page 77

**[SENSe:]MIXer:HARMonic:BAND[:VALue] <Band>**

This command selects the external mixer band. The query returns the currently selected band.

This command is only available if the external mixer is active (see [\[SENSe:\]MIXer\[:STATe\]](#) on page 180).

**Parameters:**  
<Band> `KA|Q|U|V|E|W|F|D|G|Y|J|USER`  
Standard waveguide band or user-defined band.

**Manual operation:** See "[Band](#)" on page 76

*Table 12-3: Frequency ranges for pre-defined bands*

Band	Frequency start [GHz]	Frequency stop [GHz]
KA (A) *)	26.5	40.0
Q	33.0	50.0
*) The band formerly referred to as "A" is now named "KA".		







**Parameters:**

<FileName> String containing the path and name of the file.

**Example:**

MIX:LOSS:TABL 'mix\_1\_4'

Specifies the conversion loss table *mix\_1\_4*.

**Manual operation:** See "[Conversion loss](#)" on page 78

**[SENSe:]MIXer:LOSS[:LOW] <Average>**

This command defines the average conversion loss to be used for the entire low (first) range.

**Parameters:**

<Average> numeric value  
 Range: 0 to 100  
 \*RST: 24.0 dB  
 Default unit: dB

**Example:**

MIX:LOSS 20dB

**Manual operation:** See "[Conversion loss](#)" on page 78

**[SENSe:]MIXer:PORTs <PortType>**

This command specifies whether the mixer is a 2-port or 3-port type.

**Parameters:**

<PortType> 2 | 3  
 \*RST: 2

**Example:**

MIX:PORT 3

**Manual operation:** See "[Mixer Type](#)" on page 77

**[SENSe:]MIXer:RFOVerrange[:STATe] <State>**

If enabled, the band limits are extended beyond "RF Start" and "RF Stop" due to the capabilities of the used harmonics.

**Parameters:**

<State> ON | OFF  
 \*RST: OFF

**Manual operation:** See "[RF Overrange](#)" on page 77

**Conversion Loss Table Settings**

The following settings are required to configure and manage conversion loss tables.

<a href="#">[SENSe:]CORRection:CVL:BAND</a> .....	186
<a href="#">[SENSe:]CORRection:CVL:BIAS</a> .....	186
<a href="#">[SENSe:]CORRection:CVL:CATALog?</a> .....	187

[SENSe:]CORRection:CVL:CLEAr.....	187
[SENSe:]CORRection:CVL:COMMeNt.....	187
[SENSe:]CORRection:CVL:DATA.....	188
[SENSe:]CORRection:CVL:HARMonic.....	188
[SENSe:]CORRection:CVL:MIXer.....	188
[SENSe:]CORRection:CVL:PORTs.....	189
[SENSe:]CORRection:CVL:SELeCt.....	189
[SENSe:]CORRection:CVL:SNUMber.....	189

---

### [SENSe:]CORRection:CVL:BAND <Type>

This command defines the waveguide band for which the conversion loss table is to be used. This setting is checked against the current mixer setting before the table can be assigned to the range.

Before this command can be performed, the conversion loss table must be selected (see [SENSe:]CORRection:CVL:SELeCt on page 189).

This command is only available with option B21 (External Mixer) installed.

#### Parameters:

<Band>                    K | A | KA | Q | U | V | E | W | F | D | G | Y | J | USER  
 Standard waveguide band or user-defined band.  
**Note:** The band formerly referred to as "A" is now named "KA"; the input parameter "A" is still available and refers to the same band as "KA".  
 For a definition of the frequency range for the pre-defined bands, see [Table 12-3](#).  
 \*RST:                    F (90 GHz - 140 GHz)

**Example:**                CORR:CVL:SEL 'LOSS\_TAB\_4'  
 Selects the conversion loss table.  
 CORR:CVL:BAND KA  
 Sets the band to KA (26.5 GHz - 40 GHz).

**Manual operation:**    See "[Band](#)" on page 82

---

### [SENSe:]CORRection:CVL:BIAS <BiasSetting>

This command defines the bias setting to be used with the conversion loss table.

Before this command can be performed, the conversion loss table must be selected (see [SENSe:]CORRection:CVL:SELeCt on page 189).

This command is only available with option B21 (External Mixer) installed.

#### Parameters:

<BiasSetting>            numeric value  
 \*RST:                    0.0 A  
 Default unit: A

**Example:**           CORR:CVL:SEL 'LOSS\_TAB\_4'  
                           Selects the conversion loss table.  
                           CORR:CVL:BIAS 3A

**Manual operation:** See "Write to <CVL table name>" on page 79  
 See "Bias" on page 82

### [SENSe:]CORRection:CVL:CATAlog?

This command queries all available conversion loss tables saved in the C:\r\_s\instr\user\cvl\ directory on the instrument.

This command is only available with option B21 (External Mixer) installed.

**Usage:**                Query only

### [SENSe:]CORRection:CVL:CLEAR

This command deletes the selected conversion loss table. Before this command can be performed, the conversion loss table must be selected (see [SENSe:]CORRection:CVL:SElect on page 189).

This command is only available with option B21 (External Mixer) installed.

**Example:**           CORR:CVL:SEL 'LOSS\_TAB\_4'  
                           Selects the conversion loss table.  
                           CORR:CVL:CLEAR

**Usage:**                Event

**Manual operation:** See "Delete Table" on page 80

### [SENSe:]CORRection:CVL:COMMeNt <Text>

This command defines a comment for the conversion loss table. Before this command can be performed, the conversion loss table must be selected (see [SENSe:]CORRection:CVL:SElect on page 189).

This command is only available with option B21 (External Mixer) installed.

#### Parameters:

<Text>

**Example:**           CORR:CVL:SEL 'LOSS\_TAB\_4'  
                           Selects the conversion loss table.  
                           CORR:CVL:COMM 'Conversion loss table for  
                           FS\_Z60'

**Manual operation:** See "Comment" on page 82

**[SENSe:]CORRection:CVL:DATA <Freq>,<Level>**

This command defines the reference values of the selected conversion loss tables. The values are entered as a set of frequency/level pairs. A maximum of 50 frequency/level pairs may be entered. Before this command can be performed, the conversion loss table must be selected (see [\[SENSe:\]CORRection:CVL:SElect](#) on page 189).

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<Freq>                      numeric value  
                                     The frequencies have to be sent in ascending order.

<Level>

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
Selects the conversion loss table.
CORR:CVL:DATA 1MHZ,-30DB,2MHZ,-40DB
```

**Manual operation:** See "[Position/Value](#)" on page 83

**[SENSe:]CORRection:CVL:HARMonic <HarmOrder>**

This command defines the harmonic order for which the conversion loss table is to be used. This setting is checked against the current mixer setting before the table can be assigned to the range.

Before this command can be performed, the conversion loss table must be selected (see [\[SENSe:\]CORRection:CVL:SElect](#) on page 189).

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<HarmOrder>                numeric value  
                                     Range:     2 to 65

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
Selects the conversion loss table.
CORR:CVL:HARM 3
```

**Manual operation:** See "[Harmonic Order](#)" on page 82

**[SENSe:]CORRection:CVL:MIXer <Type>**

This command defines the mixer name in the conversion loss table. This setting is checked against the current mixer setting before the table can be assigned to the range.

Before this command can be performed, the conversion loss table must be selected (see [\[SENSe:\]CORRection:CVL:SElect](#) on page 189).

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<Type> string  
Name of mixer with a maximum of 16 characters

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
Selects the conversion loss table.
CORR:CVL:MIX 'FS_Z60'
```

**Manual operation:** See "[Mixer Name](#)" on page 82

**[SENSe:]CORRection:CVL:PORTs <PortNo>**

This command defines the mixer type in the conversion loss table. This setting is checked against the current mixer setting before the table can be assigned to the range.

Before this command can be performed, the conversion loss table must be selected (see [\[SENSe:\]CORRection:CVL:SElect](#) on page 189).

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<PortType> 2 | 3  
\*RST: 2

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
Selects the conversion loss table.
CORR:CVL:PORT 3
```

**Manual operation:** See "[Mixer Type](#)" on page 83

**[SENSe:]CORRection:CVL:SElect <FileName>**

This command selects the conversion loss table with the specified file name. If <file\_name> is not available, a new conversion loss table is created.

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<FileName> String containing the path and name of the file.

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
```

**Manual operation:** See "[New Table](#)" on page 80  
See "[Edit Table](#)" on page 80  
See "[File Name](#)" on page 82

**[SENSe:]CORRection:CVL:SNUMber <SerialNo>**

This command defines the serial number of the mixer for which the conversion loss table is to be used. This setting is checked against the current mixer setting before the table can be assigned to the range.

Before this command can be performed, the conversion loss table must be selected (see [SENSe:]CORRection:CVL:SElect on page 189).

This command is only available with option B21 (External Mixer) installed.

**Parameters:**

<SerialNo> Serial number with a maximum of 16 characters

**Example:**

```
CORR:CVL:SEL 'LOSS_TAB_4'
Selects the conversion loss table.
CORR:CVL:MIX '123.4567'
```

**Manual operation:** See "Mixer S/N" on page 83

**Programming Example: Working with an External Mixer**

This example demonstrates how to work with an external mixer in a remote environment. It is performed in the Spectrum application in the default layout configuration. Note that without a real input signal and connected mixer, this measurement will not return useful results.

```
//-----Preparing the instrument -----
//Reset the instrument
*RST
//Activate the use of the connected external mixer.
SENS:MIX ON
//----- Configuring basic mixer behavior -----
//Set the LO level of the mixer's LO port to 15 dBm.
SENS:MIX:LOP 15dBm
//Set the bias current to -1 mA .
SENS:MIX:BIAS:LOW -1mA
//----- Configuring the mixer and band settings -----
//Use band "V" to full possible range extent for assigned harmonic (6).
SENS:MIX:HARM:BAND V
SENS:MIX:RFOV ON
//Query the possible range
SENS:MIX:FREQ:STAR?
//Result: 4748000000 (47.48 GHz)
SENS:MIX:FREQ:STOP?
//Result: 13802000000 (138.02 GHz)
//Use a 3-port mixer type
SENS:MIX:PORT 3
//Split the frequency range into two ranges;
//range 1 covers 47.48 GHz to 80 GHz; harmonic 6, average conv. loss of 20 dB
//range 2 covers 80 GHz to 138.02 GHz; harmonic 8, average conv.loss of 30 dB
SENS:MIX:HARM:TYPE EVEN
SENS:MIX:HARM:HIGH:STAT ON
SENS:MIX:FREQ:HAND 80GHz
SENS:MIX:HARM:LOW 6
SENS:MIX:LOSS:LOW 20dB
SENS:MIX:HARM:HIGH 8
SENS:MIX:LOSS:HIGH 30dB
```

```
//----- Activating automatic signal identification functions -----
//Activate both automatic signal identification functions.
SENS:MIX:SIGN ALL
//Use auto ID threshold of 8 dB.
SENS:MIX:THR 8dB

//-----Performing the Measurement-----
//Select single sweep mode.
INIT:CONT OFF
//Initiate a basic frequency sweep and wait until the sweep has finished.
INIT;*WAI
//-----Retrieving Results-----
//Return the trace data for the input signal without distortions
//(default screen configuration)
TRAC:DATA? TRACE3
```

### Configuring a conversion loss table for a user-defined band

```
//-----Preparing the instrument -----
//Reset the instrument
*RST
//Activate the use of the connected external mixer.
SENS:MIX ON
//-----Configuring a new conversion loss table -----
//Define cvl table for range 1 of band as described in previous example
// (extended V band)
SENS:CORR:CVL:SEL 'UserTable'
SENS:CORR:CVL:COMM 'User-defined conversion loss table for USER band'
SENS:CORR:CVL:BAND USER
SENS:CORR:CVL:HARM 6
SENS:CORR:CVL:BIAS -1mA
SENS:CORR:CVL:MIX 'FS_Z60'
SENS:CORR:CVL:SNUM '123.4567'
SENS:CORR:CVL:PORT 3
//Conversion loss is linear from 55 GHz to 75 GHz
SENS:CORR:CVL:DATA 55GHZ,-20DB,75GHZ,-30DB
//----- Configuring the mixer and band settings -----
//Use user-defined band and assign new cvl table.
SENS:MIX:HARM:BAND USER
//Define band by two ranges;
//range 1 covers 47.48 GHz to 80 GHz; harmonic 6, cvl table 'UserTable'
//range 2 covers 80 GHz to 138.02 GHz; harmonic 8, average conv.loss of 30 dB
SENS:MIX:HARM:TYPE EVEN
SENS:MIX:HARM:HIGH:STAT ON
SENS:MIX:FREQ:HAND 80GHz
SENS:MIX:HARM:LOW 6
SENS:MIX:LOSS:TABL:LOW 'UserTable'
SENS:MIX:HARM:HIGH 8
```

```

SENS:MIX:LOSS:HIGH 30dB
//Query the possible range
SENS:MIX:FREQ:STAR?
//Result: 47480000000 (47.48 GHz)
SENS:MIX:FREQ:STOP?
//Result: 138020000000 (138.02 GHz)

//-----Performing the Measurement-----
//Select single sweep mode.
INIT:CONT OFF
//Initiate a basic frequency sweep and wait until the sweep has finished.
INIT;*WAI
//-----Retrieving Results-----
//Return the trace data (default screen configuration)
TRAC:DATA? TRACel

```

#### 12.5.1.4 Configuring the Outputs



Configuring trigger input/output is described in [Chapter 12.5.5.3, "Configuring the Trigger Output"](#), on page 217.

[DIAGnostic:SERVice:NSOource](#)..... 192

#### **DIAGnostic:SERVice:NSOource** <State>

This command turns the 28 V supply of the BNC connector labeled NOISE SOURCE CONTROL on the R&S FSW on and off.

#### **Suffix:**

<n> [Window](#)

#### **Parameters:**

<State> ON | OFF  
\*RST: OFF

**Example:** DIAG:SERV:NSO ON

**Manual operation:** See ["Noise Source"](#) on page 84

## 12.5.2 Configuring the Vertical Axis (Amplitude, Scaling)

The following commands are required to configure the amplitude and vertical axis settings in a remote environment.

- [Amplitude Settings](#)..... 193
- [Configuring the Attenuation](#)..... 194
- [Configuring a Preamplifier](#)..... 196
- [Scaling the Y-Axis](#)..... 197



### 12.5.2.1 Amplitude Settings

Useful commands for amplitude configuration described elsewhere:

- `[SENSe:]ADJust:LEVel` on page 233

Remote commands exclusive to amplitude configuration:

<code>CALCulate&lt;n&gt;:MARKer&lt;m&gt;:FUNCtion:REFerence</code> .....	193
<code>CALCulate&lt;n&gt;:UNIT:POWer</code> .....	193
<code>UNIT&lt;n&gt;:POWer</code> .....	193
<code>DISPlay[:WINDow&lt;n&gt;]:TRACe&lt;t&gt;:Y[:SCALe]:RLEVel</code> .....	193
<code>DISPlay[:WINDow&lt;n&gt;]:TRACe&lt;t&gt;:Y[:SCALe]:RLEVel:OFFSet</code> .....	194

---

#### `CALCulate<n>:MARKer<m>:FUNCtion:REFerence`

This command matches the reference level to the power level of a marker.

If you use the command in combination with a delta marker, that delta marker is turned into a normal marker.

**Suffix:**

<n>                    [Window](#)

<m>                    [Marker](#)

**Example:**

`CALC:MARK2:FUNC:REF`

Sets the reference level to the level of marker 2.

**Usage:**

Event

**Manual operation:** See "[Reference Level = Marker Level](#)" on page 140

---

#### `CALCulate<n>:UNIT:POWer <Unit>`

#### `UNIT<n>:POWer <Unit>`

This command selects the unit of the y-axis.

The unit applies to all power-based measurement windows with absolute values.

**Suffix:**

<n>                    irrelevant

**Parameters:**

<Unit>                DBM | V | A | W | DBPW | WATT | DBUV | DBMV | VOLT |  
DBUA | AMPere

\*RST:                dBm

**Example:**

`UNIT:POW DBM`

Sets the power unit to dBm.

---

#### `DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RLEVel <ReferenceLevel>`

This command defines the reference level (for all traces in all windows).

**Suffix:**  
 <n>, <t> irrelevant

**Example:** DISP:TRAC:Y:RLEV -60dBm

**Usage:** SCPI confirmed

**Manual operation:** See "[Reference Level](#)" on page 91

#### DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RLEVel:OFFSet <Offset>

This command defines a reference level offset (for all traces in all windows).

**Suffix:**  
 <n>, <t> irrelevant

**Parameters:**  
 <Offset> Range: -200 dB to 200 dB  
 \*RST: 0dB

**Example:** DISP:TRAC:Y:RLEV:OFFS -10dB

**Manual operation:** See "[Shifting the Display \(Offset\)](#)" on page 91

### 12.5.2.2 Configuring the Attenuation

INPut:ATTenuation.....	194
INPut:ATTenuation:AUTO.....	195
INPut:EATT.....	195
INPut:EATT:AUTO.....	195
INPut:EATT:STATe.....	196

#### INPut:ATTenuation <Attenuation>

This command defines the total attenuation for RF input.

If you set the attenuation manually, it is no longer coupled to the reference level, but the reference level is coupled to the attenuation. Thus, if the current reference level is not compatible with an attenuation that has been set manually, the command also adjusts the reference level.

**Parameters:**  
 <Attenuation> Range: see data sheet  
 Increment: 5 dB  
 \*RST: 10 dB (AUTO is set to ON)

**Example:** INP:ATT 30dB  
 Defines a 30 dB attenuation and decouples the attenuation from the reference level.

**Usage:** SCPI confirmed

**Manual operation:** See "[Attenuation Mode / Value](#)" on page 92

**INPut:ATTenuation:AUTO** <State>

This command couples or decouples the attenuation to the reference level. Thus, when the reference level is changed, the R&S FSW determines the signal level for optimal internal data processing and sets the required attenuation accordingly.

**Parameters:**

<State> ON | OFF | 0 | 1  
\*RST: 1

**Example:** INP:ATT:AUTO ON  
Couples the attenuation to the reference level.

**Usage:** SCPI confirmed

**Manual operation:** See "[Attenuation Mode / Value](#)" on page 92

**INPut:EATT** <Attenuation>

This command defines an electronic attenuation manually. Automatic mode must be switched off (INP:EATT:AUTO OFF, see [INPut:EATT:AUTO](#) on page 195).

If the current reference level is not compatible with an attenuation that has been set manually, the command also adjusts the reference level.

**Parameters:**

<Attenuation> attenuation in dB  
Range: see data sheet  
Increment: 1 dB  
\*RST: 0 dB (OFF)

**Example:** INP:EATT:AUTO OFF  
INP:EATT 10 dB

**Manual operation:** See "[Using Electronic Attenuation](#)" on page 93

**INPut:EATT:AUTO** <State>

This command turns automatic selection of the electronic attenuation on and off.

If on, electronic attenuation reduces the mechanical attenuation whenever possible.

**Parameters:**

<State> 1 | 0 | ON | OFF  
**1 | ON**  
**0 | OFF**  
\*RST: 1

**Example:** INP:EATT:AUTO OFF

**Manual operation:** See "[Using Electronic Attenuation](#)" on page 93

**INPut:EATT:STATe** <State>

This command turns the electronic attenuator on and off.

**Parameters:**

<State>                    1 | 0 | ON | OFF  
                               **1 | ON**  
                               **0 | OFF**  
 \*RST:                    0

**Example:**                INP:EATT:STAT ON  
 Switches the electronic attenuator into the signal path.

**Manual operation:**    See "Using Electronic Attenuation" on page 93

**12.5.2.3 Configuring a Preamplicifier**

INPut:GAIN:STATe..... 196

INPut:GAIN[:VALue]..... 196

**INPut:GAIN:STATe** <State>

This command turns the preamplifier on and off. It requires the optional preamplifier hardware.

**Parameters:**

<State>                    ON | OFF  
 \*RST:                    OFF

**Example:**                INP:GAIN:STAT ON  
 Switches on 30 dB preamplification.

**Usage:**                    SCPI confirmed

**Manual operation:**    See "Preamplifier" on page 93

**INPut:GAIN[:VALue]** <Gain>

This command selects the gain if the preamplifier is activated (INP:GAIN:STAT ON, see INPut:GAIN:STATe on page 196).

The command requires the additional preamplifier hardware option.

**Parameters:**

<Gain>                    15 dB | 30 dB  
 The availability of gain levels depends on the model of the R&S FSW.  
 R&S FSW8/13: 15dB and 30 dB  
 R&S FSW26 or higher: 30 dB  
 All other values are rounded to the nearest of these two.  
 \*RST:                    OFF

**Example:** INP:GAIN:STAT ON  
 INP:GAIN:VAL 30  
 Switches on 30 dB preamplification.

**Usage:** SCPI confirmed

**Manual operation:** See "Preamplifier" on page 93

#### 12.5.2.4 Scaling the Y-Axis

DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe].....	197
DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:AUTO ONCE.....	197
DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:MODE.....	197
DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:PDIVision.....	198
DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RPOStion.....	198
DISPlay[:WINDow<n>]:TRACe<t>:Y:SPACing.....	199

---

#### DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe] <Range>

This command defines the display range of the y-axis (for all traces).

**Suffix:**

<n> Window  
 <t> irrelevant

**Parameters:**

<Range> Range: 1 dB to 200 dB  
 \*RST: 100 dB

**Example:** DISP:TRAC:Y 110dB

**Usage:** SCPI confirmed

**Manual operation:** See "Range" on page 94

---

#### DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:AUTO ONCE

Automatic scaling of the y-axis is performed once, then switched off again (for all traces).

**Suffix:**

<n> Window  
 <t> irrelevant

**Usage:** SCPI confirmed

**Manual operation:** See "Auto Scale Once" on page 95

---

#### DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:MODE <Mode>

This command selects the type of scaling of the y-axis (for all traces).

When the display update during remote control is off, this command has no immediate effect.

**Suffix:**

<n> [Window](#)

<t> irrelevant

**Parameters:**

<Mode> **ABSolute**  
absolute scaling of the y-axis

**RELative**  
relative scaling of the y-axis

\*RST: ABSolute

**Example:** `DISP:TRAC:Y:MODE REL`

**Manual operation:** See "[Scaling](#)" on page 95

**DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:PDIVision <Value>**

This remote command determines the grid spacing on the Y-axis for all diagrams, where possible.

**Suffix:**

<n> [Window](#)

<t> irrelevant

**Parameters:**

<Value> numeric value WITHOUT UNIT (unit according to the result display)

Defines the range per division (total range = 10\* $\langle$ Value $\rangle$ )

\*RST: depends on the result display

**Example:** `DISP:TRAC:Y:PDIV 10`  
Sets the grid spacing to 10 units (e.g. dB) per division

**DISPlay[:WINDow<n>]:TRACe<t>:Y[:SCALe]:RPOSition <Position>**

This command defines the vertical position of the reference level on the display grid (for all traces).

The R&S FSW adjusts the scaling of the y-axis accordingly.

**Suffix:**

<n> [Window](#)

<t> irrelevant

**Example:** `DISP:TRAC:Y:RPOS 50PCT`

**Usage:** SCPI confirmed

**Manual operation:** See "[Ref Level Position](#)" on page 95

**DISPlay[:WINDow<n>]:TRACe<t>:Y:SPACing <ScalingType>**

This command selects the scaling of the y-axis (for all traces, <t> is irrelevant).

**Suffix:**

<n> [Window](#)

<t> [Trace](#)

**Parameters:**

<ScalingType>

**LOGarithmic**

Logarithmic scaling.

**LINear**

Linear scaling in %.

**LDB**

Linear scaling in the specified unit.

**PERCent**

Linear scaling in %.

\*RST: [LOGarithmic](#)

**Example:**

DISP:TRAC:Y:SPAC LIN

Selects linear scaling in %.

**Usage:**

SCPI confirmed

**Manual operation:** See "[Scaling](#)" on page 95

### 12.5.3 Defining the Frequency and Span

The commands required to configure the frequency and span settings in a remote environment are described here. The tasks for manual operation are described in [Chapter 7.3, "Frequency and Span Settings"](#), on page 88 .

<a href="#">[SENSe:]FREQuency:CENTer</a> .....	199
<a href="#">[SENSe:]FREQuency:CENTer:STEP</a> .....	200
<a href="#">[SENSe:]FREQuency:CENTer:STEP:AUTO</a> .....	200
<a href="#">[SENSe:]FREQuency:CENTer:STEP:LINK</a> .....	201
<a href="#">[SENSe:]FREQuency:CENTer:STEP:LINK:FACTOR</a> .....	201
<a href="#">[SENSe:]FREQuency:OFFSet</a> .....	201
<a href="#">[SENSe:]FREQuency:SPAN</a> .....	201
<a href="#">[SENSe:]FREQuency:START</a> .....	202
<a href="#">[SENSe:]FREQuency:STOP</a> .....	202

**[SENSe:]FREQuency:CENTer <Frequency>**

This command defines the center frequency.

**Parameters:**

&lt;Frequency&gt;

The allowed range and  $f_{\max}$  is specified in the data sheet.**UP**Increases the center frequency by the step defined using the `[SENSe:]FREQuency:CENTer:STEP` command.**DOWN**Decreases the center frequency by the step defined using the `[SENSe:]FREQuency:CENTer:STEP` command.\*RST:  $f_{\max}/2$ 

Default unit: Hz

**Example:**

```
FREQ:CENT 100 MHz
FREQ:CENT:STEP 10 MHz
FREQ:CENT UP
```

Sets the center frequency to 110 MHz.

**Usage:**

SCPI confirmed

**Manual operation:**See "[Center frequency](#)" on page 89**[SENSe:]FREQuency:CENTer:STEP <StepSize>**

This command defines the center frequency step size.

**Parameters:**

&lt;StepSize&gt;

 $f_{\max}$  is specified in the data sheet.Range: 1 to  $f_{\max}$ 

\*RST: 0.1 x span

Default unit: Hz

**Example:**

```
FREQ:CENT 100 MHz
FREQ:CENT:STEP 10 MHz
FREQ:CENT UP
```

Sets the center frequency to 110 MHz.

**Manual operation:**See "[Center Frequency Stepsize](#)" on page 90**[SENSe:]FREQuency:CENTer:STEP:AUTO <State>**

This command couples or decouples the center frequency step size to the span.

In time domain (zero span) measurements, the center frequency is coupled to the RBW.

**Parameters:**

&lt;State&gt;

ON | OFF | 0 | 1

\*RST: 1

**Example:**

```
FREQ:CENT:STEP:AUTO ON
```

Activates the coupling of the step size to the span.



**[SENSe:]FREQUENCY:CENTer:STEP:LINK <CouplingType>**

This command couples and decouples the center frequency step size to the span or the resolution bandwidth.

**Parameters:**

<CouplingType>	<b>SPAN</b>
	Couples the step size to the span. Available for measurements in the frequency domain.
	<b>OFF</b>
	Decouples the step size.
*RST:	SPAN

**Example:**           FREQ:CENT:STEP:LINK SPAN

**[SENSe:]FREQUENCY:CENTer:STEP:LINK:FACTOR <Factor>****Parameters:**

<Factor>	1 to 100 PCT
*RST:	10

**Example:**           FREQ:CENT:STEP:LINK:FACT 20PCT

**[SENSe:]FREQUENCY:OFFSet <Offset>**

This command defines a frequency offset.

If this value is not 0 Hz, the application assumes that the input signal was frequency shifted outside the application. All results of type "frequency" will be corrected for this shift numerically by the application.

**Note:** In MSRT mode, the setting command is only available for the MSRT Master. For MSRT slave applications, only the query command is available.

**Parameters:**

<Offset>	Range:     -100 GHz to 100 GHz
*RST:	0 Hz

**Example:**           FREQ:OFFS 1GHZ

**Usage:**             SCPI confirmed

**Manual operation:** See "[Frequency Offset](#)" on page 90

**[SENSe:]FREQUENCY:SPAN <Span>**

This command defines the frequency span.

**Parameters:**

<Span>	Range:     1 kHz to 100 MHz (Multi-domain), 160 MHz (High-resolution measurement)
*RST:	fmax

**Usage:** SCPI confirmed

**Manual operation:** See "Span" on page 89  
See "Last Span" on page 89

---

**[SENSe:]FREQuency:STARt <Frequency>**

Defines the start frequency for a Real-Time measurement. If you set a start frequency that would exceed the maximum span (100 MHz for Multi-domain, 160 MHz for High-resolution measurement), the R&S FSW adjusts the stop frequency to stay within the maximum span.

**Parameters:**

<Frequency> 0 to (fmax - min span)

\*RST: 0

**Example:** `FREQ:STAR 20MHz`

**Usage:** SCPI confirmed

**Manual operation:** See "Start / Stop" on page 89

---

**[SENSe:]FREQuency:STOP <Frequency>**

Defines the stop frequency for a Real-Time measurement. If you set a start frequency that would exceed the maximum span (100 MHz for Multi-domain, 160 MHz for High-resolution measurement), the R&S FSW adjusts the start frequency to stay within the maximum span.

**Parameters:**

<Frequency> min span to fmax

\*RST: fmax

**Example:** `FREQ:STOP 2000 MHz`

**Usage:** SCPI confirmed

**Manual operation:** See "Start / Stop" on page 89

## 12.5.4 Configuring Bandwidth and Sweep Settings

The commands required to configure the bandwidth, sweep and filter settings in a remote environment are described here. The tasks for manual operation are described in [Chapter 7.7, "Bandwidth and Sweep Settings"](#), on page 105.

Useful commands for configuring sweeps described elsewhere:

- `[SENSe:]AVERage<n>:COUNT` on page 261

**Remote commands exclusive to configuring bandwidth and sweeps:**

<code>[SENSe:]BANDwidth[:RESolution]</code> .....	203
<code>[SENSe:]BANDwidth[:RESolution]:RATio</code> .....	203
<code>[SENSe:]SWEep:COUNT</code> .....	203

[SENSe:]SWEep:DTIME.....	204
[SENSe:]SWEep:DTIME:AUTO.....	205
[SENSe:]SWEep:FFT:WINDow:TYPE.....	205
[SENSe:]SWEep:TIME.....	206
[SENSe:]SWEep:TIME:AUTO.....	207

---

### [SENSe:]BANDwidth[:RESolution] <Bandwidth>

This command defines the resolution bandwidth and decouples the resolution bandwidth from the span.

In the Real-Time application, the resolution bandwidth is always coupled to the span.

#### Parameters:

<Bandwidth> refer to data sheet

#### Example:

BAND 1 MHz  
Sets the resolution bandwidth to 1 MHz

#### Usage:

SCPI confirmed

**Manual operation:** See "RBW" on page 106

---

### [SENSe:]BANDwidth[:RESolution]:RATio <Ratio>

This command defines the ratio between the resolution bandwidth (Hz) and the span (Hz).

Note that the ratio defined with this remote command (RBW/span) is reciprocal to that of the coupling ratio (span/RBW).

Changing this ratio also affects the FFT length, which in turn affects the time resolution of the FFT. Furthermore, the ratio also affects the RBW value according to:

$$RBW = Span / Coupling\ ratio$$

Note that for High Resolution measurements, additional higher coupling ratios are available (see [Chapter 5.1.1, "High Resolution Real-Time Spectrum Measurement"](#), on page 28).

#### Parameters:

<Ratio> Range: 0.0001 to 1

#### Example:

BAND:RAT 0.1

#### Example:

[Chapter 12.12.3, "Example 3: Analyzing Persistency"](#),  
on page 322

#### Usage:

SCPI confirmed

**Manual operation:** See "RBW" on page 106

---

### [SENSe:]SWEep:COUNT <SweepCount>

This command defines the number of measurements that the application uses to average traces.

In case of continuous measurement mode, the application calculates the moving average over the average count.

In case of single measurement mode, the application stops the measurement and calculates the average after the average count has been reached.

**Suffix:**

<n> [Window](#)

**Example:**

```
SWE:COUN 64
Sets the number of measurements to 64.
INIT:CONT OFF
Switches to single measurement mode.
INIT;*WAI
Starts a measurement and waits for its end.
```

**Usage:** SCPI confirmed

**Manual operation:** See "[Sweep Count](#)" on page 109

**[SENSe:]SWEep:DTIME <Time>**

**[SENSe:]SWEep:DTIME? [<ResType>]**

Determines the amount of time used to sample a continuous stream of I/Q data. The stream is displayed as multiple rows in the spectrogram or waterfall diagrams (as opposed to the *sweep time*, which defines the time to capture a *single* row in the diagrams). Dwell time is never applied for triggered measurements. It is only applied in single sweep mode or when the Sequencer is in continuous mode.

The query returns the amount of time used to sample I/Q data in the current measurement.

Tip: the dwell time can also be defined automatically, see [\[SENSe:\]SWEep:DTIME:AUTO](#) on page 205.

For more information see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

**Parameters:**

<Time> numeric value  
 Range: 30 ms to 3600 s  
 \*RST: 30 ms  
 Default unit: s

**Query parameters:**

[&lt;ResType&gt;]

Determines the type of result returned when the dwell time is queried.

If no parameter is provided, the actual amount of time used to sample the I/Q data is returned.

**MAX**

Maximum user-definable dwell time

**MIN**

Minimum user-definable dwell time

**DEF**

Default dwell time

**Example:**

```
SENS:SWE:DTIM:AUTO OFF
```

```
SENS:SWE:DTIM 1s
```

**Manual operation:** See "[Dwell Time](#)" on page 107

**[SENSe:]SWEep:DTIME:AUTO <State>**

This command determines whether the dwell time is defined automatically or manually.

For more information see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

**Parameters:**

&lt;State&gt;

1 | 0 | ON | OFF

**1 | ON**

The dwell time is set to the maximum of the sweep time or PVT sweep time (see [\[SENSe:\]SWEep:TIME](#) on page 206), or 30 ms.

**0 | OFF**

The dwell time is defined manually using [\[SENSe:\]SWEep:DTIME](#) on page 204.

```
*RST: 1
```

**Example:**

```
SENS:SWE:DTIM:AUTO OFF
```

```
SENS:SWE:DTIM 1s
```

**Usage:**

SCPI confirmed

**Manual operation:** See "[Dwell Time](#)" on page 107

**[SENSe:]SWEep:FFT:WINDOW:TYPE <FFTWindow>**

This command selects the type of FFT window that you want to use in Real-Time mode.

**Parameters:**

<FFTWindow>      **BLAC**kharris  
                          **FLAT**top  
                          **GAUS**sian  
                          **HAMM**ing  
                          **HANN**ing  
                          **KAIS**erbessel  
                          **RECT**angular  
 \*RST:            BLAC

**Example:**

SWE:FFT:WIND:TYPE HANN  
 Selects the Hanning FFT window.

**Example:**

See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["FFT Window"](#) on page 107

**[SENSe:]SWEep:TIME <Time>**

Determines the amount of time used to sample data for one spectrum or one PVT diagram.

For more information see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

**Suffix:**

<n>                    1..6  
                          Window  
                          For Real-Time measurements, this suffix is relevant to distinguish between the PVT sweep time and the spectrum sweep time.

<n>                    1  
                          Only '1' is supported.

**Parameters:**

<Time>              refer to data sheet

**Example:**

Window 1: Real-Time Spectrum  
 Window 2: PVT diagram  
 SWE:TIME 0.3s  
 SENS2:SWE:TIME 0.128s

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Usage:**

SCPI confirmed

**Manual operation:**

See ["Sweep Time"](#) on page 107  
 See ["PVT Sweep Time"](#) on page 107

---

**[SENSe:]SWEep:TIME:AUTO <State>**

This command activates and deactivates automatic sweep time definition.

**Parameters:**

<State>                    ON | OFF | 0 | 1  
 \*RST:                    1

**Example:**                SWE:TIME:AUTO ON  
 Activates automatic sweep time.

**Usage:**                    SCPI confirmed

**Manual operation:**    See "[Sweep Time](#)" on page 107

## 12.5.5 Triggering

The following remote commands are required to configure a triggered measurement in a remote environment. In MSRT mode, these commands are only available for the MSRT Master channel. More details are described for manual operation in [Chapter 7.6, "Trigger Configuration"](#), on page 95.



\*OPC should be used after requesting data. This will hold off any subsequent changes to the selected trigger source, until after the sweep is completed and the data is returned.

- [Configuring the Triggering Conditions](#).....207
- [Configuring a Frequency Mask Trigger](#).....211
- [Configuring the Trigger Output](#).....217

### 12.5.5.1 Configuring the Triggering Conditions

TRIGger[:SEQuence]:MODE.....	207
TRIGger[:SEQuence]:HOLDoff[:TIME].....	208
TRIGger[:SEQuence]:LEVel[:EXTernal<port>].....	208
TRIGger[:SEQuence]:POSTtrigger[:TIME].....	208
TRIGger[:SEQuence]:PRETrigger[:TIME].....	209
TRIGger[:SEQuence]:SLOPe.....	209
TRIGger[:SEQuence]:SOURce.....	210
TRIGger[:SEQuence]:TDTRigger:LEVel.....	211

---

**TRIGger[:SEQuence]:MODE <Mode>**

This command turns continuous triggering on and off.

**Parameters:**

&lt;Mode&gt;

**CONTInuous**

Continuous measurement

**STOP**

Measurement stops after the trigger event is done

\*RST: CONTInuous

**Example:**See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.**Example:**See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.**Example:**See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.**Manual operation:** See ["Trigger mode \(Auto Rearm/ Stop on Trigger\)"](#) on page 98**TRIGger[:SEquence]:HOLDoff[:TIME] <Offset>**

Defines the time offset between the trigger event and the start of the measurement.

**Parameters:**

&lt;Offset&gt;

\*RST: 0 s

**Example:**

TRIG:HOLD 500us

**Manual operation:** See ["Trigger Offset"](#) on page 97**TRIGger[:SEquence]:LEVel[:EXTernal<port>] <TriggerLevel>**

This command defines the level the external signal must exceed to cause a trigger event.

**Suffix:**

&lt;port&gt;

Selects the trigger port.

1 = trigger port 1 (TRIGGER INPUT connector on front panel)

2 = trigger port 2 (TRIGGER INPUT/OUTPUT connector on front panel)

3 = trigger port 3 (TRIGGER3 INPUT/OUTPUT connector on rear panel)

**Parameters:**

&lt;TriggerLevel&gt;

Range: 0.5 V to 3.5 V

\*RST: 1.4 V

**Example:**

TRIG:LEV 2V

**Manual operation:** See ["Trigger Level"](#) on page 97**TRIGger[:SEquence]:POSTtrigger[:TIME] <Time>**

This command defines the length of the posttrigger.



**Parameters:**

**<Time>** Length of the posttrigger in seconds.  
 Note that the pre- and posttrigger combined may not be longer than 1 second.  
 Range: 0 s to 1 s  
 \*RST: 60 ms

**Example:** TRIG:POST 0.5s  
 Selects a posttrigger time of 0.5 seconds.

**Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Example:** See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["Posttrigger capture time"](#) on page 98

**TRIGger[:SEquence]:PRETrigger[:TIME] <Time>**

This command defines the length of the pretrigger.

**Parameters:**

**<Time>** Length of the pretrigger in seconds.  
 Note that the pre- and posttrigger combined may not be longer than 1 second.  
 Range: 0 s to 1 s  
 \*RST: 60 ms

**Example:** TRIG:PRE 0.5s  
 Selects a pretrigger time of 0.5 seconds.

**Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Example:** See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["Pretrigger capture time"](#) on page 98

**TRIGger[:SEquence]:SLOPe <Type>**

For all trigger sources except frequency mask you can define whether triggering occurs when the signal rises to the trigger level or falls down to it.

**Parameters:**

&lt;Type&gt; POSitive | NEGative

**POSitive**

Triggers when the signal rises to the trigger level (rising edge).

**NEGative**

Triggers when the signal drops to the trigger level (falling edge).

\*RST: POSitive

**Example:**

TRIG:SLOP NEG

**Manual operation:** See ["Slope"](#) on page 98**TRIGger[:SEQuence]:SOURce** <Source>

This command selects the trigger source.

**Note on external triggers:**

If a measurement is configured to wait for an external trigger signal in a remote control program, remote control is blocked until the trigger is received and the program can continue. Make sure this situation is avoided in your remote control programs.

**Parameters:**

&lt;Source&gt;

**IMMediate**

Free Run

**EXTernal**

Trigger signal from the TRIGGER INPUT connector.

**EXT2**

Trigger signal from the TRIGGER INPUT/OUTPUT connector.

Note: Connector must be configured for "Input".

**EXT3**

Trigger signal from the TRIGGER 3 INPUT/ OUTPUT connector.

Note: Connector must be configured for "Input".

**MASK**

Triggers when the measured signal violates the user-defined frequency mask.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40.**TDTR**Triggers when the measured signal exceeds the defined power level in the **time domain**.

\*RST: IMMediate

**Example:**

TRIG:SOUR EXT

Selects the external trigger input as source of the trigger signal

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319 and [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["Trigger Source"](#) on page 96  
 See ["Free Run"](#) on page 96  
 See ["External Trigger 1/2/3"](#) on page 97  
 See ["Frequency Mask"](#) on page 97  
 See ["Time Domain"](#) on page 97

---

**TRIGger[:SEQuence]:TDTRigger:LEVel** <TriggerLevel>

This command sets the trigger level for the time domain trigger.

**Parameters:**

<TriggerLevel> Default unit: dBm

**Example:**

TRIG:TDTR:LEV 0  
 Sets a trigger level of 0 dBm.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:**

See ["Time Domain"](#) on page 97  
 See ["Trigger Level"](#) on page 97

### 12.5.5.2 Configuring a Frequency Mask Trigger

The Frequency Mask Trigger (FMT) is a mask in the frequency domain, which is checked with every calculated FFT. When a specific condition concerning this mask occurs during the measurement of the input signal, data capturing is triggered.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40.

CALCulate<n>:MASK:CDIRectory.....	211
CALCulate<n>:MASK:COMMeNt.....	212
CALCulate<n>:MASK:DELeTe.....	212
CALCulate<n>:MASK:LOWer:SHIFt:X.....	212
CALCulate<n>:MASK:LOWer:SHIFt:Y.....	213
CALCulate<n>:MASK:LOWer:STATe.....	213
CALCulate<n>:MASK:LOWer[:DATA].....	214
CALCulate<n>:MASK:MODE.....	214
CALCulate<n>:MASK:NAME .....	214
CALCulate<n>:MASK:SPAN.....	215
CALCulate<n>:MASK:UPPer:AUTO.....	215
CALCulate<n>:MASK:UPPer:SHIFt:X.....	216
CALCulate<n>:MASK:UPPer:SHIFt:Y.....	216
CALCulate<n>:MASK:UPPer:STATe.....	216
CALCulate<n>:MASK:UPPer[:DATA].....	217
TRIGger[:SEQuence]:MASK:CONDition.....	217

---

**CALCulate<n>:MASK:CDIRectory** <Subdirectory>

This command selects the directory the R&S FSW stores frequency masks in.

**Suffix:**<n> [Window](#)**Parameters:**

<Subdirectory> String containing the path to the directory. The directory has to be a subdirectory of the default directory. Thus the path is always relative to the default directory (C:\R\_S\INSTR\freqmask).  
An empty string selects the default directory.

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Manual operation:** See ["Save Mask"](#) on page 100  
See ["Load Mask"](#) on page 100

**CALCulate<n>:MASK:COMment <Comment>**

This command defines a comment for the frequency mask that you have selected with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**<n> [Window](#)**Parameters:**

<Comment> String containing the comment for the frequency mask.

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Comment"](#) on page 101

**CALCulate<n>:MASK:DElete**

This command deletes the currently selected frequency mask.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**<n> [Window](#)**Usage:**

Event

**Manual operation:** See ["Delete Mask"](#) on page 100

**CALCulate<n>:MASK:LOWer:SHIFt:X <Frequency>**

This command shifts the lower frequency mask horizontally by a specified distance. Positive values move the mask to the right, negative values shift the mask to the left.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Frequency> Defines the distance of the shift.  
Default unit: Hz

**Manual operation:** See ["Shifting the mask position horizontally \( Shift x \)"](#) on page 101

**CALCulate<n>:MASK:LOWer:SHIFt:Y <Level>**

This command shifts the lower frequency mask vertically by a specified distance. Positive values move the mask upwards, negative values shift the mask downwards.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Level> Defines the distance of the shift. The shift is relative to the current position.  
Default unit: dB

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Shifting the mask vertically \( Shift y \)"](#) on page 101

**CALCulate<n>:MASK:LOWer:STATe <State>**

This command turns the lower frequency mask on and off.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<State> **ON | OFF**

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Activating/deactivating upper and lower masks"](#) on page 102

---

**CALCulate**<n>:MASK:LOWer[:DATA] <Frequency>,<Level>,...

This command defines the shape of the lower frequency mask.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate](#)<n>:MASK:NAME on page 214.

The unit of the power levels depends on [CALCulate](#)<n>:MASK:MODE on page 214.

If you are using the command with the vector network analysis option (R&S FSW-K70), you can only use this command as a query.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Frequency>, [N] pairs of numerical values. [N] is the number of data points the mask consists of.  
 <Level> Each data point is defined by the frequency (in Hz) and the level (in dB or dBm). All values are separated by commas.  
 Note that the data points have to be inside the current span.

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Mask points"](#) on page 101  
 See ["Inserting points"](#) on page 101  
 See ["Deleting points"](#) on page 101

---

**CALCulate**<n>:MASK:MODE <Mode>

This command defines the scaling of the level axis for frequency masks.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Mode> **ABSolute**  
 absolute scaling of the level axis.

**RELative**  
 relative scaling of the level axis.

\*RST: RELative

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Changing the y-axis scaling \( Y-Axis rel /abs\)"](#) on page 101

---

**CALCulate**<n>:MASK:NAME <Name>

This command creates or selects a frequency mask with the name that you specify by the parameter. When you use it as a query, the command returns the name of the mask currently in use.

<b>Suffix:</b>	
<n>	<a href="#">Window</a>
<b>Parameters:</b>	
<Name>	String containing the name of the mask. Note that an empty string does not select a frequency mask.
<b>Example:</b>	See <a href="#">Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"</a> , on page 318.
<b>Example:</b>	See <a href="#">Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"</a> , on page 319.
<b>Manual operation:</b>	See <a href="#">"New Mask"</a> on page 100 See <a href="#">"Save Mask"</a> on page 100 See <a href="#">"Load Mask"</a> on page 100 See <a href="#">"Name"</a> on page 100

---

#### CALCulate<n>:MASK:SPAN <Span>

This command defines the frequency span of the frequency mask.

<b>Suffix:</b>	
<n>	<a href="#">Window</a>
<b>Parameters:</b>	
<Span>	Range: 1 kHz to (100 MHz for Multi-domain, 160 MHz for High-resolution measurement) *RST: fmax
<b>Example:</b>	CALC:MASK:SPAN 10 MHz Defines a span of 10 MHz.
<b>Example:</b>	See <a href="#">Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"</a> , on page 318.

---

#### CALCulate<n>:MASK:UPPer:AUTO

This command automatically defines the shape of an upper frequency mask according to the spectrum that is currently measured.

<b>Suffix:</b>	
<n>	<a href="#">Window</a>
<b>Example:</b>	See <a href="#">Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"</a> , on page 318.
<b>Usage:</b>	Event
<b>Manual operation:</b>	See <a href="#">"Defining a mask automatically ( Auto-Set Mask )"</a> on page 102

**CALCulate<n>:MASK:UPPer:SHIFt:X** <Frequency>

This command shifts the lower frequency mask horizontally by a specified distance. Positive values move the mask to the right, negative values shift the mask to the left.

You have to select a mask before you can use this command with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Frequency> Defines the distance of the shift.

**Manual operation:** See ["Shifting the mask position horizontally \( Shift x \)"](#) on page 101

**CALCulate<n>:MASK:UPPer:SHIFt:Y** <Level>

This command shifts the upper frequency mask vertically by a specified distance. Positive values move the mask upwards, negative values shift the mask downwards.

You have to select a mask before you can use this command with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Level> Defines the distance of the shift. The shift is relative to the current position.

Default unit: dB

**Manual operation:** See ["Shifting the mask vertically \( Shift y \)"](#) on page 101

**CALCulate<n>:MASK:UPPer:STATe** <State>

This command turns the upper frequency mask on and off.

Before making any changes to a frequency mask, you have to select one by name with [CALCulate<n>:MASK:NAME](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<State> **ON | OFF**

**Manual operation:** See ["Activating/deactivating upper and lower masks"](#) on page 102



---

**CALCulate<n>:MASK:UPPer[:DATA]** <Frequency>,<Level>,...

This command activates and defines the shape of the upper frequency mask trigger mask.

You have to select a mask before you can use this command with [CALCulate<n>:MASK:NAME](#) on page 214.

The unit of the power levels depends on [CALCulate<n>:MASK:MODE](#) on page 214.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Frequency>,<Level> [N] pairs of numerical values. [N] is the number of data points the mask consists of. Each data point is defined by the frequency (in Hz) and the amplitude (in dB or dBm). All values are separated by commas. Note that the data points have to be inside the current span.

**Example:** See [Chapter 12.12.1, "Example 1: Creating a Frequency Mask Trigger"](#), on page 318.

**Manual operation:** See ["Mask points"](#) on page 101  
See ["Inserting points"](#) on page 101  
See ["Deleting points"](#) on page 101

---

**TRIGger[:SEQuence]:MASK:CONDition** <Condition>

This command sets the condition that activates the frequency mask trigger.

For details see [Chapter 6.4.1, "Frequency Mask Trigger"](#), on page 40.

**Parameters:**

<Condition> **ENTer**  
Triggers on entering the frequency mask.  
**LEAVing**  
Triggers on leaving the frequency mask.  
**\*RST:** ENTer

**Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See ["Setting the trigger condition"](#) on page 102

### 12.5.5.3 Configuring the Trigger Output

The following commands are required to send the trigger signal to one of the variable TRIGGER INPUT/OUTPUT connectors on the R&S FSW.

OUTPut:TRIGger<port>:DIRection.....	218
OUTPut:TRIGger<port>:LEVel.....	218
OUTPut:TRIGger<port>:OTYPe.....	218
OUTPut:TRIGger<port>:PULSe:IMMediate.....	219
OUTPut:TRIGger<port>:PULSe:LENGth.....	219

---

### OUTPut:TRIGger<port>:DIRection <Direction>

This command selects the trigger direction for trigger ports that serve as an input as well as an output.

**Suffix:**

<port>                      Selects the used trigger port.  
 2 = trigger port 2 (front panel)  
 3 = trigger port 3 (rear panel)

**Parameters:**

<Direction>                **INPut**  
 Port works as an input.

**OUTPut**  
 Port works as an output.

\*RST:                      INPut

**Manual operation:**    See "Trigger 2/3" on page 85

---

### OUTPut:TRIGger<port>:LEVel <Level>

This command defines the level of the (TTL compatible) signal generated at the trigger output.

This command works only if you have selected a user defined output with `OUTPut:TRIGger<port>:OTYPe`.

**Suffix:**

<port>                      Selects the trigger port to which the output is sent.  
 2 = trigger port 2 (front)  
 3 = trigger port 3 (rear)

**Parameters:**

<Level>                      **HIGH**  
 5 V

**LOW**  
 0 V

\*RST:                      LOW

**Example:**                OUTP:TRIG2:LEV HIGH

**Manual operation:**    See "Level" on page 85

---

### OUTPut:TRIGger<port>:OTYPe <OutputType>

This command selects the type of signal generated at the trigger output.

**Suffix:**

<port>                      Selects the trigger port to which the output is sent.  
 2 = trigger port 2 (front)  
 3 = trigger port 3 (rear)

**Parameters:**

<OutputType>

**DEvice**

Sends a trigger signal when the R&S FSW has triggered internally.

**TARMed**

Sends a trigger signal when the trigger is armed and ready for an external trigger event.

**UDEfined**

Sends a user defined trigger signal. For more information see [OUTPut:TRIGger<port>:LEVel](#).

\*RST:            DEvice

**Manual operation:** See "[Output Type](#)" on page 85

**OUTPut:TRIGger<port>:PULSe:IMMediate**

This command generates a pulse at the trigger output.

**Suffix:**

<port>                      Selects the trigger port to which the output is sent.  
 2 = trigger port 2 (front)  
 3 = trigger port 3 (rear)

**Usage:**                    Event

**Manual operation:** See "[Send Trigger](#)" on page 86

**OUTPut:TRIGger<port>:PULSe:LENGth <Length>**

This command defines the length of the pulse generated at the trigger output.

**Suffix:**

<port>                      Selects the trigger port to which the output is sent.  
 2 = trigger port 2 (front)  
 3 = trigger port 3 (rear)

**Parameters:**

<Length>                    Pulse length in seconds.

**Example:**                    `OUTP:TRIG2:PULS:LENG 0.02`

**Manual operation:** See "[Pulse Length](#)" on page 86

## 12.5.6 Configuring Spectrograms and PVT Waterfalls

The remote commands required for the individual settings available for spectrogram and waterfall displays are described here. For color mapping commands, see [Chapter 12.5.8, "Configuring Color Maps"](#), on page 225.

Note that these commands are applicable for both spectrograms and PVT waterfalls. The suffix <n> for CALCulate determines the window and thus which display the command is applied to.

CALCulate<n>:SGRam SPECTrogram:CLEar[:IMMediate].....	220
CALCulate<n>:SGRam SPECTrogram:FRAMe:SElect.....	220
CALCulate<n>:SGRam SPECTrogram:HDEPth.....	221
CALCulate<n>:SGRam SPECTrogram:TSTamp:DATA?.....	221
CALCulate<n>:SGRam SPECTrogram:TSTamp[:STATe].....	222

---

### CALCulate<n>:SGRam|SPECTrogram:CLEar[:IMMediate]

This command resets the spectrogram or PVT waterfall and clears the history buffer.

**Suffix:**

<n>                    1 to 6  
                         window

**Example:**            CALC:SGR:CLE  
                         Resets the result display and clears the memory.

**Example:**            See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**            See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Example:**            See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Usage:**                Event

**Manual operation:** See ["Clear Spectrogram"](#) on page 110  
                         See ["Clear Power vs. Time Waterfall"](#) on page 122

---

### CALCulate<n>:SGRam|SPECTrogram:FRAMe:SElect <Frame> | <Time>

This command selects a specific frame for further analysis.

The command is available if no measurement is running or after a single sweep has ended.

**Suffix:**

<n>                    1 to 6  
                         window

**Parameters:**

- <Frame>** Selects a frame directly by the frame number. Valid if the time stamp is off.  
The range depends on the history depth.
- <Time>** Selects a frame via its time stamp. Valid if the time stamp is on.  
The number is the distance to frame 0 (most recent frame) in seconds. The range depends on the history depth.

**Example:**

```
INIT:CONT OFF
Stop the continuous sweep.
CALC:SGR:FRAM:SEL -25
Selects frame number -25.
```

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["Selecting a frame to display"](#) on page 109

**CALCulate<n>:SGRam|SPECTrogram:HDEPth <History>**

This command defines the number of frames to be stored in the R&S FSW memory for the spectrogram or PVT waterfall result display.

**Suffix:**

**<n>** 1 to 6  
window

**Parameters:**

**<History>** Range: 781 to 100000  
Increment: 1  
\*RST: 3000

**Example:**

```
CALC:SGR:SPEC 1500
Sets the history depth to 1500.
```

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Manual operation:** See ["History Depth"](#) on page 120

**CALCulate<n>:SGRam|SPECTrogram:TSTamp:DATA? <Frames>**

This command queries the starting time of the frames.

The return values consist of four values for each frame. If the Spectrogram is empty, the command returns '0,0,0,0'. The times are given as delta values, which simplifies evaluating relative results; however, you can also calculate the absolute date and time as displayed on the screen.

The frame results themselves are returned with `TRAC:DATA? SGR`

See [TRACe<n> \[ :DATA\] ?](#) on page 248

**Suffix:**

<n> 1 to 6  
window

**Query parameters:**

<Frames> **CURRENT**  
Returns the starting time of the current frame.

**ALL**  
Returns the starting time for all frames. The results are sorted in descending order, beginning with the current frame.

**Return values:**

<Seconds> Number of seconds that have passed since 01.01.1970 till the frame start

<Nanoseconds> Number of nanoseconds that have passed *in addition to the* <Seconds> since 01.01.1970 till the frame start.

<Reserved> The third and fourth value are reserved for future uses.

**Example:**

```
CALC:SGR:TST ON
Activates the time stamp.
CALC:SGR:TST:DATA? ALL
Returns the starting times of all frames sorted in a descending order.
```

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Usage:**

Query only

**Manual operation:** See ["Time Stamp"](#) on page 121

**CALCulate<n>:SGRam|SPECTrogram:TSTamp[:STATe] <State>**

This command activates and deactivates the time stamp.

If the time stamp is active, some commands do not address frames as numbers, but as (relative) time values:

- [CALCulate<n>:DELTaMarker<m>:SPECTrogram:FRAMe](#) on page 287
- [CALCulate<n>:MARKer<m>:SPECTrogram:FRAMe](#) on page 282
- [CALCulate<n>:SGRam|SPECTrogram:FRAMe:SELeCt](#) on page 220

**Suffix:**

<n> 1 to 6  
window

**Parameters:**

<State> ON | OFF  
\*RST: ON

- Example:** `CALC:SGR:TST OFF`  
Deactivates the time stamp.
- Example:** See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.
- Manual operation:** See ["Time Stamp"](#) on page 121

## 12.5.7 Configuring the Persistence Spectrum

You can customize the persistence spectrum in several ways. You can change the colors with which the densities are visualized, you can change the persistence of the data and change the style of the displayed results.



### Compatibility with R&S FSVR

For compatibility with the R&S FSVR, the following commands required to configure the persistence spectrum also accept the optional `SUBWindow` keyword (`DISPlay:WINDow[:SUBWindow]...`). However, this keyword is ignored and has no effect on remote control.

<code>DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold:RESet</code> .....	223
<code>DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold:INTensity</code> .....	223
<code>DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold[:STATe]</code> .....	224
<code>DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence:DURation</code> .....	224
<code>DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence:GRANularity</code> .....	225
<code>DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence[:STATe]</code> .....	225
<code>DISPlay:WINDow:[SUBWindow:]TRACe:SYMBol</code> .....	225

### `DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold:RESet`

This command resets the maxhold trace in the persistence spectrum result display.

- Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.
- Usage:** Event
- Manual operation:** See ["Resetting the Max Hold Function"](#) on page 119

### `DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold:INTensity <Intensity>`

This command defines the color intensity of the maxhold persistence spectrum.

Note: Setting the intensity to 0 has the same effect as deactivating the Maxhold function (see `DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold[:STATe]` on page 224).

**Parameters:**

<Intensity> Sets the color intensity of the maxhold trace.  
 Range: 0 to 254  
 Increment: 1  
 \*RST: 100

**Example:**

DISP:WIND:TRAC:MAXH:INT 120  
 Sets the color intensity of the maxhold trace to 120.

**Example:**

See [Chapter 12.12.3, "Example 3: Analyzing Persistence"](#), on page 322.

**Manual operation:** See ["Intensity"](#) on page 119

**DISPlay:WINDow:[SUBWindow:]TRACe:MAXHold[:STATe] <State>**

This command switches the maxhold trace in the persistence spectrum on and off.

Note: Setting the intensity to 0 has the same effect as deactivating the Maxhold function (see [DISPlay:WINDow:\[SUBWindow:\]TRACe:MAXHold:INTensity](#) on page 223).

**Parameters:**

<State> **ON | OFF**  
 \*RST: On

**Example:**

See [Chapter 12.12.3, "Example 3: Analyzing Persistence"](#), on page 322.

**Manual operation:** See ["Configuring the Max Hold Function"](#) on page 119

**DISPlay:WINDow:[SUBWindow:]TRACe:PERSistence:DURation <Persistence>**

This command sets the duration of the persistence.

Setting the persistence to 0 turns it off and thus has the same effect as the command `DISP:WIND:TRAC:PERS OFF` (see [DISPlay:WINDow:\[SUBWindow:\]TRACe:PERSistence\[:STATe\]](#) on page 225).

**Parameters:**

<Persistence> Persistence in seconds.  
 Range: 0 to 8  
 Increment: 0.001  
 \*RST: 1 seconds  
 Default unit: seconds

**Example:**

DISP:WIND:TRAC:PERS:DUR 4.3  
 Sets the persistence to 4.3 seconds.

**Example:**

See [Chapter 12.12.3, "Example 3: Analyzing Persistence"](#), on page 322.

**Manual operation:** See ["Persistence"](#) on page 118



**DISPlay:WINDow:[SUBWIndow:]TRACe:PERSistence:GRANularity** <Granularity>

Defines the duration that data is captured to build one persistence spectrum.

**Parameters:**

<Granularity> duration in seconds  
\*RST: 0.1s

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See "[Granularity](#)" on page 119

**DISPlay:WINDow:[SUBWIndow:]TRACe:PERSistence[:STATE]** <State>

This command switches persistence in the persistence spectrum on and off.

Note: Setting the persistence to 0 turns it off and thus has the same effect as this command (see [DISPlay:WINDow:\[SUBWIndow:\]TRACe:PERSistence:DURation](#) on page 224).

**Parameters:**

<State> ON | OFF  
\*RST: On

**DISPlay:WINDow:[SUBWIndow:]TRACe:SYMBol** <Style>

This command sets the display style of the persistence spectrum.

**Parameters:**

<Style> **DOTS**  
Displays the data as dots. The result is a persistence spectrum made up out of dots.

**VECTor**  
Interpolates the measurement points. The result is an uninterrupted persistence spectrum.

\*RST: VECTor

**Example:** `DISP:WIND:TRAC:SYMB DOTS`  
Displays the persistence spectrum as dots.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See "[Diagram Style](#)" on page 118

## 12.5.8 Configuring Color Maps

The color display used in spectrograms, persistence spectra, and PVT waterfall diagrams is highly configurable to adapt the display to your needs.

For details see [Chapter 6.5.3, "Color Maps"](#), on page 49.

|  |     |
|--|-----|
| DISPlay:WINDow:PSpectrum:COLor:DEFault.....        | 226 |
| DISPlay:WINDow:PSpectrum:COLor:LOWer.....          | 226 |
| DISPlay:WINDow:PSpectrum:COLor:SHAPE.....          | 226 |
| DISPlay:WINDow:PSpectrum:COLor:TRUNcate.....       | 227 |
| DISPlay:WINDow:PSpectrum:COLor:UPPer.....          | 227 |
| DISPlay:WINDow:PSpectrum:COLor[:STYLe].....        | 227 |
| CALCulate<n>:SGRam SPECTrogram:COLor.....          | 228 |
| DISPlay[:WINDow<n>]:SPECTrogram:COLor[:STYLe]..... | 228 |
| DISPlay[:WINDow<n>]:SPECTrogram:COLor:DEFault..... | 228 |
| DISPlay[:WINDow<n>]:SPECTrogram:COLor:LOWer.....   | 229 |
| DISPlay[:WINDow<n>]:SPECTrogram:COLor:SHAPE.....   | 229 |
| DISPlay[:WINDow<n>]:SPECTrogram:COLor:UPPer.....   | 229 |

---

### DISPlay:WINDow:PSpectrum:COLor:DEFault

This command sets the color settings for the persistence spectrum result display to its default state.

**Usage:** Event

**Manual operation:** See ["Set to Default"](#) on page 124

---

### DISPlay:WINDow:PSpectrum:COLor:LOWer <Percentage>

This command sets the lower percentage boundary of the persistence spectrum.

**Parameters:**

<Percentage> Statistical frequency percentage.  
 Range: 0 to 65,6  
 \*RST: 0  
 Default unit: %

**Example:** DISP:WIND:HIST:COL:LOW 10  
 Sets the start of the color map to 10%.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See ["Start / Stop"](#) on page 123

---

### DISPlay:WINDow:PSpectrum:COLor:SHAPE <Shape>

This command defines the shape and focus of the color curve for the persistence spectrum result display.

**Parameters:**

<Shape> Shape of the color curve.  
 Range: -1 to 1  
 \*RST: 0

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See ["Shape"](#) on page 123

#### **DISPlay:WINDow:PSPectrum:COLor:TRUNcate** <State>

This command reduces the range of the color map of the persistence spectrum if there are no hits at the start or end of the value range.

**Parameters:**

<State>                    **ON**  
                               **OFF**  
                               \*RST:        OFF

**Example:**                DISP:WIND:PSP:COL:TRUN ON  
 Activates truncation of the color map.

**Example:**                See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See ["Truncate"](#) on page 124

#### **DISPlay:WINDow:PSPectrum:COLor:UPPer** <Percentage>

This command sets the upper percentage boundary of the persistence spectrum.

**Parameters:**

<Percentage>             Statistical frequency percentage.  
                               Range:        0.01 to 100  
                               \*RST:        100  
                               Default unit: %

**Example:**                DISP:WIND:HIST:COL:UPP 95  
 Sets the upper boundary of the color map to 95%.

**Example:**                See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

**Manual operation:** See ["Start / Stop"](#) on page 123

#### **DISPlay:WINDow:PSPectrum:COLor[:STYLE]** <ColorScheme>

This command sets the color scheme for the persistence spectrum.

**Parameters:**

<ColorScheme>            **HOT**  
                               **COLD**  
                               **RADar**  
                               **GRAYscale**  
                               \*RST:        HOT

- Example:** `DISP:WIND:HIST:COL GRAY`  
Changes the color scheme of the persistence spectrum to black and white.
- Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.
- Manual operation:** See ["Hot/Cold/Radar/Grayscale"](#) on page 124

**CALCulate<n>:SGRam|SPECTrogram:COLor <ColorScheme>**  
**DISPlay[:WINDow<n>]:SPECTrogram:COLor[:STYLE] <ColorScheme>**

This command selects the color scheme.

**Suffix:**

<n> 1 .. 6  
window; spectrograms and PVT waterfall displays can be selected

**Parameters:**

<ColorScheme> **HOT**  
Uses a color range from blue to red. Blue colors indicate low levels, red colors indicate high ones.

**COLD**  
Uses a color range from red to blue. Red colors indicate low levels, blue colors indicate high ones.

**RADar**  
Uses a color range from black over green to light turquoise with shades of green in between.

**GRAYscale**  
Shows the results in shades of gray.

\*RST: HOT

- Example:** `DISP:WIND:SPEC:COL GRAY`  
Changes the color scheme of the spectrogram to black and white.
- Example:** See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.
- Example:** See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324
- Manual operation:** See ["Hot/Cold/Radar/Grayscale"](#) on page 124

**DISPlay[:WINDow<n>]:SPECTrogram:COLor:DEFault**

This command restores the original color map.

**Suffix:**

<n> Window

**Usage:** Event

**Manual operation:** See ["Set to Default"](#) on page 124

---

### DISPlay[:WINDow<n>]:SPECtrogram:COLor:LOWer <Percentage>

This command defines the starting point of the color map.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Percentage> Statistical frequency percentage.

Range: 0 to 66

\*RST: 0

Default unit: %

**Example:**

DISP:WIND:SGR:COL:LOW 10

Sets the start of the color map to 10%.

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324

**Manual operation:** See ["Start / Stop"](#) on page 123

---

### DISPlay[:WINDow<n>]:SPECtrogram:COLor:SHAPE <Shape>

This command defines the shape and focus of the color curve for the spectrogram result display.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Shape> Shape of the color curve.

Range: -1 to 1

\*RST: 0

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324

**Manual operation:** See ["Shape"](#) on page 123

---

### DISPlay[:WINDow<n>]:SPECtrogram:COLor:UPPer <Percentage>

This command defines the end point of the color map.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Percentage> Statistical frequency percentage.  
 Range: 0 to 66  
 \*RST: 0  
 Default unit: %

**Example:**

DISP:WIND:SGR:COL:UPP 95  
 Sets the start of the color map to 95%.

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324

**Manual operation:** See ["Start / Stop"](#) on page 123

## 12.5.9 Adjusting Settings Automatically

The following remote commands are required to adjust settings automatically in a remote environment. In MSRT mode, these commands are only available for the MSRT Master channel. The functions for manual operation are described in [Chapter 7.8, "Adjusting Settings Automatically"](#), on page 110.

|  |     |
|--|-----|
| [SENSe:]ADJust:ALL.....                        | 230 |
| [SENSe:]ADJust:CONFigure:DURation.....         | 231 |
| [SENSe:]ADJust:CONFigure:DURation:MODE.....    | 231 |
| [SENSe:]ADJust:FREQuency.....                  | 231 |
| [SENSe:]ADJust:CONFigure:HYSTeresis:LOWer..... | 232 |
| [SENSe:]ADJust:CONFigure:HYSTeresis:UPPer..... | 232 |
| [SENSe:]ADJust:CONFigure:TRIG.....             | 232 |
| [SENSe:]ADJust:LEVel.....                      | 233 |

---

### [SENSe:]ADJust:ALL

This command initiates a measurement to determine and set the ideal settings for the current task automatically (only once for the current measurement).

This includes:

- Center frequency
- Reference level

**Example:**

ADJ:ALL

**Usage:**

Event

**Manual operation:**

See ["Adjusting all Determinable Settings Automatically \(Auto All\)"](#) on page 110

**[SENSe:]ADJust:CONFigure:DURation <Duration>**

In order to determine the ideal reference level, the R&S FSW performs a measurement on the current input data. This command defines the length of the measurement if [\[SENSe:\]ADJust:CONFigure:DURation:MODE](#) is set to `MANual`.

**Parameters:**

<Duration>                    Numeric value in seconds  
 Range:                    0.001 to 16000.0  
 \*RST:                    0.001  
 Default unit: s

**Example:**

`ADJ:CONF:DUR:MODE MAN`  
 Selects manual definition of the measurement length.  
`ADJ:CONF:LEV:DUR 5ms`  
 Length of the measurement is 5 ms.

**Manual operation:** See ["Changing the Automatic Measurement Time \(Meastime Manual\)"](#) on page 111

**[SENSe:]ADJust:CONFigure:DURation:MODE <Mode>**

In order to determine the ideal reference level, the R&S FSW performs a measurement on the current input data. This command selects the way the R&S FSW determines the length of the measurement .

**Parameters:**

<Mode>                    **AUTO**  
 The R&S FSW determines the measurement length automatically according to the current input data.  
                               **MANual**  
 The R&S FSW uses the measurement length defined by [\[SENSe:\]ADJust:CONFigure:DURation](#) on page 231.  
 \*RST:                    AUTO

**Manual operation:** See ["Resetting the Automatic Measurement Time \(Meastime Auto\)"](#) on page 111  
 See ["Changing the Automatic Measurement Time \(Meastime Manual\)"](#) on page 111

**[SENSe:]ADJust:FREQuency**

This command sets the center frequency to the frequency with the highest signal level in the current frequency range.

**Example:**                    `ADJ:FREQ`

**Usage:**                    Event

**Manual operation:** See ["Adjusting the Center Frequency Automatically \(Auto Freq\)"](#) on page 111

**[SENSe:]ADJust:CONFigure:HYSTeresis:LOWer <Threshold>**

When the reference level is adjusted automatically using the [\[SENSe:\]ADJust:LEVEl](#) on page 233 command, the internal attenuators and the preamplifier are also adjusted. In order to avoid frequent adaptation due to small changes in the input signal, you can define a hysteresis. This setting defines a lower threshold the signal must fall below (compared to the last measurement) before the reference level is adapted automatically.

**Parameters:**

<Threshold>                    Range:        0 dB to 200 dB  
                                      \*RST:        +1 dB  
                                      Default unit: dB

**Example:**

SENS:ADJ:CONF:HYST:LOW 2

For an input signal level of currently 20 dBm, the reference level will only be adjusted when the signal level falls below 18 dBm.

**Manual operation:** See "[Lower Level Hysteresis](#)" on page 112

**[SENSe:]ADJust:CONFigure:HYSTeresis:UPPer <Threshold>**

When the reference level is adjusted automatically using the [\[SENSe:\]ADJust:LEVEl](#) on page 233 command, the internal attenuators and the preamplifier are also adjusted. In order to avoid frequent adaptation due to small changes in the input signal, you can define a hysteresis. This setting defines an upper threshold the signal must exceed (compared to the last measurement) before the reference level is adapted automatically.

**Parameters:**

<Threshold>                    Range:        0 dB to 200 dB  
                                      \*RST:        +1 dB  
                                      Default unit: dB

**Example:**

SENS:ADJ:CONF:HYST:UPP 2

**Example:**

For an input signal level of currently 20 dBm, the reference level will only be adjusted when the signal level rises above 22 dBm.

**Manual operation:** See "[Upper Level Hysteresis](#)" on page 111

**[SENSe:]ADJust:CONFigure:TRIG <State>**

Defines the behavior of the measurement when adjusting a setting automatically (using `SENS:ADJ:LEV ON`, for example).

See "[Adjusting settings automatically during triggered measurements](#)" on page 110



**Parameters:**

&lt;State&gt;

**ON | 1**

The measurement for automatic adjustment waits for the trigger.

**OFF | 0**

The measurement for automatic adjustment is performed immediately, without waiting for a trigger.

\*RST: 1

**[SENSe:]ADJust:LEVel**

This command initiates a single (internal) measurement that evaluates and sets the ideal reference level for the current input data and measurement settings. This ensures that the settings of the RF attenuation and the reference level are optimally adjusted to the signal level without overloading the R&S FSW or limiting the dynamic range by an S/N ratio that is too small.

**Example:** ADJ:LEV**Usage:** Event**Manual operation:** See "[Setting the Reference Level Automatically \(Auto Level\)](#)" on page 92

### 12.5.10 Configuring the Result Display

The following remote commands are required to configure the screen display in a remote environment. The tasks for manual operation are described in [Chapter 5.2, "Real-Time Spectrum Result Displays"](#), on page 29.

- [General Window Commands](#)..... 233
- [Working with Windows in the Display](#)..... 234

#### 12.5.10.1 General Window Commands

The following commands are required to configure general window layout, independent of the application.

- [DISPlay:FORMat](#)..... 233
- [DISPlay\[:WINDow<n>\]:SIZE](#)..... 234

**DISPlay:FORMat <Format>**

This command determines which tab is displayed.

**Parameters:**

&lt;Format&gt;

**SPLit**

Displays the MultiView tab with an overview of all active channels

**SINGle**

Displays the measurement channel that was previously focused.

\*RST: SING

**Example:**

DISP:FORM SPL

**DISPlay[:WINDow<n>]:SIZE <Size>**

This command maximizes the size of the selected result display window *temporarily*. To change the size of several windows on the screen permanently, use the `LAY:SPL` command (see `LAYout:SPLitter` on page 237).

**Suffix:**

&lt;n&gt;

Window

**Parameters:**

&lt;Size&gt;

**LARGe**

Maximizes the selected window to full screen. Other windows are still active in the background.

**SMALI**

Reduces the size of the selected window to its original size. If more than one measurement window was displayed originally, these are visible again.

\*RST: SMALI

**Example:**

DISP:WIND2:SIZE LARG

**12.5.10.2 Working with Windows in the Display**

The following commands are required to change the evaluation type and rearrange the screen layout for a measurement channel as you do using the SmartGrid in manual operation. Since the available evaluation types depend on the selected application, some parameters for the following commands also depend on the selected measurement channel.

|   |     |
|---|-----|
| <code>LAYout:ADD[:WINDow]?</code> .....             | 235 |
| <code>LAYout:CATalog[:WINDow]?</code> .....         | 236 |
| <code>LAYout:IDENtify[:WINDow]?</code> .....        | 236 |
| <code>LAYout:REMOve[:WINDow]</code> .....           | 237 |
| <code>LAYout:REPLace[:WINDow]</code> .....          | 237 |
| <code>LAYout:SPLitter</code> .....                  | 237 |
| <code>LAYout:WINDow&lt;n&gt;:ADD?</code> .....      | 239 |
| <code>LAYout:WINDow&lt;n&gt;:IDENtify?</code> ..... | 239 |
| <code>LAYout:WINDow&lt;n&gt;:REMOve</code> .....    | 240 |
| <code>LAYout:WINDow&lt;n&gt;:REPLace</code> .....   | 240 |

**LAYout:ADD[:WINDow]?** <WindowName>,<Direction>,<WindowType>

This command adds a window to the display in the active measurement channel.

This command is always used as a query so that you immediately obtain the name of the new window as a result.

To replace an existing window, use the `LAYout:REPLace[:WINDow]` command.

**Parameters:**

|              |   |
|--------------|---|
| <WindowName> | String containing the name of the existing window the new window is inserted next to.<br>By default, the name of a window is the same as its index. To determine the name and index of all active windows, use the <code>LAYout:CATalog[:WINDow]?</code> query. |
| <Direction>  | LEFT   RIGHT   ABOVE   BELOW<br>Direction the new window is added relative to the existing window.  |
| <WindowType> | text value<br>Type of result display (evaluation method) you want to add. See the table below for available parameter values.   |

**Return values:**

<NewWindowName> When adding a new window, the command returns its name (by default the same as its number) as a result.

**Example:**

LAY:ADD? '1', LEFT, MTAB

Result:

'2'

Adds a new window named '2' with a marker table to the left of window 1.

**Usage:**

Query only

**Manual operation:**

See "Real-Time Spectrum" on page 30

See "Spectrogram" on page 30

See "Persistence Spectrum" on page 31

See "Power vs. Time" on page 33

See "PVT Waterfall" on page 33

See "Marker Table" on page 34

For a detailed example see [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322 and [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.

**Table 12-4: <WindowType> parameter values for Real-Time measurements**

| Parameter value                 | Window type        |
|---------------------------------|--------------------|
| 'XFRequency:RFPower[:SPECTrum]' | Real-Time Spectrum |
| 'XFRequency[:SPECTrum]'         |                    |
| 'XFRequency:RFPower:SGRam'      | Spectrogram        |
| 'XFRequency:SGRam'              |                    |

| Parameter value  | Window type   |
|--|---|
| 'XFrequency:RFPower:PSpectrum'<br>'XFrequency:PSpectrum' | Persistence Spectrum  |
| 'XTime:RFPower[:TDOMain]'<br>'XTime[:TDOMain]'           | Power vs. Time<br>(full real-time only, see <a href="#">Required real-time extension options - basic real-time vs. full real-time functionality</a> ) |
| 'XTime:RFPower:SGRam'<br>'XTime:SGRam'                   | PVT Waterfall<br>(full real-time only, see <a href="#">Required real-time extension options - basic real-time vs. full real-time functionality</a> )  |
| MTABLE   | Marker table  |

---

### LAYout:CATalog[:WINDow]?

This command queries the name and index of all active windows in the active measurement channel from top left to bottom right. The result is a comma-separated list of values for each window, with the syntax:

<WindowName\_1>,<WindowIndex\_1>..

#### Return values:

<WindowName>            string  
Name of the window.  
In the default state, the name of the window is its index.

<WindowIndex>        **numeric value**  
Index of the window.

#### Example:

LAY:CAT?

Result:

'2',2,'1',1

Two windows are displayed, named '2' (at the top or left), and '1' (at the bottom or right).

**Usage:**                Query only

---

### LAYout:IDENTify[:WINDow]? <WindowName>

This command queries the **index** of a particular display window in the active measurement channel.

**Note:** to query the **name** of a particular window, use the `LAYout:WINDow<n>:IDENTify?` query.

#### Query parameters:

<WindowName>        String containing the name of a window.

#### Return values:

<WindowIndex>        Index number of the window.

**Example:** `LAY:WIND:IDEN? '2'`  
 Queries the index of the result display named '2'.  
**Response:**  
 2

**Usage:** Query only

#### **LAYout:REMove[:WINDow]** <WindowName>

This command removes a window from the display in the active measurement channel.

**Parameters:**

<WindowName> String containing the name of the window.  
 In the default state, the name of the window is its index.

**Example:** `LAY:REM '2'`  
 Removes the result display in the window named '2'.

**Usage:** Event

#### **LAYout:REPLace[:WINDow]** <WindowName>,<WindowType>

This command replaces the window type (for example from "Diagram" to "Result Summary") of an already existing window in the active measurement channel while keeping its position, index and window name.

To add a new window, use the `LAYout:ADD[:WINDow]?` command.

**Parameters:**

<WindowName> String containing the name of the existing window.  
 By default, the name of a window is the same as its index. To determine the name and index of all active windows in the active measurement channel, use the `LAYout:CATalog[:WINDow]?` query.

<WindowType> Type of result display you want to use in the existing window.  
 See `LAYout:ADD[:WINDow]?` on page 235 for a list of available window types.

**Example:** `LAY:REPL:WIND '1',MTAB`  
 Replaces the result display in window 1 with a marker table.

#### **LAYout:SPLitter** <Index1>,<Index2>,<Position>

This command changes the position of a splitter and thus controls the size of the windows on each side of the splitter.

Compared to the `DISPlay[:WINDow<n>]:SIZE` on page 234 command, the `LAYout:SPLitter` changes the size of all windows to either side of the splitter permanently, it does not just maximize a single window temporarily.

Note that windows must have a certain minimum size. If the position you define conflicts with the minimum size of any of the affected windows, the command will not work, but does not return an error.

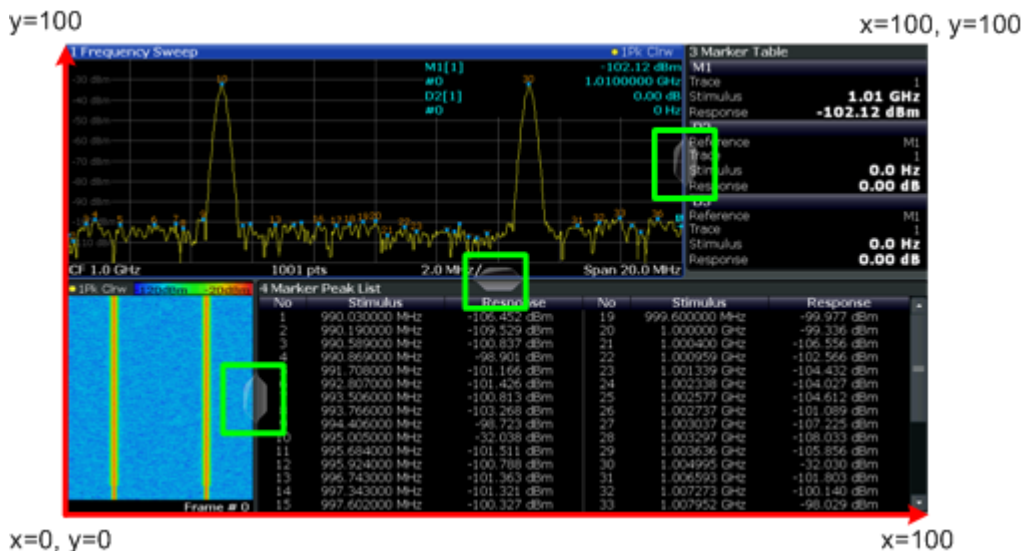


Figure 12-1: SmartGrid coordinates for remote control of the splitters

#### Parameters:

- <Index1> The index of one window the splitter controls.
- <Index2> The index of a window on the other side of the splitter.
- <Position> New vertical or horizontal position of the splitter as a fraction of the screen area (without channel and status bar and softkey menu).  
The point of origin ( $x = 0$ ,  $y = 0$ ) is in the lower left corner of the screen. The end point ( $x = 100$ ,  $y = 100$ ) is in the upper right corner of the screen. (See [Figure 12-1](#).)  
The direction in which the splitter is moved depends on the screen layout. If the windows are positioned horizontally, the splitter also moves horizontally. If the windows are positioned vertically, the splitter also moves vertically.
- Range: 0 to 100

#### Example:

LAY:SPL 1,3,50

Moves the splitter between window 1 ('Frequency Sweep') and 3 ('Marker Table') to the center (50%) of the screen, i.e. in the figure above, to the left.

**Example:** `LAY:SPL 1,4,70`  
 Moves the splitter between window 1 ('Frequency Sweep') and 3 ('Marker Peak List') towards the top (70%) of the screen. The following commands have the exact same effect, as any combination of windows above and below the splitter moves the splitter vertically.

`LAY:SPL 3,2,70`  
`LAY:SPL 4,1,70`  
`LAY:SPL 2,1,70`

---

### **LAYout:WINDow<n>:ADD? <Direction>,<WindowType>**

This command adds a measurement window to the display. Note that with this command, the suffix <n> determines the existing window next to which the new window is added, as opposed to `LAYout:ADD[:WINDow]?`, for which the existing window is defined by a parameter.

To replace an existing window, use the `LAYout:WINDow<n>:REPLace` command.

This command is always used as a query so that you immediately obtain the name of the new window as a result.

#### **Suffix:**

<n> [Window](#)

#### **Parameters:**

<Direction> LEFT | RIGHT | ABOVE | BELOW

<WindowType> Type of measurement window you want to add.  
 See `LAYout:ADD[:WINDow]?` on page 235 for a list of available window types.

#### **Return values:**

<NewWindowName> When adding a new window, the command returns its name (by default the same as its number) as a result.

#### **Example:**

`LAY:WIND1:ADD? LEFT,MTAB`

Result:

'2'

Adds a new window named '2' with a marker table to the left of window 1.

#### **Usage:**

Query only

---

### **LAYout:WINDow<n>:IDENTify?**

This command queries the **name** of a particular display window (indicated by the <n> suffix) in the active measurement channel.

**Note:** to query the **index** of a particular window, use the `LAYout:IDENTify[:WINDow]?` command.

#### **Suffix:**

<n> [Window](#)

**Return values:**

<WindowName> String containing the name of a window.  
In the default state, the name of the window is its index.

**Example:**

```
LAY:WIND2:IDEN?
Queries the name of the result display in window 2.
Response:
'2'
```

**Usage:** Query only

**LAYout:WINDow<n>:REMOve**

This command removes the window specified by the suffix <n> from the display in the active measurement channel.

The result of this command is identical to the [LAYout:REMOve\[:WINDow\]](#) command.

**Suffix:**

<n> [Window](#)

**Example:**

```
LAY:WIND2:REM
Removes the result display in window 2.
```

**Usage:** Event

**LAYout:WINDow<n>:REPLace <WindowType>**

This command changes the window type of an existing window (specified by the suffix <n>) in the active measurement channel.

The result of this command is identical to the [LAYout:REPLace\[:WINDow\]](#) command.

To add a new window, use the [LAYout:WINDow<n>:ADD?](#) command.

**Suffix:**

<n> [Window](#)

**Parameters:**

<WindowType> Type of measurement window you want to replace another one with.  
See [LAYout:ADD\[:WINDow\]?](#) on page 235 for a list of available window types.

**Example:**

```
LAY:WIND2:REPL MTAB
Replaces the result display in window 2 with a marker table.
```



## 12.6 Capturing Data and Performing Sweeps

When you activate a Real-Time Spectrum measurement channel, a measurement is started immediately with the default settings. However, you can start and stop new measurements at any time.



### Capturing data in MSRT mode

The only true measurement in MSRT mode in which data from the input signal is captured and stored is performed by the MSRT Master. This data acquisition is performed as in the Real-Time Spectrum application.

As soon as data has been stored to the capture buffer successfully, a status bit (#9) in the `STAT:OPER` register is set (see [Chapter 12.9.1, "STATus:OPERation Register"](#), on page 308). Once the bit has been set, the device under test can already be reconfigured while the R&S FSW performs analysis on the captured data. For measurements that require long measurement times and comprehensive analysis tasks, using the "capture finished" information can reduce the overall measurement time significantly.

See also:

- [INITiate<n>:REFresh](#) on page 317

|   |     |
|---|-----|
| <a href="#">ABORt</a> .....                                     | 241 |
| <a href="#">INITiate&lt;n&gt;:CONMeas</a> .....                 | 242 |
| <a href="#">INITiate&lt;n&gt;:CONTinuous</a> .....              | 242 |
| <a href="#">INITiate&lt;n&gt;[:IMMediate]</a> .....             | 243 |
| <a href="#">INITiate&lt;n&gt;:SEQuencer:ABORt</a> .....         | 243 |
| <a href="#">INITiate&lt;n&gt;:SEQuencer:IMMediate</a> .....     | 243 |
| <a href="#">INITiate&lt;n&gt;:SEQuencer:MODE</a> .....          | 244 |
| <a href="#">INITiate&lt;n&gt;:SEQuencer:REFResh[:ALL]</a> ..... | 245 |
| <a href="#">SYSTem:SEQuencer</a> .....                          | 245 |

### ABORt

This command aborts the measurement in the current measurement channel and resets the trigger system.

To prevent overlapping execution of the subsequent command before the measurement has been aborted successfully, use the `*OPC?` or `*WAI` command after `ABOR` and before the next command.

To abort a sequence of measurements by the Sequencer, use the [INITiate<n>:SEQuencer:ABORt](#) command.

#### Note on blocked remote control programs:

If a sequential command cannot be completed, for example because a triggered sweep never receives a trigger, the remote control program will never finish and the remote channel to the R&S FSW is blocked for further commands. In this case, you must interrupt processing on the remote channel first in order to abort the measurement.

To do so, send a "Device Clear" command from the control instrument to the R&S FSW on a parallel channel to clear all currently active remote channels. Depending on the used interface and protocol, send the following commands:

- **Visa:** `viClear()`
- **GPIB:** `ibclr()`
- **RSIB:** `RSDLLibclr()`

Now you can send the `ABORt` command on the remote channel performing the measurement.

**Example:** `ABOR; :INIT:IMM`  
Aborts the current measurement and immediately starts a new one.

**Example:** `ABOR; *WAI`  
`INIT:IMM`  
Aborts the current measurement and starts a new one once abortion has been completed.

**Usage:** Event  
SCPI confirmed

#### **INITiate<n>:CONMeas**

This command restarts a (single) measurement that has been stopped (using `ABORt`) or finished in single measurement mode.

The measurement is restarted at the beginning, not where the previous measurement was stopped.

As opposed to `INITiate<n>[:IMMEDIATE]`, this command does not reset traces in maxhold, minhold or average mode. Therefore it can be used to continue measurements using maxhold or averaging functions.

**Suffix:**  
<n> irrelevant

**Usage:** Event

#### **INITiate<n>:CONTInuous <State>**

This command controls the measurement mode for an individual measurement channel.

Note that in single measurement mode, you can synchronize to the end of the measurement with `*OPC`, `*OPC?` or `*WAI`. In continuous measurement mode, synchronization to the end of the measurement is not possible. Thus, it is not recommended that you use continuous measurement mode in remote control, as results like trace data or markers are only valid after a single measurement end synchronization.

If the measurement mode is changed for a measurement channel while the Sequencer is active (see [INITiate<n>:SEQuencer:IMMediate](#) on page 243) the mode is only considered the next time the measurement in that channel is activated by the Sequencer.

**Suffix:**

<n> irrelevant

**Parameters:**

<State> ON | OFF | 0 | 1  
**ON | 1**  
 Continuous measurement  
**OFF | 0**  
 Single measurement  
 \*RST: 1

**Example:**

```
INIT:CONT OFF
Switches the measurement mode to single measurement.
INIT:CONT ON
Switches the measurement mode to continuous measurement.
```

**Manual operation:** See "[Continuous Sweep/RUN CONT](#)" on page 108

**INITiate<n>[:IMMediate]**

This command starts a (single) new measurement.

You can synchronize to the end of the measurement with \*OPC, \*OPC? or \*WAI.

**Suffix:**

<n> irrelevant

**Usage:** Event

**Manual operation:** See "[Single Sweep/ RUN SINGLE](#)" on page 108

**INITiate<n>:SEQuencer:ABORT**

This command stops the currently active sequence of measurements. The Sequencer itself is not deactivated, so you can start a new sequence immediately using [INITiate<n>:SEQuencer:IMMediate](#) on page 243.

To deactivate the Sequencer use [SYSTem:SEQuencer](#) on page 245.

**Suffix:**

<n> irrelevant

**Usage:** Event

**Manual operation:** See "[Sequencer State](#)" on page 115

**INITiate<n>:SEQuencer:IMMediate**

This command starts a new sequence of measurements by the Sequencer.

Its effect is similar to the `INITiate<n>[:IMMEDIATE]` command used for a single measurement.

Before this command can be executed, the Sequencer must be activated (see [SYSTem:SEQuencer](#) on page 245).

**Suffix:**

<n> irrelevant

**Example:**

```
SYST:SEQ ON
```

Activates the Sequencer.

```
INIT:SEQ:MODE SING
```

Sets single sequence mode so each active measurement will be performed once.

```
INIT:SEQ:IMM
```

Starts the sequential measurements.

**Usage:** Event

**Manual operation:** See "[Sequencer State](#)" on page 115

**INITiate<n>:SEQuencer:MODE <Mode>**

This command selects the way the R&S FSW application performs measurements sequentially.

Before this command can be executed, the Sequencer must be activated (see [SYSTem:SEQuencer](#) on page 245).

**Note:** In order to synchronize to the end of a sequential measurement using `*OPC`, `*OPC?` or `*WAI` you must use `SINGLE` Sequence mode.

**Suffix:**

<n> irrelevant

**Parameters:**

<Mode>

**SINGLE**

Each measurement is performed once (regardless of the channel's sweep mode), considering each channels' sweep count, until all measurements in all active channels have been performed.

**CONTInuous**

The measurements in each active channel are performed one after the other, repeatedly (regardless of the channel's sweep mode), in the same order, until the Sequencer is stopped.

**CDEFined**

First, a single sequence is performed. Then, only those channels in continuous sweep mode (`INIT:CONT ON`) are repeated.

\*RST: CONTInuous

**Example:**            `SYST:SEQ ON`  
 Activates the Sequencer.  
                       `INIT:SEQ:MODE SING`  
 Sets single sequence mode so each active measurement will be performed once.  
                       `INIT:SEQ:IMM`  
 Starts the sequential measurements.

**Manual operation:** See "[Sequencer Mode](#)" on page 115

### **INITiate<n>:SEQuencer:REFResh[:ALL]**

This function is only available if the Sequencer is deactivated (`SYSTem:SEQuencer SYST:SEQ:OFF`) and only in MSRT mode.

The data in the capture buffer is re-evaluated by all active MSRT slave applications.

**Suffix:**

<n>                    irrelevant

**Example:**            `SYST:SEQ:OFF`  
 Deactivates the scheduler  
                       `INIT:CONT OFF`  
 Switches to single sweep mode.  
                       `INIT;*WAI`  
 Starts a new data measurement and waits for the end of the sweep.  
                       `INIT:SEQ:REFR`  
 Refreshes the display for all channels.

**Usage:**                Event

**Manual operation:** See "[Refresh All](#)" on page 115

### **SYSTem:SEQuencer <State>**

This command turns the Sequencer on and off. The Sequencer must be active before any other Sequencer commands (`INIT:SEQ...`) are executed, otherwise an error will occur.

**Parameters:**

<State>                ON | OFF | 0 | 1

**ON | 1**

The Sequencer is activated and a sequential measurement is started immediately.

**OFF | 0**

The Sequencer is deactivated. Any running sequential measurements are stopped. Further Sequencer commands (`INIT:SEQ...`) are not available.

\*RST:                0

**Example:**

```

SYST:SEQ ON
Activates the Sequencer.
INIT:SEQ:MODE SING
Sets single Sequencer mode so each active measurement will
be performed once.
INIT:SEQ:IMM
Starts the sequential measurements.
SYST:SEQ OFF

```

**Manual operation:** See "Sequencer State" on page 115

## 12.7 Retrieving Results

The following commands are required to retrieve the results in a remote environment.

- [Retrieving Marker Results](#).....246
- [Retrieving Trace Results](#).....247
- [Exporting Trace Results](#).....251
- [Retrieving Trace I/Q Data](#).....254
- [Exporting \(Raw\) I/Q Data](#).....258

### 12.7.1 Retrieving Marker Results

Useful commands for retrieving results described elsewhere:

- [CALCulate<n>:DELTaMarker<m>:X](#) on page 270
- [CALCulate<n>:DELTaMarker<m>:Y?](#) on page 270
- [CALCulate<n>:MARKer<m>:X](#) on page 266
- [CALCulate<n>:MARKer<m>:Y?](#) on page 267

**Remote commands exclusive to retrieving marker results:**

- [CALCulate<n>:DELTaMarker<m>:X:RELative?](#).....246
- [CALCulate<n>:DELTaMarker<m>:Z?](#).....247
- [CALCulate<n>:MARKer<m>:Z?](#).....247

---

#### **CALCulate<n>:DELTaMarker<m>:X:RELative?**

This command queries the relative position of a delta marker on the x-axis.

If necessary, the command activates the delta marker first.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Return values:**

<Position> Position of the delta marker in relation to the reference marker.

|                 |   |
|-----------------|---|
| <b>Example:</b> | <code>CALC:DELT3:X:REL?</code><br>Outputs the frequency of delta marker 3 relative to marker 1 or relative to the reference position. |
| <b>Usage:</b>   | Query only  |

**CALCulate<n>:DELTaMarker<m>:Z?**

This command queries the z-axis value of the indicated delta marker in the persistence spectrum result display.

You can select whether to query the results of the persistence trace or the maxhold trace with `CALCulate<n>:DELTaMarker<m>:TRACe` on page 269.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Return values:**

<percentage> The return value is the percentage of hits on the marker position.

**Usage:** Query only

**Mode:** RT

**CALCulate<n>:MARKer<m>:Z?**

This command queries the z-axis value of the indicated marker in the persistence spectrum result display.

You can select whether to query the results of the persistence trace or the maxhold trace with `CALCulate<n>:DELTaMarker<m>:TRACe` on page 269.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Return values:**

<percentage> The return value is the percentage of hits on the marker position.

**Usage:** Query only

## 12.7.2 Retrieving Trace Results

The following remote commands are required to retrieve the trace results in a remote environment.

Useful commands for retrieving results described elsewhere:

- `CALCulate<n>:SGRam|SPECTrogram:FRAMe:SELeCt` on page 220
- `CALCulate<n>:SGRam|SPECTrogram:TSTamp:DATA?` on page 221

**Remote commands exclusive to retrieving trace results:**

|                              |     |
|------------------------------|-----|
| FORMat[:DATA].....           | 248 |
| TRACe<n>[:DATA]?.....        | 248 |
| TRACe<n>[:DATA]:MEMory?..... | 250 |
| TRACe<n>[:DATA]:X?.....      | 250 |

**FORMat[:DATA] <Format>**

This command selects the data format that is used for transmission of trace data from the R&S FSW to the controlling computer.

Note that the command has no effect for data that you send to the R&S FSW. The R&S FSW automatically recognizes the data it receives, regardless of the format.

**Parameters:**

&lt;Format&gt;

**AScii**

AScii format, separated by commas.

This format is almost always suitable, regardless of the actual data format. However, the data is not as compact as other formats may be.

**REAL,32**

32-bit IEEE 754 floating-point numbers in the "definite length block format".

In the Spectrum application, the format setting `REAL` is used for the binary transmission of trace data.

For I/Q data, 8 bytes per sample are returned for this format setting.

\*RST:        ASCII

**Example:**

```
FORM REAL,32
```

**Usage:**

SCPI confirmed

**TRACe<n>[:DATA]? <ResultType>**

This command queries current trace data and measurement results.

The data format depends on `FORMat[:DATA]`.



**Query parameters:**

&lt;ResultType&gt;

Selects the type of result to be returned.

**TRACE1 | ... | TRACE6**

Returns the measured power value for each of the 1001 trace points.

For **Spectrogram or PVT Waterfall** result displays, only the values for the currently selected frame are returned.For **Persistence Spectrum** result displays, only the values for the most recently measured spectrum are returned.

The power level depends on the unit you have currently set.

**SPECTrogram | SGRam**Returns the entire results of a **Spectrogram or PVT Waterfall** result display.

For each frame in the spectrogram/PVT waterfall, starting with the most recent frame, the command returns the 1001 measured power levels. The number of frames depends on the size of the history depth. The power level depends on the unit you have currently set.

**PSpectrum**Returns the results of the **Persistence Spectrum** result display.The command returns 1001\*600 percentages, one for each pixel in the (current) histogram. The values are returned for each frequency for one power at a time, starting with the lowest frequency and highest power value and ending with the highest frequency and lowest power level; that is, from top left to bottom right (see [Table 12-5](#)).**HMAXhold**Returns the results of the **maxhold trace** in the **Persistence Spectrum** result display.The command returns 1001\*600 percentages, one for each point in the maxhold trace. The values are returned for each frequency for one power at a time, starting with the lowest frequency and highest power value and ending with the highest frequency and lowest power level; that is, from top left to bottom right (see [Table 12-5](#)).**Example:**See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.**Example:**See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.**Example:**See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324.**Usage:**

SCPI confirmed

Table 12-5: Order of trace data results for persistence spectrum and maxhold trace

**TRACe<n>[:DATA]:MEMORY? <Trace>,<OffsSwPoint>,<NoOfSwPoints>**

This command queries the previously captured trace data for the specified trace from the memory. As an offset and number of sweep points to be retrieved can be specified, the trace data can be retrieved in smaller portions, making the command faster than the `TRAC:DATA?` command. This is useful if only specific parts of the trace data are of interest.

If no parameters are specified with the command, the entire trace data is retrieved; in this case, the command returns the same results as `TRAC:DATA? TRACE1`. (Note, however, that the `TRAC:DATA? TRACE1` command initiates a new measurement before returning the captured values, rather than returning the existing data in the memory.)

For details on the returned values see the [TRAC:DATA? <TRACE...>](#) command.

**Suffix:**

<n> [Window](#)

**Query parameters:**

<Trace> TRACE1 | TRACE2 | TRACE3 | TRACE4 | TRACE5 | TRACE6

<OffsSwPoint> The offset in sweep points related to the start of the measurement at which data retrieval is to start.

<NoOfSwPoints> Number of sweep points to be retrieved from the trace.

**Example:**

`TRAC:DATA:MEM? TRACE1,25,100`

Retrieves 100 sweep points from trace 1, starting at sweep point 25.

**Usage:**

Query only

**TRACe<n>[:DATA]:X? <TraceNumber>**

This command queries the horizontal trace data for each sweep point in the specified window, for example the frequency in frequency domain or the time in time domain measurements.

**Suffix:**

<n> [Window](#)

**Query parameters:**`<TraceNumber>` Trace number.**TRACE1 | ... | TRACE4****Example:**`TRAC3:X? TRACE1`

Returns the x-values for trace 1 in window 3.

**Usage:**

Query only

### 12.7.3 Exporting Trace Results

Trace results can be exported to a file.

For more commands concerning data and results storage see the R&amp;S FSW User Manual.

|  |     |
|--|-----|
| <code>MMEemory:STORe&lt;n&gt;:PSPepectrum</code> ..... | 251 |
| <code>MMEemory:STORe&lt;n&gt;:SPeCtrogram</code> ..... | 252 |
| <code>MMEemory:STORe&lt;n&gt;:TRACe</code> .....       | 252 |
| <code>FORMat:DEXPort:DSEParator</code> .....           | 253 |
| <code>FORMat:DEXPort:HEADer</code> .....               | 253 |
| <code>FORMat:DEXPort:TRACes</code> .....               | 253 |

**MMEemory:STORe<n>:PSPepectrum <FileName>**

This command exports persistence spectrum data to an ASCII file.

The file contains the most recently determined percentage value for each pixel in the persistence spectrum, that is, for 1001 frequency and 600 power values, followed by the 1001\*600 maxhold percentages.

For details see [Table A-2](#).

Note that, due to the large amount of data involved, the process of exporting the data can take a while.

**Secure User Mode**

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&amp;S FSW User Manual.

**Suffix:**`<n>` [Window](#)**Parameters:**`<FileName>` String containing the path and name of the target file.**Example:**`MMEemory:STOR:PSP 'C:\PersistentSpectrum'`

Copies the persistent spectrum data to a file.

**Example:** See [Chapter 12.12.3, "Example 3: Analyzing Persistency"](#), on page 322.

---

**MMEMory:STORe<n>:SPECTrogram <FileName>**

This command exports spectrogram data to an ASCII file.

The file contains the data for every frame in the history buffer. The data corresponding to a particular frame begins with information about the frame number and the time that frame was recorded.

Note that, depending on the size of the history buffer, the process of exporting the data can take a while.

**Secure User Mode**

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&S FSW User Manual.

**Suffix:**

<n> [Window](#)

**Parameters:**

<FileName> String containing the path and name of the target file.

**Example:**

```
MMEM:STOR:SGR 'Spectrogram'
```

Copies the spectrogram data to a file.

**Example:**

See [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

**Example:**

See [Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"](#), on page 324

---

**MMEMory:STORe<n>:TRACe <Trace>, <FileName>**

This command exports trace data from the specified window to an ASCII file.

**Secure User Mode**

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&S FSW User Manual.

|                          |  |
|--------------------------|--|
| <b>Suffix:</b>           |  |
| <n>                      | <a href="#">Window</a>   |
| <b>Parameters:</b>       |  |
| <Trace>                  | Number of the trace to be stored   |
| <FileName>               | String containing the path and name of the target file.  |
| <b>Example:</b>          | MMEM:STOR1:TRAC 3, 'C:\TEST.ASC'<br>Stores trace 3 from window 1 in the file TEST.ASC.                     |
| <b>Example:</b>          | See <a href="#">Chapter 12.12.4, "Example 4: Obtaining Time Domain Results in Real-Time"</a> , on page 324 |
| <b>Usage:</b>            | SCPI confirmed   |
| <b>Manual operation:</b> | See <a href="#">"Export Trace to ASCII File"</a> on page 129   |

**FORMat:DEXPort:DSEParator** <Separator>

This command selects the decimal separator for data exported in ASCII format.

**Parameters:**

|             |   |
|-------------|---|
| <Separator> | <b>COMMa</b><br>Uses a comma as decimal separator, e.g. 4,05.     |
|             | <b>POINT</b><br>Uses a point as decimal separator, e.g. 4.05.     |
| *RST:       | *RST has no effect on the decimal separator.<br>Default is POINT. |

**Example:** FORM:DEXP:DSEP POIN  
Sets the decimal point as separator.

**Manual operation:** See ["Decimal Separator"](#) on page 128

**FORMat:DEXPort:HEADer** <State>

If enabled, additional instrument and measurement settings are included in the header of the export file for result data. If disabled, only the pure result data from the selected traces and tables is exported.

**Parameters:**

|         |                  |
|---------|------------------|
| <State> | ON   OFF   0   1 |
| *RST:   | 1                |

**Usage:** SCPI confirmed

**Manual operation:** See ["Include Instrument Measurement Settings"](#) on page 128

**FORMat:DEXPort:TRACes** <Selection>

This command selects the data to be included in a data export file (see [MMEMory:STORe<n>:TRACe](#) on page 252).

**Parameters:**

&lt;Selection&gt;

**SINGLE**

Only a single trace is selected for export, namely the one specified by the `MMEMory:STORe<n>:TRACe` command.

**ALL**

Selects all active traces and result tables (e.g. Result Summary, marker peak list etc.) in the current application for export to an ASCII file.

The <trace> parameter for the `MMEMory:STORe<n>:TRACe` command is ignored.

\*RST: SINGLE

**Usage:**

SCPI confirmed

**Manual operation:**

See "Export all Traces and all Table Results" on page 128

## 12.7.4 Retrieving Trace I/Q Data

As opposed to retrieving only the y-values of a trace, the I/Q data of an evaluated trace can also be retrieved.

|   |     |
|---|-----|
| <code>[SENSe:]IQ:FFT:LENGth?</code> ..... | 254 |
| <code>TRACe:IQ:BWIDth?</code> .....       | 254 |
| <code>TRACe:IQ:DATA?</code> .....         | 255 |
| <code>TRACe:IQ:DATA:FORMat</code> .....   | 255 |
| <code>TRACe:IQ:DATA:MEMory?</code> .....  | 256 |
| <code>TRACe:IQ:RLENGth?</code> .....      | 257 |
| <code>TRACe:IQ:SRATe?</code> .....        | 257 |
| <code>TRACe:IQ:TPISamplE?</code> .....    | 257 |

---

### `[SENSe:]IQ:FFT:LENGth?`

Queries the number of frequency points determined by each FFT calculation. The more points are used, the higher the resolution in the spectrum becomes, but the longer the calculation takes.

**Return values:**

&lt;NoOfBins&gt;

integer value

Range: 3 to 524288

\*RST: 4096

**Example:**

```
IQ:FFT:LENG?
// 2048
```

**Usage:**

Query only  
SCPI confirmed

---

### `TRACe:IQ:BWIDth?`

This command queries the bandwidth of the resampling filter.

**Return values:**

<Bandwidth> The bandwidth of the resampling filter depends on the sample rate and thus the used span.

**Usage:** Query only

**TRACe:IQ:DATA?**

This command initiates a measurement with the current settings and returns the captured data from measurements with the I/Q Analyzer.

This command corresponds to:

```
INIT:IMM;*WAI;: TRACe:IQ:DATA:MEMory?
```

However, the TRACe:IQ:DATA? command is quicker in comparison.

**Return values:**

<Results> Measured voltage for I and Q component for each sample that has been captured during the measurement.  
The data format depends on TRACe:IQ:DATA:FORMat on page 255.  
Default unit: V

**Example:**

```
TRAC:IQ:STAT ON
Enables acquisition of I/Q data
TRAC:IQ:SET NORM,10MHz,32MHz,EXT,POS,0,4096
Measurement configuration:
Sample Rate = 32 MHz
Trigger Source = External
Trigger Slope = Positive
Pretrigger Samples = 0
Number of Samples = 4096
FORMat REAL,32
Selects format of response data
TRAC:IQ:DATA?
Starts measurement and reads results
```

**Usage:** Query only

**TRACe:IQ:DATA:FORMat <Format>**

This command selects the order of the I/Q data.

**Parameters:**

&lt;Format&gt;

COMPAtible | IQBLock | IQPair

**COMPAtible**

I and Q values are separated and collected in blocks: A block (512k) of I values is followed by a block (512k) of Q values, followed by a block of I values, followed by a block of Q values etc. (I,I,I,I,Q,Q,Q,Q,I,I,I,I,Q,Q,Q,Q...)

**IQBLock**

First all I-values are listed, then the Q-values (I,I,I,I,I,I,...Q,Q,Q,Q,Q,Q)

**IQPair**

One pair of I/Q values after the other is listed (I,Q,I,Q,I,Q...).

\*RST: IQBL

**TRACe:IQ:DATA:MEMory?** [<OffsetSamples>,<NoOfSamples>]

This command queries the I/Q data currently stored in the memory of the R&S FSW.

By default, the command returns all I/Q data in the memory. You can, however, narrow down the amount of data that the command returns using the optional parameters.

If no parameters are specified with the command, the entire trace data is retrieved; in this case, the command returns the same results as [TRACe:IQ:DATA?](#). (Note, however, that the [TRACe:IQ:DATA?](#) command initiates a new measurement before returning the captured values, rather than returning the existing data in the memory.)

**Parameters:**

&lt;OffsetSamples&gt;

Selects an offset at which the output of data should start in relation to the first data. If omitted, all captured samples are output, starting with the first sample.

Range: 0 to <# of samples> – 1, with <# of samples> being the maximum number of captured values

\*RST: 0

&lt;NoOfSamples&gt;

Number of samples you want to query, beginning at the offset you have defined. If omitted, all captured samples (starting at offset) are output.

Range: 1 to <# of samples> - <offset samples> with <# of samples> maximum number of captured values

\*RST: &lt;# of samples&gt;

**Return values:**

&lt;IQData&gt;

Measured value pair (I,Q) for each sample that has been recorded.

The data format depends on [FORMat\[:DATA\]](#).

Default unit: V

**Usage:**

Query only



**TRACe:IQ:RLENgth?**

This command queries the record length for the acquired I/Q data.

**Return values:**

<NoOfSamples>      Number of samples that were recorded.  
If a trigger is used, the data for pretrigger+posttrigger time is stored.

**Example:**            TRAC:IQ:RLEN?

**Usage:**              Query only

**TRACe:IQ:SRATe?**

This command queries the final user sample rate for the acquired I/Q data.

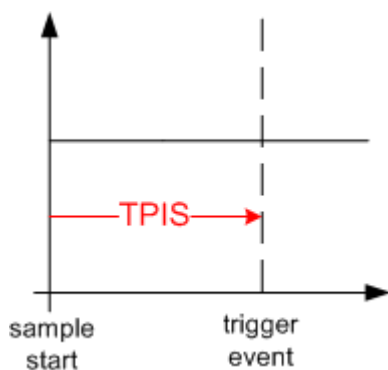
**Return values:**

<SampleRate>        The sample rate depends on the used span.

**Usage:**              Query only

**TRACe:IQ:TPISample?**

This command queries the time offset between the sample start and the trigger event (trigger point in sample = TPIS). Since the R&S FSW usually samples with a much higher sample rate than the specific application actually requires, the trigger point determined internally is much more precise than the one determined from the (down-sampled) data in the application. Thus, the TPIS indicates the offset between the sample start and the actual trigger event.



This value can only be determined in triggered measurements using external or IFPower triggers, otherwise the value is 0.

This command is not available if the Digital Baseband Interface (R&S FSW-B17) is active and not for bandwidths > 80 MHz.

**Example:**            TRAC:IQ:TPIS?

Result for a sample rate of 1 MHz: between 0 and 1/1 MHz, i.e. between 0 and 1  $\mu$ s (the duration of 1 sample).

**Usage:**              Query only

## 12.7.5 Exporting (Raw) I/Q Data

For information on exporting I/Q data see [Chapter 10, "I/Q Data Export"](#), on page 149.

|  |     |
|--|-----|
| <a href="#">MMEMory:STORe&lt;n&gt;:IQ:COMMeNt.....</a> | 258 |
| <a href="#">MMEMory:STORe:IQ:FORMat?.....</a>          | 258 |
| <a href="#">MMEMory:STORe&lt;n&gt;:IQ:STATe.....</a>   | 258 |

---

### MMEMory:STORe<n>:IQ:COMMeNt <Comment>

This command adds a comment to a file that contains I/Q data.

#### Suffix:

<n>                      irrelevant

#### Parameters:

<Comment>              String containing the comment.

#### Example:

```
MMEM:STOR:IQ:COMM 'Device test 1b'
Creates a description for the export file.
MMEM:STOR:IQ:STAT 1, 'C:
\R_S\Instr\user\data.iq.tar'
Stores I/Q data and the comment to the specified file.
```

**Manual operation:** See "[I/Q Export](#)" on page 150

---

### MMEMory:STORe:IQ:FORMat? <Format>,<DataFormat>

This command queries the format of the I/Q data to be stored.

#### Parameters:

<Format>                **FLOat32**  
32-bit floating point format.

\*RST:                  FLOat32

<DataFormat>         **COMPLex**  
Exports complex data.

\*RST:                  COMPLex

**Usage:**                Query only

---

### MMEMory:STORe<n>:IQ:STATe 1, <FileName>

This command writes the captured I/Q data to a file.

The file extension is \*.iq.tar. By default, the contents of the file are in 32-bit floating point format.

#### Secure User Mode

In secure user mode, settings that are stored on the instrument are stored to volatile memory, which is restricted to 256 MB. Thus, a "Memory full" error can occur although the hard disk indicates that storage space is still available.

To store data permanently, select an external storage location such as a USB memory device.

For details, see "Protecting Data Using the Secure User Mode" in the "Data Management" section of the R&S FSW User Manual.

**Suffix:**

<n> irrelevant

**Parameters:**

1

<FileName> String containing the path and name of the target file.

**Example:**

```
M MEM:STOR:IQ:STAT 1, 'C:
\R_S\Instr\user\data.iq.tar'
```

Stores the captured I/Q data to the specified file.

**Manual operation:** See "[I/Q Export](#)" on page 150

## 12.8 Analyzing Results

The following remote commands are required to configure general result analysis settings concerning the trace, markers, lines etc. in a remote environment.

More details are described for manual operation in [Chapter 9, "Analysis"](#), on page 117.

- [Configuring Traces](#).....259
- [Using Trace Mathematics](#).....263
- [Working with Markers Remotely](#).....265
- [Defining Limit Checks](#).....291
- [Zooming into the Display](#).....306

### 12.8.1 Configuring Traces

**Useful commands for trace configuration described elsewhere**

- [DISPlay\[:WINDow<n>\]:TRACe<t>:Y:SPACing](#) on page 199
- [DISPlay\[:WINDow<n>\]:TRACe<t>:Y\[:SCALe\]](#) on page 197
- [Chapter 12.7.3, "Exporting Trace Results"](#), on page 251

**Remote commands exclusive to trace configuration**

|   |     |
|---|-----|
| <a href="#">DISPlay[:WINDow&lt;n&gt;]:TRACe&lt;t&gt;:MODE</a> .....             | 260 |
| <a href="#">DISPlay[:WINDow&lt;n&gt;]:TRACe&lt;t&gt;:MODE:HCONtinuous</a> ..... | 260 |
| <a href="#">DISPlay[:WINDow&lt;n&gt;]:TRACe&lt;t&gt;[:STATe]</a> .....          | 261 |
| <a href="#">[SENSe:]AVERAge&lt;n&gt;:COUNT</a> .....                            | 261 |
| <a href="#">[SENSe:]AVERAge&lt;n&gt;[:STATe&lt;t&gt;]</a> .....                 | 262 |
| <a href="#">[SENSe:][WINDow:]DETEctor&lt;t&gt;[:FUNCTion]</a> .....             | 262 |
| <a href="#">TRACe&lt;n&gt;:COPY</a> .....                                       | 262 |

**DISPlay[:WINDow<n>]:TRACe<t>:MODE <Mode>**

This command selects the trace mode.

In case of max hold, min hold or average trace mode, you can set the number of single measurements with `[SENSe:]SWEep:COUNT`. Note that synchronization to the end of the measurement is possible only in single sweep mode.

**Suffix:**

<n> [Window](#)

<t> [Trace](#)

**Parameters:**

<Mode>

**WRITe**

Overwrite mode: the trace is overwritten by each sweep. This is the default setting.

**MAXHold**

The maximum value is determined over several sweeps and displayed. The R&S FSW saves the sweep result in the trace memory only if the new value is greater than the previous one.

**MINHold**

The minimum value is determined from several measurements and displayed. The R&S FSW saves the sweep result in the trace memory only if the new value is lower than the previous one.

**BLANK**

Hides the selected trace.

\*RST: Trace 1: WRITe, Trace 2-6: BLANK

**Example:**

```
INIT:CONT OFF
```

Switching to single sweep mode.

```
SWE:COUN 16
```

Sets the number of measurements to 16.

```
DISP:TRAC3:MODE WRIT
```

Selects clear/write mode for trace 3.

```
INIT;*WAI
```

Starts the measurement and waits for the end of the measurement.

**Manual operation:** See ["Mode"](#) on page 125

**DISPlay[:WINDow<n>]:TRACe<t>:MODE:HCONTinuous <State>**

This command turns an automatic reset of a trace on and off after a parameter has changed.

The reset works for trace modes min hold, max hold and average.

Note that the command has no effect if critical parameters like the span have been changed to avoid invalid measurement results

**Suffix:**<n> [Window](#)<t> [Trace](#)**Parameters:**

&lt;State&gt;

**ON**

The automatic reset is off.

**OFF**

The automatic reset is on.

\*RST: OFF

**Example:**

DISP:WIND:TRAC3:MODE:HCON ON

Switches off the reset function.

**Manual operation:** See ["Hold"](#) on page 126**DISPlay[:WINDow<n>]:TRACe<t>[:STATe] <State>**

This command turns a trace on and off.

The measurement continues in the background.

**Suffix:**<n> [Window](#)<t> [Trace](#)**Parameters:**

&lt;State&gt;

ON | OFF | 1 | 0

\*RST: 1 for TRACe1, 0 for TRACe 2 to 6

**Example:**

DISP:TRAC3 ON

**Usage:**

SCPI confirmed

**Manual operation:** See ["Trace 1/Trace 2/Trace 3/Trace 4"](#) on page 125  
See ["Trace 1/Trace 2/Trace 3/Trace 4 \(Softkeys\)"](#) on page 127**[SENSe:]AVERage<n>:COUNT <AverageCount>**

This command defines the number of measurements that the application uses to average traces.

In case of continuous sweep mode, the application calculates the moving average over the average count.

In case of single sweep mode, the application stops the measurement and calculates the average after the average count has been reached.

**Suffix:**

&lt;n&gt; irrelevant

**Usage:**

SCPI confirmed

**Manual operation:** See ["Average Count"](#) on page 127

---

**[SENSe:]AVERAge<n>[:STATe<t>] <State>**

This command turns averaging for a particular trace in a particular window on and off.

**Suffix:**

<n>                      [Window](#)

<t>                        [Trace](#)

**Parameters:**

<State>                ON | OFF

**Usage:**                SCPI confirmed

---

**[SENSe:][WINDow:]DETector<t>[:FUNction] <Detector>**

Defines the trace detector to be used for trace analysis.

For details see [Chapter 6.3, "Sweep Time and Detector"](#), on page 39.

**Parameters:**

<Detector>            **NEGative**  
Negative peak

**POSitive**  
Positive peak

**SAMPlE**  
First value detected per trace point

**AVERAge**  
Average

\*RST:                POS

**Example:**            DET POS  
Sets the detector to "positive peak".

**Manual operation:** See ["Detector"](#) on page 126

---

**TRACe<n>:COpy <TraceNumber>, <TraceNumber>**

This command copies data from one trace to another.

**Suffix:**

<n>                      [Window](#)

**Parameters:**

<TraceNumber>,    **TRACE1 | TRACE2 | TRACE3 | TRACE4 | TRACE5 | TRACE6**  
<TraceNumber>    The first parameter is the destination trace, the second parameter is the source.  
(Note the 'e' in the parameter is required!)

**Example:**            TRAC:COpy TRACE1, TRACE2  
Copies the data from trace 2 to trace 1.

**Usage:**                SCPI confirmed

**Manual operation:** See ["Copy Trace"](#) on page 127

## 12.8.2 Using Trace Mathematics

The following commands control trace mathematics.

|   |     |
|---|-----|
| <a href="#">CALCulate&lt;n&gt;:MATH[:EXpression][:DEFine]</a> ..... | 263 |
| <a href="#">CALCulate&lt;n&gt;:MATH:MODE</a> .....                  | 263 |
| <a href="#">CALCulate&lt;n&gt;:MATH:POSition</a> .....              | 264 |
| <a href="#">CALCulate&lt;n&gt;:MATH:STATe</a> .....                 | 264 |

---

### **CALCulate<n>:MATH[:EXpression][:DEFine]** <Expression>

This command selects the mathematical expression for trace mathematics.

Before you can use the command, you have to turn trace mathematics on.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Expression>      **(TRACE1-TRACE2)**  
Subtracts trace 2 from trace 1.

**(TRACE1-TRACE3)**  
Subtracts trace 3 from trace 1.

**(TRACE1-TRACE4)**  
Subtracts trace 4 from trace 1.

**Example:**

```
CALC:MATH:STAT ON
Turns trace mathematics on.
CALC:MATH:EXPR:DEF (TRACE1-TRACE3)
Subtracts trace 3 from trace 1.
```

**Usage:** SCPI confirmed

**Manual operation:** See ["Trace Math Function"](#) on page 130

---

### **CALCulate<n>:MATH:MODE** <Mode>

This command selects the way the R&S FSW calculates trace mathematics.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Mode> For more information on the way each mode works see [Trace Math Mode](#).

**LINear**

Linear calculation.

**LOGarithmic**

Logarithmic calculation.

**POWER**

Linear power calculation.

\*RST: LOGarithmic

**Example:**

CALC:MATH:MODE LIN  
Selects linear calculation.

**Manual operation:** See "[Trace Math Mode](#)" on page 130

**CALCulate<n>:MATH:POSition <Position>**

This command defines the position of the trace resulting from the mathematical operation.

**Suffix:**

<n> [Window](#)

**Parameters:**

<Position> Vertical position of the trace in % of the height of the diagram area.

100 PCT corresponds to the upper diagram border.

Range: -100 to 200

\*RST: 50

Default unit: PCT

**Example:**

CALC:MATH:POS 100  
Moves the trace to the top of the diagram area.

**Manual operation:** See "[Trace Math Position](#)" on page 130

**CALCulate<n>:MATH:STATe <State>**

This command turns the trace mathematics on and off.

**Suffix:**

<n> [Window](#)

**Parameters:**

<State> ON | OFF

\*RST: OFF

**Example:**

CALC:MATH:STAT ON  
Turns on trace mathematics.

**Usage:**

SCPI confirmed



**Manual operation:** See "Trace Math Function" on page 130  
See "Trace Math Off" on page 130

### 12.8.3 Working with Markers Remotely

In the Real-Time Spectrum application, up to 16 markers or delta markers can be activated for each window simultaneously.

For more details see [Chapter 6.5.2, "Markers in the Spectrogram"](#), on page 49.

- [Setting Up Individual Markers](#)..... 265
- [General Marker Settings](#)..... 271
- [Configuring and Performing a Marker Search](#)..... 271
- [Positioning the Marker](#)..... 276
- [Marker Search \(Spectrograms\)](#)..... 281

#### 12.8.3.1 Setting Up Individual Markers

The following commands define the position of markers in the diagram.

|   |     |
|---|-----|
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:AOFF</a> .....         | 265 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;[:STATe]</a> .....      | 266 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:TRACe</a> .....        | 266 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:X</a> .....            | 266 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:Y?</a> .....           | 267 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:AOFF</a> .....    | 267 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:LINK</a> .....    | 268 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:MODE</a> .....    | 268 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:MREF</a> .....    | 268 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;[:STATe]</a> ..... | 269 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:TRACe</a> .....   | 269 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:X</a> .....       | 270 |
| <a href="#">CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:Y?</a> .....      | 270 |

---

#### **CALCulate<n>:MARKer<m>:AOFF**

This command turns all markers off.

**Suffix:**

<n>                      Window

<m>                      Marker

**Example:**

CALC:MARK:AOFF  
Switches off all markers.

**Usage:**

Event

**Manual operation:** See "All Markers Off" on page 134

**CALCulate<n>:MARKer<m>[:STATe] <State>**

This command turns markers on and off. If the corresponding marker number is currently active as a deltamarker, it is turned into a normal marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Parameters:**

<State> ON | OFF

\*RST: OFF

**Example:**

CALC:MARK3 ON

Switches on marker 3.

**Manual operation:**

See ["Marker State"](#) on page 132

See ["Marker Type"](#) on page 133

See ["Select Marker"](#) on page 133

**CALCulate<n>:MARKer<m>:TRACe <Trace>**

This command selects the trace the marker is positioned on.

Note that the corresponding trace must have a trace mode other than "Blank".

If necessary, the command activates the marker first.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Parameters:**

<Trace> **1 to 4**

Trace number the marker is assigned to.

**MAXHold**

Marker is assigned to maxhold trace of persistent spectrum (only available in Persistent Spectrum window)

**WRITe**

Marker is assigned to clear/write trace of persistent spectrum (only available in Persistent Spectrum window)

**Example:**

CALC:MARK3:TRAC 2

Assigns marker 3 to trace 2.

**Manual operation:**

See ["Assigning the Marker to a Trace"](#) on page 133

**CALCulate<n>:MARKer<m>:X <Position>**

This command moves a marker to a particular coordinate on the x-axis.

If necessary, the command activates the marker.

If the marker has been used as a delta marker, the command turns it into a normal marker.

**Suffix:**

<m> [Marker](#) (query: 1 to 16)

<n> [Window](#)

**Parameters:**

<Position> Numeric value that defines the marker position on the x-axis.  
Range: The range depends on the current x-axis range.

**Example:**

`CALC:MARK2:X 1.7MHz`

Positions marker 2 to frequency 1.7 MHz.

**Manual operation:**

See "[Marker Table](#)" on page 34

See "[Marker Position \(X-value\)](#)" on page 132

**CALCulate<n>:MARKer<m>:Y?**

This command queries the position of a marker on the y-axis.

If necessary, the command activates the marker first.

To get a valid result, you have to perform a complete measurement with synchronization to the end of the measurement before reading out the result. This is only possible for single measurement mode.

See also [INITiate<n>:CONTinuous](#) on page 242.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Return values:**

<Result> Result at the marker position.

**Example:**

`INIT:CONT OFF`

Switches to single measurement mode.

`CALC:MARK2 ON`

Switches marker 2.

`INIT;*WAI`

Starts a measurement and waits for the end.

`CALC:MARK2:Y?`

Outputs the measured value of marker 2.

**Usage:**

Query only

**Manual operation:**

See "[Marker Table](#)" on page 34

See "[Marker Level \(Y-value\)](#)" on page 132

**CALCulate<n>:DELTaMarker<m>:AOFF**

This command turns *all* delta markers off.

**Suffix:**  
 <n> [Window](#)  
 <m> irrelevant  
**Example:** `CALC:DELT:AOFF`  
 Turns all delta markers off.  
**Usage:** Event

#### **CALCulate<n>:DELTamarker<m>:LINK <State>**

This command links delta marker <m> to marker 1.

If you change the horizontal position (x-value) of marker 1, delta marker <m> changes its horizontal position to the same value.

**Suffix:**  
 <n> [Window](#)  
 <m> [Marker](#)  
**Parameters:**  
 <State> ON | OFF  
 \*RST: OFF  
**Example:** `CALC:DELT2:LINK ON`

#### **CALCulate<n>:DELTamarker<m>:MODE <Mode>**

This command defines whether the position of a delta marker is provided as an absolute value or relative to a reference marker.

Note that when the position of a delta marker is *queried*, the result is always an absolute value (see [CALCulate<n>:DELTamarker<m>:X](#) on page 270)!

**Suffix:**  
 <n> [Window](#)  
 <m> irrelevant  
**Parameters:**  
 <Mode> **ABSolute**  
 Delta marker position in absolute terms.  
**RELative**  
 Delta marker position in relation to a reference marker.  
 \*RST: RELative  
**Example:** `CALC:DELT:MODE ABS`  
 Absolute delta marker position.

#### **CALCulate<n>:DELTamarker<m>:MREF <Reference>**

This command selects a reference marker for a delta marker other than marker 1.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Parameters:**

&lt;Reference&gt;

**Example:**

CALC:DELT3:MREF 2

Specifies that the values of delta marker 3 are relative to marker 2.

**Manual operation:** See ["Reference Marker"](#) on page 133**CALCulate<n>:DELTamarker<m>[:STATe] <State>**

This command turns delta markers on and off.

If necessary, the command activates the delta marker first.

No suffix at DELTmarker turns on delta marker 1.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Parameters:**

&lt;State&gt; ON | OFF

\*RST: OFF

**Example:**

CALC:DELT2 ON

Turns on delta marker 2.

**Manual operation:** See ["Marker State"](#) on page 132  
See ["Marker Type"](#) on page 133  
See ["Select Marker"](#) on page 133**CALCulate<n>:DELTamarker<m>:TRACe <Trace>**

This command selects the trace a delta marker is positioned on.

Note that the corresponding trace must have a trace mode other than "Blank".

If necessary, the command activates the marker first.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Parameters:**

&lt;Trace&gt; Trace number the marker is assigned to.

**Example:**

CALC:DELT2:TRAC 2

Positions delta marker 2 on trace 2.

**CALCulate<n>:DELTaMarker<m>:X <Position>**

This command moves a delta marker to a particular coordinate on the x-axis.

If necessary, the command activates the delta marker and positions a reference marker to the peak power.

**Suffix:**

<m>                    [Marker](#)

<n>                    [Window](#)

**Example:**

`CALC:DELT:1?`

Outputs the absolute x-value of delta marker 1.

**Manual operation:** See "[Marker Position \(X-value\)](#)" on page 132

**CALCulate<n>:DELTaMarker<m>:Y?**

This command queries the relative position of a delta marker on the y-axis.

If necessary, the command activates the delta marker first.

To get a valid result, you have to perform a complete measurement with synchronization to the end of the measurement before reading out the result. This is only possible for single measurement mode.

See also `INITiate<n>:CONTinuous` on page 242.

The unit depends on the application of the command.

**Suffix:**

<m>                    [Marker](#)

<n>                    [Window](#)

**Return values:**

<Position>            Position of the delta marker in relation to the reference marker or the fixed reference.

**Example:**

`INIT:CONT OFF`

Switches to single sweep mode.

`INIT;*WAI`

Starts a sweep and waits for its end.

`CALC:DELT2 ON`

Switches on delta marker 2.

`CALC:DELT2:Y?`

Outputs measurement value of delta marker 2.

**Usage:**

Query only

**Manual operation:** See "[Marker Level \(Y-value\)](#)" on page 132

### 12.8.3.2 General Marker Settings

The following commands control general marker functionality.

|                                     |     |
|-------------------------------------|-----|
| CALCulate<n>:MARKer<m>:X:SSIZe..... | 271 |
| DISPlay:MTABle.....                 | 271 |

---

#### CALCulate<n>:MARKer<m>:X:SSIZe <StepSize>

This command selects the marker step size mode for *all* markers in *all* windows.

The step size defines the distance the marker moves when you move it with the rotary knob.

It therefore takes effect in manual operation only.

**Suffix:**

<n>, <m>                    irrelevant

**Parameters:**

<StepSize>

**STANDARD**

the marker moves from one pixel to the next

**POINTS**

the marker moves from one sweep point to the next

\*RST:            POINTs

**Example:**

CALC:MARK:X:SSIZ STAN

Sets the marker step size to one pixel.

**Manual operation:** See "[Marker Stepsize](#)" on page 135

---

#### DISPlay:MTABle <DisplayMode>

This command turns the marker table on and off.

**Parameters:**

<DisplayMode>

**ON**

Turns the marker table on.

**OFF**

Turns the marker table off.

\*RST:            AUTO

**Example:**

DISP:MTAB ON

Activates the marker table.

**Manual operation:** See "[Marker Table Display](#)" on page 135

### 12.8.3.3 Configuring and Performing a Marker Search

The following commands control the marker search.

|  |     |
|--|-----|
| CALCulate<n>:MARKer<m>:LOEXclude.....              | 272 |
| CALCulate<n>:MARKer<m>:MAXimum:AUTO.....           | 272 |
| CALCulate<n>:MARKer<m>:MINimum:AUTO.....           | 272 |
| CALCulate<n>:MARKer<m>:PEXCursion.....             | 273 |
| CALCulate<n>:MARKer<m>:X:SLIMits[:STATe].....      | 273 |
| CALCulate<n>:MARKer<m>:X:SLIMits:LEFT.....         | 274 |
| CALCulate<n>:MARKer<m>:X:SLIMits:RIGHT.....        | 274 |
| CALCulate<n>:MARKer<m>:X:SLIMits:ZOOM[:STATe]..... | 275 |
| CALCulate<n>:THReshold.....                        | 275 |
| CALCulate<n>:THReshold:STATe.....                  | 275 |

---

### CALCulate<n>:MARKer<m>:LOEXclude <State>

This command turns the suppression of the local oscillator during automatic marker positioning on and off (for *all* markers in *all* windows).

#### Suffix:

<n>, <m>                    irrelevant

#### Parameters:

<State>                    ON | OFF | 0 | 1  
 \*RST:                    1

**Example:**                    CALC:MARK:LOEX ON

**Manual operation:**    See "[Exclude LO](#)" on page 138

---

### CALCulate<n>:MARKer<m>:MAXimum:AUTO <State>

This command turns an automatic marker peak search for a trace maximum on and off. The R&S FSW performs the peak search after each sweep.

#### Suffix:

<n>                            [Window](#)

<m>                            [Marker](#)

#### Parameters:

<State>                    ON | OFF  
 \*RST:                    OFF

**Example:**                    CALC:MARK:MAX:AUTO ON  
 Activates the automatic peak search function for marker 1 at the end of each particular sweep.

**Manual operation:**    See "[Auto Max / Min Peak Search](#)" on page 138

---

### CALCulate<n>:MARKer<m>:MINimum:AUTO <State>

This command turns an automatic marker peak search for a trace minimum on and off. The R&S FSW performs the peak search after each sweep.



**Suffix:**<n> [Window](#)<m> [Marker](#)**Parameters:**

&lt;State&gt; ON | OFF

\*RST: OFF

**Example:**

CALC:MARK:MIN:AUTO ON

Activates the automatic minimum value search function for marker 1 at the end of each particular sweep.

**Manual operation:** See ["Auto Max / Min Peak Search"](#) on page 138

**CALCulate<n>:MARKer<m>:PEXCursion <Excursion>**

This command defines the peak excursion (for *all* markers in *all* windows).

The peak excursion sets the requirements for a peak to be detected during a peak search.

The unit depends on the measurement.

**Suffix:**

&lt;n&gt;, &lt;m&gt; irrelevant

**Parameters:**

<Excursion> The excursion is the distance to a trace maximum that must be attained before a new maximum is recognized, or the distance to a trace minimum that must be attained before a new minimum is recognized

\*RST: 6.0 dB

**Manual operation:** See ["Peak Excursion"](#) on page 138

**CALCulate<n>:MARKer<m>:X:SLIMits[:STATE] <State>**

This command turns marker search limits on and off for *all* markers in *all* windows.

If you perform a measurement in the time domain, this command limits the range of the trace to be analyzed.

**Suffix:**

&lt;n&gt;, &lt;m&gt; irrelevant

**Parameters:**

&lt;State&gt; ON | OFF

\*RST: OFF

**Example:**

CALC:MARK:X:SLIM ON

Switches on search limitation.

**Manual operation:** See ["Search Limits \(Left / Right\)"](#) on page 139  
See ["Deactivating All Search Limits"](#) on page 139

**CALCulate<n>:MARKer<m>:X:SLIMits:LEFT <SearchLimit>**

This command defines the left limit of the marker search range for *all* markers in *all* windows.

If you perform a measurement in the time domain, this command limits the range of the trace to be analyzed.

**Suffix:**

<n>, <m>                      irrelevant

**Parameters:**

<SearchLimit>                The value range depends on the frequency range or measurement time.

The unit is Hz for frequency domain measurements and s for time domain measurements.

\*RST:                      left diagram border

**Example:**

```
CALC:MARK:X:SLIM ON
```

Switches the search limit function on.

```
CALC:MARK:X:SLIM:LEFT 10MHz
```

Sets the left limit of the search range to 10 MHz.

**Manual operation:** See "[Search Limits \(Left / Right\)](#)" on page 139

**CALCulate<n>:MARKer<m>:X:SLIMits:RIGHT <SearchLimit>**

This command defines the right limit of the marker search range for *all* markers in *all* windows.

If you perform a measurement in the time domain, this command limits the range of the trace to be analyzed.

**Suffix:**

<n>, <m>                      irrelevant

**Parameters:**

<Limit>                      The value range depends on the frequency range or measurement time.

The unit is Hz for frequency domain measurements and s for time domain measurements.

\*RST:                      right diagram border

**Example:**

```
CALC:MARK:X:SLIM ON
```

Switches the search limit function on.

```
CALC:MARK:X:SLIM:RIGH 20MHz
```

Sets the right limit of the search range to 20 MHz.

**Manual operation:** See "[Search Limits \(Left / Right\)](#)" on page 139

**CALCulate<n>:MARKer<m>:X:SLIMits:ZOOM[:STATe] <State>**

This command adjusts the marker search range to the zoom area for *all* markers in *all* windows.

**Suffix:**

<n>, <m>                    irrelevant

**Parameters:**

<State>                    ON | OFF

\*RST:                    OFF

**Example:**

CALC:MARK:X:SLIM:ZOOM ON

Switches the search limit function on.

CALC:MARK:X:SLIM:RIGH 20MHZ

Sets the right limit of the search range to 20 MHz.

**CALCulate<n>:THReshold <Level>**

This command defines a threshold level for the marker peak search (for *all* markers in *all* windows).

**Suffix:**

<n>                            irrelevant

**Parameters:**

<Level>                    Numeric value. The value range and unit are variable.

\*RST:                    -120 dBm

**Example:**

CALC:THR -82DBM

Sets the threshold value to -82 dBm.

**Manual operation:** See "[Search Threshold](#)" on page 139

**CALCulate<n>:THReshold:STATe <State>**

This command turns a threshold for the marker peak search on and off (for *all* markers in *all* windows).

**Suffix:**

<n>                            irrelevant

**Parameters:**

<State>                    ON | OFF

\*RST:                    OFF

**Example:**

CALC:THR:STAT ON

Switches on the threshold line.

**Manual operation:** See "[Deactivating All Search Limits](#)" on page 139

### 12.8.3.4 Positioning the Marker

The following remote commands are required to position the marker on a trace.

- [Positioning Markers](#) .....276
- [Positioning Delta Markers](#).....279

#### Positioning Markers

The following commands position markers on the trace.

|  |     |
|--|-----|
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:FUNction:CENTer</a> ..... | 276 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MAXimum:LEFT</a> .....    | 276 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MAXimum:NEXT</a> .....    | 277 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MAXimum[:PEAK]</a> .....  | 277 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MAXimum:RIGHT</a> .....   | 277 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MINimum:LEFT</a> .....    | 277 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MINimum:NEXT</a> .....    | 278 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MINimum[:PEAK]</a> .....  | 278 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:MINimum:RIGHT</a> .....   | 278 |

---

#### **CALCulate<n>:MARKer<m>:FUNction:CENTer**

This command matches the center frequency to the frequency of a marker.

If you use the command in combination with a delta marker, that delta marker is turned into a normal marker.

##### Suffix:

|     |        |
|-----|--------|
| <n> | Window |
| <m> | Marker |

##### Example:

```
CALC:MARK2:FUNC:CENT
```

Sets the center frequency to the frequency of marker 2.

##### Usage:

Event

**Manual operation:** See "[Center Frequency = Marker Frequency](#)" on page 140

---

#### **CALCulate<n>:MARKer<m>:MAXimum:LEFT**

This command moves a marker to the next lower peak.

The search includes only measurement values to the left of the current marker position.

##### Suffix:

|     |        |
|-----|--------|
| <n> | Window |
| <m> | Marker |

##### Usage:

Event

**Manual operation:** See "[Search Mode for Next Peak in X Direction](#)" on page 136  
See "[Search Next Peak](#)" on page 139

---

**CALCulate<n>:MARKer<m>:MAXimum:NEXT**

This command moves a marker to the next lower peak.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in X Direction"](#) on page 136  
See ["Search Next Peak"](#) on page 139

---

**CALCulate<n>:MARKer<m>:MAXimum[:PEAK]**

This command moves a marker to the highest level.

If the marker is not yet active, the command first activates the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Marker Search Type"](#) on page 137  
See ["Peak Search"](#) on page 139

---

**CALCulate<n>:MARKer<m>:MAXimum:RIGHT**

This command moves a marker to the next lower peak.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in X Direction"](#) on page 136  
See ["Search Next Peak"](#) on page 139

---

**CALCulate<n>:MARKer<m>:MINimum:LEFT**

This command moves a marker to the next minimum value.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in X Direction](#)" on page 136  
See "[Search Next Minimum](#)" on page 140

---

#### **CALCulate<n>:MARKer<m>:MINimum:NEXT**

This command moves a marker to the next minimum value.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in X Direction](#)" on page 136  
See "[Search Next Minimum](#)" on page 140

---

#### **CALCulate<n>:MARKer<m>:MINimum[:PEAK]**

This command moves a marker to the minimum level.

If the marker is not yet active, the command first activates the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Marker Search Type](#)" on page 137  
See "[Search Minimum](#)" on page 140

---

#### **CALCulate<n>:MARKer<m>:MINimum:RIGHT**

This command moves a marker to the next minimum value.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in X Direction](#)" on page 136  
See "[Search Next Minimum](#)" on page 140

### Positioning Delta Markers

The following commands position delta markers on the trace.

|   |     |
|---|-----|
| CALCulate<n>:DELTamarker<m>:MAXimum:LEFT.....   | 279 |
| CALCulate<n>:DELTamarker<m>:MAXimum:NEXT.....   | 279 |
| CALCulate<n>:DELTamarker<m>:MAXimum[:PEAK]..... | 279 |
| CALCulate<n>:DELTamarker<m>:MAXimum:RIGHT.....  | 280 |
| CALCulate<n>:DELTamarker<m>:MINimum:LEFT.....   | 280 |
| CALCulate<n>:DELTamarker<m>:MINimum:NEXT.....   | 280 |
| CALCulate<n>:DELTamarker<m>:MINimum[:PEAK]..... | 280 |
| CALCulate<n>:DELTamarker<m>:MINimum:RIGHT.....  | 281 |

---

#### CALCulate<n>:DELTamarker<m>:MAXimum:LEFT

This command moves a delta marker to the next higher value.

The search includes only measurement values to the left of the current marker position.

**Suffix:**

<n>                    Window

<m>                    Marker

**Usage:**             Event

**Manual operation:** See ["Search Next Peak"](#) on page 139

---

#### CALCulate<n>:DELTamarker<m>:MAXimum:NEXT

This command moves a marker to the next higher value.

**Suffix:**

<n>                    Window

<m>                    Marker

**Usage:**             Event

**Manual operation:** See ["Search Next Peak"](#) on page 139

---

#### CALCulate<n>:DELTamarker<m>:MAXimum[:PEAK]

This command moves a delta marker to the highest level.

If the marker is not yet active, the command first activates the marker.

**Suffix:**

<n>                    Window

<m>                    Marker

**Usage:**             Event

**Manual operation:** See ["Marker Search Type"](#) on page 137  
See ["Peak Search"](#) on page 139

---

**CALCulate<n>:DELTamarker<m>:MAXimum:RIGHT**

This command moves a delta marker to the next higher value.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Next Peak](#)" on page 139

---

**CALCulate<n>:DELTamarker<m>:MINimum:LEFT**

This command moves a delta marker to the next higher minimum value.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Next Minimum](#)" on page 140

---

**CALCulate<n>:DELTamarker<m>:MINimum:NEXT**

This command moves a marker to the next higher minimum value.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Next Minimum](#)" on page 140

---

**CALCulate<n>:DELTamarker<m>:MINimum[:PEAK]**

This command moves a delta marker to the minimum level.

If the marker is not yet active, the command first activates the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event



**Manual operation:** See ["Marker Search Type"](#) on page 137  
See ["Search Minimum"](#) on page 140

---

### **CALCulate<n>:DELTamarker<m>:MINimum:RIGHT**

This command moves a delta marker to the next higher minimum value.

The search includes only measurement values to the right of the current marker position.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Next Minimum"](#) on page 140

#### **12.8.3.5 Marker Search (Spectrograms)**

The following commands automatically define the marker and delta marker position in the spectrogram.



The usage of these markers is demonstrated in [Chapter 12.12.2, "Example 2: Performing a Basic Real-Time Measurement"](#), on page 319.

### **Using Markers**

The following commands control spectrogram markers.

#### **Useful commands for spectrogram markers described elsewhere**

The following commands define the horizontal position of the markers.

- [CALCulate<n>:MARKer<m>:MAXimum:LEFT](#) on page 276
- [CALCulate<n>:MARKer<m>:MAXimum:NEXT](#) on page 277
- [CALCulate<n>:MARKer<m>:MAXimum\[:PEAK\]](#) on page 277
- [CALCulate<n>:MARKer<m>:MAXimum:RIGHT](#) on page 277
- [CALCulate<n>:MARKer<m>:MINimum:LEFT](#) on page 277
- [CALCulate<n>:MARKer<m>:MINimum:NEXT](#) on page 278
- [CALCulate<n>:MARKer<m>:MINimum\[:PEAK\]](#) on page 278
- [CALCulate<n>:MARKer<m>:MINimum:RIGHT](#) on page 278

#### **Remote commands exclusive to spectrogram markers**

|  |     |
|--|-----|
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:SGRam:FRAME</a> .....       | 282 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:SPEctrogram:FRAME</a> ..... | 282 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:SGRam:SARea</a> .....       | 283 |
| <a href="#">CALCulate&lt;n&gt;:MARKer&lt;m&gt;:SPEctrogram:SARea</a> ..... | 283 |

|   |     |
|---|-----|
| CALCulate<n>:MARKer<m>:SGRam:XY:MAXimum[:PEAK].....       | 283 |
| CALCulate<n>:MARKer<m>:SPEctrogram:XY:MAXimum[:PEAK]..... | 283 |
| CALCulate<n>:MARKer<m>:SGRam:XY:MINimum[:PEAK].....       | 283 |
| CALCulate<n>:MARKer<m>:SPEctrogram:XY:MINimum[:PEAK]..... | 283 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:ABOVE.....         | 283 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MAXimum:ABOVE.....   | 283 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:BELOW.....         | 284 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MAXimum:BELOW.....   | 284 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:NEXT.....          | 284 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MAXimum:NEXT.....    | 284 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum[:PEAK].....        | 284 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MAXimum[:PEAK].....  | 284 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:ABOVE.....         | 285 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MINimum:ABOVE.....   | 285 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:BELOW.....         | 285 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MINimum:BELOW.....   | 285 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:NEXT.....          | 285 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MINimum:NEXT.....    | 285 |
| CALCulate<n>:MARKer<m>:SGRam:Y:MINimum[:PEAK].....        | 286 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:MINimum[:PEAK].....  | 286 |
| CALCulate<n>:MARKer<m>:SGRam:Y:TRIGger.....               | 286 |
| CALCulate<n>:MARKer<m>:SPEctrogram:Y:TRIGger.....         | 286 |

---

**CALCulate<n>:MARKer<m>:SGRam:FRAME <Frame> | <Time>**

**CALCulate<n>:MARKer<m>:SPEctrogram:FRAME <Frame> | <Time>**

This command positions a marker on a particular frame.

**Suffix:**

<n>                      Window

<m>                      Marker

**Parameters:**

<Frame>                      Selects a frame directly by the frame number. Valid if the time stamp is off.

The range depends on the history depth.

<Time>                      Selects a frame via its time stamp. Valid if the time stamp is on.

The number is the (negative) distance to frame 0 in seconds.

The range depends on the history depth.

**Example:**

CALC:MARK:SGR:FRAM -20

Sets the marker on the 20th frame before the present.

CALC:MARK2:SGR:FRAM -2s

Sets second marker on the frame 2 seconds ago.

**Manual operation:** See "Frame" on page 132

---

**CALCulate<n>:MARKer<m>:SGRam:SARea <SearchArea>**

**CALCulate<n>:MARKer<m>:SPECTrogram:SARea <SearchArea>**

This command defines the marker search area for all spectrogram markers in the measurement channel.

**Suffix:**

<n>, <m>                      irrelevant

**Parameters:**

<SearchArea>

**VISible**

Performs a search within the visible frames.

Note that the command does not work if the spectrogram is not visible for any reason (e.g. if the display update is off).

**MEMory**

Performs a search within all frames in the memory.

\*RST:            VISible

**Manual operation:**    See "[Marker Search Area](#)" on page 138

---

**CALCulate<n>:MARKer<m>:SGRam:XY:MAXimum[:PEAK]**

**CALCulate<n>:MARKer<m>:SPECTrogram:XY:MAXimum[:PEAK]**

This command moves a marker to the highest level of the spectrogram.

**Suffix:**

<n>                                [Window](#)

<m>                                [Marker](#)

**Usage:**                        Event

**Manual operation:**    See "[Marker Search Type](#)" on page 137

---

**CALCulate<n>:MARKer<m>:SGRam:XY:MINimum[:PEAK]**

**CALCulate<n>:MARKer<m>:SPECTrogram:XY:MINimum[:PEAK]**

This command moves a marker to the minimum level of the spectrogram.

**Suffix:**

<n>                                [Window](#)

<m>                                [Marker](#)

**Usage:**                        Event

**Manual operation:**    See "[Marker Search Type](#)" on page 137

---

**CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:ABOVe**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:ABOVe**

This command moves a marker vertically to the next lower peak level for the current frequency.

The search includes only frames above the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:BELOW**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:BELOW**

This command moves a marker vertically to the next lower peak level for the current frequency.

The search includes only frames below the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum:NEXT**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum:NEXT**

This command moves a marker vertically to the next lower peak level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MAXimum[:PEAK]**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MAXimum[:PEAK]**

This command moves a marker vertically to the highest level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

If the marker hasn't been active yet, the command looks for the peak level in the whole spectrogram.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Marker Search Type](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:ABOVE**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:ABOVE**

This command moves a marker vertically to the next higher minimum level for the current frequency.

The search includes only frames above the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:BELOW**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:BELOW**

This command moves a marker vertically to the next higher minimum level for the current frequency.

The search includes only frames below the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:MARKer<m>:SGRam:Y:MINimum:NEXT**

**CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum:NEXT**

This command moves a marker vertically to the next higher minimum level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Usage:** Event**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137**CALCulate<n>:MARKer<m>:SGRam:Y:MINimum[:PEAK]****CALCulate<n>:MARKer<m>:SPECTrogram:Y:MINimum[:PEAK]**

This command moves a marker vertically to the minimum level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

If the marker hasn't been active yet, the command first looks for the peak level for all frequencies and moves the marker vertically to the minimum level.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Usage:** Event**Manual operation:** See "[Marker Search Type](#)" on page 137**CALCulate<n>:MARKer<m>:SGRam:Y:TRIGger****CALCulate<n>:MARKer<m>:SPECTrogram:Y:TRIGger**

This command positions a marker in the spectrogram on the most recent trigger event.

**Suffix:**<n> [Window](#)<m> [Marker](#)**Usage:** Event**Manual operation:** See "[Marker to Trigger](#)" on page 140**Using Delta Markers**

The following commands control spectrogram delta markers.

**Useful commands for spectrogram markers described elsewhere**

The following commands define the horizontal position of the delta markers.

- [CALCulate<n>:DELTamarker<m>:MAXimum:LEFT](#) on page 279
- [CALCulate<n>:DELTamarker<m>:MAXimum:NEXT](#) on page 279
- [CALCulate<n>:DELTamarker<m>:MAXimum\[:PEAK\]](#) on page 279
- [CALCulate<n>:DELTamarker<m>:MAXimum:RIGHT](#) on page 280

- `CALCulate<n>:DELTamarker<m>:MINimum:LEFT` on page 280
- `CALCulate<n>:DELTamarker<m>:MINimum:NEXT` on page 280
- `CALCulate<n>:DELTamarker<m>:MINimum[:PEAK]` on page 280
- `CALCulate<n>:DELTamarker<m>:MINimum:RIGHT` on page 281

### Remote commands exclusive to spectrogram markers

|  |     |
|--|-----|
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:FRAME</code> .....                   | 287 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:FRAME</code> .....             | 287 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:SARea</code> .....                   | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:SARea</code> .....             | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:XY:MAXimum[:PEAK]</code> .....       | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:XY:MAXimum[:PEAK]</code> ..... | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:XY:MINimum[:PEAK]</code> .....       | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:XY:MINimum[:PEAK]</code> ..... | 288 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MAXimum:ABOVE</code> .....         | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MAXimum:ABOVE</code> .....   | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MAXimum:BELOW</code> .....         | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MAXimum:BELOW</code> .....   | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MAXimum:NEXT</code> .....          | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MAXimum:NEXT</code> .....    | 289 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MAXimum[:PEAK]</code> .....        | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MAXimum[:PEAK]</code> .....  | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MINimum:ABOVE</code> .....         | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MINimum:ABOVE</code> .....   | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MINimum:BELOW</code> .....         | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MINimum:BELOW</code> .....   | 290 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MINimum:NEXT</code> .....          | 291 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MINimum:NEXT</code> .....    | 291 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SGRam:Y:MINimum[:PEAK]</code> .....        | 291 |
| <code>CALCulate&lt;n&gt;:DELTamarker&lt;m&gt;:SPECTrogram:Y:MINimum[:PEAK]</code> .....  | 291 |

**`CALCulate<n>:DELTamarker<m>:SGRam:FRAME` <Frame> | <Time>**

**`CALCulate<n>:DELTamarker<m>:SPECTrogram:FRAME` <Frame> | <Time>**

This command positions a delta marker on a particular frame. The frame is relative to the position of marker 1.

The command is available for the spectrogram.

#### Suffix:

<n>                      Window

<m>                      Marker

#### Parameters:

<Frame>                      Selects a frame directly by the frame number. Valid if the time stamp is off.  
The range depends on the history depth.

<Time> Selects a frame via its time stamp. Valid if the time stamp is on. The number is the distance to frame 0 in seconds. The range depends on the history depth.

**Example:**

```
CALC:DELTA4:SGR:FRAM -20
```

Sets fourth deltamarker 20 frames below marker 1.

```
CALC:DELTA4:SGR:FRAM 2 s
```

Sets fourth deltamarker 2 seconds above the position of marker 1.

**CALCulate<n>:DELTamarker<m>:SGRam:SARea <SearchArea>**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:SARea <SearchArea>**

This command defines the marker search area for *all* spectrogram markers in the measurement channel.

**Suffix:**

<n>, <m> irrelevant

**Parameters:**

<SearchArea>

**VISible**

Performs a search within the visible frames.

Note that the command does not work if the spectrogram is not visible for any reason (e.g. if the display update is off).

**MEMory**

Performs a search within all frames in the memory.

\*RST: VISible

**Manual operation:** See "[Marker Search Area](#)" on page 138

**CALCulate<n>:DELTamarker<m>:SGRam:XY:MAXimum[:PEAK]**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:XY:MAXimum[:PEAK]**

This command moves a marker to the highest level of the spectrogram over all frequencies.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Marker Search Type](#)" on page 137

**CALCulate<n>:DELTamarker<m>:SGRam:XY:MINimum[:PEAK]**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:XY:MINimum[:PEAK]**

This command moves a delta marker to the minimum level of the spectrogram over all frequencies.

**Suffix:**

<n> [Window](#)



<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Marker Search Type](#)" on page 137

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MAXimum:ABOVE**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:ABOVE**

This command moves a marker vertically to the next higher level for the current frequency.

The search includes only frames above the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MAXimum:BELOW**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:BELOW**

This command moves a marker vertically to the next higher level for the current frequency.

The search includes only frames below the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See "[Search Mode for Next Peak in Y Direction](#)" on page 137

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MAXimum:NEXT**

**CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum:NEXT**

This command moves a delta marker vertically to the next higher level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in Y Direction"](#) on page 137

---

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MAXimum[:PEAK]  
CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MAXimum[:PEAK]**

This command moves a delta marker vertically to the highest level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

If the marker hasn't been active yet, the command looks for the peak level in the whole spectrogram.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Marker Search Type"](#) on page 137

---

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MINimum:ABOVE  
CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum:ABOVE**

This command moves a delta marker vertically to the next minimum level for the current frequency.

The search includes only frames above the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in Y Direction"](#) on page 137

---

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MINimum:BELOW  
CALCulate<n>:DELTamarker<m>:SPECTrogram:Y:MINimum:BELOW**

This command moves a delta marker vertically to the next minimum level for the current frequency.

The search includes only frames below the current marker position. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in Y Direction"](#) on page 137

---

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MINimum:NEXT**  
**CALCulate<n>:DELTamarker<m>:SPECtrogram:Y:MINimum:NEXT**

This command moves a delta marker vertically to the next minimum level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Search Mode for Next Peak in Y Direction"](#) on page 137

---

**CALCulate<n>:DELTamarker<m>:SGRam:Y:MINimum[:PEAK]**  
**CALCulate<n>:DELTamarker<m>:SPECtrogram:Y:MINimum[:PEAK]**

This command moves a delta marker vertically to the minimum level for the current frequency.

The search includes all frames. It does not change the horizontal position of the marker.

If the marker hasn't been active yet, the command first looks for the peak level in the whole spectrogram and moves the marker vertically to the minimum level.

**Suffix:**

<n> [Window](#)

<m> [Marker](#)

**Usage:** Event

**Manual operation:** See ["Marker Search Type"](#) on page 137

## 12.8.4 Defining Limit Checks

Note that in remote control, upper and lower limit lines are configured using separate commands. Thus, you must decide in advance which you want to configure. The x-values for both upper and lower limit lines are defined as a common control line. This control line is the reference for the y-values for both upper and lower limit lines.

- [Configuring Limit Lines](#).....292
- [Managing Limit Lines](#)..... 301
- [Checking the Results of a Limit Check](#)..... 303
- [Programming Example: Using Limit Lines](#)..... 304

### 12.8.4.1 Configuring Limit Lines

|  |     |
|--|-----|
| CALCulate<n>:LIMit<k>:COMMeNt.....         | 292 |
| CALCulate<n>:LIMit<k>:CONTRol[:DATA].....  | 292 |
| CALCulate<n>:LIMit<k>:CONTRol:DOMain.....  | 293 |
| CALCulate<n>:LIMit<k>:CONTRol:MODE.....    | 293 |
| CALCulate<n>:LIMit<k>:CONTRol:OFFSet.....  | 293 |
| CALCulate<n>:LIMit<k>:CONTRol:SHIFt.....   | 294 |
| CALCulate<n>:LIMit<k>:CONTRol:SPACing..... | 294 |
| CALCulate<n>:LIMit<k>:LOWer[:DATA].....    | 294 |
| CALCulate<n>:LIMit<k>:LOWer:MARGin.....    | 295 |
| CALCulate<n>:LIMit<k>:LOWer:MODE.....      | 295 |
| CALCulate<n>:LIMit<k>:LOWer:OFFSet.....    | 295 |
| CALCulate<n>:LIMit<k>:LOWer:SHIFt.....     | 296 |
| CALCulate<n>:LIMit<k>:LOWer:SPACing.....   | 296 |
| CALCulate<n>:LIMit<k>:LOWer:STATe.....     | 296 |
| CALCulate<n>:LIMit<k>:LOWer:THReShold..... | 297 |
| CALCulate<n>:LIMit<k>:NAME.....            | 297 |
| CALCulate<n>:LIMit<k>:UNIT.....            | 297 |
| CALCulate<n>:LIMit<k>:UPPer[:DATA].....    | 298 |
| CALCulate<n>:LIMit<k>:UPPer:MARGin.....    | 298 |
| CALCulate<n>:LIMit<k>:UPPer:MODE.....      | 298 |
| CALCulate<n>:LIMit<k>:UPPer:OFFSet.....    | 299 |
| CALCulate<n>:LIMit<k>:UPPer:SHIFt.....     | 299 |
| CALCulate<n>:LIMit<k>:UPPer:SPACing.....   | 300 |
| CALCulate<n>:LIMit<k>:UPPer:STATe.....     | 300 |
| CALCulate<n>:LIMit<k>:UPPer:THReShold..... | 300 |

---

#### CALCulate<n>:LIMit<k>:COMMeNt <Comment>

This command defines a comment for a limit line.

##### Suffix:

|     |            |
|-----|------------|
| <n> | irrelevant |
| <k> | Limit line |

##### Parameters:

|           |  |
|-----------|--|
| <Comment> | String containing the description of the limit line. The comment may have up to 40 characters. |
|-----------|--|

**Manual operation:** See "Comment" on page 145

---

#### CALCulate<n>:LIMit<k>:CONTRol[:DATA] <LimitLinePoints>

This command defines the horizontal definition points of a limit line.

##### Suffix:

|     |            |
|-----|------------|
| <n> | irrelevant |
| <k> | Limit line |

**Parameters:**

<LimitLinePoints> Variable number of x-axis values.  
 Note that the number of horizontal values has to be the same as the number of vertical values set with `CALCulate<n>`:  
`LIMit<k>:LOWer[:DATA]` or `CALCulate<n>:LIMit<k>:UPPer[:DATA]`. If not, the R&S FSW either adds missing values or ignores surplus values.  
 \*RST: -

**Usage:** SCPI confirmed

**Manual operation:** See "Data points" on page 146

**CALCulate<n>:LIMit<k>:CONTrol:DOMain <SpanSetting>**

This command selects the domain of the limit line.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<SpanSetting> FREQUENCY | TIME

\*RST: FREQUENCY

**Manual operation:** See "X-Axis" on page 145

**CALCulate<n>:LIMit<k>:CONTrol:MODE <Mode>**

This command selects the horizontal limit line scaling.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Mode> **ABSolute**

Limit line is defined by absolute physical values (Hz or s).

**RELative**

Limit line is defined by relative values related to the center frequency (frequency domain) or the left diagram border (time domain).

\*RST: ABSolute

**CALCulate<n>:LIMit<k>:CONTrol:OFFSet <Offset>**

This command defines an offset for a complete limit line.

Compared to shifting the limit line, an offset does not actually change the limit line definition points.

**Suffix:**

&lt;n&gt; irrelevant

<k> [Limit line](#)**Parameters:**<Offset> Numeric value.  
The unit depends on the scale of the x-axis.

\*RST: 0

**Manual operation:** See "[X-Offset](#)" on page 143**CALCulate<n>:LIMit<k>:CONTrol:SHIFt <Distance>**

This command moves a complete limit line horizontally.

Compared to defining an offset, this command actually changes the limit line definition points by the value you define.

**Suffix:**

&lt;n&gt; irrelevant

<k> [Limit line](#)**Parameters:**<Distance> Numeric value.  
The unit depends on the scale of the x-axis.**Manual operation:** See "[Shift x](#)" on page 146**CALCulate<n>:LIMit<k>:CONTrol:SPACing <InterpolMode>**

This command selects linear or logarithmic interpolation for the calculation of limit lines from one horizontal point to the next.

**Suffix:**<n> [Window](#)<k> [Limit line](#)**Parameters:**

&lt;InterpolMode&gt; LINear | LOGarithmic

\*RST: LIN

**Example:** `CALC:LIM:CONT:SPAC LIN`**CALCulate<n>:LIMit<k>:LOWer[:DATA] <LimitLinePoints>**

This command defines the vertical definition points of a lower limit line.

**Suffix:**

&lt;n&gt; irrelevant

<k> [Limit line](#)

**Parameters:**

<LimitLinePoints> Variable number of level values.  
 Note that the number of vertical values has to be the same as the number of horizontal values set with `CALCulate<n>:LIMit<k>:CONTRol[:DATA]`. If not, the R&S FSW either adds missing values or ignores surplus values.  
 \*RST: Limit line state is OFF

**Usage:** SCPI confirmed

**Manual operation:** See "Data points" on page 146

**CALCulate<n>:LIMit<k>:LOWer:MARGin <Margin>**

This command defines an area around a lower limit line where limit check violations are still tolerated.

**Suffix:**

<n> irrelevant  
 <k> [Limit line](#)

**Parameters:**

<Margin> **numeric value**  
 \*RST: 0  
 Default unit: dB

**Manual operation:** See "Margin" on page 145

**CALCulate<n>:LIMit<k>:LOWer:MODE <Mode>**

This command selects the vertical limit line scaling.

**Suffix:**

<n> [Window](#)  
 <k> [Limit line](#)

**Parameters:**

<Mode> **ABSolute**  
 Limit line is defined by absolute physical values.  
 The unit is variable.  
**RELative**  
 Limit line is defined by relative values related to the reference level (dB).  
 \*RST: ABSolute

**Manual operation:** See "X-Axis" on page 145

**CALCulate<n>:LIMit<k>:LOWer:OFFSet <Offset>**

This command defines an offset for a complete lower limit line.

Compared to shifting the limit line, an offset does not actually change the limit line definition points.

**Suffix:**

<n> [Window](#)

<k> [Limit line](#)

**Parameters:**

<Offset> Numeric value.  
\*RST: 0  
Default unit: dB

**Manual operation:** See "[Y-Offset](#)" on page 143

**CALCulate<n>:LIMit<k>:LOWer:SHIFt <Distance>**

This command moves a complete lower limit line vertically.

Compared to defining an offset, this command actually changes the limit line definition points by the value you define.

**Suffix:**

<n> [Window](#)

<k> [Limit line](#)

**Parameters:**

<Distance> Defines the distance that the limit line moves.

**Manual operation:** See "[Shift y](#)" on page 146

**CALCulate<n>:LIMit<k>:LOWer:SPACing <InterpolType>**

This command selects linear or logarithmic interpolation for the calculation of a lower limit line from one horizontal point to the next.

**Suffix:**

<n> [Window](#)

<k> [Limit line](#)

**Parameters:**

<InterpolType> LINear | LOGarithmic  
\*RST: LIN

**Manual operation:** See "[X-Axis](#)" on page 145  
See "[Y-Axis](#)" on page 145

**CALCulate<n>:LIMit<k>:LOWer:STATe <State>**

This command turns a lower limit line on and off.

Before you can use the command, you have to select a limit line with [CALCulate<n>:LIMit<k>:NAME](#) on page 297.



**Suffix:**  
 <n> irrelevant  
 <k> [Limit line](#)

**Parameters:**  
 <State> ON | OFF  
 \*RST: OFF

**Usage:** SCPI confirmed

**Manual operation:** See "[Visibility](#)" on page 142

#### **CALCulate<n>:LIMit<k>:LOWer:THReshold <Threshold>**

This command defines a threshold for relative limit lines.

The R&S FSW uses the threshold for the limit check, if the limit line violates the threshold.

**Suffix:**  
 <n> irrelevant  
 <k> [Limit line](#)

**Parameters:**  
 <Threshold> Numeric value.  
 The unit depends on [CALCulate<n>:LIMit<k>:UNIT](#) on page 297.  
 \*RST: -200 dBm

**Manual operation:** See "[Threshold](#)" on page 145

#### **CALCulate<n>:LIMit<k>:NAME <Name>**

This command selects a limit line that already exists or defines a name for a new limit line.

**Suffix:**  
 <n> [Window](#)  
 <k> [Limit line](#)

**Parameters:**  
 <Name> String containing the limit line name.  
 \*RST: REM1 to REM8 for lines 1 to 8

**Manual operation:** See "[Name](#)" on page 144

#### **CALCulate<n>:LIMit<k>:UNIT <Unit>**

This command defines the unit of a limit line.

**Suffix:**  
 <n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Unit> If you select dB as the limit line unit, the command automatically turns the limit line into a relative limit line.

\*RST: DBM

**Manual operation:** See "[Y-Axis](#)" on page 145

**CALCulate<n>:LIMit<k>:UPPer[:DATA] <LimitLinePoints>**

This command defines the vertical definition points of an upper limit line.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<LimitLinePoints> Variable number of level values.  
Note that the number of vertical values has to be the same as the number of horizontal values set with [CALCulate<n>:LIMit<k>:CONTRol\[:DATA\]](#). If not, the R&S FSW either adds missing values or ignores surplus values.

\*RST: Limit line state is OFF

**Usage:** SCPI confirmed

**Manual operation:** See "[Data points](#)" on page 146

**CALCulate<n>:LIMit<k>:UPPer:MARGin <Margin>**

This command defines an area around an upper limit line where limit check violations are still tolerated.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Margin> **numeric value**

\*RST: 0

Default unit: dB

**Manual operation:** See "[Margin](#)" on page 145

**CALCulate<n>:LIMit<k>:UPPer:MODE <Mode>**

This command selects the vertical limit line scaling.

**Suffix:**

<n> [Window](#)

<k> [Limit line](#)

**Parameters:**

<Mode>

**ABSolute**

Limit line is defined by absolute physical values.

The unit is variable.

**RELative**

Limit line is defined by relative values related to the reference level (dB).

\*RST: ABSolute

**Manual operation:** See "[X-Axis](#)" on page 145

**CALCulate<n>:LIMit<k>:UPPer:OFFSet <Offset>**

This command defines an offset for a complete upper limit line.

Compared to shifting the limit line, an offset does not actually change the limit line definition points.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Offset>

Numeric value.

\*RST: 0

Default unit: dB

**Manual operation:** See "[Y-Offset](#)" on page 143

**CALCulate<n>:LIMit<k>:UPPer:SHIFt <Distance>**

This command moves a complete upper limit line vertically.

Compared to defining an offset, this command actually changes the limit line definition points by the value you define.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Distance>

Defines the distance that the limit line moves.

**Usage:**

Event

**Manual operation:** See "[Shift y](#)" on page 146

**CALCulate<n>:LIMit<k>:UPPer:SPACing** <InterpolType>

This command selects linear or logarithmic interpolation for the calculation of an upper limit line from one horizontal point to the next.

**Suffix:**

<n> [Window](#)

<k> [Limit line](#)

**Parameters:**

<InterpolType> LINear | LOGarithmic

\*RST: LIN

**Manual operation:** See ["X-Axis"](#) on page 145  
See ["Y-Axis"](#) on page 145

**CALCulate<n>:LIMit<k>:UPPer:STATe** <State>

This command turns an upper limit line on and off.

Before you can use the command, you have to select a limit line with [CALCulate<n>:LIMit<k>:NAME](#) on page 297.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<State> ON | OFF

\*RST: OFF

**Usage:** SCPI confirmed

**Manual operation:** See ["Visibility"](#) on page 142

**CALCulate<n>:LIMit<k>:UPPer:THReshold** <Limit>

This command defines an absolute limit for limit lines with a relative scale.

The R&S FSW uses the threshold for the limit check, if the limit line violates the threshold.

**Suffix:**

<n> irrelevant

<k> [Limit line](#)

**Parameters:**

<Limit> Numeric value.

The unit depends on [CALCulate<n>:LIMit<k>:UNIT](#) on page 297.

\*RST: -200

Default unit: dBm

**Manual operation:** See ["Threshold"](#) on page 145

#### 12.8.4.2 Managing Limit Lines

Useful commands for managing limit lines described in the R&S FSW User Manual:

- `M MEM:SEL[:ITEM]:LIN:ALL`
- `M MEM:STOR:TYPE`
- `M MEM:LOAD:TYPE`

**Remote commands exclusive to managing limit lines:**

|   |     |
|---|-----|
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:ACTive?</code> .....              | 301 |
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:COPY</code> .....                 | 301 |
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:DELete</code> .....               | 302 |
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:STATe</code> .....                | 302 |
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:TRACe&lt;t&gt;:CHECK</code> ..... | 302 |

---

#### `CALCulate<n>:LIMit<k>:ACTive?`

This command queries the names of *all* active limit lines.

**Suffix:**

<n>, <k>                    irrelevant

**Return values:**

<LimitLines>                String containing the names of all active limit lines in alphabetical order.

**Example:**

`CALC:LIM:ACT?`

Queries the names of all active limit lines.

**Usage:**

Query only

**Manual operation:** See ["Visibility"](#) on page 142

---

#### `CALCulate<n>:LIMit<k>:COPY <Line>`

This command copies a limit line.

**Suffix:**

<n>                            [Window](#)

<k>                            [Limit line](#)

**Parameters:**

<Line>                        **1 to 8**  
number of the new limit line

**<name>**

String containing the name of the limit line.

**Example:**            `CALC:LIM1:COPY 2`  
                          Copies limit line 1 to line 2.  
                          `CALC:LIM1:COPY 'FM2'`  
                          Copies limit line 1 to a new line named FM2.

**Manual operation:** See ["Copy Line"](#) on page 143

#### **CALCulate<n>:LIMit<k>:DELEte**

This command deletes a limit line.

**Suffix:**

<n>                    [Window](#)

<k>                    [Limit line](#)

**Usage:**             Event

**Manual operation:** See ["Delete Line"](#) on page 143

#### **CALCulate<n>:LIMit<k>:STATe <State>**

This command turns the limit check for a specific limit line on and off.

To query the limit check result, use `CALCulate<n>:LIMit<k>:FAIL?`.

Note that a new command exists to activate the limit check and define the trace to be checked in one step (see `CALCulate<n>:LIMit<k>:TRACe<t>:CHECK` on page 302).

**Suffix:**

<n>                    irrelevant

<k>                    [Limit line](#)

**Parameters:**

<State>              ON | OFF  
                          \*RST:        OFF

**Example:**            `CALC:LIM:STAT ON`  
                          Switches on the limit check for limit line 1.

**Usage:**             SCPI confirmed

**Manual operation:** See ["Disable All Lines"](#) on page 144

#### **CALCulate<n>:LIMit<k>:TRACe<t>:CHECK <State>**

This command turns the limit check for a specific trace on and off.

To query the limit check result, use `CALCulate<n>:LIMit<k>:FAIL?`.

Note that this command replaces the two commands from previous signal and spectrum analyzers (which are still supported, however):

- `CALC:LIM:TRAC`; see the description of commands for compatibility in the R&S FSW User Manual
- `CALCulate<n>:LIMit<k>:STATe` on page 302

**Suffix:**

|     |            |
|-----|------------|
| <n> | Window     |
| <k> | Limit line |
| <t> | Trace      |

**Parameters:**

|         |          |
|---------|----------|
| <State> | ON   OFF |
| *RST:   | OFF      |

**Example:** `CALC:LIM3:TRAC2:CHEC ON`  
Switches on the limit check for limit line 3 on trace 2.

**Manual operation:** See "Traces to be Checked" on page 142

### 12.8.4.3 Checking the Results of a Limit Check

|  |     |
|--|-----|
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:CLEar[:IMMediate]</code> ..... | 303 |
| <code>CALCulate&lt;n&gt;:LIMit&lt;k&gt;:FAIL?</code> .....             | 303 |

---

#### `CALCulate<n>:LIMit<k>:CLEar[:IMMediate]`

This command deletes the result of the current limit check.

The command works on *all* limit lines in *all* measurement windows at the same time.

**Suffix:**

|          |            |
|----------|------------|
| <n>, <k> | irrelevant |
|----------|------------|

**Example:** `CALC:LIM:CLE`  
Deletes the result of the limit check.

**Usage:** SCPI confirmed

---

#### `CALCulate<n>:LIMit<k>:FAIL?`

This command queries the result of a limit check in the specified window.

To get a valid result, you have to perform a complete measurement with synchronization to the end of the measurement before reading out the result. This is only possible for single measurement mode.

See also `INITiate<n>:CONTinuous` on page 242.

**Suffix:**

|     |            |
|-----|------------|
| <n> | Window     |
| <k> | Limit line |

**Return values:**

<Result>           **0**  
                           PASS  
                           **1**  
                           FAIL

**Example:**

```
INIT;*WAI
Starts a new sweep and waits for its end.
CALC2:LIM3:FAIL?
Queries the result of the check for limit line 3 in window 2.
```

**Usage:**

Query only  
 SCPI confirmed

**12.8.4.4 Programming Example: Using Limit Lines**

The following examples demonstrate how to work with limit lines in a remote environment.

- [Example: Configuring Limit Lines](#).....304
- [Example: Performing a Limit Check](#).....305

**Example: Configuring Limit Lines**

This example demonstrates how to configure 2 limit lines - an upper and a lower limit - for a measurement in a remote environment.

```
//----- Configuring the limit lines -----
CALC:LIM1:NAME 'FM1'
//Names limit line 1 'FM1'.

CALC:LIM1:CONT:MODE ABS
//Selects absolute scaling for the horizontal axis.
CALC:LIM1:CONT 1 MHz,50MHz,100 MHz,150MHz,200MHz
//Defines 5 horizontal definition points for limit line 1.
CALC:LIM1:UPP:MODE ABS
//Selects an absolute vertical scale for limit line 1.
CALC:LIM1:UNIT DBM
//Selects the unit dBm for limit line 1.
CALC:LIM1:UPP -10,-5,0,-5,-10
//Defines 5 definition points for limit line 1.

CALC:LIM1:UPP:MARG 5dB
//Defines an area of 5 dB around limit line 1 where limit check violations
//are still tolerated.

CALC:LIM1:UPP:SHIF -10DB
//Shifts the limit line 1 by -10 dB.
CALC:LIM1:UPP:OFFS -3dB
//Defines an additional -3 dB offset for limit line 1.

CALC:LIM3:NAME 'FM3'
```



```

//Names limit line 3 'FM3'.

CALC:LIM3:LOW:MODE REL
//Selects a relative vertical scale for limit line 3.
CALC:LIM3:UNIT DB

CALC:LIM3:CONT 1 MHz,50MHz,100 MHz,150MHz,200MHz
//Defines 5 horizontal definition points for limit line 3.
CALC:LIM3:LOW -90,-60,-40,-60,-90
//Defines 5 definition points relative to the reference level for limit line 3.

CALC:LIM3:LOW:SHIF 2
//Shifts the limit line 3 by 2dB.
CALC:LIM3:LOW:OFFS 3
//Defines an additional 3 dB offset for limit line 3.

CALC:LIM3:LOW:THR -200DBM
//Defines a power threshold of -200dBm that must be exceeded for limit to be checked

CALC:LIM3:LOW:MARG 5dB
//Defines an area of 5dB around limit line 3 where limit check violations
//are still tolerated.

//----- Storing the limit lines -----
MMEM:SEL:CHAN:LIN:ALL ON
MMEM:STOR:TYPE CHAN
MMEM:STOR:STAT 1,'LimitLines_FM1_FM3'

```

### Example: Performing a Limit Check

This example demonstrates how to perform a limit check during a basic frequency sweep measurement in a remote environment. The limit lines configured in ["Example: Configuring Limit Lines"](#) on page 304 are assumed to exist and be active.

```

//-----Preparing the instrument -----
*RST
//Resets the instrument
INIT:CONT OFF
//Selects single sweep mode.

//-----Configuring the measurement -----
FREQ:CENT 100MHz
//Defines the center frequency
FREQ:SPAN 200MHz
//Sets the span to 100 MHz on either side of the center frequency.
SENS:SWE:COUN 10
//Defines 10 sweeps to be performed in each measurement.
DISP:TRAC1:Y:RLEV 0dBm
//Sets the reference level to 0 dBm.
TRIG:SOUR IFP
TRIG:LEV:IFP -10dBm

```

```

//Defines triggering when the second intermediate frequency rises to a level
//of -10 dBm.

//-----Configuring the Trace-----
DISP:TRAC2 ON
DISP:TRAC2:MODE AVER
DISP:TRAC3 ON
DISP:TRAC3:MODE MAXH
//Configures 3 traces: 1 (default): clear/write; 2: average; 3: max hold

//----- Configuring the limit check -----
MMEM:LOAD:TYPE REPL
MMEM:LOAD:STAT 1, 'LimitLines_FM1_FM3'
//Loads the limit lines stored in 'LimitLines_FM1_FM3'
CALC:LIM1:NAME 'FM1'
CALC:LIM1:UPP:STAT ON
//Activates upper limit FM1 as line 1.
CALC:LIM3:NAME 'FM3'
CALC:LIM3:LOW:STAT ON
//Activates lower limit line FM3 as line 3.
CALC:LIM:ACT?
//Queries the names of all active limit lines
//Result: 'FM1,FM3'
CALC:LIM1:TRAC3:CHEC ON
//Activates the upper limit to be checked against trace3 (maxhold trace)
CALC:LIM3:TRAC2:CHEC ON
//Activates the upper limit to be checked against trace2 (average trace)
CALC:LIM:CLE
//Clears the previous limit check results

//----- Performing the measurement-----
INIT;*WAI
//Initiates a new measurement and waits until the last sweep has finished.

//----- Retrieving limit check results-----

CALC:LIM1:FAIL?
//Queries the result of the upper limit line check
CALC:LIM3:FAIL?
//Queries the result of the lower limit line check

```

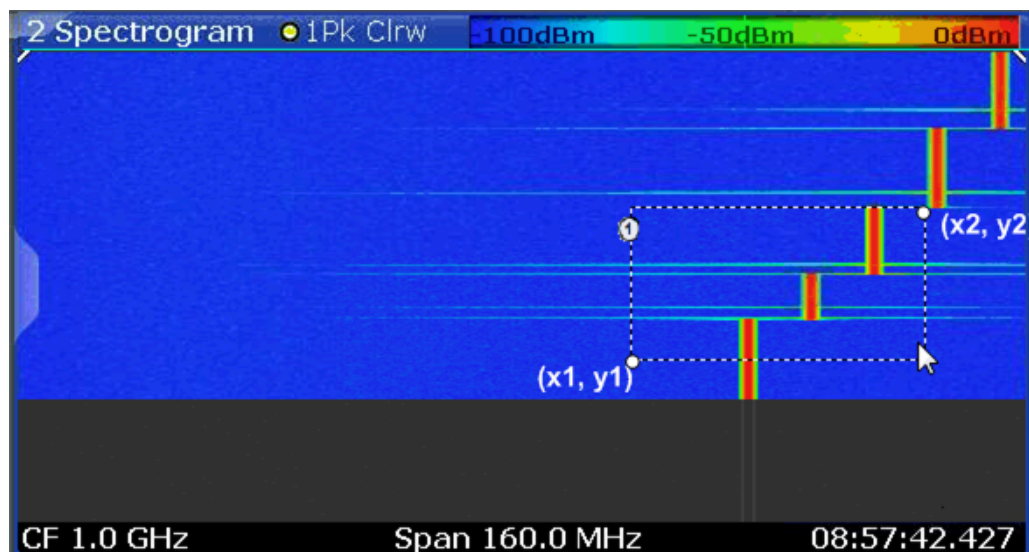
### 12.8.5 Zooming into the Display

---

**DISPlay[:WINDow<n>]:ZOOM:AREA <x1>,<y1>,<x2>,<y2>**

This command defines the zoom area for the spectrogram (see [Chapter 6.5.4, "Zooming into the Spectrogram"](#), on page 52).

To define a zoom area, you first have to turn the zoom on (see `DISPlay[:WINDow<n>]:ZOOM:STATe` on page 307).



1 = zoom area (e.g.  $x1 = 1020$  MHz,  $y1 = -80$  ms,  $x2 = 1060$  MHz,  $y2 = -40$  ms)  
 $(x1,y1)$  = zoom area start  
 $(x2,y2)$  = zoom area end

**Suffix:**

<n> [Window](#)

**Parameters:**

<x1> Starting frequency for the zoom area. Left side of zoom area.  
 Range: CF - Span/2 to CF + Span/2  
 Default unit: Hz

<y1> Oldest time for zoom area. Bottom side of zoom area.  
 Range: starting time of spectrogram to 0  
 Default unit: s

<x2> Ending frequency for the zoom area. Right side of zoom area.  
 Range: CF - Span/2 to CF + Span/2  
 Default unit: Hz

<y2> Most recent time for zoom area. Top side of zoom area.  
 Range: starting time of spectrogram to 0  
 Default unit: s

**Example:** `DISPlay:WINDow2:ZOOM:AREA 1020 MHz, -0.08 s, 1060 MHz, -0.040 s;`

**Manual operation:** See "[Single Zoom](#)" on page 147

---

**DISPlay[:WINDow<n>]:ZOOM:STATe <State>**

This command turns the zoom on and off.

|                          |   |
|--------------------------|---|
| <b>Suffix:</b>           |   |
| <n>                      | Window  |
| <b>Parameters:</b>       |   |
| <State>                  | ON   OFF  |
|                          | *RST: OFF   |
| <b>Example:</b>          | DISP:ZOOM ON<br>Activates the zoom mode.  |
| <b>Manual operation:</b> | See "Single Zoom" on page 147<br>See "Restore Original Display" on page 147<br>See "Deactivating Zoom (Selection mode)" on page 147 |

## 12.9 Querying the Status Registers

The Real-Time Spectrum application uses the standard status registers of the R&S FSW, as well as the `STATUS:QUESTIONABLE:TIME` register.

The MSRT operating mode uses an additional bit in the `STATUS:OPERATION` register.

This register and the commands required to query its contents are described here.

For details on the common R&S FSW status registers refer to the description of remote control basics in the R&S FSW User Manual.



\*RST does not influence the status registers.

- [STATUS:OPERation Register](#).....308
- [STATUS:QUESTionable:TIME Register](#).....309
- [Commands to Query the STATUS:OPERation Register](#).....310
- [Commands to Query the STATUS:QUESTionable:TIME Register](#)..... 312

### 12.9.1 STATUS:OPERation Register

The `STATUS:OPERation` register contains information on current activities of the R&S FSW. It also contains information on activities that have been executed since the last read out.

You can read out the register with `STATUS:OPERation:CONDition?` on page 310 or `STATUS:OPERation[:EVENT]?` on page 311.

**Table 12-6: Meaning of the bits used in the STATUS:OPERation register**

| Bit No. | Meaning   |
|---------|---|
| 0       | CALibrating<br>This bit is set as long as the instrument is performing a calibration. |
| 1-2     | Not used  |

| Bit No. | Meaning   |
|---------|---|
| 3       | <code>SWEeping</code><br>Sweep is being performed in base unit (applications are not considered); identical to bit 4<br>In applications, this bit is not used.  |
| 4       | <code>MEASuring</code><br>Measurement is being performed in base unit (applications are not considered); identical to bit 3<br>In applications, this bit is not used.   |
| 5       | <code>Waiting for TRigger</code><br>Instrument is ready to trigger and waiting for trigger signal.  |
| 6-7     | Not used  |
| 8       | <code>HardCOpy in progress</code><br>This bit is set while the instrument is printing a hardcopy.   |
| 9       | For data acquisition in MSRT mode only:<br>For data acquisition in MSRT mode only:<br><code>Multi-Standard capture finish</code><br>This bit is set if a data acquisition measurement was completed successfully in MSRT operating mode and data is available for evaluation.<br>For details on the MSRT operating mode see the R&S FSW Real-Time Spectrum Application and MSRT Operating Mode User Manual. |
| 10      | <code>Range completed</code><br>This bit is set when a range in the sweep list has been completed if "Stop after Range" has been activated.   |
| 11-14   | Not used  |
| 15      | This bit is always 0.   |

### 12.9.2 STATus:QUEStionable:TIME Register

The `STATus:QUEStionable:TIME` register contains information about possible time errors that may occur during operation of the R&S FSW. A separate time register exists for each active channel.

You can read out the register with `STATus:QUEStionable:TIME:CONDition?` or `STATus:QUEStionable:TIME[:EVENT]?`

**Table 12-7: Meaning of the bits used in the STATus:QUESTIONable:TIME register**

| Bit No. | Meaning  |
|---------|--|
| 0       | Real-Time Data Loss<br>This bit is set if the R&S FSW loses data during the measurement and measurements are no longer possible in Real-Time.<br>(Only available if one of the the Real-Time options are installed; see <a href="#">Required real-time extension options - basic real-time vs. full real-time functionality</a> ). |
| 1 to 14 | Unused   |
| 15      | This bit is always 0.  |

### 12.9.3 Commands to Query the STATus:OPERation Register

The following commands are required to query the contents of the STATus:OPERation register.

|                               |     |
|-------------------------------|-----|
| STATus:OPERation:CONDition?   | 310 |
| STATus:OPERation:ENABle?      | 310 |
| STATus:OPERation:NTRansition? | 311 |
| STATus:OPERation:PTRansition? | 311 |
| STATus:OPERation[:EVENT]?     | 311 |

---

#### STATus:OPERation:CONDition? <ChannelName>

This comand reads out the CONDition section of the status register.

The command does not delete the contents of the EVENT section.

##### Query parameters:

<ChannelName> String containing the name of the channel.  
The parameter is optional. If you omit it, the command works for the currently active channel.

**Usage:** Query only

---

#### STATus:OPERation:ENABle? <SumBit>,<ChannelName>

This command controls the ENABle part of the register.

The ENABle part allows true conditions in the EVENT part of the status register to bereported in the summary bit. If a bit is 1 in the enable register and its associated event bit transitions to true, a positive transition will occur in the summary bit reported to the next higher level.

##### Parameters:

<SumBit> Range: 0 to 65535

<ChannelName> String containing the name of the channel.  
The parameter is optional. If you omit it, the command works for the currently active channel.

**Usage:** Query only

---

**STATus:OPERation:NTRansition?** <SumBit>,<ChannelName>

This command controls the Negative TRansition part of a register.

Setting a bit causes a 1 to 0 transition in the corresponding bit of the associated register. The transition also writes a 1 into the associated bit of the corresponding EVENT register.

**Parameters:**

<SumBit> Range: 0 to 65535

<ChannelName> String containing the name of the channel.  
The parameter is optional. If you omit it, the command works for the currently active channel.

**Usage:** Query only

---

**STATus:OPERation:PTRansition?** <SumBit>,<ChannelName>

This command controls the Positive TRansition part of the register.

Setting a bit causes a 0 to 1 transition in the corresponding bit of the associated register. The transition also writes a 1 into the associated bit of the corresponding EVENT register.

**Parameters:**

<SumBit> Range: 0 to 65535

<ChannelName> String containing the name of the channel.  
The parameter is optional. If you omit it, the command works for the currently active channel.

**Usage:** Query only

---

**STATus:OPERation[:EVENT]? <ChannelName>**

This command queries the contents of the EVENT section of the status register.

A query deletes the contents of the EVENT section.

**Query parameters:**

<ChannelName> String containing the name of the channel.  
The parameter is optional. If you omit it, the command works for the currently active channel.

**Return values:**

<RegisterContents> Range: 0 to 32767

**Usage:** Query only

## 12.9.4 Commands to Query the STATus:QUESTionable:TIME Register

The following commands are required to query the contents of the STATus:QUESTionable:TIME register.

|                                      |     |
|--------------------------------------|-----|
| STATus:QUESTionable:TIME:CONDition?  | 312 |
| STATus:QUESTionable:TIME:ENABle      | 312 |
| STATus:QUESTionable:TIME:NTRansition | 312 |
| STATus:QUESTionable:TIME:PTRansition | 312 |
| STATus:QUESTionable:TIME[:EVENT]?    | 313 |

---

### STATus:QUESTionable:TIME:CONDition?

This command queries the contents of the "CONDition" section of the STATus:QUESTionable:TIME register (see STATus:QUESTionable:TIME[:EVENT] ? on page 313). Readout does not delete the contents of the "CONDition" section.

**Example:** STAT:QUES:TIM:COND?

**Usage:** Query only

---

### STATus:QUESTionable:TIME:ENABle <BitDefinition>

This command sets the bits of the "ENABle" section of the STATus:QUESTionable:TIME register. The "ENABle" register selectively enables the individual events of the associated "EVENT" section for the summary bit.

**Parameters:**  
<BitDefinition> 0 to 65535

**Example:** STAT:QUES:POW:ENAB 65535

---

### STATus:QUESTionable:TIME:NTRansition <BitDefinition>

This command sets the edge detectors of all bits of the STATus:QUESTionable:TIME register from 1 to 0 for the transitions of the "CONDition" bit.

**Parameters:**  
<BitDefinition> 0 to 65535

**Example:** STAT:QUE:POWS:NTR 65535

---

### STATus:QUESTionable:TIME:PTRansition <BitDefinition>

This command sets the edge detectors of all bits of the STATus:QUESTionable:TIME register from 0 to 1 for the transitions of the "CONDition" bit.

**Parameters:**  
<BitDefinition> 0 to 65535



**Example:** STAT:QUES:POW:PTR 65535

---

### STATus:QUESTionable:TIME[:EVENT]?

This command queries the contents of the "EVENT" section of the STATus:QUESTionable:TIME register. Readout deletes the contents of the "EVENT" section.

**Example:** STAT:QUES:POW?

**Usage:** Query only

## 12.10 Deprecated Commands

Note that these commands are maintained for compatibility with the R&S FSVR only. Use the specified commands for new remote control programs.



### DISPlay:WINDow[:SUBWindow] commands

For compatibility with the R&S FSVR, the commands required to configure the persistence spectrum (see [Chapter 12.5.7, "Configuring the Persistence Spectrum"](#), on page 223) also accept the optional SUBWindow keyword (DISPlay:WINDow[:SUBWindow] . . .). However, this keyword is ignored and has no effect on remote control.

---

[CALCulate<n>:FEED](#)..... 313

---

### CALCulate<n>:FEED <ResultDisplay>

This command selects the result display in Real-Time mode.

Note that this command is maintained for compatibility reasons only. Use the LAYout commands for new remote control programs (see [Chapter 12.5.10.2, "Working with Windows in the Display"](#), on page 234).

**Suffix:**

<n>                      Window

**Parameters:**

- <ResultDisplay>    **'XFRequency:RFPower[:SPEctrum]'**  
**'XFRequency[:SPEctrum]'**  
 Selects the Real-Time spectrum result display.
- 'XFRequency:RFPower:SGRam'**  
**'XFRequency:SGRam'**  
 Selects the spectrogram result display.
- 'XFRequency:RFPower:PSPEctrum'**  
**'XFRequency:PSPEctrum'**  
 Selects the persistence spectrum result display.
- 'XTIME:RFPower[:TDOMain]'**  
**'XTIME[:TDOMain]'**  
 Selects the power vs. time result display.
- 'XTIME:RFPower:SGRam'**  
**'XTIME:SGRam'**  
 Selects the power vs. time waterfall diagram.
- \*RST:                SPECTrum

**Example:**

CALC:FEED 'XFR:PSP'  
 Starts the persistence spectrum result display.

## 12.11 Remote Commands for MSRT Operating Mode

The following commands are required to perform measurements in the Multi-Standard Real-Time (MSRT) operating mode. For details see [Chapter 4, "Applications and Operating Modes"](#), on page 22.

- [Activating Real-Time Measurements in MSRT Mode](#)..... 314
- [Analyzing Real-Time Measurements in MSRT Mode](#)..... 315

### 12.11.1 Activating Real-Time Measurements in MSRT Mode

Real-Time measurements requires a special operating mode on the R&S FSW. A measurement is started immediately with the default settings.



The special MSRT Master measurement channel is of the channel type "RTIM" and is referred to by the channel name "MSRT Master". This channel cannot be replaced, deleted, or renamed.

INSTrument:MODE..... 315

**INSTrument:MODE** <OpMode>

The operating mode of the R&S FSW determines which applications are available and active. Whenever you change the operating mode, the currently active measurement channels are closed. The default operating mode is Signal and Spectrum Analyzer mode, however, the presetting can be changed.

(See the "Instrument Setup" chapter in the R&S FSW User Manual).

For details on operating modes and applications see [Chapter 4, "Applications and Operating Modes"](#), on page 22.

**Parameters:**

&lt;OpMode&gt;

**SANalyzer**

Signal and Spectrum Analyzer mode

**MSRanalyzer**

Multi-Standard Radio Analysis (MSRA) mode

**RTMStandard**

Multi-Standard Real-Time (MSRT) mode

Only available if one of the real-time options is installed.

\*RST: SAN

**Example:**

INST:MODE RTMS

Switches to Multi-Standard Real-Time (MSRT) mode.

**Manual operation:** See "[Switching the operating mode](#)" on page 25

### 12.11.2 Analyzing Real-Time Measurements in MSRT Mode

The data that was captured by the MSRT Master can be analyzed in various different slave applications.

The analysis settings and functions available in MSRT mode are those described for the individual slave applications. The MSRT Master is in effect a Real-Time Spectrum application and has the same analysis functions and settings.

#### Configuring an Analysis Interval and Line

In MSRT operating mode, only the MSRT Master actually captures data; the MSRT slave applications define an extract of the captured data for analysis, referred to as the **analysis interval**. The **analysis line** is a common time marker for all MSRT slave applications.

In addition, a capture offset can be defined, i.e. an offset from the start of the captured data to the start of the analysis interval for the Real-Time Spectrum measurement.

#### Remote commands exclusive to MSRT slave applications

The following commands are only available for MSRT slave application channels:

|  |     |
|--|-----|
| CALCulate<n>:RTMS:ALINe:SHOW.....      | 316 |
| CALCulate<n>:RTMS:ALINe[:VALue].....   | 316 |
| CALCulate<n>:RTMS:WINDow<n>:IVAL?..... | 316 |
| INITiate<n>:REFresh.....               | 317 |
| [SENSe:]RTMS:CAPTure:OFFSet.....       | 317 |

---

### CALCulate<n>:RTMS:ALINe:SHOW

This command defines whether or not the analysis line is displayed in all time-based windows in all MSRT slave applications and the MSRT Master.

**Note:** even if the analysis line display is off, the indication whether or not the currently defined line position lies within the analysis interval of the active slave application remains in the window title bars.

**Suffix:**

<n>                      irrelevant

**Parameters:**

<State>                ON | OFF  
 \*RST:                ON

**Manual operation:** See "[Show Line](#)" on page 148

---

### CALCulate<n>:RTMS:ALINe[:VALue] <Position>

This command defines the position of the analysis line for all time-based windows in all MSRT slave applications and the MSRT Master.

**Suffix:**

<n>                      irrelevant

**Parameters:**

<Position>            Position of the analysis line in seconds. The position must lie within the measurement time (pretrigger + posttrigger) of the MSRT measurement.  
 Default unit: s

**Manual operation:** See "[Position](#)" on page 148

---

### CALCulate<n>:RTMS:WINDow<n>:IVAL?

This command queries the analysis interval for the window specified by the WINDow suffix <n> (the CALC suffix is irrelevant). This command is only available in application measurement channels, not the MSRT View or MSRT Master.

**Suffix:**

<n>                      [Window](#)

**Return values:**

<IntStart>            Start value of the analysis interval in seconds  
 Default unit: s

<IntStop> Stop value of the analysis interval in seconds  
**Usage:** Query only

### INITiate<n>:REFresh

This function is only available if the Sequencer is deactivated (`SYSTem:SEQuencer SYST:SEQ:OFF`) and only for slave applications in MSRT mode, not the MSRT Master.

The data in the capture buffer is re-evaluated by the currently active slave application only. The results for any other slave applications remain unchanged.

The slave application channel must be selected before this command can be executed (see `INSTrument[:SElect]` on page 172).

#### Suffix:

<n> irrelevant

#### Example:

```
SYST:SEQ:OFF
Deactivates the scheduler
INIT:CONT OFF
Switches to single sweep mode.
INIT;*WAI
Starts a new data measurement and waits for the end of the
sweep.
INST:SEL 'IQ ANALYZER'
Selects the IQ Analyzer channel.
INIT:REFR
Refreshes the display for the I/Q Analyzer channel.
```

**Usage:** Event

**Manual operation:** See "[Refresh \( MSRT only\)](#)" on page 116

### [SENSe:]RTMS:CAPTure:OFFSet <Offset>

This setting is only available for slave applications in MSRT mode, not for the MSRT Master. It has a similar effect as the trigger offset in other measurements.

#### Parameters:

<Offset> This parameter defines the time offset between the capture buffer start and the start of the extracted slave application data. The offset must be a positive value, as the slave application can only analyze data that is contained in the capture buffer.

Range: - [pretrigger time] to min (posttrigger time; sweep time)

\*RST: 0

**Manual operation:** See "[Capture Offset](#)" on page 114

## 12.12 Programming Examples: Performing Real-Time Measurements

The following programming examples demonstrate how to perform Real-Time measurements in a remote environment.



Some commands in the following examples may not be necessary as they reflect the default settings; however, they are included to demonstrate the command usage.

- [Example 1: Creating a Frequency Mask Trigger](#).....318
- [Example 2: Performing a Basic Real-Time Measurement](#)..... 319
- [Example 3: Analyzing Persistency](#).....322
- [Example 4: Obtaining Time Domain Results in Real-Time](#).....324

### 12.12.1 Example 1: Creating a Frequency Mask Trigger

In this example we will create a frequency mask trigger with an upper and lower mask. This trigger mask can be used in [Example 2: Performing a Basic Real-Time Measurement](#).

```
//----- Configuring a frequency mask trigger -----
//Store trigger mask as 'C:\R_S\INSTR\freqmask\myFMTS\NewFreqMaskTrigger'
//Note the 'myFMTS' subdirectory must be created under 'C:\R_S\INSTR\freqmask'
//beforehand.
CALC:MASK:CDIR 'myFMTS'
CALC:MASK:NAME 'NewFreqMaskTrigger'
CALC:MASK:COMM 'Upper and lower frequency mask'

//----- Defining an upper frequency mask automatically -----
//Use relative scaling for the level axis
CALC:MASK:MODE REL
//Define a span of 20 MHz
CALC:MASK:SPAN 20000000
//Configure automatic upper mask according to measured spectrum
CALC:MASK:UPP:AUTO
//Query the mask points for the upper mask
CALC:MASK:UPP:DATA?
//Result: comma-separated list of value pairs (Frequency, level);
//one for each data point
//Example:
//-9.990009990E+006,-9.600020599E+001,-9.230769231E+006,-8.738758087E+001,
//-8.831168831E+006,-9.565835571E+001,-7.972027972E+006,-8.494093323E+001,
//...
//+8.171828172E+006,-8.577051544E+001,+8.631368631E+006,-9.534964752E+001,
//+9.530469530E+006,-8.848562622E+001,+9.990009990E+006,-9.600020599E+001

//----- Configuring the lower frequency mask manually -----
```

```
//Configure lower mask 20 dB lower than upper mask;
//Use upper mask as basis, then shift all values by 20 dB
CALC:MASK:LOW:STAT ON
CALC:MASK:LOW:DATA -9.990009990E+006,-9.600020599E+001,-9.230769231E+006,-8.738758087E+001,
-8.831168831E+006,-9.565835571E+001,-7.972027972E+006,-8.494093323E+001,
-7.492507493E+006,-9.450020599E+001,-6.793206793E+006,-7.878201294E+001,
-6.693306693E+006,-7.925418091E+001,-6.213786214E+006,-9.578102112E+001,
-5.414585415E+006,-3.991313553E+001,-4.995004995E+006,-3.050031662E+001,
-4.575424575E+006,-3.975288010E+001,-3.776223776E+006,-9.574020386E+001,
-3.296703297E+006,-7.856089020E+001,-2.777222777E+006,-8.525804901E+001,
-2.497502498E+006,-9.450020599E+001,-1.878121878E+006,-8.315855408E+001,
-1.258741259E+006,-9.424127960E+001,-1.238761239E+006,-9.424189758E+001,
-1.058941058E+006,-8.987026215E+001,-4.995004995E+005,-9.452841949E+001,
-3.308057785E-006,-9.450020599E+001,+5.394605395E+005,-8.521303558E+001,
+1.238761239E+006,-9.425141144E+001,+1.258741259E+006,-9.425095367E+001,
+1.858141858E+006,-8.382637787E+001,+2.497502497E+006,-9.450020599E+001,
+2.817182817E+006,-8.492385864E+001,+3.356643357E+006,-8.088692474E+001,
+3.756243756E+006,-9.698367310E+001,+4.535464535E+006,-4.851605225E+001,
+4.995004995E+006,-3.950028992E+001,+5.454545455E+006,-4.873092270E+001,
+6.213786214E+006,-9.597808838E+001,+6.273726274E+006,-9.304232788E+001,
+6.773226773E+006,-8.045437622E+001,+7.492507493E+006,-9.450020599E+001,
+8.171828172E+006,-8.577051544E+001,+8.631368631E+006,-9.534964752E+001,
+9.530469530E+006,-8.848562622E+001,+9.990009990E+006,-9.600020599E+001
CALC:MASK:LOW:SHIFT:Y -20
```

## 12.12.2 Example 2: Performing a Basic Real-Time Measurement

The first measurement example performs a basic Real-Time measurement in the frequency domain with the default display configuration (Real-Time spectrum and spectrogram). It uses a frequency mask trigger stored as

C:\R\_S\INSTR\freqmask\myFMTS\NewFreqMaskTrigger, as described in [Example 1: Creating a Frequency Mask Trigger](#).



To perform a basic Real-Time measurement without a frequency mask trigger, simply remove the section [Using a Frequency Mask Trigger](#) in the following example.

```
//-----Preparing the instrument -----
//Reset the instrument
*RST

//----- Activating a Real-Time measurement channel -----
//Activate a Real-Time measurement channel named "Real-Time"
INST:CRE:NEW RTIM,'Real-Time'

//Stop the current measurement
INIT:CONT OFF

//----- Configuring the Measurement -----
```

## Programming Examples: Performing Real-Time Measurements

```
//Define the center frequency
FREQ:CENT 100MHz
//Set the span to 10 MHz on either side of the center frequency.
FREQ:SPAN 20MHz

//Set the reference level to 0 dBm
DISP:TRAC:Y:SCAL:RLEV 0

//Couple the RBW to the span, with RBW/span = 0.000625
BAND:RAT 0.000625
//Use a Gaussian FFT window function
SWE:FFT:WIND:TYPE GAUS
//Collect data for 20 ms for each spectrum
SWE:TIME 0.02

//----- Using a Frequency Mask Trigger -----
//Configure the use of an existing frequency mask (from Example 4) as a trigger
TRIG:SOUR MASK
//Select the mask to use
CALC:MASK:CDIR 'myFMTS'
CALC:MASK:NAME 'NewFreqMaskTrigger'
//Trigger on entering the frequency mask
TRIG:MASK:COND ENT

//Define a pretrigger period of 10 ms, posttrigger = 0.5 s
TRIG:PRET 0.001
TRIG:POST 0.5
//Use rearming trigger mode to perform continuous measurements
TRIG:MODE CONT

//----- Configuring the result displays -----
//Clear the initial spectrogram results
CALC2:SPEC:CLE
//Store up to 1000 spectrogram frames
CALC2:SPEC:HDEP 1000

//----- Configuring spectrogram color mapping -----
//Use grayscale coloring
DISP:WIND2:SPEC:COL GRAY
//Configure a value range from 0.5% to 95%
DISP:WIND2:SPEC:COL:LOW 0.5
DISP:WIND2:SPEC:COL:UPP 95
//Change the shape of the color mapping function to distribute more colors among
//high values
DISP:WIND2:SPEC:COL:SHAP 0.35

//----- Performing the Measurement -----
//Initiate a new measurement
INIT:CONT ON
INIT:IMM
```



## Programming Examples: Performing Real-Time Measurements

```

//Wait until some measurements have been performed.
INIT:CONT OFF

//----- Retrieving Results -----
//Query the spectrogram results for the Real-Time measurement
CALC2:SPEC:TST:DATA? ALL
//Result: 4 values for each of the measured frames indicating the time passed
//since 01.01.1970 till the start of the frame, e.g.:
//1370524679,49559852,0,0,1370524679,18552034,0,0,
//1370524678,987161993,0,0,1370524678,971568114,0,0,
//...
//1370524670,79975615,0,0,1370524670,48813821,0,0
//First frame: 01.01.1970 + 1370524670 seconds
//Most recent frame: 01.01.1970 + 1370524679 seconds
//Measurement duration: 1370524679 s - 1370524670 s = 9 s

//Return the 1001 measured power levels for each of the measured frames
TRAC2:DATA? SPEC

//Store the spectrogram to a file
MMEM:STOR2:SPEC 'C:\temp\spectrogram'

//Query spectrum results for the most recent spectrum
CALC2:SPEC:FRAM:SEL 0
TRAC1:DATA:X? TRACE1
TRAC1:DATA? TRACE1

//Query spectrum results for the previous spectrum
CALC2:SPEC:TST OFF
//Use frame index instead of time stamp
CALC2:SPEC:FRAM:SEL -1
TRAC1:DATA:X? TRACE1
TRAC1:DATA? TRACE1
//Store these spectrum results to a file
MMEM:STOR1:TRAC 1,'C:\temp\FirstSpectrum'

//----- Analyzing the results using markers -----
//Set marker1 on the peak power in the most recent spectrum and query
//its position
CALC2:SPEC:FRAM:SEL 0
CALC2:MARK1 ON
CALC2:MARK1:X?
CALC2:MARK1:Y?

//Set marker2 on the peak power in frame -1 and query its position
CALC2:MARK2 ON
CALC2:MARK2:SGR:FRAM -1s
CALC2:MARK2:X?
CALC2:MARK2:Y?

```

```

//Set marker3 on peak power level in the entire spectrogram in memory and
//query its position
CALC2:MARK3 ON
CALC2:MARK:SPEC:SAR MEM
CALC2:MARK3:SPEC:XY:MAX
CALC2:MARK3:X?
CALC2:MARK3:Y?

//Move marker 3 to the next lower peak level for the same frequency
CALC2:MARK3:SPEC:Y:MAX:NEXT
CALC2:MARK3:X?
CALC2:MARK3:Y?

//Set marker4 on the most recent trigger event in the spectrogram and query
//its position
CALC2:MARK4 ON
CALC2:MARK4:SPEC:Y:TRIG
CALC2:MARK4:X?
CALC2:MARK4:Y?

```

### 12.12.3 Example 3: Analyzing Persistency

This measurement example performs a basic Real-Time measurement in the frequency domain with an additional persistence spectrum window. It uses a frequency mask trigger stored as

C:\R\_S\INSTR\freqmask\myFMTS\NewFreqMaskTrigger, as described in [Example 1: Creating a Frequency Mask Trigger](#).



To perform a basic Real-Time measurement without a frequency mask trigger, simply remove the section Using a Frequency Mask Trigger in the following example.

```

//-----Preparing the instrument -----
//Reset the instrument
*RST

//----- Activating a Real-Time measurement channel -----
//Activate a Real-Time measurement channel named "Real-Time"
INST:CRE:NEW RTIM,'Real-Time'

//Stop the current measurement
INIT:CONT OFF

//----- Configuring the Measurement -----
//Define the center frequency
FREQ:CENT 100MHz
//Set the span to 10 MHz on either side of the center frequency.
FREQ:SPAN 20MHz

```

## Programming Examples: Performing Real-Time Measurements

```

//Set the reference level to 0 dBm
DISP:TRAC:Y:SCAL:RLEV 0

//Couple the RBW to the span, with RBW/span = 0.000625
BAND:RAT 0.000625
//Use a Gaussian FFT window function
SWE:FFT:WIND:TYPE GAUS
//Collect data for 20 ms for each spectrum
SWE:TIME 0.02

//----- Using a Frequency Mask Trigger -----
//Configure the use of an existing frequency mask (from Example 4) as a trigger
TRIG:SOUR MASK
//Select the mask to use
CALC:MASK:CDIR 'myFMTS'
CALC:MASK:NAME 'NewFreqMaskTrigger'
//Trigger on entering the frequency mask
TRIG:MASK:COND ENT

//Define a pretrigger period of 10 ms, posttrigger = 0.5 s
TRIG:PRET 0.001
TRIG:POST 0.5
//Use rearming trigger mode to perform continuous measurements
TRIG:MODE CONT

//----- Configuring the result displays -----
//Add a persistence spectrum result display
LAY:ADD? '1',RIGH,'XFrequency:PSpectrum'
//Result: '3'
//Clear the initial spectrogram results
CALC2:SPEC:CLE

//Configure vector-style trace for an uninterrupted (interpolated)
//persistence spectrum
DISP:WIND:TRAC:SYMB VECT

//Define a persistence duration of 1.2 s
DISP:WIND:TRAC:PERS:DUR 1.2
//Use the data captured in 120 ms for a single frame (persistence granularity)
DISP:WIND:TRAC:PERS:GRAN 0.12

//Activate the maxhold trace in the persistence spectrum display
DISP:WIND:TRAC:MAXH ON
//Define an intensity of 125 for the maxhold trace
DISP:WIND:TRAC:MAXH:INT 125
//Clear the maxhold trace
DISP:WIND:TRAC:MAXH:RES

//----- Configuring persistence color mapping -----
//Use greyscale coloring

```

```

DISP:WIND:PSP:COL GRAY
//Configure a value range from 0.5% to 95%
DISP:WIND:PSP:COL:LOW 0.5
DISP:WIND:PSP:COL:UPP 95
//Reduce the range of the color map if no hits are found at the value range edges
DISP:WIND:PSP:COL:TRUN ON
//Change the shape of the color mapping function to distribute more colors among
//high values
DISP:WIND:PSP:COL:SHAP 0.35

//----- Performing the Measurement -----
//Initiate a new measurement and wait until some measurements have been performed.
INIT:CONT ON
INIT:IMM
INIT:CONT OFF

//----- Retrieving Results -----
//Query the persistence spectrum results
TRAC3:DATA? PSP
//Result: 1001*600 percentages, one for each pixel in the histogram

//Return the 1001 measured power levels for the most recent spectrum
TRAC3:DATA? TRACE1

//Return the 1001*600 maximum probabilities for the maxhold trace
TRAC3:DATA? HMAX

//Store the persistence spectrum to a file
MMEM:STOR3:PSP 'C:\temp\persistence'

```

#### 12.12.4 Example 4: Obtaining Time Domain Results in Real-Time

This example demonstrates how to obtain results in the time domain in a Real-Time measurement. It uses a trigger based on power levels measured in the time domain. Note that this example requires full real-time (see [Required real-time extension options - basic real-time vs. full real-time functionality](#)).

```

//-----Preparing the instrument -----
//Reset the instrument
*RST

//----- Activating a Real-Time measurement channel -----

//Activate a Real-Time measurement channel named "Real-Time"
INST:CRE:NEW RTIM,'Real-Time'

//Stop the current measurement
INIT:CONT OFF

```

```

//----- Selecting a multi-domain measurement -----
CONF:REAL:MEAS MDOM
//Activate a PVT and PVT waterfall result display
LAY:ADD? '1',RIGH,'XTIME'
//Result: '3'
LAY:ADD? '2',RIGH,'XTIME:SGRam'
//Result: '4'

//----- Configuring the measurement -----
//Define the center frequency
FREQ:CENT 100MHz
//Set the span to the full 100 MHz for multi-domain
FREQ:SPAN:FULL

//Set the reference level to 0 dBm
DISP:TRAC:Y:SCAL:RLEV 0

//Use a rectangular FFT window function
SWE:FFT:WIND:TYPE RECT
//Use a coupling ratio RBW/span = 0.00125
BAND:RAT 0.00125
//Query the resulting RBW (125 kHz)
BAND?
//Result: 125000
//Collect data for 20 ms for each spectrum
SWE:TIME 0.02
//Collect data for 15 ms for each PVT diagram
SENS3:SWE:TIME 0.015

//Configure a power level trigger at -50dBm
TRIG:SOUR TDTR
TRIG:TDTR:LEV -50
//Define a pretrigger period of 10 ms, posttrigger = 0.5 s
TRIG:PRET 0.001
TRIG:POST 0.5
//Use stop on trigger mode to perform only one measurement
TRIG:MODE STOP

//----- Configuring the result displays -----
//Clear the initial spectrogram and PVT waterfall results
CALC2:SPEC:CLE
CALC4:SPEC:CLE
//Store up to 1000 spectrogram or PVT frames
CALC2:SPEC:HDEP 1000
//Use index instead of time stamps to identify individual frames
CALC2:SPEC:TST OFF

//----- Configuring waterfall color mapping -----
//Use grayscale coloring

```

```
DISP:WIND4:SPEC:COL GRAY
//Configure a value range from 0.5% to 95%
DISP:WIND4:SPEC:COL:LOW 0.5
DISP:WIND4:SPEC:COL:UPP 95
//Change the shape of the color mapping function to distribute more colors among
//high values
DISP:WIND4:SPEC:COL:SHAP 0.35

//----- Performing the Measurement -----
//Initiate a new measurement and wait until a measurement has been performed
INIT;*WAI

//----- Retrieving Results -----
//Return the 1001 measured power levels for each PVT diagram
TRAC4:DATA? SPEC

//Store the PVT waterfall diagram to a file
MMEM:STOR4:SPEC 'C:\temp\PVTWaterfall'

//Query time and power values for the most recent PVT
CALC2:SPEC:FRAM:SEL 0
TRAC3:DATA:X? TRACE1
TRAC3:DATA? TRACE1
//Store these PVT results to a file
MMEM:STOR3:TRAC 1,'C:\temp\PVT'

//Query time and power values for the previous PVT
CALC2:SPEC:FRAM:SEL -1
TRAC3:DATA:X? TRACE1
TRAC3:DATA? TRACE1
```

## Annex

### A Reference: ASCII File Export Format

Trace data (for example Real-Time spectrum, persistence spectrum, or spectrogram) can be exported to a file in ASCII format for further evaluation in other applications.

The file consists of the header containing important measurement parameters and a data section containing the trace data.

Generally, the format of this ASCII file can be processed by spreadsheet calculation programs, e.g. MS-Excel. Different language versions of evaluation programs may require a different handling of the decimal point. Thus you can define the decimal separator to be used (decimal point or comma, see "[Decimal Separator](#)" on page 128).

The data of the file header consist of three columns, each separated by a semicolon: parameter name; numeric value; basic unit. The data section contains the measured data in two columns, which are also separated by a semicolon.

The file contents vary depending on the result type.

**Table A-1: ASCII file format for Spectrum trace export**

| File contents                    | Description              |
|----------------------------------|--------------------------|
| <b>Header data</b>               |                          |
| Type;R&S FSW;                    | Instrument model         |
| Version;1.80;                    | Firmware version         |
| Date;20.Jul 2013;                | Date of data set storage |
| Mode;Real-Time;                  | Channel type             |
| Preamplifier;OFF;                | Preamplifier state       |
| Transducer;OFF;                  | Transducer state         |
| Center Freq;1000000000.000000;Hz | Center frequency         |
| Freq Offset;0.000000;Hz          | Frequency offset         |
| Start;920000000.000000;Hz        | Start frequency          |
| Stop;1080000000.000000;Hz        | Stop frequency           |
| Span;160000000.000000;Hz         | Measured span            |
| Ref Level;0.000000;dBm           | Reference level          |
| Level Offset;0.000000;dB         | Reference level offset   |
| Rf Att;10.000000;dB              | Input attenuation        |
| EI Att;0.000000;dB               | Electronic attenuation   |
| RBW;800000.000000;Hz             | Resolution bandwidth     |
| SWT;0.030000;s                   | Sweep time               |

| File contents  | Description                                 |
|--|---|
| Sweep Count;0;   | Number of sweeps                            |
| Window;1;Real-Time Spectrum  | Window containing the exported results      |
| Ref Position;100.000000; %   | Reference level position in percent         |
| Level Range;100.000000;dB  | Power level (y-axis) range                  |
| x-Axis;LIN;  | x-axis scaling mode (linear, log.)          |
| y-Axis;LOG;  | y-axis scaling mode (linear, log.)          |
| x-Unit;Hz;   | x-axis unit                                 |
| y-Unit;dBm;  | y-axis unit                                 |
| <b>Data section</b>  |   |
| Trace;1;   | Trace number                                |
| Trace Mode;CLR/WRITE;  | Trace mode                                  |
| Detector;MAXPEAK;  | Detector used for trace                     |
| Values; 1001;  | Number of measured frequencies              |
| 1317000000;-100.50020599365234;<br>13170160000;-100.16989898681641;<br>...;... | Measured values: <frequency>, <power level> |

Table A-2: ASCII file format for persistence spectrum trace export

| File contents                    | Description              |
|----------------------------------|--------------------------|
| <b>Header data</b>               |                          |
| Type;R&S FSW;                    | Instrument model         |
| Version;1.80;                    | Firmware version         |
| Date;20.Jul 2013;                | Date of data set storage |
| Mode;Real-Time;                  | Channel type             |
| Preamplifier;OFF;                | Preamplifier state       |
| Transducer;OFF;                  | Transducer state         |
| Center Freq;1000000000.000000;Hz | Center frequency         |
| Freq Offset;0.000000;Hz          | Frequency offset         |
| Start;920000000.000000;Hz        | Start frequency          |
| Stop;1080000000.000000;Hz        | Stop frequency           |
| Span;160000000.000000;Hz         | Measured span            |
| Ref Level;0.000000;dBm           | Reference level          |
| Level Offset;0.000000;dB         | Reference level offset   |
| Rf Att;10.000000;dB              | Input attenuation        |



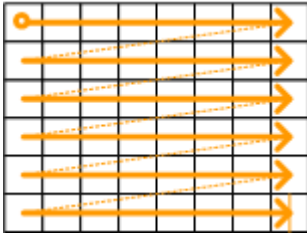
| File contents  | Description  |
|--|--|
| EI Att;0.000000;dB   | Electronic attenuation   |
| RBW;800000.000000;Hz   | Resolution bandwidth   |
| SWT;0.030000;s   | Sweep time   |
| Sweep Count;0;   | Number of sweeps   |
| Trace Mode;CLR/WRITE;MAXHOLD;  | Display mode of traces: 1. CLR/WRITE; 2.MAXHOLD  |
| Detector;PERSISTENCE;  | Detector used for trace (none for persistence)   |
| <b>Data section</b>  |  |
| Values; 1001;600;  | Number of measurement points for x-axis (frequency) and y-axis (power)   |
| 920000000;920160000;920320000;920480000;<br>...<br>1079520000;1079680000;1079840000;1080000000 | 1001 frequency values used for histogram   |
| -37.5;-37.583472454090149;<br>...<br>-87.416527545909844;-87.5                                 | 600 power levels used for histogram  |
| CLR/WRITE  | Introduction for persistence spectrum data   |
| 0;0;0;<br>...<br>0.60534548759460449;0.37962344288825989                                       | 1000*600 most recently calculated percentage values in histogram from top left to bottom right, that is, starting with the lowest frequency and highest power value and ending with the highest frequency and lowest power level |
|  |    |
| MAXHOLD  | Introduction for MAXHOLD data  |
| 0;0;0;<br>...<br>0.90801829099655151;0.56943517923355103                                       | 1000*600 maximum percentage values for MAXHOLD trace from top left to bottom right, that is, starting with the lowest frequency and highest power value and ending with the highest frequency and lowest power level             |

Table A-3: ASCII file format for spectrogram trace export

| File contents      | Description      |
|--------------------|------------------|
| <b>Header data</b> |                  |
| Type;R&S FSW;      | Instrument model |
| Version;1.80;      | Firmware version |

| File contents                            | Description                            |
|--|--|
| Date;20.Jul 2013;                        | Date of data set storage               |
| Mode;Real-Time;                          | Channel type                           |
| Preamplifier;OFF;                        | Preamplifier state                     |
| Transducer;OFF;                          | Transducer state                       |
| Center Freq;1000000000.000000;Hz         | Center frequency                       |
| Freq Offset;0.000000;Hz                  | Frequency offset                       |
| Start;920000000.000000;Hz                | Start frequency                        |
| Stop;1080000000.000000;Hz                | Stop frequency                         |
| Span;160000000.000000;Hz                 | Measured span                          |
| Ref Level;0.000000;dBm                   | Reference level                        |
| Level Offset;0.000000;dB                 | Reference level offset                 |
| Rf Att;10.000000;dB                      | Input attenuation                      |
| EI Att;0.000000;dB                       | Electronic attenuation                 |
| RBW;800000.000000;Hz                     | Resolution bandwidth                   |
| SWT;0.030000;s                           | Sweep time                             |
| Sweep Count;0;                           | Number of sweeps                       |
| Window;1;Real-Time Spectrum              | Window containing the exported results |
| Ref Position;100.000000; %               | Reference level position in percent    |
| Level Range;100.000000;dB                | Power level (y-axis) range             |
| x-Axis;LIN;                              | x-axis scaling mode (linear, log.)     |
| y-Axis;LOG;                              | y-axis scaling mode (linear, log.)     |
| x-Unit;Hz;                               | x-axis unit                            |
| y-Unit;dBm;                              | y-axis unit                            |
| <b>Data section</b>                      |  |
| Trace;1;                                 | Trace number                           |
| Trace Mode;CLR/WRITE;                    | Trace mode                             |
| Detector;MAXPEAK;                        | Detector used for trace                |
| Values; 1001;                            | Number of measured frequencies         |
| Frames;130;                              | Number of exported frames              |
| <b>Data section for individual frame</b> |  |
| Frame;0;                                 | Most recent frame number               |
| Timestamp;29.Jul 13;08:51:19.355         | Timestamp of this frame                |

| File contents   | Description  |
|---|--|
| 10000;-10.3;-15.7<br>10130;-11.5;-16.9<br>10360;-12.0;-17.4<br>...;...; | Measured values:<br><frequency>; <power value1>; <power value2>;<br><power value 2> only for AUTOPEAK detector; contains the minimum of the two measured values for each measurement point |
| <b>Data section for individual frame</b>                                |  |
| Frame;-1;   | Previous frame   |
| Timestamp;29.Jul 13;08:51:19.278  | Timestamp of this frame  |
| ...   |  |

## List of Remote Commands (Real-Time)

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